# A WEB-BASED ALGORITHM ANALYSIS TOOL An Online Laboratory for Conducting Sorting Experiments

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Abstract: In this paper, an on-line laboratory is described in which students can test theoretical analyses of the runtime efficiency of common sorting algorithms. The laboratory contains an applet that allows students to select an algorithm with a type of data distribution and sample size and view the number of compares required to sort a particular instance of that selection. It provides worksheets for tabulating the results of a sequence of experiments and for entering qualitative and quantitative observations about the results. It also contains a second applet that directly measures the goodness of fit of recorded data with common functions such as  $cn^2$  and cn(lg(n)). The laboratory is intended to reinforce classroom learning activities and other homework assignments with a practical demonstration of the performance of a variety of sorting algorithms on different kinds of data sets. It is a singular on-line tool that complements other online learning tools such as animations of various sorting algorithms and visualizations of self-adjusting data structures. The laboratory has been used in algorithms courses taught by the author at Marist College and Vassar, and is available on-line for use by a more general audience.

#### **1 INTRODUCTION**

Algorithm analysis is a particularly difficult concept for many computer science students to learn. Despite the fact that students are taught to analyze the run-time efficiency of algorithms using big-oh notation early in their course of study, many upperlevel students are uncomfortable using this analysis tool. Many students find the study of algorithm analysis to be too abstract and consider it to be not particularly relevant to their prospective career. Students often state that when they need to find an efficient algorithm to apply to a particular problem, they can find one in a book or on the web, even though, without the appropriate analytical skills, they are relying more on the authority of their source than on their own assessment.

This sorting laboratory attempts to make the study of algorithm analysis more concrete by providing students with a hands-on experience of comparing the observed run-time behavior of various sorting algorithms with results obtained from analysis of asymptotic behavior. It also requires the students to evaluate how the various algorithms perform upon varying data sets.

Sorting algorithms are well suited for an algorithm analysis laboratory. They are familiar to students and provide a good basis for comparing

alternative approaches. Sorting algorithms are among the first algorithmic procedures that students encounter in their course of study, and by the time they are ready to take a class in Algorithm Analysis and Design; they are usually familiar with several alternative approaches that they can choose from to perform a sort. With a number of different algorithms that can be used to sort the same initial data set, a comparison of the relative performance of each is easily made. Students are able to observe for themselves that choosing an appropriate sorting algorithm for a particular application is not strictly pre-determined, but requires an analysis of the data set to be sorted and a familiarity with the strengths and weaknesses of the various algorithmic With this laboratory experience approaches. accompanying classroom instruction and other homework assignments, the student should obtain a more comprehensive appreciation of sorting algorithms.

#### 2 COMPARISON WITH OTHER AVAILABLE TOOLS

The sorting laboratory is different from most of the other on-line material augmenting courses in Algorithms in that it deals with the analysis rather

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Figure 1: User Interface for Main Applet

than the step-by-step display of the workings of an algorithm. Animation tools are readily located on the web by performing a search using *algorithm animation* or *sorting algorithms* as a key. Analysis tools on the web are far scarcer, and it requires a much deeper traversal of the list of possible matches to find anything similar to this laboratory.

The most similar tool to the laboratory described here is one produced by Carol Wellington at Shippensburg University (Wellington, 1998). It also focuses on sorting algorithms. It allows the user to select a sorting algorithm, a data set and a sample size, and it combines an animation with a report of the number of compares and swaps that were executed. It encourages the user to perform an analysis of the results, but it does not produce a worksheet to assist in that effort.

Another prominent example of an algorithm analysis tool is the KLYDE workbench developed at DePauw University (Berque, 1994). It is one in a line of locally implemented laboratories (Collins, 1991; Baldwin, 1992; Epp, 1992) developed at the time in response to the Computing Curricula 1991 Report of the ACM/IEEE Joint Curriculum Task 1990) that recommended Force (Tucker, experiences involving experimentation should be included in the undergraduate computer science curriculum. The original KLYDE system was developed in Turbo Pascal to run under DOS on the x86 based platforms of the time. It supported a varied collection of algorithms, and used execution time as the metric for evaluating performance. KLYDE is not an on-line tool, but is available from the developers.

The intent of the sorting laboratory described in this paper differs from the two previously cited in several important ways:

- Its only focus is analysis. It does not do animations. Animations are useful for explicating the algorithmic approach and links to other animation sites are provided on the initial page, but this tool uses larger sample sizes that would make animation impractical.
- It reinforces the teaching of asymptotic analysis. The laboratory experience allows the student to compare empirical results with the worst-case asymptotic bounds developed in class. The algorithms are implemented essentially as they appear in the standard text, and are not specially modified to enhance their execution speed. The metrics used here are comparison and swap counts, as is the case in the classroom discussion.
- The applets and all of the supplementary material for performing experiments are available online..

### **3 DESCRIPTION OF THE SORTING LABORATORY**

The laboratory consists of an initial html page with links to the various resources it provides. The laboratory has two main components. The first is an applet in which the student may repeatedly select a sorting algorithm, a sample size and a data set, and read from the display the number of comparisons and swaps needed to perform the sort. At present the choice of algorithms consists of insertion sort, selection sort, bubble sort, quicksort, and mergesort. The data sets include randomly generated integers, highly degenerate data, almost sorted data, and reverse ordered integer values; and the sample sizes are all the even powers of two from 16 to 4096. A

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Figure 2: User Interface for the Second Applet

depiction of the applet's interface is shown in Figure 1 on the previous page.

In performing an experiment, the student selects an algorithm, a data type, and a sample size from the three JList objects located beneath their respective labels. When a selection has been made, the student clicks on the Select button in the panel at the right of the screen, and an output string is appended to the text area at the bottom-left (center) of the display. The output indicates the algorithm selected, the type of data set operated upon, the sample size chosen, and the number of compares and swaps that were counted during the run. The applet appends the output string from each new selection to the contents of the text area. The text area can be cleared at any time by the student clicking on the Clear button at the bottom of the panel at the right of the screen. This panel also contains a small text area above the Select button containing the instructions for the user.

The student may obtain downloadable worksheets for recording data and making qualitative and quantitative observations about that data by clicking on one of the other primary links on the first page. The worksheet provides boxes for entering data and lines for student responses to questions about the performance of the various algorithms on each of the different data sets. The worksheet also provides the values of  $n^2$  and  $n \lg(n)$ for each of the sample sizes in one of the questions and contains instructions for how to compare the recorded data points with a multiple of either of these two common functions. The laboratory does not presently provide its own graphing tool, but the worksheet provides instructions to the students on how to use the graphing facility in Excel to visualize comparisons between different algorithmic approaches and between curves generated from the data and plots of the two standard functions. However, because there is such a wide disparity between the range of sample sizes and the range of comparison counts, the difference in scale between the horizontal and vertical axes distorts the shape of

the curves and makes visual recognition of the algorithmic behavior less transparent.

The second component directly measures the goodness of fit of the generated data points to the functions  $n^2$  and  $n \lg(n)$  and automatically generates the parameters of the best fitting curve. The selected algorithm is run over a range of sample sizes of randomly generated data, and the best-fitting curve for the resulting data points is determined. In this approach, data points for ten different sample sizes are obtained. These samples sizes range from 400 to 4000 and for each sample size the average of five runs is used to determine the number of comparisons. Curvilinear regression is used to determine a best fit to one of the two standard curves, and the parameters of this curve are appended to an output string (Miller, 1965).

In figure 2, the interface for this second applet is displayed. The general features are consistent with those of the first applet. The student using this applet need only select the sorting algorithm and the program will run multiple sorts, collecting the data points to be used in the regression analysis. When the program completes, the parameters of the best fitting curve are appended to the output string and displayed in the text area at the bottom of the applet. The average number of compares and the predicted number for each sample size are copied into the table located in the center of the applet. The only data set type is the randomly generated distinct integers, and the sample sizes are pre-set.

This second component eliminates the role of the student in recording observations and evaluating the data that he or she has collected. It effectively automates out the traditional role of the experimenter. Its principal value is that it provides an immediate comparison between the average case performance of the algorithm with the worst-case performance (in the case of quicksort, the average case performance) predicted by big-oh analysis. It can also be used by the student to quickly check the reasonableness of the results obtained from doing his or her own calculations on random data sets.

# 4 INTEGRATION OF THE LABORATORY INTO THE CURRICULUM

In the Algorithm Analysis and Design course in which the sorting laboratory has been used, it has been integrated into a learning module with the following objectives:

- Reinforce the student's grasp of algorithm analysis.
- Develop the student's appreciation of the strengths and weaknesses of the various sorting algorithms.
- Provide a learning experience in which the student applies the knowledge acquired through the classroom and laboratory activities to a new situation.

The study of sorting algorithms directly follows a unit on asymptotic analysis and solving recurrence relations. The laboratory activity is assigned after an initial lecture that emphasizes the design of iterative algorithms using loop invariants and a homework assignment that includes implementing insertion sort and quicksort, clearly stating and adhering to appropriate loop invariants.

At the completion of the unit the students are asked to write a program that will efficiently sort a suite of data sets supplied by the instructor. They are not told the exact composition of this suite but they do know that each of the data set types they encountered in the sorting laboratory are represented to one extent or another. They are in competition with each other to either select the algorithm with the best overall performance or produce an efficient hybrid that uses a different algorithm for large and small segments of the data. The student algorithms are incorporated into a benchmark program provided by the instructor and run on a common platform on the common suite of data sets. The algorithm that realizes the best performance "wins" the competition, and the student that submitted it receives bonus points that are added directly to his or her final grade-point average.

At this writing there is only a qualitative judgment that the laboratory experience augmented by the programming competition has enhanced the learning experience of the students. They seem to enjoy the exercise and have a better on-time completion percentage than they achieve on other assignments.

## 5 EVOLUTION OF THE SORTING LABORATORY

This laboratory evolved from an activity that was created to give visiting high school students a taste of an aspect of computer science. It was one of a number of activities designed to be fun as well as educational. The initial activity ran as a standalone menu-driven Pascal program and required the students to tabulate the results of the sorts and answer some qualitative questions.

A number of years after this event, the program was rewritten as a java applet with a GUI interface and incorporated into an expanded laboratory exercise for students in an Algorithm Analysis and Design class. The applet directly displaying the parameters of the least squares best-fit curve to a standard function was added recently.

The plan for the near future is to add shellsort and heapsort to the set of algorithms, and replace the too small text area displaying user instructions with a pop-up message dialog box. With shellsort, the student will have an additional option of selecting the step size. A more long-range objective is to augment the printable worksheet with an interactive spreadsheet. The goal is to remove as much of the routine drudgery in the calculations as possible with the student retaining control over which calculations to perform. Ultimately the sorting laboratory serves as a model for an algorithm analysis laboratory encompassing other kinds of algorithms.

### **6** CONCLUSIONS

A search of the internet has revealed few similar online tools for evaluating the performance of algorithms. Several of the more frequently referenced animations of sorting algorithms indicate the sample size and number of comparisons and swaps in performing the sort, but they do not attempt to evaluate performance on a range of sample sizes. This laboratory is a contribution to a niche of online learning tools that has yet to be adequately filled.

The laboratory for analysis of sorting algorithms described in this paper enhances student learning in the following ways:

- It is easy to use and provides a rather enjoyable learning experience.
- It provides concrete examples of the run-time behavior of the various algorithms on a variety of data set types.
- It uses the scientific method of collecting and analyzing data and using the results to test hypotheses. It provides a worksheet with a set

of questions that require students to observe and write out salient features of the performance of the algorithms on the different data sets.

• It augments other learning activities in the unit teaching about the design, implementation, and analysis of performance of sorting algorithms.

This tool has been used several times by the author in courses in the analysis of algorithms. While no quantitative measure of the benefit it provides has been attempted, the qualitative observations of the benefit include greater student interest and more timely completion of assignments. The sorting laboratory is available online for use by the academic community at the web site listed below.

www.academic.marist.edu/~jzbv/algorithms/sorts

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