# FAST SPOT HYPOTHESIZER FOR 2-DE RESEARCH

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Abstract: Two-dimensional gel electrophoresis (2-DE) images show the expression levels of several hundred of proteins where each protein is represented as a blob shaped spot of grey level values. The spot detection, i.e. segmentation process has to be efficient as it is the first step in the gel processing. Such extraction of information is a very complex task. In this paper we propose a real time spot detector that is basically a morphology based method with use of seeded region growing as a central paradigm and which relies on the spot correlation information. The method is tested on gels with human samples in SWISS-2DPAGE (two-dimensional polyacrylamide gel electrophoresis) database. The average time to process the image is less than a second, while the results are very intuitive for human perception and as such they help the user to focus on important parts of the gel in the subsequent processing. In gels with less than 50 identified spots as proteins (proteins that compose a proteome) in the mentioned database, the algorithm detects all obvious spots.

## **1 INTRODUCTION**

Computer vision is a research line which tries to extract as much information from images as possible. Biomedical image analysis continues to be an active area of research, with many encouraging results, but also with a number of difficult problems still to be addressed (Duncan and Ayache, 2000).

Two-dimensional gel electrophoresis (2-DE) is one of the methods able to separate thousands of proteins (Ong and Pandey, 2001). Different cell samples can exhibit even more than 2,000 proteins. On such a 2-D gel image, two coordinates characterize each protein: its isoelectric point and its molecular weight. Along one dimension, proteins are sorted electrophoretically according to their pH gradient. They stabilize at points where their net charge is zero. Along the other dimension, proteins separate according to their molecular weight. Thus, the isoelectric point and the molecular weight uniquely identify a protein spot in a gel. The separated proteins can be stained with different dyes so that they are amenable to imaging. The gels are scanned and normally stored in a database. The process, though

lengthy and subject to enormous experimental uncertainty, is still much cheaper than other competing technologies.

The first image in Figure 1 (neglect the annotated crosses) shows a typical image of a 2-D gel. Just by glancing at it, the reader can imagine how hard a task it is for any automated algorithm to accurately identify hundreds of protein spots among the various kinds of noise, and also to compare and match proteins over several gels when presented with multiple copies of gels made from similar cell samples.

There is a critical need for image analysis that will enable accurate, rapid and reliable spot detection (Mahon and Dupree, 2001). The spot detection, i.e. segmentation, process has to be efficient as it is the first step in the gel processing. Namely, inaccurate spot detection has clear ramifications for the spot matching process. The segmentation process is particularly dependent on the staining process (Cutler et al, 2003). Therefore, a spot detection algorithm with generic applicability must be capable of effectively processing a wide range of gels.

In this paper we present a fast spot hypothesizer for 2-DE research. The user does not have to set any

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parameters in order to segment the image. All the parameters are automatically evaluated from the input image itself. The goal of the algorithm is to present to the user possible spot hypotheses (each spot detection algorithm actually tries to do exactly this) and in this way help the user in subsequent gel processing steps.

Before we go to the explanation of our algorithm, let us first take a look at the basic approaches to spot detection: Edge detection algorithms are traditionally used in such scenarios (Appel et al, 1997; Lemkin and Lipkin, 1983). Mathematical morphology based methods are also widely used (Cutler et al, 2003; Horgan and Glasbey, 1995; Vincent, 1993). Popular methods include watersheds by immersion (Vincent and Soille, 1991), marker based watersheds (Vincent, 1993) and H-domes method (Horgan and Glasbey, 1995). The scale space blob detection method can helps us to select the markers (Lindeberg, 1998; Sporring et al, 1997), which is seldom trivial. Our algorithm is basically a morphology based method with use of seeded region growing as a central paradigm, which is a version of a watershed technique (Russ, 1995).

#### 2 MATERIALS AND METHODS

#### 2.1 Algorithm

In a recognition system a preprocessing step to segment the pattern of interest from the background, noise etc. usually precedes (Jain et al, 2000) the actual recognition process and for the current task this is no exception. 2-DE images show the expression levels of several hundred of proteins where each protein is represented as a blob shaped spot of grey level values. The segmentation task at hand consists of a separation of the image into what is background and what are spots and the challenging part are the cases of overlapping spots, varying background and a high level of noise in the images.

Namely, gel images are normally very noisy, so the first step in the algorithm is to reduce the influence of noise on the subsequent processing. The input image is thus first processed with a Median filter (Russ, 1995). The  $3 \times 3$  window that is used inside its implementation successfully removes salt and pepper noise (Russ, 1995) and only softly smooths the image, while preserving edge information. In other words, it eliminates isolated pixels and gently blurs spot shapes, but enhances edges. Filtering is one way to address the problem of noise. The second one is by reducing the image size. By testing our algorithm on our developmental set of images (different image

size, different dye etc. as in the testing set, which consist of gels with human samples in SWISS-2DPAGE (2-D polyacrylamide gel electrophoresis) database; http://www.expasy.org/ch2d/ (Hoogland et al, 2000)), we noticed that processing of first filtered and then downsized images gave the best results. Therefore, after filtering, the input image is downsized to the approximate width of 500 pixels (with maintained aspect ratio). In this way we smooth the spots a bit more, eliminate some remaining Gaussian noise (Russ, 1995) and also speed-up next steps of the algorithm. In the process of noise reduction we conform to the rule that in any fitting or smoothing operation the window size has to be smaller than the features of interest (Russ, 1995). Thus, in this step we reduce the noise and end up with more compact representation of spots.

The next step is to dynamically identify the background. This is achieved by applying a two-step Otsu thresholding technique (Otsu, 1979). The input to Otsu thresholding technique is a histogram of the input image, which is then divided in two classes and the inter-class variance is minimized. Since a number of spots in the gel image are weakly expressed, we soften the border between the two classes, namely, spots and background, by applying Otsu technique in two steps. First we calculate the basic threshold and then this value is used to calculate the new, soften threshold based only on pixels in the image that are lighter then the calculated threshold. This dynamically obtained global threshold is then used to eliminate the background. For more details about the technique is (Otsu, 1979).

To identify spot hypotheses, we interpret the intensity as the third dimension information in the input image. We employ another operator in the  $3 \times 3$ window size to identify local peaks. The peak is established if the pixel in the middle has the same or darker value as all surrounding, neighboring pixels. Generally, this operator is called 8-neighborhood filter (Russ, 1995). Giving the pixel the possibility to be of the same value as the neighboring pixel has two advantages. First, saturated spot peaks, i.e. spots with flattened peaks, are detected. The second one addresses a common problem in the spot detection – a so called shoulder problem. A shoulder in the context of spot detection can be described as two merged spots with one peak higher then the other and no lighter pixel values in comparison to the small peak between the peaks in question. In our case, if there are at least two pixels of the same intensity in this small peak, this so called shoulder, we detect it and treat it as a possible spot. Note that this definition of a shoulder is a simplification of a generic definition, while

one spot can also be integrated inside the other spot. Such problems are normally addressed by parametric spot modeling with Gaussian, diffusion or mixture spot model (Bettens, 1996; Rogers et al, 2003).

Now that we have the information about peaks, we can correlate them in order to investigate spot sizes. But first we have to find the center of mass of each peak as they could be saturated, i.e. a region bigger than one pixel can be labeled as peak. Normally, each spot is, among other information, represented by its x and y coordinate of the peak (Taylor et al, 2003). In order to do this, we employ seeded region growing, a version of a watershed technique (Russ, 1995). A seed can be the first pixel in the peak and we recursively visit all the pixels in the peak region. In this way we calculate for each peak its center of mass. While visiting all the pixels in the region, we also gather other information, i.e. moments, like the size of the bounding box and the number of pixels inside the region. This information will be used after the spot detection to make the hypotheses about spots and their relations on the higher level. We get back to this in the continuation of the paper. For more details about the seeded region growing method see (Russ, 1995).

The first step towards establishing correlation of spots is to find the nearest neighbor for each identified peak. For this task Euclidean distance (Russ, 1995) seems the most logical choice. For each nearest neighbor we also calculate its direction, which is again something that can be used in the subsequent processing.

The basic correlation information suggests the region for each peak in which the whole spot should lie. The distance between the peak in question and its nearest neighbor determines the radius around the peak in which the spot should appear. Inside of each of such regions we basically do the following: we use two-step Otsu technique locally in the region (on the image from which we eliminated noise) to determine the local sub-region of the spot and then grow the spot inside obtained sub-region from the peak with a shape constraint (the details are given in the continuation).

To determine the sub-region of the spot, we in this case employ only the second step of our two-step Otsu technique, as the peak value is used instead of the threshold that we would obtain in the first step. In this way we eliminate the influence of the nearest neighbor that is darker than the peak. After the local threshold is obtained, only the pixels with darker intensity than the threshold and pixels with lighter or equal intensity than the peak in the region are kept. Thus, we define a sub-region, which should contain the spot. For subsequent processing, i.e. for steps after spot detection, after establishing spot hypotheses, we can collect similar information about this region as for the peak region, plus other moments, like the power of the region, its orientation and semi-major axis (Russ, 1995).

One of the commonly used descriptors of the spot suggested in PEDRo (Proteomics Experiment Data Repository) model (Taylor et al, 2003) is also spot radius. Fact is also that the radius is the ideal 2D descriptor for the ideal spot and it enables better visualization and interpretation for humans. In the light of this, we grow the spot from the peak in the calculated sub-region with a circular constraint. Thus, we again use seeded region growing, a version of watershed technique, but now the implementation is done in the iterative manner, each time adding a circle of pixels around the peak until all the pixels are in the defined sub-region (Russ, 1995).

The pseudo-code for the steps in the proposed algorithm are as follows:

begin

```
RemoveNoise();
FindBackground();
FindPeakRegions();
CalculatePeakMoments();
FindNearestNeighbors();
for each peak in its neighborhood do
    FindLocalBackground();
    GrowSpot();
```

end

When all the peaks are processed in this way, we end up with the segmented image and a linked list of information about each spot. For subsequent processing we add one more information: the difference between the peak intensity and the average intensity of pixels on the border of the circular description of the spot. This gives us a perspective on the height of the spot and could be a valuable information for instance in the elimination of non-spots. The segmented image can now be superimposed over the original image with different degree of blending in order to help the user to focus on important parts of the gel for its subsequent processing. Blending can be implemented with a slider that blends the images based on the position of the handle on the slider, where each extreme of the slider represents one image, original and segmented. In this way the segmentation results become even more intuitive for human perception (see Figure 1).

#### 2.2 Evaluation Methodology

In order to build a system that can succeed in a realistic environment, certain simplifications and assumptions about the environment and the problem domain are generally made. The use of a priori information is critical. Thus, the algorithm was first sketched based on the gel properties. Then designed, with no internal parameter tuning as the ability of the system to dynamically adapt to the changing environment is also important, and then tested! At the design time only two small crops from one differential proteomics experiment were used to visually contrast the results to our expectations. Our expectations were actually a ground truth manually marked spots to which we contrasted the results of each step of the algorithm. This was done in order to prove the correctness of our sketch of the algorithm. The crops were from the gels in which a mouse liver sample was run with comassie blue staining.

Different laboratories have somewhat different opinions about different dyes. What we normally do is use fluorescent dye for visualization. We see comassie blue as a very useful dye for spectrometry analysis but worse for image analysis, because sometimes there are discrepancies to select a correct spot. On the other hand, the normal process in SWISS-2DPAGE database, on which our algorithm is tested, is to produce a silver stained gel as the reference. They use Melanie software (Appel et al, 1997) to detect spots and before counting the spots they also manually edit them with the software. Note that this is quite a normal procedure after the spot detection to eliminate/add certain spots for subsequent processing of gels. Then successive experiments provide some spot identifications after spot cutting. In their case, protein visualization is generally with comassie blue dye. That is why some spots may have been identified and seen in the comassie blue stained gel, but not visible in the reference silver stained gel. This reflects in the fact that some crosses that mark identified proteins in the database are superimposed on the image where there is 'nothing' beneath them in the reference gel. The matching between both images (silver versus comassie) is again done with Melanie software after manual correction, thus positions should be almost 'exact'.

Unfortunately, we cannot simply count true positives (real spots), false positives etc., since the ground truth information is not available. Moreover, when it comes to the human factor such information is very subjective and varies even if the same person tries to provide this information at different occasions (e.g. try to mark the same image after one month and compare the markings).

Based on these facts we shaped our expectations, criteria and wishes for the evaluation of the algorithm: To be as objective as possible, we contrasted our results with the results published about the content of SWISS-2DPAGE database. Namely, we compared our results, obtained with applying our method to the gels with human samples in the database, with the reported number of detected spots and the number of identified spots in the gels with less than 50 identified spots (Hoogland et al, (http://www.expasy.org/ch2d/relnotes.html). 2000) We knew that our algorithm should be very fast on nowadays standard personal computer; that we don't manually edit the results, while they did; that a different dye will be used as in the design examples; that some crosses that mark identified proteins in the database are superimposed on the image where there is 'nothing' beneath them in the reference gel.

In the light of this, we expected that the number of detected spots would vary from the published numbers, even drastically in some cases. But we hoped that the difference will be as small as possible, that we will detect more spots in average, revealing more possible spot hypotheses and, most importantly, that we will detect all obvious identified spots as this information is the best ground truth available, giving the real proteins, the proteome.

### **3 RESULTS AND DISCUSSION**

The average speed of processing a gel in the database was really high. It took only 0.855 of a second per gel on a single processor personal computer (Intel Pentium IV 3.0GHz). The tests were performed in MS Visual Studio C++ Debug mode, which is approximately 2.3 times slower than Release mode. In SWISS-2DPAGE database there are 17 2-DE images with quite a big pH range: from approximately 3.5– 10 on the big end to 3.9–7.5 on the small end. Most of them have the range of the former. This information is very important since with bigger range we get lower resolution of proteins and consequently the detection of spots is harder.

Table 1 gives the details about the algorithm performance on each gel. The abbreviations used in the table are the same as in SWISS-2DPAGE database: CEC, colorectal epithelia cells; CSF, cerebrospinal fluid; DLD1, colorectal adenocarcinoma cell line; ELC, erythroleukemia cell line; HEPG2, hepatoblastoma carcinoma derived cells; HEPG2SP, hepatoblastoma carcinoma derived cell line secreted proteins; HL60, promyelocytic leukemia derived cells; RBC, red blood cells; U937, macrophage like cell line. In 11 out of 17 cases we detected more spots as reported on SWISS-2DPAGE web portal and also in (Hoogland et al, 2000). This is exactly as we expected and

Table 1: Evaluation of the proposed method on the gels with human samples in SWISS-2DPAGE database: N gives the number of detected spots with our method and M - N gives its difference with the number of detected and, before counting, manually edited spots with Melanie software. M is published on SWISS-2DPAGE web portal and also in (Hoogland et al, 2000).

Gel	N	M-N	( <b>M-</b> N)/N
			[%]
CEC	3136	-62	-2
CSF	2220	-556	-25
DLD1	2898	542	18.7
ELC	2709	-565	-20.9
HEPG2	2242	620	27.7
HEPG2SP	1686	48	2.8
HL60	2718	446	16.4
KIDNEY	2914	-18	-0.6
LIVER	2427	-14	-0.6
LYMPHOCYTE	1175	-249	-21.2
LYMPHOMA	2013	-123	-6.1
NUCLEI LIVER	3584	-2587	-72.2
NUCLEOLI H.	2826	-1555	-55
PLASMA	1694	-272	-16.1
PLATELET	1931	262	13.6
RBC	1307	493	37.7
U937	1998	-1103	-55.2

hoped for as we are presenting spot hypotheses in order to help the user to focus on important parts of the gel. Only in 4 cases this number was much bigger than expected; the difference between the number of detected spots with our method and the reported number of detected and, before counting, manually edited spots with Melanie software was more than 30% of the number of detected spots with our method (see the fourth column in Table 1). On the other hand, in 4 cases the number was almost identical to the reported one; the difference was less than 3% of the number of detected spots. Note also that since our results are contrasted to the results obtained with Melanie software after manual editing, the latter results about the number of spots are less objective than we would like.

In general, we were quite satisfied with the obtained results but, based on presented observations, still not completely convinced in the method efficiency. Thus, we looked at another reported information, which should be more objective: the number of identified spots. These are identified proteins that compose a proteome. We looked at the gels with the number of identified spots less than 50 and made the following hypothesis: If the algorithm can detect all obvious identified spots, especially in the cases where the number of detected spots is smaller than the reported one, then we can say that the algorithm is efficient in revealing spot hypotheses. What is an obvious spot for a human observer? An obvious spot is a spot that does not have a property of a shoulder, as described before, or that it is not missing in a given gel, because of the procedure how the spot was obtained and then projected into the reference gel, also as described before.

Table 2: Evaluation of the proposed method on the gels with human samples in SWISS-2DPAGE database, where the number of reported identified spots is less than 50: P gives the number of detected spots with our method that overlap with marked spots in the database and R - P gives its difference with the number of reported identified spots. R is published on SWISS-2DPAGE web portal and also in (Hoogland et al, 2000).

Gel	P	R-P	Reason
ELC	34	1	shoulder
HL60	26	0	/
KIDNEY	43	1	not visible
PLATELET	40	1	shoulder
U937	41	1	shoulder

The results are presented in Table 2. From them we can see that with our method we obtain all obvious identified spots, even in the case of HL60 and PLATELET, where we detected many spots less than reported by SWISS-2DPAGE project. Based on these results and our hypothesis expressed in the previous paragraph, we can now conclude that our algorithm is efficient in revealing spot hypotheses.

In contrast to the numerical, quantitative results presented in Tables 1 and 2, Figure 1 gives visual, qualitative insight into the method's efficiency. For better visualization the segmented image is superimposed over the original and annotated image with different degree of blending, as described before. The figure shows a crop from the LIVER gel, where the identified spots, i.e. spots corresponding to known proteins, are marked with crosses.

### 4 CONCLUDING REMARKS

The paper presents a novel algorithm, a sequence of steps, which leads to the spot segmentation of 2-DE images. We cannot expect that it will be equally efficient in all possible cases, on all possible gels, but it gives us a good starting point for the subsequent processing. The fact is that its results, the spot hypotheses, are very intuitive for human perception and



Figure 1: Visual example of results; a crop from the LIVER gel: the segmented image is superimposed over the original and annotated image with different degree of blending: from the original image to 22%. blended image, 46% blended image and the segmented image.

us such they help the user to focus on important parts of the gel.

A lot of work is still in front of us: the use of collected information for automatic elimination of spot hypotheses, for addressing over-segmentation problems and for establishing the hypotheses for trains of spots, the use of other shape constraints to redefine the spot boundaries, addressing the shoulder problem, identification and regrowing of overlapped spots (to their actual size) and/or manual editing or interactive refinement (adding, deleting, merging, splitting) of results etc.

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