

BUSINESS IMPROVEMENT THROUGH AUTOMATIC WORKFLOW MODELING

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Abstract: Advances in Information Technology have created opportunities for business enterprises to redesign their information and process management systems. The redesigned systems will likely employ some form of workflow management system. This is not surprising since businesses in any segment, can benefit from workflow management. Workflow management systems exactly enact business processes described in a process description language. Despite the advertising claims of many companies, current workflow systems require a software developer to construct the workflows using a process description language. In order to make this task easier, in this paper we describe an algorithm for automatic generation of workflow that uses Artificial Planning Techniques. Moreover, we present a case of study based on the implementation developed.

1 INTRODUCTION

Fulfilling a complex goal usually requires the participation of more than one individual; whether that goal is the production of consumer goods, the provision of services or the generation of knowledge. This is a common fact in society, companies, schools, hospitals etc. All these organizations distribute their activities into a sequence of tasks that can be seen as a process. Business processes are carried out by actors, which cooperate to produce desired results. These processes can include several internal and external actors such as customers, suppliers and business partners.

Agility and reliability in the execution of services as well as ever-higher quality are a necessity in today's world. This gives rise to the necessity of team work, the management and reuse of information, and the constant improvement of the production processes. In this context, workflow tools have an important role because they are associated with the automation of processes. These tools had their origin in offices-automation research in the 70's when the main objective was to offer solutions that enable the generation, the distribution and the sharing of documents within organizations. During

the 80's, influenced by *groupware* research and by *computer supported cooperative work* (CSCW), these *workflow* tools were transformed into instruments for the work coordination team. The fast growth of computer networks (Internet/Intranet) during the 90's enabled continued workflow-tool evolution (Boyd, 2000).

Recently, interest in applying techniques of Artificial Intelligence (AI) to traditional systems has increased in order to solve common problems. There is a special interest in the techniques that involve AI Planning. These techniques are widely used in specialized areas such as: space missions, robotics, planning of military missions, control of elevators etc (Russell and Norvig, 2003). Nevertheless, many other areas could take advantage of the possibility of automation offered by the application of *AI Planning* technology. In this line, there is the PLANET network, whose objective is to promote the development and integration of this technology into several areas. This entity was organized in small units of coordination, called the *Technical Coordination Unit* (TCU), which is responsible for leading development in each area. One of the work lines promotes the practical application of these planning techniques and scheduling for *workflow* systems. The proposal presented in this paper is essentially based on the guidelines presented in the

road map that guides research in this area (PLANET, 2003) and aims at integration between *workflow* process modeling and planning tools.

Workflow tools are often used in companies, which generally have uncertain and changing environments. These changing environments are the result of marked demands such as client exigencies, competition or new governmental laws. In order to satisfy these demands, two types of tools are required. The first type of tool should be used to model, to modify, to simulate and to optimize automatically existing processes in agreement with the business rules of the company. The second type of tool should be used to execute, monitor and adapt dynamically processes resulting from the modifications generated by the first tool. These two types of tools constitute the main structure of a *workflow* application. In this article, emphasis is given to the former tool. We claim that techniques of *AI Planning* can increase the efficiency of process modeling and produce sound models.

This article is structured as follows. In section 2, we describe the main concepts related to workflow modeling. Section 3 presents AI planning concepts. Section 4 shows the architecture in which our proposal of planning and workflow integration was built. The work developed is presented and detailed in sections 5 and 6. Finally, section 7 discusses related research and section 8 draws the conclusions of this article.

2 WORKFLOW MODELLING

We can analyze a workflow system by taking into account its various functions which cover three main areas: process modeling, execution, and management. In this article, emphasis is given to process modeling.

The modeling of a process begins by translating features from the real world to the computational environment, generating a formal model by means of appropriate modeling techniques. A model must contain all the important information about the process, such as: start and finish conditions, execution rules, users or agents, information or documents to be manipulated, interaction with external applications etc. Below we describe the main components and features of a modeling task.

Activities: The main element in a workflow is an activity which must be completed for the conclusion of the process goal to take place. To execute an activity an actor must assume a role related to this

activity. This actor can be a person, an application, or a computerized agent.

Chaining of Activities: The activities in a workflow can be organized in three different ways: *sequentially*, in *parallel* or *conditionally*. *Sequentially* means that as soon as one activity is executed, the following is activated. The subsequent activity cannot be initiated until the current one is concluded. Activities executing in parallel are activated simultaneously. They do not need to be concluded at the same time, because they can follow different criteria or they can demand distinct operations.

Eventually, these parallel flows either converge and become a sequential flow or reach the end of the process. The conditional chaining appears when the next activity to be executed is based on a decision. This decision will be made based on information contained in the process. Rules for conditional chaining must be created during the process modeling.

3 AI PLANNING

AI planning seeks to determine an orderly set of actions that, when executed by one or more agents from an initial state (that satisfies the start conditions), results in a final state, which satisfies a goal. The sequence of actions makes up a plan (Russell and Norvig, 2003). The PLANET roadmap subtly complements this definition by introducing the process concept. A process is a description of an ordered set of activities. A plan is a description of a sequence of actions that lead to the fulfillment of an objective, i.e., an instantiated process (PLANET, 2003). These definitions are complementary, and they introduce the process as a set of all the valid plans.

We have used the classical planning model as a starting point for applying planning techniques to the workflow domain.

The evolution of planning techniques has also promoted the evolution of its representation by using an appropriate language. Important milestones in this evolution are STRIPS, the ADL language, and more recently PDDL (Russell and Norvig, 2003).

Planning is defined by a tuple of three elements (A, I, G). A describes a set of actions, I represents a initial state, and G is a goal to be achieved. Let P be the set of all propositions that represents facts in the world. The current state, or world, is assigned to w and represents the subset of satisfied propositions in P so that $w \subseteq P$ in the world. In STRIPS, an action is

represented by a triple $(pre(a), add(a), del(a))$ whose elements belong to the set of propositions P and corresponds respectively to its preconditions and effects – this last through the add and delete lists. Action a is applicable in w if $w \supseteq pre(a)$ holds. To apply a in w , replaces w with w' so that $w' = w - del(a) + add(a)$. It is assumed that $del(a) \cap add(a) = \{\}$. In every model, a sequence of actions is a plan if the result of its execution achieves its goal.

4 SYSTEM ARCHITECTURE

Management of processes (in a Workflow) and AI Planning are similar areas and there are many things in common between these two disciplines. There are more similarities than differences (PLANET,2003). In order to have greater agility in the convergence of these areas, we will work on available tools and frameworks. The main objective therefore, will be to integrate workflow tools (such as those in modeling and execution) with algorithms of planning. As a platform for the modeling of processes, we chose the Enhydra (The Enhydra.org project is similar to Apache, but with a focus in E-Business software) JaWE an open-source graphical tool for modeling workflow processes, which complies with WfMC specifications supporting XPDL (*XML Processing Description Language*) language as native format. XPDL (WFMC, 2005) provides an XML file format that can be used to interchange process models between tools. Figure 1 describes the main components of our architecture.

Processes Modeling (JaWE^k) : The *JaWE* tool was modified to accept the new language of process definition XPDL^k that was derived from the original language XPDL. Also, it was expanded with necessary specifications for integrating AI Planning tools.

Workflow Engine (Shark): The *Shark* tool was modified in order to execute the new language of process definition XPDL^k. The workflow engine instantiates the processes, generating work lists for each step in the process. Shark also includes the administration and monitoring of subsystems for process instances. It is also possible to attribute to automatic agents the execution of a specific instance. Most of these features are specific to the tool and comply with the WfMC specifications.

Planning Agent (Agent K): This agent has the purpose of generating a workflow model through AI planning. First, it converts the specifications of the processes modeling language (XPDL for workflow) to the domain definition language (PDDL for

planning). Later, it submits a requisition for plan generation to the planning tool. Finally, it converts the result (the plan) to the XPDL^k format, returning control to the modeling tool. We use the PDDL 2.2 (Edelkamp; Hoffman, 2004,) in this work.

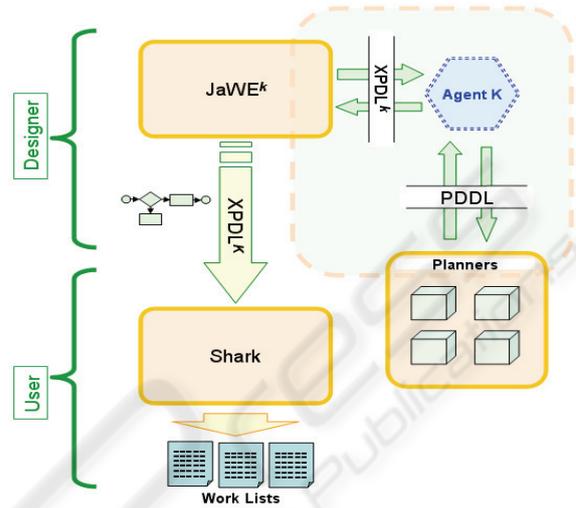


Figure 1: AI Planning and Workflow integration scheme.

5 MODELING A WORKFLOW USING PLANNING TECHNIQUES

Based on the similarities between planning and workflow modeling, we decide to investigate the applications of techniques of planning in the modeling of a workflow system. The planning agent (Agent K) proposed in this paper manipulates data described in a XPDL^k format, which contains information related to the activities of the process. The data are manipulated in order to generate a description of the activities in a PDDL format. PDDL is a standard language used to define problems to be solved by planners. Once we have a PDDL description, it is possible to execute a planning algorithm to generate a plan to satisfy a goal. A goal in this domain refers to a disjunction of situations that describe the end of the process (and not only the satisfaction of a certain situation). For instance, a credit request can end up being approved or rejected. In both cases, the process is finished.

Our work shows that it is feasible to use planning techniques in workflow modeling. In order to show this we decided to use one or more planners that are generally accepted for their efficiency and

popularity. Since a classical planner returns just one plan for each execution, and considering that a workflow process is a set of one or more plans, the Agent K is also responsible for generating several new plans in order to compose a complete workflow. In this work, we use the *FF-Fast-Forward Planning System* (Russell and Norvig, 2003).

5.1 Activities versus Operators

In the context of planning, operators represent actions that can be executed by an agent. Each operator is described by preconditions and effects. Preconditions are those required to for action execution. Effects correspond to the results of executing an action. In the context of workflow, the concept of an operator is not explicit in the modeling language. Thus, we augment the language by incorporating structures similar to production rules. This allows the process designer to inform the preconditions and effects related to a certain activity.

<pre> <Activity Id="Act4" Name=" Shipment Order"> <Description> Sending the order products </Description> <Performer> Agent_1 </Performer> <ExtendedAttributes> <ExtendedAttribute Name="RULE" Value="IF order_ready THEN order_shipped"/> </ExtendedAttribute> </ExtendedAttributes> </Activity> </pre> <p style="text-align: center;">(a) XPDL Activity</p>
<pre> (:action Shipment Order :precondition (order_ready) :effect (order_shipped)) </pre> <p style="text-align: center;">(b) PDDL Action</p>

Figure 2: Comparing XPDL activity with PDDL action.

It is up to the process designer to describe every activity as well as its preconditions and effects. The designer can also establish relations among activities through connections, which represent flows from one activity to another. The connections are called *transaction constraints*. It is possible to associate logical rules for their activation. However, there is no direct relationship of cause and effect required for the planning algorithm. In terms of planning, all that is needed is the information contained in the production rules. The users can use visual tools, like JAWE, to create activities easily.

Figure 2 describes an activity using XPDL and PDDL. The production rules are characterized by preconditions and effects. Their syntax must closely follow that of FOL. This makes it easy to convert a XPDL description into PDDL.

The set of production rules associated with a process is represented by L_r . Each element of L_r is denoted by (c,e) where c is a clause that represents conditions and e is a clause that represents effects.

Definition 1: Every activity is a tuple $A = (D,T,R)$ where D is the activity description,, T represents a set of ordered pairs that correspond to transitions between activities ($T \subseteq (A \times A)$) and R is the set of all valid rules for the activity ($R \subseteq L_r$).

Prior to planning execution, each activity must have values for D and R . After planning execution, the planner agent returns a value for T in all the activities required for the process.

5.2 Connections between Activities

In classical planning, an action is connected to another in a sequential way. In the modeling of processes, an activity can also be sequentially connected to another. However, other compositions may exist, which are either the result of decision making or parallelism. These compositions are characterized by ramifications.

There are two kinds of ramifications: splitting (*AND-Split* and *OR-Split* connections) and joining (*AND-Join* and *OR-Join* connections). Splitting ramifications from the actual activity can lead to a conditional (*OR-Split*) or parallel execution (*AND-Split*). In a parallel execution, two or more activities are enabled at the same time by the workflow engine. A conditional ramification implies a choice of a path to be followed. It means that only one activity from the ramification of the current activity will be enabled by the workflow engine. The joining ramifications work as follows. An *OR-Join* needs to be reached only by a branch from the ramifications while an *AND-Join* requires to be reached by every one of its branches. This means that, an activity with an *OR-Join* ramification is enabled when at least one of the previous activities has been executed and that an activity with an *AND-Join* ramification is enabled when all the previous activities have been executed.

Figure 3 depicts the three combinations which are permitted in the context of this work. A *parallel* flow allows the simultaneous execution of two or more activities from an *AND-Split* connection. Later, the flow will converge to an *AND-Join* connection. A *conditional* flow implies that only one edge will be enabled. Later the flow will converge to an

OR-Join connection, which means that it needs to be reached by only one edge.

Finally, the *flow parallel with the end selection* allows the simultaneous execution of two or more activities. However, the convergence point must be reached by at least activity.

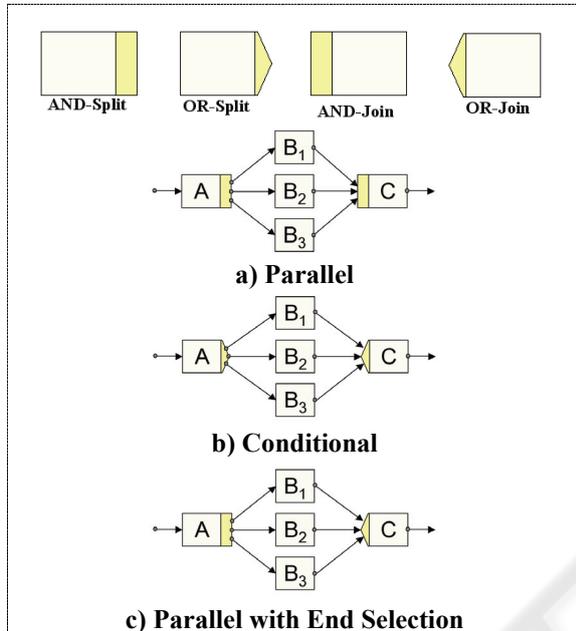


Figure 3: Model of Branching Activities.

5.3 Mapping Activities into Operators

There is a problem when mapping activities into operators. Due to the possibility of flow splitting, direct mapping is not feasible. Take the process of credit approval. Once a credit request is completed, an agent should execute an activity *A* to determine whether the client has credit or not. Using direct mapping, it would be impossible for a classical planner to find a plan. This happens because the effects of this action (*Checking the credit*) are inconsistent and the result may be either credit approval or credit rejection. In order to overcome this obstacle, we propose the decomposition of activity *A* into subactivities, one for each possible independent effect. This decomposition is valid only at planning time. Figure 4b shows the decomposition of activity *A* into two subactivities, one for each disjunctive effect (*P* and $\neg P$).

Subactivity A'_1 allows the enabling of activity *B*; and subactivity A'_2 makes possible the execution of activity *C*. In this situation, *A* effects are replaced by a list of effects that make it possible to establish a causal link between *A* and A' (In our example the

causal link is established by the clauses Q_{a1} and Q_{a2}). In each subactivity, the disjunctive effect of the original activity and other terms that correspond to the negation of the causal link appear. This is done so that the planner does not take one of the subactivities into account without considering the main activity.

The reasoning is similar to *OR-Join* activities. In this situation, the subactivities must occur before the main connection. A causal link is established between the effect of the subactivity and the precondition of the decomposed activity. Each element of the disjunction makes up the precondition of each subactivity.

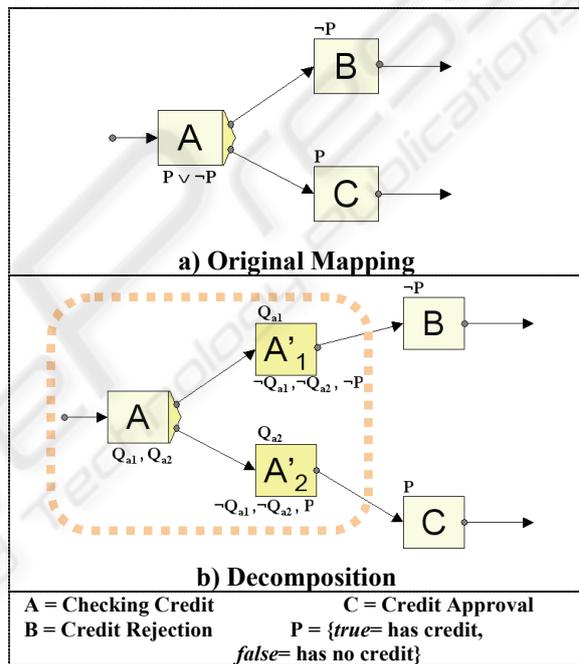


Figure 4: Decomposing activities OR-Split.

5.4 Workflow Planning

Once the activities are modeled correctly and once the *OR-activities* are decomposed by the *Agent K*, the next step consists in generating a description in a PDDL format and in taking it to a planner.

A planner returns a plan, which is a sequence of actions from an initial state to a state that satisfies the goal. In the simplest case, modeling does not include *OR-activities*. Therefore, all the activities may be either sequential or have some degree of parallelism. Figure 5 depicts the algorithm for extracting a model from a plan.

```

extract_model(P){
01: for i=1 in (length(P)-1) do
02:   A = elements_in(P);
03:   if effect(A[i]) ∩ precondition(A[i+1]) ≠ ∅
04:   then
05:     M := M ∪ pair(A[i],A[i+1]);
06:   else
07:     k = i + 1;
08:     while k <= length(P) do
09:       k = k + 1;
10:       if effect(A[i]) ∩ precondition(A[k]) ≠ ∅
11:       then
12:         M := M ∪ pair(A[i],A[k]);
13:         exit_while;
14:       end if
15:     end while
16:
17:     h = i + 1;
18:     while h > 0 do
19:       h = h - 1;
20:       if effect(A[h]) ∩ precondition(A[i+1]) ≠ ∅
21:       then
22:         M := M ∪ pair(A[h],A[i+1]);
23:         exit_while;
24:       end if
25:     end while
26:
27:   end if
28: end for
29: return M
}
    
```

Figure 5: Algorithm for extracting a Model from a Plan.

6 CASE STUDY: A WORKFLOW FOR MANAGING COMPLAINTS

In order to show the efficiency of our algorithms, we implemented SisMAP, a system for automatic modeling of workflow based on Planning. As a case study, we used the modeling of a process related to the management of complaints. The diagram of activities of this process, following the UML syntax, is described in Figure 6.

The process starts with the filling of a complaint. Next, this complaint is sent to an internal area, which is responsible for contacting the customer in order to obtain more details. Moreover, in parallel, the department involved with is contacted. Based on the information resulting from these two activities that occur in parallel, a decision is made whether to pay to client or to send a letter to the customer. Notice that this process contains a decision node and parallelism of activities, which represent challenges in automatic modeling of workflows.

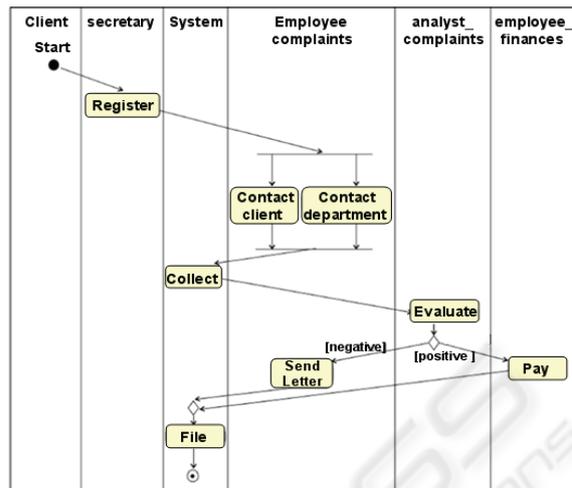


Figure 6: Diagram of activities “management of complaints”.

The first step in modeling a workflow using SisMAP consists of describing all activities with their preconditions and effects. The description of all activities is specified in Table 1.

Table 1: Description of process’s activities.

Complaint Management System		
Activity	Preconditions	Effects
Agent: secretary		
Register	Begin	new_complaint
Agent: analyst_complaints		
Evaluate	collect_ok	positive or negative
Agent: employee_complaints		
Contact_client	new_complaint	client_contacted
Contact_dept	new_complaint	Dept_Contacted
Send_Letter	Negative	letter_sent
Agent: employee_finances		
Pay	Positive	Paid
Agent: system		
Collect	dept_contacted and client_contacted	collect_ok
File	Letter_sent or paid	End

It is not necessary to describe the parallelism of activities, which are, in this case, the activities *contact_client* and *contact_department*. SisMAP can automatically identify parallelism of actions and incorporate them into a model. The decision node, an OR-activity, is described by a disjunction of

effects. In our case, the activity *evaluate* produces a disjunctive effect: positive or negative.

After finishing the description of activities, we run the planner. The result of its execution is the model depicted in Figure 7 (in the upper panel), which is made up by pairs of actions connected to each other. The model achieved is the same described in Figure 6. In this way, we have a system that is quite capable of generating sound models. The model resulting from the planning can be easily converted to XPDL language.

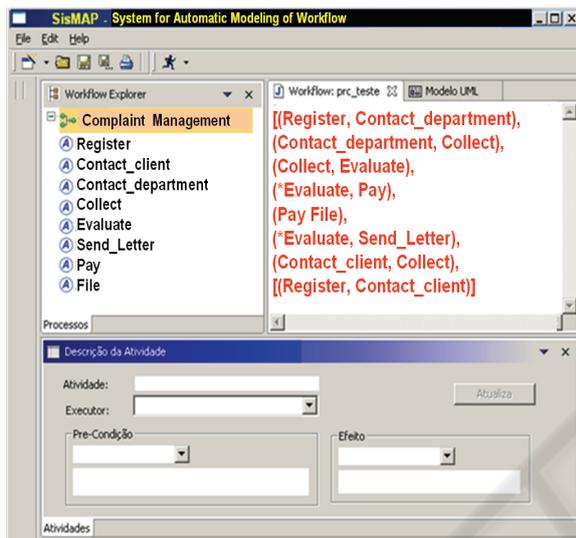


Figure 7: SisMAP Process Result.

7 RELATED WORK

In recent years, many works have been presented with the perspective of integrating workflow techniques and planning. A recent milestone in this research field was the work presented by Myers and Berry (1998) in which a study of the correspondences between workflow and AI Planning and Scheduling is accomplished. The authors also present the possible contributions brought about by the adoption of AI techniques.

Later, as a result of this research, they developed a workflow system with reactive control based on IA, called SWIM (Berry; Drabble, 1999). The idea was intended to extend the workflow paradigm so as to react to the dynamic environments with some uncertainty. A drawback, according to the authors, was that the automatic creation of processes turned out to be a problem.

Another proposal uses techniques of hierarchical and conditional planning to project control programs that are used in automation

processes and manufactures (Castillo *et al*, 2003). In this case, the planning is used to generate a control program with hierarchical and modular characteristics. There is a strong similarity between the result obtained in this process and the generation of workflow processes.

Some proposals (especially *Ad-Hoc category*) aim to give flexibility to workflow execution. The *Ad-Hoc category* does not have a previously defined execution sequence. In this line, the work presented by Bezerra and Wainer (2003) is an important contribution. They use violations of restrictions to define partial workflows, that is, workflows that do not have a complete definition. Therefore, they must be planned dynamically.

The proposal of Aler *et al* (2002) is closely related to our work. The authors describe SHAMASH, a tool for modeling processes whose features include: the definition and use of organization standards, automatic generation, optimization and simulation of models. Their architecture makes use of production rules to define the relationship between activities and simulation conditions as well as their optimization by using a RETE algorithm. The best workflow model is obtained through a search in a space of states generated by a simulation machine that applies the production rules created in the definition. Firstly, a user defines activities using the authorship module. Secondly, the activities are translated into a PDDL format. Finally, a planner generates a plan (a sequence of activities), which is translated to the SHAMASH context. The nonlinear planner PRODIGY4.0 is used to generate these plans. The authors concluded that this scheme allowed the users to focus on process requirements. It is up to the planner to produce the most efficient model.

Our proposal shows the transformation of workflow activities into planning operators in a more consistent way. We also developed an algorithm to obtain from classical planners a workflow that contemplates decision nodes and consequently conditional paths.

8 CONCLUSION

In this article, we provide ways to meet one of the current demands of workflow tools by using planning techniques, which is related to the modeling of processes. When there are many activities and levels of variables in a process model, the modeling work – done by the human planner aided by current tools – is hard and subject to mistakes in process definition. It is also possible to achieve inefficient processes. By using good

planning methods, sound plans can be achieved quickly and with safety. These plans make up the business processes.

Our proposal differs from others because it shows the transformation of workflow activities into planning operators in a more consistent way. We also developed an algorithm to obtain from classical planners a workflow that contemplates decision nodes and consequently conditional paths.

We are investigating other planning techniques, especially those related to dynamic planning. Many algorithms have been developed for dynamic environments, which we aim to integrate in the workflow context, mainly in the management of exceptions.

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