A PLATFORM DEDICATED TO SHARE AND MUTUALIZE ENVIRONMENTAL APPLICATIONS

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Abstract: Scientists of the environmental domains (biology, geographical information, etc.) need to capitalize, distribute and validate their scientific experiments of varying complexities. A multi-function platform will be an adaptable candidate for replying this request. After a short introduction of our context and objective, this article presents the project MDWeb, a platform that we have conceived and realized for sharing and mutualizing geographic data. Based on this platform, our main interest is actually focused on providing users a workflow environment, which will be integrated soon after in this platform as a functional component. An introduction to a three-level workflow environment architecture (static, intermediate, dynamic) is presented. In this article, we focus mainly on the "static" level, which concerns the first phase of constructing a business process chain, and a discussion around the "intermediate" level, which covers both the instantiation of a business process chain and the validation, in terms of conformity, of the generated chain.

1 INTRODUCTION

1.1 General

Environmental applications (biodiversity, ecology, agronomy, etc.) are undergoing considerable growth, requiring the establishment of hardware and software infrastructures. Indeed, communities want to benefit from efficient mutualization frameworks because data and processes already exist in quantity. Data associated with scientific experiments is often voluminous and complex to acquire and the processes that deal with it change over time. The experiments themselves are rarely simple and most often correspond to a more or less sophisticated organization of processes.

In this context, for conceiving and realizing infrastructures for sharing and mutualization ((Barde et al., 2005; Desconnets et al., 2007)) raises several challenges :

• The syntactic interoperability relative to various data and treatments, which requires good knowledge of those available data and treatments in the domain. The initiative normalizers propose to turn to the metadata norms and standards.

- The semantic interoperability relative to the domain knowledge, which is much more complicated. In general, communities co-construct a shard vocabulary (thesaurus or a domain ontology) to fill this gap.
- The compatibility and the substitutability of treatments in an experimental process chain. We need a formal language for defining process chains, and then, a thorough reflection of its realization.

1.2 Objective

Our objective is thus to construct a platform for sharing and mutualization of existing data and processes. This platform must be developed according to standards to ensure semantic and syntactic interoperability. An overview of which is shown in figure 1.

It provides users with a graphical interface and several functional components:

• Metadata manager for referencing data and processes (using descriptions of type metadata), ¹

¹Catalog M³Cat : www.intelec.ca/html/fr/technologies/ m3cat.html

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Figure 1: Overview of the sharing and mutualization platform.

- Search engine for locating and viewing resources (data/processes) using the above-mentioned descriptions, both for local and remote resources, ²
- Workflow experimentation environment.

The two first components are now operationals and have been implemented in the MDWeb Project³ (Desconnets, 2007). The component of a workflow environment for the definition, instantiation and execution of experimental process chains is now our research subject.

In the following of this article, we first present in the section 2 an overview of the MDWeb project, a platform for sharing and mutualizing geographic resource, and it's main constituents. In the section 3, we introduce firstly our general vision of a workflow environment, and then, our main contributions concerning a simple workflow definition language and the reflections about the conformity problem in a workflow chain will be presented in the two following sub sections 3.1 and 3.2. Finally, the last section presents perspectives and conclusions.

2 MDWEB

Platform MDWeb is an operational free tool, used by several national and international institutions for catalogating and locating environmental resources over the web. It is based on current geographic information metadata (ISO 19115) and communication (OGCs CSW-2) standards and conforms to the rules for implementing metadata and the associated discovery services of the INSPIRE directives (INPIRE, 2008; ISO19115, 2006; OGC, 2007). MDWeb allows users to reference spatial datasets thanks to metadata, and then publish and made them available. On the other hand, users can also search and visualize datasets via a multi criteria research. Figure 2 shows an overview of this platform.

One of the MDWeb originalities is thus to include the spatial and semantic aspects in the description of the resource. This is achieved by using thematic repositories (thesauri) and spatial repositories (geographic objects of interest) specific to the target application.



Figure 2: Overview of the MDWeb Tool

2.1 Thesaurus

In the project MDWeb, we integrated thesaurus (a controlled vocabulary bringing a set of terms representing the concepts of a particular area) in order to facilitate metadata search and record, because the terms of a thesaurus can be used to index documents. Further more, a specific thesaurus to the application can be defined or reference thesaurus (like GEMET ⁴, or AGROVOC ⁵) can be imported into the service MDweb.

2.2 Metadata

ISO 19115 (ISO19115, 2006), the metadata standard for geographic information, allows a specific community to use profile for determining the set of metadata they need. An overview of this standard can be found in (Pierkot, 2008).

MDWeb allows, through the concept of metadata profile, select and specify properties of metadata elements that will be used for documenting a resource. Nine profiles corresponding to different data types (data collection or data set) are proposed in MDWeb. One more profile for describing the treatments is actually under construction.

A metadata editor offers the possibility to enter a new sheet by selecting the desired profiles, a new form will be created for entering the metadata.

²Search engine GeoNetwork: http://geonetwork-open source.org

³http://mdweb.codehaus.org/

⁴http://www.eionet.europa.eu/gemet/about?langcode=en ⁵http://aims.fao.org/website/AGROVOC-Thesaurus

2.3 Search Engine

The metadata search engine in MDWeb provides users various research modes, one of the most useful is the "multiple-criteria searches", which allows to compose a query based on four criterias :

- What: Allows the user to specify one or more keywords.
- When: Allows the user to specify the period in which the reference was created.
- Where: Allows the user to restrict the search to a specific geographical location of data.
- Who: Allows the user to specify an administrative entity (agency, institution, etc.) of data.

2.4 Summary

The MDWeb project focused on sharing and mutualizing existing data, we disposed, as presented in this section, a component for managing metadata and a search engine for localizing data based on these meta informations. In short term, we will also extend the same functionality for the treatments. The next important step for us, is to focus on the workflow component, as introduced in the section 1.2.

3 OUR VISION OF A WORKFLOW ENVIRONMENT

Our objective is to integrate the workflow environment in the sharing and mutualization platform. From the business point of view (experimenters), workflow usage corresponds to the three stages shown in figure 3):





- 1. **Definition:** abstract definition of a process chain corresponding to an experimentation (planning of experiments),
- 2. **Instantiation:** more specific definition after identifying the various elements of the chain (data/processes),
- 3. **Execution:** customized execution (according to strategies corresponding to the requirements).

It is from this experimental life cycle and inspired by architectural styles proposed by OMG (OMG, 2006) that we have proposed the 3-level architecture (cf. fig. 4):



- 1. The **static** level concerns the design phase and consists of constructing business process models (abstract) using a simple language defined by a meta level. There exists several standards and specifications for defining a process model. In (Lin et al., 2009), we have analysed some of them like : UML (Activity diagram) (OMG, 2001), SPEM (OMG, 2005), BPMN (OMG, 0082). One common point of these standards and specifications is that, they are all very comprehensive but require substantial time to understand and to use, in order to take full advantage of them. However, it might be not so easy for scientists which are not experts in this field.
- The intermediate level represents an instantiation 2 and pre-control phase. Before going on to the execution phase, the users should refine and customize their experimentation based on the business process model defined during the last step, by determining and localizing the most suitable sources of data, programs and services. After that, we propose to include pre-control within this phase, for guaranteeing the executability of the generated process chain. The objective of this precontrol is to verify the validity of the instanced chain based on formal conformity rules. We then continued our studies by analysing the different scientific workflow environments like Kepler (Altintas et al., 2006), Taverna-myGrid (Hull et al., 2006), BioSide (BioSide, 2008), etc. Each project declines an graphical interface for defining workflow (using a abstract syntax not necessarily accessible for users), and then, during the execution of a defined workflow, they handle the conformity problem by using specific adaptations, either manually or semi-automatically.
- 3. The **dynamic** level concerns the actual execution phase. This takes place according to various strategies defined by both the experimenter and the operational configurations.

In this article, we will only cover the advances relating to the first two levels : "static" and "intermediate". Our contributions concerning these two levels are presented in the following sub-sections : A meta-model corresponding to the abstract syntax of a simplified but complete workflow description language ; An analysis of the different situations of compatibility in a process chain, which has been realized from a workflow model conforms to the meta-model. A original proposal for conformity checking is presented and discussed at the end.

3.1 Static Level: Language for Defining Process Chains

As analysed in the last section, for the static level, we have to propose a language to define process chains. It should be as simple as possible since the user community does not consist of computer experts. Nevertheless, the language should be as comprehensive as possible to be able to best represent the experiments.

Our language is defined by a meta-model (cf. fig 5) which is inspired by the existing meta-models that we have analyzed and by the general meta-model relating to graphs and ontologies. The goal is to define the minimum number of necessary elements to be able to represent the maximum number of possible situations (Fürst., 2002).



Figure 5: The workflow meta-model.

The meta-model was designed from the point of view of the workflow software environment. It is thus perceived, at the most abstract level, as consisting of *(elements)* and *(links)* between elements. The connection between elements and links is provided by the concept of the *port*.

The elements can be divided into:

• *Tasks*: predefined tasks, to use or reuse⁶,

⁶In the current context, Web services can, for example, be considered tasks.

- *Roles*: existing roles (which will intervene during the execution phase),
- Data: available resources, to be mobilized.

The concept of the *task* corresponds to concepts of Activity, Process, etc. as generally used in the other workflow meta-models. We further break up this concept with a composite template: a task can be complex or atomic, with the possibility of reusing a complex task concatenated into an atomic task.

The elements are connected by unidirectional links⁷ via ports. We distinguish between:

- The data links (*DataLink*) which are used, on the one hand, to transfer data between elements and, on the other, to ensure the correct sequence of the processes.
- The control links (*ControlLink*) and mixed links (*MixedLink*) which are included mainly to control the authorization of execution and/or the temporal scheduling.

Links connect elements by way of *ports* (normal ports, by default) which are attached to them. Each element has input/output ports (the I/O type is connected in the direction of the corresponding link).

In addition, to be able to handle more complex examples such as data merging, synchronization, etc., of the elements (port and link), specific ports are introduced: AND, OR, and XOR.

To facilitate the manipulation of processes, a corresponding graphical language is proposed, cf. fig 6.

Element	Atomic Task	Complex Task	Role	Data
Port	Normal O	OR port : V	AND port : A	XOR port : X
Link	Mixed : Con	dition ata Control : -	Condition ► Da	ta∶ <u>Data</u>

Figure 6: An associated graphical language.

3.2 Intermediate Level: Concept of Context and Conformity

At the intermediate level, the user transforms the abstract business model into an instantiated concrete model using appropriate data and processes. (To do this, he will use the platform's search engine component and the meta-information on the resource.) We propose to verify and validate the concrete model before proceeding to its execution. Towards this end,

⁷There is no direct link between role and resource. In most cases, links between role and resource can be deduced from role-task and task-resource links.

we present the sub-stages planned for the intermediate level, the difficulties that arise and the solutions we propose.

3.3 Analysis of the "Intermediate" Level's Sub-stages

To illustrate the different stages, we use an example from the biological domain. Figure 7 shows the abstract business model: it starts by an analysis of similarities based on a set of supplied sequences, then the results are transferred to another process to align them.



Figure 7: A business model of the biological domain.

To us, the two essential sub-stages during the "intermediate" phase are:

1. **Instantiation Stage.** It consists of replacing the abstract elements defined in the business model by real resources which are found and located with the help of the platform's search engine. This search is based on the meta-information of the real resources (stored in the local base or in directories).

Considering again the example of figure 7, suppose that the search leads to two concrete instances for the two abstract processes: T1 and T2, whose signatures are:

- T1: **SimilarityAnalysis** (A): B. T1 takes data of format⁸ A as input and returns a result of format B
- T2: Alignment (C): D. T2 takes data of format C as input and returns a result of format D

After instantiation of the business model, we arrive at the situation in figure 8-i.

2. Chaining and Validation Stage. Concrete elements should be linked between themselves using different predefined links of the meta-model. In the example under consideration, it will be data links that will be used. A further difficulty arises (cf. fig 8-ii) which we call "conformity": does the data exchanged between the two concrete processes conform to these processes' signature?



3.3.1 Handling Conformity

Based on the preceding analyses, we can say that the two sub-stages have objectives of:

- searching and locating the resources necessary for instantiating the business model
- verifying and correcting the incompatibilities in the generated instantiated model to be able to obtain a valid model.

To achieve these objectives, several reflections are conducted in parallel: the first bears on the modeling of the different resource categories that make up the environment or context of the information technology platform, the second bears on the choice, depending on the problems posed, of the formalism most suitable for representing the knowledge associated with these various resources.

Concept of Context or Environment of the Platform. The concept of the context or the environment of the platform can be represented by the following three sub-organizations (cf. fig.9):

- organization of human resources: they manage the user accounts on the platform as well as their different roles and associated access rights,
- organization of data, and
- organization of processes.

Since we started with the hypothesis of delocalized resources (data and processes), we propose to store only their references locally, in the form of appropriate descriptions. These descriptions (metadata of some sort) are arranged in order within specialization/generalization hierarchies. The latter serve as a basis for the localization and search of real resources.

As shown in the class diagram of the global architecture (cf. fig9), in the *organization of data* hierarchy, a description relating to some concrete data is linked to the corresponding data format. And in the

⁸We use "data type" or "data format"



Figure 9: Concept of work context.

organization of processes hierarchy, the description relating to a concrete process comprises at the minimum the process's signature, which itself includes the input and output data formats.

For the construction of these hierarchies, we are actually developing a formalism which conforms the metadata profile defined in the project MDWeb.

Proposed Solution for Verifying Conformity. For the purpose of verifying conformity, we propose to use the context defined earlier.

Let us take an example: we have a data hierarchy and a processes hierarchy (left and right parts, respectively, in figure 10). The manner of establishing relationships between these two hierarchies is essentially based on the matching between different predefined data formats and the process signatures.

In general, we intend to construct the global resource graph after analyzing the stored descriptions.

Definition of a Resource Graph. A resource graph in our work context is, in fact, an oriented graph G=(N, A), with:

- N a non-empty finite set of nodes, $N = N_P \cup N_D \cup N_F$, with:
 - 1. N_P: a set of nodes, which represents concrete processes;
 - 2. N_D : a set of nodes, which represents real data;



Figure 10: Matching of process signatures and of their input/output data formats.

3. N_{*F*}: a set of nodes, which represents data formats.

We can then determine whether a node $\mathbf{n} \in \mathbf{N}$, then $\mathbf{n} \in \mathbf{N}_P \lor \mathbf{n} \in \mathbf{N}_D \lor \mathbf{n} \in \mathbf{N}_F$.

- A a set of arcs between the nodes. If an arc $\mathbf{a}=(n_1,n_2)\in \mathbf{A}$, then $n_1\in \mathbf{N}\wedge n_2\in \mathbf{N}\wedge n_1\neq n_2$. Two types of arcs are presented in a resource graph:
 - 1. \mathbf{A}_R : a set of reference arcs. If an arc $\mathbf{a}_r = (n_1, n_2) \in \mathbf{A}_R$,

then $(\mathbf{n}_1 \in \mathbf{N}_D \land \mathbf{n}_2 \in \mathbf{N}_F) \lor (\mathbf{n}_1 \in \mathbf{N}_P \land \mathbf{n}_2 \in \mathbf{N}_F) \lor (\mathbf{n}_1 \in \mathbf{N}_F \land \mathbf{n}_2 \in \mathbf{N}_P)$

2. A_S : a set of specialization arcs. If an arc $a_s = (n_1, n_2) \in A_S$,

then $\mathbf{n}_1 \in \mathbf{N}_F \wedge \mathbf{n}_2 \in \mathbf{N}_F$

An example of a resource graph is shown in figure 11. It has been obtained by using a set of graphical symbols meant to represent data descriptions (overlaid rectangles), the various data formats (the ovals), and the process descriptions (the rectangles with handles, with the latter representing signatures). The reference links (*ref*) constructed between the resources are in fact the relationships established from the matching between data formats stored in each of the descriptions (of data/process). For example, *Data 1* is in *format 1*; *Process 6* takes data in *format 2* and *format 4* as input and generates results in *format 5*. To not unnecessarily complicate the diagram, only a specialization link (*subType*) between *format 6* and *format 8* is added.

Note: For the graph to remain readable and at the level of concrete resources, we have not shown the concept of resource categories from figure 10.

Based on the preceding hypotheses, we think that the problem of verification and validation of the conformity in an instances model can be considered as an itinerary-finding problem between two fixed nodes of the resource graph (cf. fig 11).

The verification of conformity thus comes down to determining if there exists a match between two



Figure 11: The concept of a resource graph in our context.

process nodes. To elucidate our proposal further, we provide the following definitions:

- The function *subType*(*f_x*) returns a set of formats, which are the sub-formats of *f_x*.
- The function *NumberInputs*(*p_x*) returns the number of input parameters of process *p_x*.
- A path c_n=(n₁, n₂,, n_t), with for i=1..t, n_i ∈ N, if it exists, is represented by a set of nodes, which starts with node n₁ and ends with node n_t. All other nodes included in this set are covered by the path.

The definition of a path between two nodes denotes a possible matching solution between those two nodes.

• A set of paths $path(n_x, n_y) = \{c_1, c_2, ..., c_t\}$ is a collection of paths, with for i=1..t, a path c_i in this collection should be in the form $c_i = (n_x, ..., n_y)$.

The definition of a set of possible paths between two nodes represents the set of matching solutions found between those two nodes.

• A path $c_n=(n_1, n_2, \dots, n_t)$ is simple, if and only if: for i=2..t-1, if $n_i \in N_P$, then *NumberInputs* $(n_i)=1$.

The definition of a simple path corresponds to a match between two data formats, which does not require an additional input parameter. Thus, the path (F2, P2, F3, P5, F4) is a simple path, the two process nodes, P2 and P5, do, in fact, satisfy the condition of the simple path, i.e.: NumberInputs(P2)=1 and NumberInputs(P5)=1.

• A path $c_n = (n_1, n_2, ..., n_t)$ is *complex*, if and only if: for i=2..t-1, $\exists n_i \in N_P$ and *NumberInputs* $(n_i) > 1$.

The definition of a complex path corresponds to a match between two data formats requiring additional input parameters. Thus path (F4, P6, F5, P7, F6) is complex because P6 requires two input parameters (in addition to the F2 format parameter). The analysis of compatibility between two chained processes comes down here to an analysis of the compatibility between the data formats of the chained output and input ports of these two processes. Let us suppose that the data formats f_o and f_i are linked, and that the direction of the data flow is from f_o towards f_i , we can then summarize the different conformity cases into the four following situations:

- 1. **Perfect Compatibility**, with condition if $(f_o = f_i) \lor (f_o \in subType(f_i))$. The data format of the output of the first process is identical to, or is a sub-type of, the data format of the input of the second process. From a syntactic point of view, no adaptation is necessary.
- Compatibility after Adaptation, with condition if (f_o ≠ f_i) ∧ (f_o ∉ subType(f_i)) ∧ (path(f_o, f_i) ≠ ø) ∧ (∃ c_n ∈ path((f_o, f_i)), c_n is a simple path). The two data formats are not compatible at first glance but a path between the two has been found using an adaptation solution. This adaptation takes place automatically without recourse to additional input parameters.
- Compatibility with Adaptation', with condition if (f_o ≠ f_i) ∧ (f_o ∉ subType(f_i)) ∧ (path(f_o, f_i) ≠ ø) ∧ (∀ c_n ∈ path((f_o, f_i)), c_n is a complex path). The two data formats are not compatible at first glance but a path that links them has been found. However, to apply the adaptation solution additional input parameters have to be provided.
- 4. Incompatible, with condition if $(f_o \neq f_i) \land (f_o \notin subType(f_i)) \land (path(f_o, f_i) = \oslash)$. This situation is quite clear: the two linked data formats are not compatible at all, and no path has been found in the resource graph. Human intervention will be required in such a case. If the problem of incompatibility is resolved by implementing a specific adapter, the system will be enriched by the addition of the adaptation solution used.

4 PERSPECTIVES AND CONCLUSIONS

Platform MDWeb offers the possibilities to describe geographic resource and then use these saved descriptions to localize the corresponding resource. The workflow component, as presented in this article, is actually our main research focus, and it's under construction. The meta-model and the graphical language for designing workflow chains currently exist only as prototypes. We now have to construct the resource graph based on the proposals we have advanced. We are aware that the global resource graph may become substantial and thus its construction and maintenance may prove cumbersome. The possibility of constructing a local resource graph using templates of business process chains merits explorations because that may alleviate this difficulty. Then the conformity cases need to be formalized and different path-finding algorithms constructed to allow the validation of the intermediate level process chains. The next step for us, consist thus in the verification of the instanced process chains, and of course these validated chains then can be shared and reused by other users. The final part of the work will be devoted to the dynamic phase, i.e., the execution strategy of the valid chain.

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