Topographic Connectionist Unsupervised Learning for RFID Behavior Data Mining

Guénaël Cabanes¹, Younès Bennani¹, Claire Chartagnat² and Dominique Fresneau²

¹ LIPN-CNRS, UMR 7030
² LEEC-CNRS, UMR 7153
99 Avenue J-B. Clément, 93430 Villetaneuse, France

Abstract. Radio Frequency IDentification (RFID) is an advanced tracking technology that can be used to study the spatial organization of animal societies. The aim of this work is to build a new RFID-based autonomous system to follow individuals spatio-temporal activity, which is not currently available, and to develop new tools for automatic data mining. We study here how to transform these data to obtain knowledge about the division of labor and intra-colonial cooperation and conflict in an ant colony by developing a new unsupervised learning data mining method (DS2L-SOM : Density-based Simultaneous Two-Level - Self Organizing Map) to find homogeneous clusters (i.e., sets of individual witch share a distinctive behavior). This method is very fast and efficient and it also allows a very useful visualization of results.

1 Introduction

Radio Frequency IDentification (RFID) is an advanced tracking technology. The RFID tags, consisting of a microchip and an antenna, must be used with a reader that can detect simultaneously a lot of tags in a single scan. A computer is used to store the data about the positions of each tag for each scan in a database. This allows different treatments, including to replenish the historical. RFID, thanks to miniaturization, offers the advantage of automation and overcomes the constraints imposed by video analyzes.

RFID systems can be used to study animal societies. Animal societies are dynamic systems characterized by many interactions between individuals. Such dynamic structure stems from the synergy of these interactions, the individual capacities in information treatment and the diversity of individual responses [1]. The aim of this work is to develop a new RFID-based autonomous system to follow the spatio-temporal activity of groups, which is currently unknown and to develop new tools for automatic data processing. These objectives make this work an interdisciplinary project combining behavioral and complex systems sciences with computer and engineering sciences.

A miniaturized version of RFID can be adapted and used in natural conditions and it has already been used in the field of ethology. However, experiments with RFID generate large datasets which need suitable analysis methods to allow a comprehensive understanding of the link between events and and reveal behavioral patterns. In this work, we study how to transform these data to obtain knowledge about the division of labour and intra-colonial cooperation and conflict in an ant colony. A RFID device has been developed for this biological model. Based on marketed products, it requires little development. It consists of a network of RFID readers in a constraint space with compulsory passageways in an artificial nest. These readers are connected to a detector which sends the information to a computer.

The analysis of the collected data uses modern methods of data mining, based on a new unsupervised learning algorithm (DS2L-SOM : Density-based Simultaneous Two-Level - Self Organizing Map [2], [3]). Unsupervised classification, or clustering, is a very powerful tool for the automatic detection of relevant sub-groups or clusters in unlabeled data sets, when one does not have prior knowledge about the hidden structure of these data. These methods are particularly suited for data mining from experimental studies, for which we have generally little a priori information. The evolution of these data over time and their spatial position require the exploration of multiple data sets described in high dimension spaces. DS2L-SOM is an effective connectionist unsupervised clustering tool to find and simply represent a significant amount of information about the structure of data. We chose to apply this method to data from experimental research because of its efficiency in the extraction of information in this field and the discovery of scientific results. This method allows the discovery of a topological space from a set of behavioral observations.

The remainder of this paper is organized as follows. Section 2 presents the DS2L-SOM algorithm. Section 3 describes the experimental protocol of the behavioral study. In section 4 we show some results and their interpretations. Conclusion and future works are given in section 5.

2 A Topographic Connectionist Unsupervised Learning

In high dimensions data may be sparse (the curse of dimensionality), making it difficult for a clustering algorithm to find any structure in the data. Indeed, when dimensionality increases, data become increasingly sparse in the space that it occupies. Definitions of density and distance between objects, which is critical for clustering and outliers detection, become less meaningful. To improve this problem, a large number of dimension reduction approaches have been developed and tested in different application domains and research communities. The main idea behind these techniques is to map each pattern into a lower dimensional space that preserves the topology of the data. The reduced data present in the lower dimensional representation can be used to perform clustering more efficiently. Various approaches have been proposed for the two-level clustering problem [4], [5], [6], [7], [8], [9].

The key idea of the two-level clustering approach based on a SOM (Self Organizing Map, [10], [11]) is to first combine the dimensionality reduction and the fast learning capabilities of SOM to construct a new reduced vector space, then to apply another clustering method in this new space to produce a final set of clusters in the second level [6], [7], [8]. Although the two-level methods are more interesting than the traditional approaches, the data segmentation obtained from the SOM is not optimal, since a part

of the information is lost during the first stage (dimensionality reduction). Moreover, this separation in two stages is not suited for a dynamic (incremental) segmentation of data which move in time, despite the important needs for such analysis.

We propose here a new unsupervised learning algorithm (DS2L-SOM, [3]) which learns simultaneously the structure of the data and its segmentation using both distance and density information.

2.1 Principle of the SOM

The Kohonen SOM can be defined as a competitive unsupervised learning neural network. When an observation is recognized, activation of an output cell competition layer leads to inhibit the activation of other neurons and to reinforce itself. It is said that it follows the so called "Winner Takes All" rule. Actually, neurons are specialized in the recognition of one kind of observations. A SOM consists in a two dimensional map of neurons which are connected to n inputs according to n weights connections $w^{(i)} = (w_0^{(i)}, ..., w_n^{(i)})$ (prototype vectors) and to their neighbors with topological links. The training set is used to organize this map under topological constraints of the input space. Thus, a mapping between the input space and the network space is constructed; two nearby observations in the input space would activate two close units of the SOM. An optimal spatial organization is determined by the SOM from the input data, and when the dimension of the input space is lower than three, both position of weights vectors and direct neighborhood relations between cells can be represented visually. Thus, a visual inspection of the map provides qualitative information about the map and the choice of its architecture. The winner neuron updates its prototype vector, making it more sensitive for latter presentation of that type of input. This allows different cells to be trained for different types of data. To achieve a topological mapping, the neighbors of the winner neuron can adjust their prototype vector towards the input vector as well, but to a lesser degree, depending on how far away they are from the winner. Usually a radial symmetric Gaussian neighborhood function is used for this purpose.

2.2 The DS2L-SOM Algorithm

Connectionist learning algorithms are often presented as a minimization of a cost function. In our case, it will be carried out by the minimization of the distance between the input samples and the map prototypes, weighted by a neighborhood function K_{ij} . To do that, we use a gradient algorithm.

The DS2L-SOM algorithm is an adaptation of the S2L-SOM algorithm [2]. In S2L-SOM, each neighborhood connection is associated with a real value v which indicates the relevance of the connected neurons. The value of this connection is adapted during the learning process. Given the organization constraint of the SOM, both best closest prototypes of each data point must be connected by a topological connection. This connection "will be rewarded" by an increase of its value, whereas all other connections from the winner neuron "are punished" by a reduction of their values. It was proved by Martinetz [12] that the so generated graph is topology-preserving optimally in a very general sense. In particular each edge of this graph belongs to the Delaunay triangulation corresponding to the given set of reference vectors. For each data point, both best

closest prototypes are connected by a topological connection. The value of this connection will be increased, whereas the value of all other connections from the best match unit will be reduced. Thus, at the end of the training, a set of inter-connected prototypes will be an artificial image of well separated sub-group of the whole data set. In the DS2L-SOM algorithm, we propose also to associate each unit *i* to an estimation of the local data density $D^{(i)}$, so as to detect local fluctuation of density which defines the borders of touching clusters (undetected in S2L-SOM). For each data point, this density value will be increased for all units in function of the Euclidean distance between the related prototype $w^{(i)}$ and the data. This method of evaluation is similar to the one proposed by [13]. One can notice that, in the DS2L-SOM algorithm, the estimation of the local density data is made during the training of the map, i.e. it is not necessary to keep the data in memory.

At the end of the learning process, prototypes which are linked together by neighborhood connections such as v > 0 define well separated clusters. Thus, we use a "Watersheds" method (see [14]) on the density map of each of these clusters to find locally low density area inside well separated clusters so as to characterize density defined subclusters. We use for each pair of adjacent subgroups a density-dependent index [15] to determine if an area of low density is a reliable indicator of the data structure, or whether it should be regarded as a random fluctuation in the density. This process is very fast because of the reduced number of prototypes. The combined use of these two types of group definition can achieve good results despite the low number of prototypes of the map.

3 RFID Monitoring of an Ants Colony

Ants are quite surprising, often caricatured and badly known, yet their ecological impact is considerable. Among social animals, the *Formicidae* family (11 000 known species) certainly shows the greatest diversity of social structures and related behaviors. Its study is central in evolutionary biology: the kin selection theory [16] say that worker sterility is transmitted to the next generation through fertile kin. This criterion is fulfilled in some Ponerines society with simple familial structure (one queen mated with one male). This familial structure is the basis of the apparent harmony and cohesion of a colony.

The dynamic of task allocation through worker ontogenesis has widely been described in anterior studies, but the difficulty in acquiring the data and the lack of automatic tools discouraged this kind of long research. Yet it is essential to find the rules that govern ant individual behavior and their integration at the colony scale. Understanding this phenomenon necessitates to be able to integrate the two levels of analysis. Thus, the individual monitoring of ant foragers showed the elementary rules that each ant follows [17], [18]. Undoubtedly, the use of RFID technology will be very useful to obtain highly interesting results, such as a knowledge database about social agents and the analysis of its dynamic features.

However, RFID applied to ants shows some feasibility problems because weight limitations imply a good miniaturization of the tags and good performances for the readers. Yet Streit et al. [19] recently used RFID technology to study bee longevity and time spent between foraging and nurse behavior. For this study, we chose a big-sized tropical ant *Pachycondyla tarsata*, making subterranean nests distributed in various rooms interconnected on some about ten metres. Colonies of these species are composed typically from ten to few thousand ants. RFID tag consists of a chip attached to an antenna weighting under 40 mg (i.e., 25% of an ant weight), glued on the animal thoraces (Fig. 1). Preliminary tests showed that the tags don't disturb the ant behavior and the colony dynamic significantly.

3.1 Measurement Device

A colony of *Pachycondyla tarsata* with a queen and 33 workers was monitored in the RFID device for 36 hours (about 270 000 scans). Each worker had a tag¹ attached to its thorax (Fig. 1).



Fig. 1. Ant with RFID tag.

The experimental device is an artificial anthill consisting of three rooms (Room 1, Room 2 and Room 3) and a foraging area (Room 0), linearly connected by three tunnels (Fig. 2). The queen (not tagged) and its eggs stay permanently in the Room 3, the farthest from the foraging area. Each tunnel is equipped with two RFID readers¹ that detect the passage and the direction of tagged individuals between rooms. The position of an individual may be inferred unambiguously by the information provided by the six readers in the tunnels. The lack of detection implies that the individual is out of the tunnel and thus in one of the four rooms. The exact location of a tag (i.e., of an individual) can be deduced from the travel direction. The information recorded by readers are handled by an electronic RFID, and then sent to a computer which creates the data files and store them.

3.2 Data

The data files are in text format. They indicate, for each antenna scan (about three scans per second), the scan number, the date, time, and, for each individual (i.e., for each tag), which antenna is activated (Fig. 3). If, during a scan, none is detected, nothing appears in the data file.

¹ Made by *SpaceCode* : http://www.spacecode-rfid.com/



Fig. 3. Example of a recorded scan in the data file.

The recording system consists of four rooms (Room 0 to 3) connected to each other by three tunnels, each containing two RFID readers (antennas 1 to 6), which detect the passage of ants. If an ant move from room 0 to room 1, it is detected by successive antennas 1 and 2. This allows us to infer the exact position of each ants at any moment (it is considered that an ant has changed its room when it is detected by the second antenna). A simple treatment on these files makes it possible to obtain spatial information for each individual. For this study we take into consideration only the proportion of time spent in each room (budget time) for each individual.

Therefore each individual was coded in a vectorial form, by the proportion of time spent in each area (i.e., 4 features in [0, 1]), then we applied the algorithm DS2L-SOM on these data. The distance measure used by the algorithm for this study is the χ^2 distance, more suited than the Euclidean distance for proportion features.

4 Results

Figure 4(a) represents the map obtained with DS2L-SOM. Indeed, the DS2L-SOM clustering algorithm is a powerful tool for visualization of the obtained segmentation in two dimensions. Clusters are easily and clearly identifiable, as well as fields without data (unconnected neurons).



Fig. 4. Map obtained from RFID data and profiles of prototypes.

In these figures, each hexagon represents a prototype of the SOM and its associated tags (i.e., ants). Two neighboring hexagons represent two similar prototypes and thus two similar behaviors. The numbers inside the hexagons represent the tags associated to this prototype. Hexagons that share a color in the Fig.4(a) belong to the same cluster, a cluster represent a set of ants which share a distinct behavior. Grey hexagons are not part of any cluster. Red hexagons (unlike blue one) in the Fig.4(b) means that individuals represented by this prototype spend much time in the related Room.

The final segmentation of the map shows four types of behavior with regards to the occupation of rooms (Fig. 4(a)). We can characterize each type depending on the profile of their prototypes (Fig. 4(b)).

"Green" individuals are characterized by a significant occupation of the Room 3 (the Queen's room), to the exclusion of others. On the contrary, the "blue" and "yellow" ants spend more time than others in the foraging area, while the "yellow" ants spend a lot of time in Room 1, "blue" ants stay longer in the Room 2. Finally, individuals from the "orange" group present an intermediate profile, they are not characterized by a particular room occupancy when compared to other ants.

The representation according to a Sammon mapping of the prototypes (Fig. 5) allows a more detailed analysis of the structure of each group and their relationships. Indeed, the clustering is accompanied by a set of information that may be used to expand the data analysis, such as the matrix of distances between prototypes, the density matrix and also the values of connections that can be used to determine the relative importance of each prototype for the representation of the data. Moreover, the map provides information on the relationship between the groups, two groups close on the map being more similar than two distant groups. Finally, the presence of some unrepresentative prototypes (with null connections values between them and their neighbors) gives an idea about the shape



Fig. 5. Sammon mapping of prototypes and their connections, from the RFID data.

of groups in the input space. We can represent all of this information into a single figure (figure 5).

The balls represent the prototypes shown in a three-dimensional space by a non-linear Sammon mapping [20] respecting the distances between prototypes. The ball sizes are proportional to the density associated with each prototype. Colours depend on the associated cluster and connections thickness is proportional to the value associated with these connections.

With this additional information, we can see that the "green" group is composed of a dense nucleus of individuals (i.e., 8, 12, 21, 31, 26 and 25) which are very representative of their group (i.e., associated with well-connected prototypes) and a set of marginal individuals (5, 17 and 28) compared to that group (associated with prototypes little connected to the other). Prototypes of the nucleus are very close to each other and distant from other groups. This means that individuals represented are similar to each other and highly specialized in their occupation of space (here the Room 3, the queen's room). Marginal individuals show an intermediate behavior compared with the other groups: they are less specialized than the nucleus members.

Individuals in the "blue" group are also well specialized in their space occupation, i.e., the Room 2 and the foraging area. Their prototypes are close and well-connected and, in particular, individuals 6 and 23 are very representative of the group. In contrast, individuals of the "yellow" group present a less specialized behavior. Their prototypes are more distant from one another, while properly connected.

Finally, the "orange" group characterizes generalist ants. Most of the prototypes are well connected to the others and there is no marginal behavior (except for individual 24), but there is also an important distance between these prototypes, indicating a wide variety of behaviors between individuals in the group.

This segmentation undoubtedly results from the division of labour between individuals in the colony. The ants in the "blue" group must be specialized in foraging and food processing. The "yellow" ants, which spend less time outdoors and have a more diverse spatial distribution, probably handle maintenance tasks, while ants in the "green" group take care of the queen and brood. The "orange" group could be composed of low-skilled individuals which have a more versatile activity (or maybe no particular activity) in the colony.

This study was replicated on a orphaned colony where queen's absence is compensated with several workers eggs laying. The clustering ended strictly in the same conclusions.

5 Conclusions and Future Work

The new unsupervised clustering method (DS2L-SOM) used in this article is a very efficient data mining and visualization tool for behavioral studies based on RFID technology. It allows discovering groups defined either by distance or by density, whatever their form or the difference of densities between groups and within a group. It is quite fast, suitable for continuous learning and allows very simple and effective visualization with a non-linear projection of the data structure on a two-dimensional map. Here, we were able to highlight the characteristics of spatial organization in ants colonies. The individuals were well included according to their localization. Our approach also allows a detailed description of the characteristic behaviors of every group of individuals. These descriptions allowed associating to each of these groups a social task. These deductions are perfectly compatible with the results of previous works using classic methods [21], [1]. So DS2L-SOM is a very powerful tool for processing and visualizing RFID data in experimental studies.

Although we used in this study a few simple parameters of individual space occupancy, the method is perfectly suited for the study of thousands of individuals, with behaviors described by a large number of spatio-temporal parameters. So, rather than the simple individual localization, the dynamic follow-up of the movements of ants would bring a supplementary dimension to the analysis of the distribution of the social roles. Also, by continuing the automation of these tracking systems it would be possible to control experimental devices which allowed modifying the environment according to the identity and the history of the individuals (controlled accesses to specific sectors or induction of some stimuli or reinforcement).

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