

INTELLIGENT SIMULATOR DESIGN FOR DISTRIBUTED PIPELINE NETWORKS CONTROL

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Abstract: Supervisory Control and Data Acquisition (SCADA) systems are widely used to meet the ever-increasing technological demands for monitoring and control of distributed system. An intelligent simulator is designed to enhance the conventional SCADA system. The new architecture can be exploited to develop integrated systems for complex distributed system management, performance prediction, fault detection and optimized operation.

1 INTRODUCTION

SCADA (Supervisory Control and Data Acquisition) systems use computers and communication technologies to automate the monitoring and control of distributed systems and processes. Use of SCADA systems improves the efficiency of the monitoring and control process by providing timely information so that appropriate operational decisions can be made. Examples of traditional complex distributed systems are pipeline systems in irrigation, water, gas and oil industries (Mareels, 2004), (Dieu, 2001) (Nitivattananon, 1996). Increasingly, SCADA system can be found in manufacturing, petrochemical and power plants (Albert, 2003) (Shen and Hsu, 1999), factory automation, building automation, complex pipeline systems and traffic management systems (Gielsing, 1996) (Moten, 1997). These systems integrate geographically distributed units with different functions. Computers and various control

and measuring modules are widely employed to ensure these systems are efficiently managed, well monitored and maintained under adverse conditions.

However, the initial investment for a full-featured SCADA system can be high in terms of hardware, software and staff training and consequently the knowledge acquisition from the target system are limited. The main reasons may due to:

- 1) the quantity and quality of the sensors are limited;
- 2) the acquisition of adequate system knowledge may be either incomplete or impractical due to system complexity and/or due to the change in system parameters over a period of time;
- 3) information from the physical system always involves some uncertainty as noise and device malfunction may lead to information inconsistencies and even conflicts;
- 4) control and management strategy can not be tested and evaluated before used in real system.

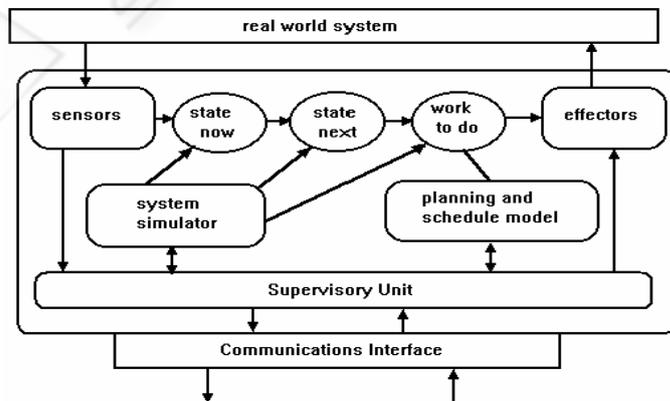


Figure 1: Intelligent SCADA system architecture.

The proposed SCADA system architecture uses a simulator to enhance the information acquisition capacity of the SCADA system. The design and operating principles of the simulator will be discussed.

Simulation is used as an alternative and complementary of the real system and the dependencies of system parameters and variables. Use of models with the SCADA system for the plant or processes can improve the performance of the SCADA systems while keeping the implementation and running cost down. Therefore models are widely used and have been proved as successful approach (Kingsley, 2004) (Hernebring, 2002) (Demey, 2001) (Turner, 1991).

The simulator plays two main roles. Firstly it can predict how the real system would behave as initial conditions, attributed values and relationships are systematically varied. Combined with the sensory system, the simulator provides a reliable and real-time representation of the real world system.

Secondly, the system simulator can also be used as a virtual system for testing and examining the effects of different operational strategies. By providing system information under varied operation conditions, the system simulator is in essence a knowledge generator where its data stream is available for further exploitation. Typically this may be used as a reference in decision making at an operator level as well as in many activities at a management level.

2 MODEL-BASED SCADA SYSTEM ARCHITECTURE

The architecture of the SCADA system with a simulator is illustrated in Figure 1. It integrates the SCADA components with the simulation, decision and optimisation components.

Intelligent real-time systems must make high-level decisions and diagnose unexpected events based upon the knowledge base. They acquire data automatically, apply heuristic methods to interpret sensor readings and feed advice out to the process or up to the user. Such a system can evolve from conventional SCADA systems by adding system simulator and intelligent reasoning modules. Methods used for control system design should use both algorithmic-numeric methods and symbolic methods. The former based on conventional control, identification, estimation and communication theories developed for continuous-state type systems, and the latter used for knowledge base processing, reasoning and decision making.

3 DEVELOPMENT OF SYSTEM SIMULATOR

3.1 System Simulator Concept

A system is characterized by a set of *attributes*, or quantities that assume values. Static attributes have fixed values and are called the parameters of the system. Dynamic attributes can assume different values at different times at different points in space and are known as the state variables of the system.

The system simulation approach adopted can be very different depending on the developer preference and on the target system. The approach described in this paper is a general-purpose method but with implementation emphasis to a continuous process system such as a flow pipeline system. Typical examples of static attributes in pipeline systems are the geometric parameters of pipes while common state variables are pressure and flow rate.

In terms of variable scope, there are two types of state variables. These are *interface variables*, which have interactions with the environment, and *internal variables*, which have no direct interaction with the environment. The interface variables can be further classified into *input* and *output* variables. Internal variables represent the internal condition of the system. These variables are illustrated in Figure 2 and defined as equations (1) to (3):

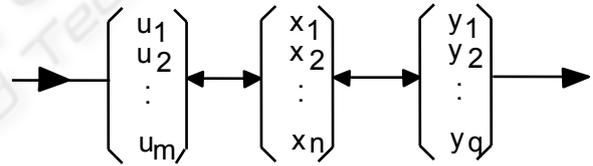


Figure 2: Conceptual model of a system.

$$\mathbf{u}(t) = \{u_1(t), u_2(t), \dots, u_m(t)\} \in \mathbf{U} \quad (1)$$

$$\mathbf{y}(t) = \{y_1(t), y_2(t), \dots, y_q(t)\} \in \mathbf{Y} \quad (2)$$

$$\mathbf{x}(t) = \{x_1(t), x_2(t), \dots, x_n(t)\} \in \mathbf{X} \quad (3)$$

where \mathbf{U} , \mathbf{X} and \mathbf{Y} are understood to be the range sets of the input, state and output variables.

The state variables are any set of variables with following properties:

1. There exists an output function $\lambda: \mathbf{x} \rightarrow \mathbf{y}$ defined for all t_1 in the time base that maps current states into current outputs;

2. There exists a state transition function $\delta: (\mathbf{X}, \mathbf{U}) \rightarrow \mathbf{X}$ defined for all $[t_1, t_1]$ in the time base that maps current states and inputs into future states.

The structure of a system is the relationships among the input, state and output variables of a system that give rise to its behaviour. A system, therefore, can be completely defined by the algebraic structure $\langle U, X, Y, \delta, \lambda, t \rangle$.

A mathematical model is used attempting to quantify the attributes and to relate the components mathematically. If a system S has the structure $\langle U, X, Y, \delta, \lambda, t \rangle$, then a model of S is just some other system S' with structure $\langle U', X', Y', \delta', \lambda', t' \rangle$. The system S' is used as a substitute to study how the real system would behave as initial conditions, attribute values and the relationships are varied systematically.

3.2 Object-Oriented Modelling

Object-oriented paradigm is used for dynamic system analysis and control design for different applications.

The basic unit in the model class hierarchy is termed a *Node* and can be represented using the notation shown in Figure 3.

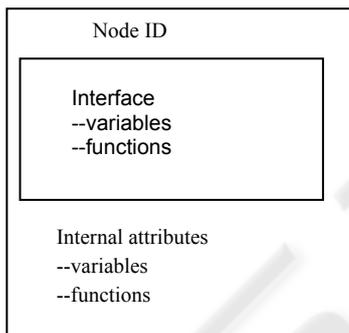


Figure 3: Node notation

A Node is a model of a real-world entity associated with a unique identifier. A Node consists of two groups of elements: a defined set of attributes (states) and a group of methods, commonly implemented procedures or functions, allowing the Node to perform various tasks.

All the node descriptive state variables are grouped as internal variables and interface variables, the former used for interaction with external objects and the latter, the internal ones are private, hidden within the node.

Nodes can be connected by coupling functions of interface variables to form a system described by another node, whose internal variables are only those interface variables of the sub-nodes. In this way a hierarchical structure model representing a complex system can be established step by step and part by part. The different subsystems can be analysed

separately to meet varying requirements in terms of speed or precision.

A complex SCADA system may involve a great number of variables in order to describe the system for a specific requirement. Using the network of nodes model, all the descriptive state variables are grouped as internal variables inside the nodes with interface variables being used for interaction between the objects.

4 CASE STUDY: SIMULATION OF PIPELINE SYSTEM

Pipeline system is a collection of components including pumps, pipes, valves and filters, etc. and can be perfectly represented using Node collection model in a class hierarchy. In pipeline systems there are only two basic flows, namely fluid flow and information flow, where the fluid carries energy. The information flow can be narrowly defined as the data flow from sensors to the central processor unit and that from the central processor to the actuators via the communication network.

All the descriptive state variables are grouped as internal variables inside the objects with interface variables being used for interaction of the objects. These subsystems are interconnected together by the coupling functions of the interface variables.

As an example, in simulating components with lumped parameters, such as most valves, connectors and filters, the static characteristic can be used for calculation. For pipes with considerable lengths the distributed parameter, dynamic model has to be used to meet the accuracy requirements. In applications where state transience is involved, the transient flow conditions have to be considered. In a real-time control application, the component behaviour can be predicted by a simple input-output map, which may be a result of several weeks' previous finite-element analysis or neural-network model training.

When conditions such as initial condition and boundary conditions being solved, all the system state variables can be determined.

The validity and accuracy of the simulator can be verified by system monitoring data from the sensory system. Some successful models have been developed for dynamic flow systems involve water flow and air flow. The further details of these works are reported by the author before (Xu, 1997) (Miller, 2000). Some applications in distributed process control were also reported (Xu, 2004) (Pham, 2002).

5 INTEGRATION OF DISTRIBUTE OBJECTS

Aided with simulator and intelligent functions, the systems are no longer being viewed as simply operational and engineering tools, but quasi-autonomous decision-makers. In this role they continue to serve as the centre for operational responsibility, but also provide data to systems and users outside of the control centre environment who depend upon timely information on which to base day-to-day business decisions.

A full solution of intelligent SCADA will also contain the following components/modules:

- distributed I/O with real-time data exchange (networked data acquisition and control);
- batch control and executions;
- remote network management;
- multimedia user interface (large screen terminals etc.)

To fully exploit the potentials the intelligent SCADA system can offer, the system needs also considerations on:

- assure security, data protection and access management;
- redundant system components for reliability;
- the proper infrastructure framework for information exchange (e.g. Internet protocol applications).

6 CONCLUSIONS

The basic idea of a simulator enhanced intelligent SCADA system architecture is introduced. The concept of a simulator of a long-distance pipeline system and its implementation approach are also briefly mentioned.

The main features of the proposed system simulator are as follows:

1. Hierarchical structured: The object orientation of the model system and software architecture allows the complex system be built and upgraded gradually.

2. Evolutionary: The system may evolve by adding more specialised and modules. New objects can be introduced. With several identical simulators (or several copies of the simulator) available at different phases of development, the performance of the system can be improved continuously without breaking the working life cycle.

3. Intelligent: The uncertainty in physical systems can be dealt with using modern statistical methods, fuzzy models and neural network techniques. The system can learn from experience and update its

memory. The AI level of the decision making process can be developed to make the whole system highly intelligent.

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