NETWORK CONVERGENCE AND MODELING *Design of Interconnecting SW for Intranets and Fieldbuses*

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- Keywords: Network Intermediate System, IP Routing, IEEE 1451, Network Convergence, Dynamic Model.
- Abstract: The paper deals with the current software architectures for intermediate system for Intranet and small-range wireless interconnections. This article brings two case studies founded on real-world applications that demonstrate another input to network convergence and network modeling in software architecture development stemming from design experience based on industrial network applications and on metropolitan networking. The first case study focuses on IEEE 1451 family of standards that provides a design framework for creating applications based not only on IP/Ethernet profile but also on ZigBee. Next case study explores how security and safety properties of Intranets can be verified under every network configuration using model checking.

1 INTRODUCTION

This paper focuses on software architectures for intermediate system control plane in frame of Intranet and ZigBee, and then presents new contributions to network convergence and network modeling in software architecture development. The next section corroborates the basic concepts of supporting resources, namely (1) IP routers as the most important means forming the Internet, (2) industrial network couplers that enable to create hierarchical communication systems as a basis of various -- not only industrial -- applications, and (3) design experience collected by our team in this domain, which influence unsurprisingly the current research. The section 3 dealing with network convergence aims at Ethernet and IP-based industrial networking that offer an application development environment compatible with common TCP/IP setting. It stems from IEEE 1451 family of standards and provides a design framework for creating applications based not only on TCP/IP/Ethernet profile but also on ZigBee. The second part of this section reviews the first case study based on an appication dealing with pressure and temperature measurement and safety and security management along gas pipes. In the section 4, the presented network modeling approach provides a unifying model suitable for description of relevant aspects of real IP computer networks including dynamic routing and filtering. The rest of this section reviews the second case study based on an application exploring how security and safety properties can be verified under every network configuration using model checking.

2 STATE OF THE ART

2.1 IP Routers

Internet/Intranet architectures router have experienced three generations, see e.g. (Keshav, 1997) or (Nguyen and Jaumard, 2009). The first generaion router architecture, sometimes called also as software router, which is based on a monolitic (or centralized) routing engine, appears just as a simple PC equiped with multiple line cards. Such a router is build with one CPU on a control card handling all basic modules such as Routing Engine, Packet Forwarding and Service Engines. The Routing Engine handles a set of routing protocols like IS-IS, OSPF, BGP and MPLS that run all together and interchange routing and switching information. Routing Table Manager is responsible for retrieving the information learned from the different routing protocol modules, making decisions for selecting the best routes and generating accordingly the Best Route Table, which can be used later in forwarding

Sveda M. (2010). NETWORK CONVERGENCE AND MODELING - Design of Interconnecting SW for Intranets and Fieldbuses. In Proceedings of the 5th International Conference on Software and Data Technologies, pages 173-178 DOI: 10.5220/0002863201730178 Copyright © SciTePress the packets to the corresponding destinations.

In a cluster-based architecture, often called as the second generation, the Routing Engine modules are distributed on several network communication cards that share an interconnection, usually through a system bus, to operation memory and processor on the control card. Moreover, the network communication cards are equipped with communication controllers implementing physical and data-link layer (L1 and L2) protocols and controlling input and output buffers.

Many current Internet routers, which can provide high speed switching capacity, are built with switching fabrics based on a Banyan or analogous self-routing topology. The Banyan switch fabric transports data from input line controllers to output line buffers according to binary labels derived by a proper trie data structure and related simple rules. In this case, routers are called as of the *third generation*. More detailed information, namely about the virtual output queued router architecture that appears common nowadays for ISP backbone networks, is provided e.g. by (Nucci and Papagiannaki, 2009).

2.2 Industrial Networks Coupling

Contemporary industrial distributed computer-based systems encompass, at their lowest level, various wired or wireless digital actuator/sensor to controller connections. Those connections usually constitute the bottom segments of hierarchical communication systems that typically include higher-level fieldbus or Intranet backbones. Hence, the systems must comprise suitable interconnections of incident higher and lower fieldbus segments, which mediate topdown commands and bottom-up responses. While interconnecting devices for such wide-spread fieldbuses as CAN, Profibus, or WorldFIP are currently commercially available, some real-world applications can demand also to develop various couplers either dedicated to special-purpose protocols or fitting particular operational requirements, see (Sveda, et al., 2005).

The following taxonomy of industrial communication and/or control network (ICN) interconnections covers both the network topology of an interconnected system and the structure of its intermediate system, which is often called in the industrial domain as *coupler*. On the other hand, the term gateway sometimes denotes an accessory connecting PC or a terminal to an ICN. For this paper, the expression "gateway" preserves its original meaning according to ISO-OSI terminology

as discussed above.

The first item to be classed appears the level ordering of interconnected networks. A peer-to-peer structure occurs when two or more interconnected networks interchange commands and responses through a bus coupler in both directions so that no one of the ICNs can be distinguished as a higher level. If two interconnected ICNs arise hierarchically ordered, the master/slaves configuration appears usual at least for the lower-level network.

The second classification viewpoint stems from the protocol profiles involved. In this case, the standard taxonomy using the general terminology mentioned above can be employed: bridge, router, and gateway. Also, the tunneling and backbone networks can be distinguished in a standard manner.

The next, refining items to be classed include internal logical architectures of the coupler, such as source or adaptive routing scheme, routing and relaying algorithms, and operating system services deployed.

2.3 Design Background

We launched our coupling development initiatives in the Fieldbus and Internet domains almost concurrently. Fieldbus coupling was studied by our research team originally from the viewpoint of network architecture of low-level fieldbuses (Sveda, 1993), (Sveda, et al., 2000). Next interest was focused on real-world applications based on network coupling, such as data acquissition appliance (Sajdl et al., 2003), or wireless smart sensors (Vrba, et al., 2004). And also, the role of Ethernet and TCP/IP attracted our attention as a means of network convergence (Cach, et al., 2003), (Sveda, et al., 2005).

The other branch of our network interconnection initiative covers IP routing. In this case we launched with software router design based on a simple Unix machine (Cernohlavek, et al., 1994) and with creation of a routing domain for academic metropolitan networking (Kania, et al., 1995). The current research initiatives deal with modeling of dynamically routed IP networks and exploration of their properties such as reachability-based safety and security (Matousek, et al., 2008).

3 NETWORK CONVERGENCE

This section deals with network convergence aiming at Ethernet and IP-based industrial networking that offer an application development environment compatible with the common TCP/IP setting. It stems from IEEE 1451 family of standards, mentioned in the subsection 3.2 and provides a design framework for creating applications based not only on TCP/IP/Ethernet profile but also on ZigBee. The last part of this section reviews the first case study based on an appication dealing with pressure and temperature measurement and safety and security management along gas pipes.

3.1 IP/Ethernet Profile

The attractiveness of Ethernet as an industrial communication bus is constantly increasing. However the original concept of the Ethernet, which was developed during seventies of the last century as communication technology for office applications, has to face some issues specific for industrial applications. The concept of the Ethernet proved to be very successful and encountered issues are being addressed by modifications and extensions of the most popular 10/100 BaseT standard. In fact, the switched Ethernet with constraint collision domains proved to be efficient real-time networking environment also for time-critical applications.

Similarly, IP networking support appears as a rapidly dominating tendency in current industrial system designs. Namely, when layered over a realtime concerning data-link protocol, it seams as a best choice for future applications because of a simple interfacing within the Internet.

3.2 IEEE 1451

The design framework, presented in this paper as a flexible design environment kernel, is rooted in the IEEE 1451.1 standard specifying smart transducer interface architecture. That standard provides an object-oriented information model targeting software-based, network independent, transducer application environments. The framework enables to unify interconnections of embedded system components through wireless networks and Ethernet-based intranets, which are replacing various special-purpose Fieldbuses in industrial applications (Sveda, et al., 2005).

The IEEE 1451 package consists of the family of standards for a networked smart transducer interface. It includes namely (1) a smart transducer software architecture, 1451.1 (IEEE 1451.1, 2000), targeting software-based, network independent, transducer applications, and (2) a standard digital interface and communication protocols for accessing the transducer or the group of transducers via a

microprocessor modeled by the 1451.1. One of them, wireless 1451.5, is used in frame of the first application case study.

The 1451.1 software architecture provides three models of the transducer device environment: (i) the object model of a network capable application processor (NCAP), which is the object-oriented embodiment of a smart networked device; (ii) the data model, which specifies information encoding rules for transmitting information across both local and remote object interfaces; and (iii) the network communication model, which supports client/server and publish/subscribe paradigms for communicating information between NCAPs. The standard defines a network and transducer hardware neutral environment in which a concrete sensor/actuator application can be developed.

The object model definition encompasses the set of object classes, attributes, methods, and behaviors that specify a transducer and a network environment to which it may connect. This model uses block and base classes offering patterns for one Physical Block, one or more Transducer Blocks, Function Blocks, and Network Blocks. Each block class may include specific base classes from the model. The base classes include Parameters, Actions, Events, and Files, and provide component classes.

The Network Block abstracts all access to a network employing network-neutral, object-based programming interface supporting both client-server and publisher-subscriber patterns for configuration and data distribution.

3.3 ZigBee

The ZigBee/IEEE 802.15.4 protocol profile (ZigBee, 2006) is intended as a specification for low-powered wireless networks. ZigBee is a published specification set of higher level communication protocols designed to use small low power digital radios based on the IEEE 802.15.4 standard for wireless personal area networks. The document 802.15.4 specifies two lower layers: physical layer and medium access control sub-layer. The ZigBee Alliance builds on this foundation by providing a network layer and a framework for application layer, which includes application support sub-layer covering ZigBee device objects and manufacturer-defined application objects.

Responsibilities of the ZigBee network layer include mechanisms used to join and leave a network, to apply security to frames and to route frames to their intended destinations. In addition to discovery and maintenance of routes between devices including discovery of one-hop neighbors, it stores pertinent neighbor information. The ZigBee network layer supports star, tree and mesh topologies. Star topology network is controlled by one single device called ZigBee coordinator, which is responsible for initiating and maintaining devices on the network. Those devices, known as end devices, directly communicate with the ZigBee coordinator. In mesh and tree topologies, the ZigBee coordinator is responsible for starting the network and for choosing key network parameters.

ZigBee application The laver includes application support sub-layer, ZigBee device objects and manufacturer-defined application objects. The application support sub-layer maintains tables for binding, which is the ability to match two devices together based on their services and their needs, and forwards messages between bound devices. The responsibilities of the ZigBee device objects include defining the role of the device within the network (e.g., ZigBee coordinator or end device), initiating and/or responding to binding requests and establishing a secure relationship between network devices. The ZigBee device object is also responsible for discovering devices on the network and determining which application services they provide.

3.4 Application Case Study I

This section describes a case study that demonstrates utilization of the introduced design framework. The application deals with pressure and temperature measurement and safety and security management along gas pipes. The related implementation stems from the IEEE 1451.1 model with Internet and the IEEE 1451.5 wireless communication based on ZigBee running over the IEEE 802.15.4.

The interconnection of TCP/IP and ZigBee is depicted on Figure 1. It provides an interface between ZigBee and IP devices through an abstracted interface on IP side.

Each wireless sensor group is supported by its controller providing Internet-based clients with secure and efficient access to application-related services over the associated part of gas pipes. In this case, clients communi-cate to controllers using a messaging protocol based on client-server and subscribe-publish patterns employing 1451.1 Network Block functions. A typical configuration includes a set of sensors generating pressure and temperature values for the related controller that computes profiles and checks limits for users of those or derived values. When a limit is reached, the safety procedure closes valves in charge depending on safety service specifications.

TCP/IP-ZigBee Gateway



Figure 1: Network gateway.

Security configurations in this case can follow the tiered architecture discussed above. To keep the system maintenance simple, all wireless communication uses standard ZigBee hop-by-hop encryption based on single network-wide key because separate pressure and/or temperature values, which can be even-dropped, appear useless without the overall context. Security in frame of Intranet subnets stems from current virtual private network concepts. The discussed application utilizes ciphered channels based on tunneling between a client and a group of safety valve controllers. The tunnels are support of created with the associated authentications of each client.

The application architecture comprises several groups of wireless pressure and temperature sensors with safety valve controllers as base stations connected to wired intranets that dedicated clients can access effectively through Internet. The WWW server supports each sensor group by an active web page with Java applets that, after downloading, provide clients with transparent and efficient access to pressure and temperature measurement services through controllers. Controllers offer clients not only secure access to measurement services over systems of gas pipes, but also communicate to each other and cooperate so that the system can resolve safety and security-critical situations by shutting off some of the valves.

Each controller communicates wirelessly with its sensors through 1451.5 interfaces by proper

communication protocol. In the discussed case the proposed P1451.5-ZigBee, which means ZigBee over IEEE 802.15.4, protocol was selected because it fits application requirements, namely those dealing with power consumption, response timing, and management. The subscriber-publisher style of communication, which in this applica-tion covers primarily distribution of measured data, but also distribution of group configuration commands, employs IP multicasting. All regular clients wishing to receive messages from a controller, which is joined with an IP multicast address of class D, register themselves to this group using IGMP. After that, when this controller generates a message by Block function publish, this message is delivered to all members of this class D group, without unnecessary replications.

4 NETWORK MODELING

The current goals of our research in frame of Internet-level routed networks consist of i) creation of a unifying model suitable for description of relevant aspects of real computer networks including routing information, ACLs (access control lists), NAT (network address translation), dynamic routing policy; and ii) delivering methods for automated verification of dependable properties (e.g. availability, security, survivability). The project aims to merge the research on formal methods with the research on network security to devise a new method for network security verification.

4.1 Dynamic Network Model

The recent work has focused on studying models and analysis techniques based on simulation and network monitoring (Matousek, et al., 2008).

The dynamics of current network models is most often limited to changes of actual data in time. The other dimension of dynamics of routed networks comes from dynamic routing protocols and topology changes based on the availability of links and link parameters, e.g. reliability, bandwidth or load.

4.2 Application Case Study II

Suppose a small organization running a web server that provides information to their customers. The server is placed in the local network equipped with three routers. A path to the Web server goes through router R2 that filters traffic by in its input, see Figure 2. There is a backup line between routers R1 and R3 with higher costs (lower priority). However, when the link between R2 and R3 goes down, the traffic is not filtered any more and the web server can be attacked from the outside network. In another scenario, the priority line appears between routers R1 and R3. This line enables to access the Web site from the PC. When the link goes down, traffic is redirected by routing tables trough R2. However, R2 entry interface is filtered by ACL1. The connection from PC to Web server is filtered out and the Web services are no longer available.



Figure 2: Network example.

These two scenarios present typical situation of a real-world network with a dynamic behaviour. Our approach focuses on the area of automatic analysis of a network that consists of L3 devices (hosts, routers, firewalls etc.) connected by links and, optionally, with firewall rules applied on them.

In our work we explore how security and safety properties can be verified under every network configuration using model checking (Clarke, et al., 1999). The model checking is a technique that explores all reachable states and verifies if the specified properties are satisfied over each possible path to those states. Model checking requires specification of a model and properties to be verified. In our case, the model of network consists of hosts, links, routing information and ACLs. The network security-type properties are expressed in the form of modal logics formulas as constraints over states and execution paths. If those formulas are not satisfied, the model checker generates а counterexample that reveals a state of the network that violates the specification. If the formulas are satisfied, it means, that the property is valid in every state of the systems, see more detail in (Matousek, et al., 2008).

5 CONCLUSIONS

The paper discusses software architectures for intermediate system's control planes belonging to Intranets and Fieldbuses by two case studies derived from genuine implementations. The interest is focused both on network convergence and on network modeling in application architecture development.

From the previous discussion it is evident that the illustrated above network convergence would influence not only the unification of modeling techniques, but also the fusion of development targets such as quality of service assurance in the same way like empowering development tools by technology reuse for new application domains.

ACKNOWLEDGEMENTS

The research has been supported in part by the Czech Ministry of Education in frame of the Research Intentions MSM 0021630528, Czech Ministry of Industry and Trade through the grant FR-TI1/037, by the Brno University of Technology through the grant FIT-10-S-1, and by the Grant Agency of the Czech Republic through the grant GACR 102/08/1429.

The author appreciates contributions to the presented work by his colleagues Radimir Vrba, Ondrej Rysavy and Petr Matousek.

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