

TRANSFORMATION ANALYSIS METHODS FOR THE BDSPN MODEL

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Abstract: The work of this paper contributes to the structural analysis of batch deterministic and stochastic Petri nets (BDSPNs). The BDSPN model is a class of Petri nets introduced for the modelling, analysis and performance evaluation of discrete event systems with batch behaviours. The model is particularly suitable for the modelling of flow evolution in discrete quantities (batches of variable sizes) in a system with activities performed in batch modes. In this paper, transformation procedures for some subclasses of BDSPN are developed and the necessity of the introduction of the new model is demonstrated.

1 INTRODUCTION

A Petri net model, called batch deterministic and stochastic Petri nets (BDSPN), was introduced for the modelling, and performance evaluation of discrete event systems with batch behaviours. As we know, industrial systems are often characterized as batch processes where materials are processed in batches and many operations are usually performed in batch modes to take advantages of the economies of scale or because of the batch nature of customer orders. It is shown in our previous papers that the model is a powerful tool for both analysis and simulation of those systems and its capability to meet real needs was demonstrated through applications to logistical systems (Labadi, et al. 2005, 2007; Chen, et al. 2005). The objective of this paper is to study the transformation of a BDSPN model into an equivalent classical Petri net model. Such a transformation is possible for some cases for which the corresponding transformation procedures are developed. We will also show that for the model with variable arc weights depending on its marking, the transformation is impossible. This study allows us to establish a relationship between BDSPNs and classical discrete Petri nets and to demonstrate the necessity of introducing the BDSPN model.

2 DESCRIPTION OF THE MODEL

BDSPN model is developed from deterministic and stochastic Petri nets (Marsan, et al. 1987; Lindemann, 1998) by introducing batch components (batch places, batch tokens, and batch transitions) and new transition enabling and firing rules. Firstly, we recall the basic definition and the dynamical behavior of the model (Labadi, et al. 2005, 2007; Chen, et al. 2005).

2.1 Definition of the Model

A BDSPN is a nine tuple $(P, T, I, O, V, W, \Pi, D, \mu_0)$ where:

$P = P_d \cup P_b$ is a finite set of places consisting of the discrete places in set P_d and the batch places in set P_b . Discrete places and batch places are represented by single circles and squares with an embedded circle, respectively. Each token in a discrete place is represented by a dot, whereas each batch token in a batch place is represented by an Arabic number that indicates its size.

$T = T_i \cup T_d \cup T_e$ is a set of transitions consisting of immediate transitions in set T_i , the deterministic timed transitions in set T_d , and exponentially distributed transitions in set T_e . T can also be

partitioned into $T_D \cup T_B$: a set of discrete transitions T_D and a set of batch transitions T_B . A transition is said to be a *batch transition* (respectively a *discrete transition*) if it has at least an input batch place (respectively if it has no input batch place).

$I \subseteq (P \times T)$, $O \subseteq (T \times P)$, and $V \subseteq (P \times T)$ define the input arcs, the output arcs and the inhibitor arcs of all transitions, respectively. It is assumed that only immediate transitions are associated with inhibitor arcs and that the inhibitor arcs and the input arcs are two disjoint sets.

$W: (I \cup O \cup V) \times \mathbb{N}^{|P|} \rightarrow \mathbb{N}$, where \mathbb{N} is the set of nonnegative integers, defines the weights for all ordinary arcs and inhibitor arcs. For any arc $(i, j) \in I \cup O \cup V$, its weight $W(i, j)$ is a linear function of the M-marking with integer coefficients α, β , i.e., $w(i, j) = \alpha_{ij} + \sum_{p \in P} \beta_{(i, j)p} \times M(p)$. The weight $w(i, j)$ is assumed to take a positive value.

$\Pi: T \rightarrow \mathbb{N}$ is a priority function assigning a priority to each transition. Timed transitions are assumed to have the lowest priority, i.e.; $\Pi(t) = 0$ if $t \in T_d \cup T_e$. For each immediate transition $t \in T_i$, $\Pi(t) \geq 1$.

$D: T \rightarrow [0, \infty)$ defines the firing times of all transitions. It specifies the mean firing delay for each exponential transition, a constant firing delay for each deterministic transition, and a zero firing delay for each immediate transition

$\mu_0: P \rightarrow \mathbb{N} \cup 2^{\mathbb{N}}$ is the initial μ -marking of the net, where $2^{\mathbb{N}}$ consists of all subsets of \mathbb{N} , $\mu_0(p) \in \mathbb{N}$ if $p \in P_d$, and $\mu_0(p) \in 2^{\mathbb{N}}$ if $p \in P_b$.

The state of the net is represented by its μ -marking. We use two different ways to represent the μ -marking of a discrete place and the μ -marking of a batch place. The first marking is represented by a nonnegative integer, whereas the second marking is represented by a multiset of nonnegative positive integers. The multiset may contain identical elements and each integer in the multiset represents a batch token with a given size. Moreover, for defining the net, another type of marking, called M-marking, is also introduced. For each discrete place, its M-marking is the same as its μ -marking, whereas for each batch place its M-marking is defined as the total size of the batch tokens in the place.

2.2 Transition Enabling and Firing

The state or μ -marking of the net is changed with two types of transition firing called “*batch firing*” and “*discrete firing*”. They depend on whether a transition has no batch input places. In the following, a place connected with a transition by an arc is referred to as input, output, and inhibitor

place, depending on the type of the arc. The set of input places, the set of output places and the set of inhibitor places of transition t are denoted by $\bullet t$, t^\bullet , and \mathcal{I} , respectively, where $\bullet t = \{p \mid (p, t) \in I\}$, $t^\bullet = \{p \mid (t, p) \in O\}$, and $\mathcal{I} = \{p \mid (p, t) \in V\}$. The weights of the input arc from a place p to a transition t , of the output arc from t to p are denoted by $w(p, t)$, $w(t, p)$ respectively.

2.2.1 Batch Enabling and Firing Rules

A batch transition t is said to be enabled at μ -marking μ if and only if there is a *batch firing index* (positive integer) $q \in \mathbb{N}$ ($q > 0$) such that:

$$\forall p \in \bullet t \cap P_b, \exists b \in \mu(p): \quad q = b/w(p, t) \quad (1)$$

$$\forall p \in \bullet t \cap P_d, \quad M(p) \geq q \times w(p, t) \quad (2)$$

$$\forall p \in \circ t, \quad M(p) < w(p, t) \quad (3)$$

The batch firing of t leads to a new μ -marking μ' :

$$\forall p \in \bullet t \cap P_d: \mu'(p) = \mu(p) - q \times w(p, t) \quad (4)$$

$$\forall p \in \bullet t \cap P_b: \mu'(p) = \mu(p) - \{q \times w(p, t)\} \quad (5)$$

$$\forall p \in t^\bullet \cap P_d: \mu'(p) = \mu(p) + q \times w(t, p) \quad (6)$$

$$\forall p \in t^\bullet \cap P_b: \mu'(p) = \mu(p) + \{q \times w(t, p)\} \quad (7)$$

2.2.2 Discrete Enabling and Firing Rules

A discrete transition t is said to be enabled at μ -marking μ (its corresponding M-marking M) if and only if:

$$\forall p \in \bullet t, \quad M(p) \geq w(p, t) \quad (8)$$

$$\forall p \in \circ t, \quad M(p) < w(p, t) \quad (9)$$

The discrete firing of t leads to a new μ -marking μ' :

$$\forall p \in \bullet t: \quad \mu'(p) = \mu(p) - w(p, t) \quad (10)$$

$$\forall p \in t^\bullet \cap P_d: \mu'(p) = \mu(p) + w(t, p) \quad (11)$$

$$\forall p \in t^\bullet \cap P_b: \mu'(p) = \mu(p) + \{w(t, p)\} \quad (12)$$

2.2.3 An Illustrative Example

We describe as an example the BDSPN model of a simple assembly-to-order system that requires two components shown in Fig. 1. In the model, discrete places p_1 and p_2 are used to represent the stock of component A and the stock of component B respectively. Batch place p_3 is used to represent batch customer orders with different and variable sizes. To fill a customer order of size b , we need $b \times w(p_1, t_1) = 2b$ units of component A from the stock

represented by p_1 and $b \times w(p_2, t_1) = b$ units of component B from the stock represented by p_2 . These components will be assembled to b units of final product to fill the order. For instance, at the current μ -marking $\mu_0 = (4, 3, \{4, 2, 3\}, \emptyset, 0)^T$, it is possible to fill the batch customer order $b = 2$ in batch place p_3 since the batch transition t_1 is enabled with $q = b/w(p_3, t_1) = 2$. After the batch firing of transition t_1 (start assembly), the corresponding batch token $b = 2$ will be removed from batch place p_3 , $q \times w(p_1, t_1) = 4$ discrete tokens will be removed from discrete place p_1 , and $q \times w(p_2, t_1) = 2$ discrete tokens will be removed from discrete place p_2 . A batch token with size equal to $q \times w(t_1, p_4) = 2$ will be created in batch place p_4 and 2 discrete tokens will be created in discrete place p_5 . Therefore, the new μ -marking of the net after the batch firing is: $\mu_1 = (0, 1, \{4, 3\}, \{2\}, 2)^T$ and its corresponding M-marking is $M_1 = (0, 1, 7, 2, 2)^T$.

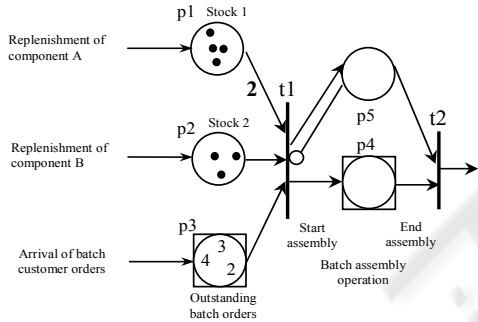


Figure 1: An assembly-to-order system.

2.3 Reachability Graph

For the analysis of the transformation procedures developed in the rest of this paper, we need to define in the following the concept of the *reachability graph* of the model.

A μ -marking reachability graph of a given BDSPPN is a directed graph (V_μ, E_μ) , where the set of vertices V_μ is given by the reachability set $(\mu_0^*$: all μ -markings reachable from the initial marking μ_0 by firing a sequence of transitions and the initial marking), while the set of directed arcs E_μ is given by the feasible μ -marking changes in the BDSPPN due to transition firing in all reachable μ -markings.

Similarly, we define *M-marking reachability graph* (V_M, E_M) which can be obtained from (V_μ, E_μ) by transforming each μ -marking in V_μ into its corresponding M-marking and by merging duplicated M-markings (and duplicated arcs).

3 TRANSFORMATION METHODS

The objective of this section is to study the transformation of a BDSPPN model into an equivalent classical Petri net model.

3.1 Special Case

Firstly, we consider the case where all batch tokens in each batch place of the BDSPPN are always identical. A batch place p_i is said to be *simple* if the sizes of its all batch tokens are the same for any μ -marking reachable from μ_0 .

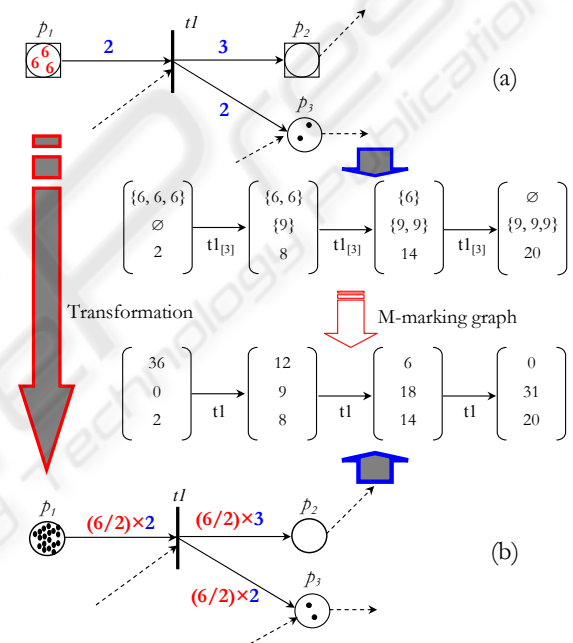


Figure 2: Transformation of a BDSPPN (special case).

To illustrate the transformation method, we consider an example given in Fig. 2. The net (a) whose all batch places are simple can be easily transformed into an equivalent classical discrete Petri net (b). We observe that the two nets have the same M-marking reachability graph (the same dynamical behaviour). Indeed, the two properties, (i) all batch places of the net are simple and (ii) the net has no variable arc weight, lead to a *constant batch firing index* q_j for each batch transition $t_j \in T_b$ of the net. As formulated in the following procedure, the transformation method consists of (i) transforming each batch place into a discrete place and (ii) integrating the constant batch firing index of each batch transition in the weights of its input and output arcs in the resulting classical net in order to respect

the dynamic behaviour of the original batch net.

Transformation procedure (special case)

Given a BDSPN whose all batch places are *simple* and whose all arcs have a constant weight. This net can be transformed into an equivalent classical discrete Petri net, denoted by DPN by the following procedure:

Step1. The set of discrete places P_d of the BDSPN and their markings remain unchanged for the DPN.

$$\forall p_i \in P_d, M_0(p_i) = \mu_0(p_i) \quad (13)$$

Step2. Each batch place of the BDSPN is transformed into a discrete place M-marked in the DPN.

$$\forall p_i \in P_b, M_0(p_i) = \sum_{b \in \mu(p_i)} b \quad (14)$$

Step3. The set of transitions T of the BDSPN remains unchanged for the DPN.

Step4. The weight of each output arc of each batch place $p_i \in P_b$ of the BDSPN is set to the size of its batch tokens b_i .

$$\forall p_i \in P_b, \forall t_j \in p_i^\bullet,$$

$$W^*(p_i, t_j) = W(p_i, t_j) \times \frac{b_i}{W(p_i, t_j)} = b_i \quad (15)$$

Step5. The weight of each output arc of each batch transition $t_j \in T_b$ of the BDSPN is set to its original weight multiplied by its batch firing index q_j .

$$\forall p_i \in P_b, \forall t_j \in p_i^\bullet, W^*(t_j, p_i)$$

$$= W(t_j, p_i) \times q_j = W(t_j, p_i) \times \frac{b_i}{W(p_i, t_j)}. \quad (16)$$

Step6. The weight of each output arc of each discrete transition $t_j \in T_d$ of the BDSPN remains unchanged for the DPN.

3.2 General Case

The proposed transformation procedure can be generalized to allow the transformation of a BDSPN containing batch places which are not simple into an equivalent classical Petri net. The transformation is feasible if we know in advance all possible batch firings of all batch transitions and all possible batch tokens which can appear in each batch place of the net during its evolution. In other words, the transformation can be performed when we well know the dynamic behaviour of the BDSPN for its given initial μ_0 .

(a) Let $D(t_j)$ denote the set of all q -indexed transitions $t_{j[q]}$ generated by the firings of the batch

transition t_j with all possible batch firing indexes q during the evolution of the BDSPN starting from μ_0 .

$$D(t_j) = \{t_{j[q]} \mid \exists \mu \in \mu_0^*, \mu[t_{j[q]} \rightarrow\} \quad (17)$$

where μ_0 denotes the set of reachable μ -markings from μ_0 and $\mu[t_{j[q]} \rightarrow$ denote that the batch transition t_j can be fired from μ with a batch firing index q .

(b) Let $D(p_i)$ denote the set of all possible batch tokens which can appear in the batch place p_i during the evolution the BDSPN starting from μ_0 .

$$D(p_i) = \{b \mid \exists \mu \in \mu_0^*, b \in \mu(p_i)\} \quad (18)$$

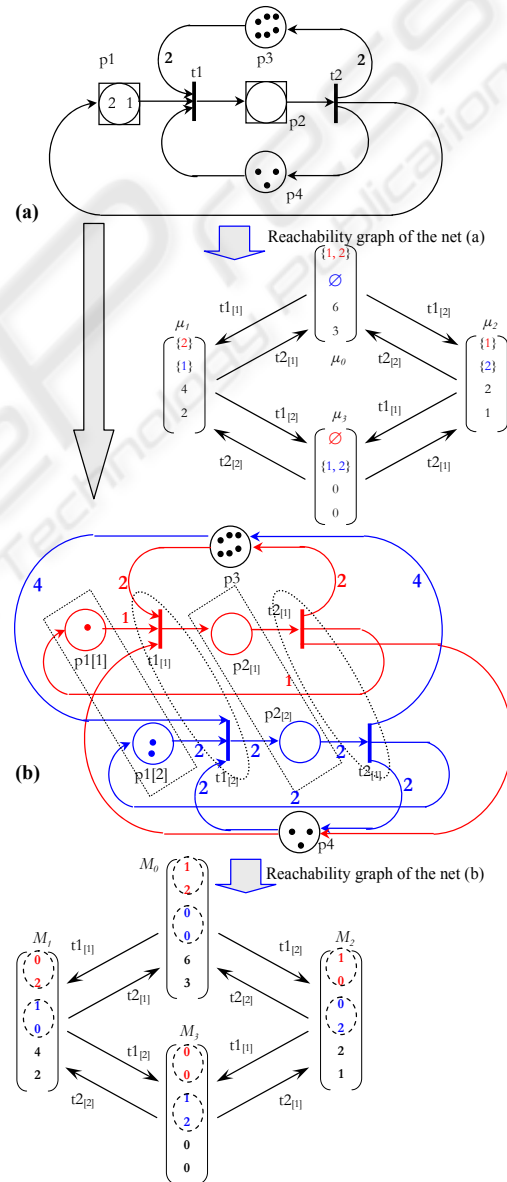


Figure 3: Transformation of a BDSPN (general case).

By analogy with the transformation procedure

for the special case, the transformation for the general case consists of the transformation of its each batch place p_i into a set of discrete places corresponding to $D(p_i)$ and the transformation of its each batch transition t_j into a set of discrete transitions corresponding to $D(t_j)$. For example, the transformation of the BDSPN given in Fig. 3 is realized by transforming the batch transition t_1 (resp. t_2) into a set of discrete transitions $\{t_{1[1]}, t_{1[2]}\}$ (resp. $\{t_{2[1]}, t_{2[2]}\}$) and by transforming the batch place p_1 (resp. p_2) into a set of discrete places $\{p_{1[1]}, p_{1[2]}\}$ (resp. $\{p_{2[1]}, p_{2[2]}\}$) as shown in Fig. 3b. Similar to the special case, to respect the dynamical behaviour of the BDSPN, each possible batch firing index of each batch transition is integrated in the weights of the input and output arcs of the corresponding transition in the resulting classical net. After a close look of the reachability graphs of the two nets, we find that the two nets have the same behaviour. As illustrated in the figure, each μ -marking μ_i of the BDSPN corresponds to the marking M_i of the resulting classical Petri net. The M-marking of each batch place p_i is expressed by its corresponding set of discrete places $D(p_i)$. The transformation procedure for the general case is outlined in the following.

Transformation procedure (general case)

Step1. The set of discrete places P_d of the BDSPN and their markings remain unchanged for the DPN.

$$p_i \in P_d, M_0(p_i) = \mu_0(p_i) \quad (19)$$

Step2. Each batch place p_i of the BDSPN is converted into a set of discrete places $D(p_i)$ in the DPN such as:

$$D(p_i) = \{p_{i[b]} \mid b \in D(p_i)\} \text{ and} \\ \forall p_{i[b]} \in D(p_i), M_0(p_{i[b]}) = \sum_{l \in \mu(p_i) \text{ and } l=b} l \quad (20)$$

Step3. Each batch transition t_j of the BDSPN is converted into a set of discrete transitions $D(t_j)$ in the DPN such that:

$$D(t_j) = \{t_{j[q]} \mid t_{j[q]} \in D(t_j)\} \quad (21)$$

The set of discrete transitions T_b of the BDSPN remains unchanged for the DPN.

Step4. Each place $p_{i[b]} \in D(p_i)$ is connected to the output transitions $(p_{i[b]})^\bullet$ such that:

$$\forall p_{i[b]} \in D(p_i), (p_{i[b]})^\bullet \\ = \{t_{j[q]} \mid t_j \in p_i^\bullet \text{ and } q = b / W(p_i, t_j)\}. \quad (22)$$

$$\forall p_{i[b]} \in D(p_i), \forall t_{j[q]} \in (p_{i[b]})^\bullet \\ W(p_{i[b]}, t_{j[q]}) = W(p_i, t_j) \times b. \quad (23)$$

Step5. Each transition $t_{j[q]} \in D(t_j)$ is connected to the output places $(t_{j[q]})^\bullet$ such that:

$$\forall t_{j[q]} \in D(t_j), (t_{j[q]})^\bullet = \\ \{p_{i[b]} \mid (p_{i[b]} \in D(p_i)), (p_i \in t_j^\bullet \cap P_d) \\ \text{and } (q = b / W(p_i, t_j))\} \\ \cup \{p_i \mid p_i \in t_j^\bullet \cap P_d\}. \quad (24)$$

The weights of the corresponding arcs are given by:

$$\forall t_{j[q]} \in D(t_j), \forall (p_i \vee p_{i[b]}) \in (t_{j[q]})^\bullet, \\ W(t_{j[q]}, p_{i[b]}) = q \times W(t_j, p_i). \quad (25)$$

Step6. Each place $p_{i[b]} \in D(p_i)$ is connected to the input transitions $(p_{i[b]})^\bullet$ such that:

$$\forall p_{i[b]} \in D(p_i), (p_{i[b]})^\bullet = \\ \{t_{j[q]} \mid t_j \in p_i^\bullet \text{ and } q = b / W(t_j, p_i)\} \\ \cup \{t_j \in (p_i \cap P_d)\}. \quad (26)$$

The weights of the corresponding arcs are given by:

$$\forall p_{i[b]} \in D(p_i), \forall (t_j \vee t_{j[q]}) \in (p_{i[b]})^\bullet \\ W(t_{j[q]}, p_{i[b]}) = q \times W(t_j, p_i). \quad (27)$$

Step7. Each transition $t_{j[q]} \in D(t_j)$ will be connected to the set $(t_{j[q]})^\bullet$ of input places such that:

$$\forall t_{j[q]} \in D(t_j), (t_{j[q]})^\bullet = \\ \{p_{i[b]} \mid (p_i \in t_j^\bullet \cap P_d) \text{ and } (q = b / W(p_i, t_j))\} \\ \cup \{p_i \mid p_i \in t_j^\bullet \cap P_d\}. \quad (28)$$

The weights of the corresponding arcs are given by:

$$\forall t_{j[q]} \in D(t_j), \forall (p_i \vee p_{i[b]}) \in (t_{j[q]})^\bullet, \\ W(p_{i[b]}, t_{j[q]}) = q \times W(p_i, t_{j[q]}). \quad (29)$$

Step8. The arcs which connect discrete places with discrete transitions in the BDSPN and their weights remain unchanged in the DPN.

3.3 Case with Inhibitor Arcs

The transformation is also possible for BDSPNs with inhibitor arcs whose weights are constant. We will illustrate it by using some examples.

Sub-case 1. As shown in the net depicted in Fig. 4a, in the case where there is an inhibitor arc connecting a discrete place p_i to a batch transition t_j , the corresponding inhibitor condition must be

reproduced in the resulting classical Petri net for all q-indexed transitions $t_{j[q]}$ generated by the batch transition t_j . Clearly, in this example, the batch transition t_1 can be fired with three possible batch firing indexes during the evolution of the net. In other words, the transition t_1 generates three possible q-indexed transitions $t_{1[1]}$, $t_{1[2]}$, $t_{1[3]}$. Thus, in the corresponding classical Petri net there are three inhibitor arcs which connect the discrete place p_2 to the three q-indexed transitions, respectively. It is easily to observe that the two nets are identical in terms of their dynamical behaviours.

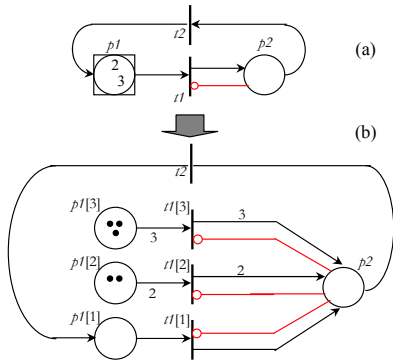


Figure 4: Transformation of a BDSPN with inhibitor arc.

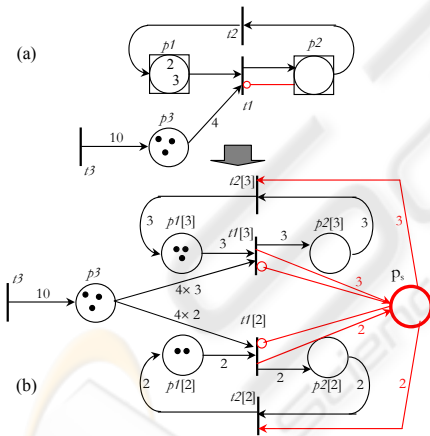


Figure 5: Transformation of a BDSPN with inhibitor arc.

Sub-case 2. We now consider the case as shown in Fig. 5.a where there is an inhibitor arc connecting a batch place to a transition. The enabling of the transition t_1 for a given batch firing index q in the net (a) must satisfy the condition $M(p_2) < w(t_1, p_2)$ imposed by the inhibitor arc. After the transformation of each batch place (resp. batch transition) into a set of discrete places (resp. a set of transitions), we observe that to respect the enabling condition imposed by the inhibitor arc in the net (a), it is necessary to capture the total marking of the

discrete places generated by the batch place p_2 by using a supplementary place p_s in the classical Petri net.

3.4 Case of the Temporal Model

The transformation techniques discussed so far do not consider temporal and/or stochastic elements in a BDSPN, but they can be adapted for the BDSPN model with timed and/or stochastic transitions. The basic idea is as follows: Each discrete transition in the BDSPN model keeps its nature (immediate, deterministic, stochastic) in the resulting classical Petri net. The q-indexed transition $t_{j[q]}$ which may be generated by each batch transition t_j has the same nature as the transition t_j . Other elements of the BDSPN model may also be taken into account in the resulting classical model such as the execution policies; the priorities of some transitions; etc.

4 NECESSITY OF THE MODEL

In this section, the necessity of the introduction of the BDSPN model is demonstrated through the analysis of the transformation procedures presented in the previous section. The advantages of the model are discussed in two cases: the case where a BDSPN can be transformed into a classical Petri net and the case where the transformation is impossible.

Case 1. The BDSPN model is transformable:

In the case where the transformation is possible, the advantages of the BDSPN model are outlined in the following: (a) As shown in the transformation procedures developed in the section 4, we note that the resulting classical Petri net depends on the initial μ -marking of the BDSPN. Obviously, if we change the initial μ -marking of the BDSPN given in Fig. 3.a, we will obtain another classical Petri net. For example, if there is another batch token of different size in the batch place p_1 , all the structure of the corresponding classical Petri net must be changed. In fact, the batch places of the BDSPN may not generate the same set of q-indexed transitions $D(t_j)$ for each batch transition t_j and may not generate the same set of discrete places $D(p_i)$ for each batch place p_i during the evolution of the net. (b) The transformation of a given BDSPN model into an equivalent classical Petri net may lead to a very large and complex structure. According to the transformation procedure developed in subsection 3.2, the number of places $|P^*|$ and the number of transitions $|T^*|$ in the equivalent classical Petri net are given by:

$$|P^*| = |P_d| + \sum_{i=1}^{|P_b|} |D(p_i)| \text{ and } |T^*| = |T_d| + \sum_{j=1}^{|T_b|} |D(t_j)| \quad (30)$$

where $|P_b|$ is the number of the batch places; $|P_d|$ is the number of the discrete places; $|T_b|$ is the number of the batch transitions; $|T_d|$ is the number of the discrete transitions of the given BDSPPN. $D(t_j)$ is the set of q -indexed transitions generated by each batch transition $t_j \in T_b$ and $D(p_i)$ is the set of all possible batch tokens which appear in each batch place $p_i \in P_b$ during the evolution of the BDSPPN.

Case 2. The BDSPPN is not transformable: The modelling of some discrete event systems such as inventory control systems and logistical systems, as shown in (Labadi, et al., 2005, 2007; Chen, et al. 2005), require the use of the BDSPPN model with variables arc weights depending on its M -marking and possibly on some decision parameters of the systems. It is the case of the BDSPPN model of an inventory control system whose inventory replenishment decision is based on the inventory position of the stock considered and the reorder and order-up-to-level parameters (see Fig. 6). The modelling of such a system is possible by using a BDSPPN model with variables arc weights depending on its M -marking. The BDSPPN model shown in Fig. 6 represents an inventory control system where its operations are modelled by using a set of transitions: generation of replenishment orders ($t3$); inventory replenishment ($t2$); and order delivery ($t1$) that are performed in a batch way because of the batch nature of customer orders represented by batch tokens in batch place $p4$ and the batch nature of the outstanding orders represented by batch tokens in batch place $p3$. In the model, the weights of the arcs ($t3, p2$), ($t3, p3$) are variable and depend on the parameters s and S of the system and on the M -marking of the model ($S-M(p2)+M(p4)$; $s+M(p4)$). The model may be built for the optimization of the parameters s and S . In this case, the techniques for the transformation of the BDSPPN model into an equivalent classical Petri net model proposed in the previous section is not applicable. In fact, contrary to the example given in Fig. 3, in this model, the sizes of the batch tokens that may be generated depend on both the initial μ -marking of the model and the parameters s and S . In other words, a change of the decision parameters s and S of the system or the initial μ -marking of the model will lead to another way of the evolution of the discrete quantities. Moreover, the appearance of stochastic transitions in the model makes more difficult to characterize all possible sizes of the batch tokens that are necessary to be known for the application of

the transformation methods.

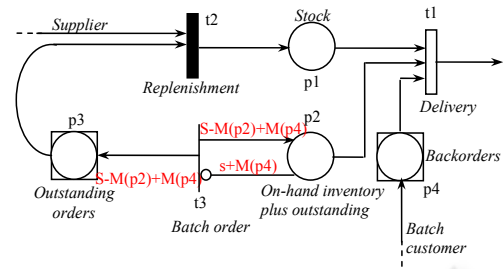


Figure 6: BDSPPN model of an inventory control system.

5 CONCLUSION

The work of this paper has contributed to the structural analysis of batch deterministic and stochastic Petri nets (BDSPPNs). Several procedures for the transformation of the model into an equivalent classical Petri net are developed. It is shown that such a transformation is possible for some cases but impossible for the model with variable arc weights depending on its marking. In this study, relationships between BDSPPNs and classical discrete Petri nets are established and the advantages of introducing the BDSPPN model are demonstrated. The capability of the BDSPPN model to meet real needs is shown through industrial applications in our previous papers.

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