KINETIC MORPHOGENESIS OF A MULTILAYER PERCEPTRON

Bruno Apolloni¹, Simone Bassis¹ and Lorenzo Valerio²

¹Department of Computer Science, University of Milan, via Comelico 39/41, 20135 Milan, Italy ²Department of Mathematics "Federigo Enriques", University of Milan, via Saldini 50, 20133 Milan, Italy

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Abstract:

We introduce a morphogenesis paradigm for a neural network where neurons are allowed to move autonomously in a topological space to reach suitable reciprocal positions under an informative perspective. To this end, a neuron is attracted by the mates which are most informative and repelled by those which are most similar to it. We manage the neuron motion with a Newtonian dynamics in a subspace of a framework where topological coordinates match with those reckoning the neuron connection weights. As a result, we have a synergistic plasticity of the network which is ruled by an extended Lagrangian where physics components merge with the common error terms. With the focus on a multilayer perceptron, this plasticity is operated by an extension of the standard back-propagation algorithm which proves robust even in the case of deep architectures. We use two classic benchmarks to gain some insights on the morphology and plasticity we are proposing.

1 INTRODUCTION

A couple of factors determining the success of complex biological neural networks, such as our brain, is represented by a suited mobility of neurons during the embrional stage along with a selective formation of synaptic connections out of growing axons (Marín and Lopez-Bendito, 2007). While the second aspect has been variously considered in artificial neural networks, for instance in the ART algorithms (Carpenter and Grossberg, 2003), the morphogenesis of artificial neural networks has been mainly intended as the output of evolutionary algorithms which are deputed to identify its most convenient layout (Stanley and Miikkulainen, 2002). Rather, in this paper we focus on a true mobility of the neurons in the topological space where they are located.

To bypass the complexity of the chemical and electrochemical phenomena at the basis of the brain morphology (Marín and Rubenstein, 2003), we prefer to rule the artificial neuron motion through a classical Newtonian dynamics which is governed by clean and simple laws. On the one hand, we look for an efficient assessment of the location of the neurons which promotes the specialization of their computational task as a part of the overall functionality of the neural network they belong to. In this sense, we borrow from the old trade unions' slogan "work less, work all" the aim of a fair distribution of cognitive and computa-

tional loads on each neuron. On the other hand, w.r.t. a multilayer perceptron (MLP) architecture, we assign the concrete realization of this aim to two antagonist forces within a potential field: i) an attraction force from the upward layer neurons to the downward layer ones, which is determined by the masses of any pair of mates, which in turn we identify with the delta term of the back-propagation algorithm; and ii) a repulsive force between similar neurons in the same layer, where similarity is appreciated in terms of their vectors of outgoing connection weights. The potentials associated to these forces plus the induced kinematics concur on the definition of the Hamiltonian of the motion (Feynman et al., 1963), which we integrate with other energetic terms coming from the cognitive goals of the network: namely, a quadratic error term plus an entropic term in the realm of feature extraction algorithms. This extended Hamiltonian constitutes the cost function of a standard back-propagation algorithm which synergistically adapts weights and locations of the single neurons.

We check the benefits of this contrivance on a couple of demanding benchmarks available on the web. Actually, we do not claim that our training procedure outperforms the best algorithms in the literature. Rather, we realize the robustness of our results within a reviving paradigm of a general-purpose learner with a very essential training strategy. The core of our experimental analysis is a preliminary characterization

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of the morphogenesis functionality which enriches the complexity of the training behavior without leading to chaotic or diverging trends.

The paper is organized as follows. In Section 2 we describe the dynamics of the neurons. Then we resume the main features of the related learning procedure in Section 3. We toss the procedure on benchmarks in Section 4. In the final section we draw some conclusions and outline future work.

2 A DYNAMICS OF THE NEURONS

Let us consider an *r*-layer MLP where all neurons of a layer are located in a Euclidean (two-dimensional, by default) space \mathfrak{X} . Moreover let us fix the layout notation, where subscript *j* refers to neurons lying on layer $\ell + 1$, *i*, *i'* to those located in layer ℓ , and ℓ runs through the *r* layers. We rule the activation of the generic neuron by:

$$\tau_j = f(\operatorname{net}_j); \quad \operatorname{net}_j = \sum_{i=1}^{\nu_\ell} w_{ji} \lambda_{ji} \tau_i; \quad \lambda_{ji} = e^{-\mu d_{ji}}$$
(1)

where τ_j is the state of the *j*-th neuron, w_{ji} the weight of the connection from the *i*-th neuron (with an additional dummy connection in the role of neuron threshold), v_{ℓ} the number of neurons lying on layer ℓ , and *f* the activation function. In addition λ_{ji} is a penalty factor depending on the topological distance d_{ji} between the two neurons. Namely, $d_{ji} = ||\mathbf{x}_j - \mathbf{x}_i||^{-1}$, where \mathbf{x}_j denotes the position of the neuron within its layer. This factor affects the net-input net_j of the *j*-th neuron in an unprecedented way by linking the information piped through the network to the dynamics of the neurons. Thus, we complete the description of the network by specifying the potential field where the neurons, in the role of particles, are embedded.

With reference to Figure 1, generated by the neurons of two contiguous layers $(\ell, \ell + 1)$, on each neuron *i* of layer ℓ we have a couple of forces (A, R):

$$A = G \frac{m_j m_i}{\zeta_{ji}^2}; \quad R = k_{ii'} (l - d_{ii'})_+$$
(2)

where $(x)_+ = \max\{0, x\}$, representing a gravitational force between the masses m_j, m_i with inter-layer distance ζ_{ji} , and a repulsive force between neurons i, i'at intra-layer distance $d_{ii'}$, respectively. As for the former, we assume ζ_{ji} to be a large constant *h* resuming the square root of *G* as well. We may figure the layers lying on parallel planes which are very far each



Figure 1: Potential field generated by both attractive upward neurons (black bullets) and repulsive siblings (gray bullets). The bullet size is proportional to the strength of the field, hence either to the neuron mass (black neurons) or to the outgoing connection weight averaged similarity (gray neurons). Arrows: stream of the potential field; black contour lines: isopotential curves.

other; in this respect d_{ji} in (1) represents the length of projection of the vector from the *i*-th to the *j*-th neuron on the downward layer. The right hand side term in (2) is an *l*-repulsive force which is 0 if $d_{ii'} > l$. To conclude the model, we identify the mass of the neurons with their information content which in our back-propagation training procedure is represented by the back-piped error term δ (see Section 3). After normalizing in order to maintain constant the total mass on each layer, its expression reads: $m_i = \frac{|\delta_i|}{||\delta||_1}$. Moreover, the elastic constant $k_{ii'}$ hinges on how similar the normed weight vectors are, i.e. on the modulus of the cosine of the angle between them:

$$k_{ii'} = \left| \frac{\langle \mathbf{w}_i \cdot \mathbf{w}_{i'} \rangle}{\|\mathbf{w}_i\| \cdot \|\mathbf{w}_{i'}\|} \right|$$
(3)

The dynamics of this system is ruled by the Hamiltonian:

$$H = \xi_{p_1} P_1 + \xi_{p_2} P_2 + \xi_{p_3} P_3 \tag{4}$$

for suitable ξ_{p_i} s, with

1

$$P_{1} = \frac{1}{h} \sum_{i,j} m_{i} m_{j}; \quad P_{2} = \frac{1}{2} \sum_{i,i'} k_{ii'} (l - d_{ii'})_{+}^{2};$$
$$P_{3} = \frac{1}{2} \sum_{i} m_{i} ||\mathbf{v}_{i}||^{2} \quad (5)$$

where the latter is connected to the kinetic energy in correspondence of the neuron velocities \mathbf{v}_i s. The motion driven by this Hamiltonian is ruled by the acceleration:

¹With $\|\cdot\|_i$ we denote the L_i -norm, where i = 2 is assumed wherever not expressly indicated in the subscript.

$$\mathbf{a}_{i} = \xi_{1} \sum_{j} m_{j} \operatorname{sign}(\mathbf{x}_{j} - \mathbf{x}_{i}) - \xi_{2} \sum_{j'} k_{ii'} (l - d_{ii'}) + \operatorname{sign}(\mathbf{x}_{i'} - \mathbf{x}_{i}) \quad (6)$$

for proper ξ_i s. Actually, for simplicity's sake we embed the mass of the accelerated particle into ξ_2 . Since this mass is not a constant, it turns out to be an abuse which makes us forget some sensitivity terms during the training of the network. Moreover, in order to guide the system toward a stable configuration, we add a viscosity term which is inversely proportional to the actual velocity, namely $-\xi_3 \mathbf{v}_i$. However we do not reckon the potential linked to this term within the Lagrangian addends for analogous simplicity reasons. During the training of the MLP, we consider the following companion potentials driving the neurons in the coordinate space reporting the weights of their outgoing connections, according to (LeCun, 1988):

1. an error function that we identify with the customary quadratic error on the output layer, hence:

$$E_{c} = \frac{1}{2} \sum_{o} (\tau_{o} - z_{o})^{2}$$
(7)

with z_o target of the network at the *o*-th output neuron, and

2. an entropic term devoted to promoting a representation of the neuron state vector through Boolean Independent Components (Apolloni et al., 2009) via the Schur-concave function (Kreutz-Delgado and Rao, 1998) – the BICA term:

$$E_b = \ln\left(\prod_i \tau_i^{-\tau_i} (1-\tau_i)^{-(1-\tau_i)}\right) \qquad (8)$$

for the state vector τ lying in the Boolean hypercube (for instance computed by a sigmoidal activation function).

As a conclusion, we figure the neuron motion within the whole coordinate space to be ruled by the extended Hamiltonian \mathcal{L} constituted by the sum of both physical and cognitive terms:

$$\mathcal{H} = \xi_{e_c} E_c + \xi_{e_b} E_b + \xi_{p_1} P_1 + \xi_{p_2} P_2 + \xi_{p_3} P_3 \qquad (9)$$

where the links between the two half-spaces are tuned by: i) the λ_{ji} coefficients in the computation of the net-input, and ii) the cognitive masses m_i of the neurons.

3 TRAINING THE NETWORK

In our framework morphogenesis is the follow-out of learning. The functional solution of the Hamiltonian equations deriving from (9) leads to a Newtonian dynamics in an extended potential field. Rather, its parametric minimization identifies the system ground state which according to quantum mechanics denotes the most stable of the system equilibrium configurations (Dirac, 1982). Actually, the framing of neural networks into the quantum physics scenario has been variously challenged in recent years (Ezhov and Ventura, 2000). However these efforts mainly concern the quantum computing field, hence enhanced computing capabilities of the neurons. Here we consider conventional computations and classical mechanics. Rather, superposition aspects concern the various endpoints of learning trajectories. Many of them may prove interesting (say, stretching valuable intuitions). But a few, possibly one, attain stability with a near to zero entropy – a condition which we strengthen through the additional viscosity term. In turn, we use backpropagation as an effective minimization method to move toward the ground state and reread the entire goal in terms of a MLP training problem.

In comparison to the many new strategies considered to cope with difficult learning problems, such as kernel methods (Danafar et al., 2010), restricted Boltzmann machines (Hinton et al., 2006) and so on, we assume that most of the goals they pursue are implicitly resumed by the components of our extended Hamiltonian in terms of: i) emerging structures among data, ii) feature selection, iii) grouping of specialized branches of the network, and iv) wise shaking of their state to be unstuck from local minima. The technicalities of implementing backpropagation in our framework concern simply an accurate reckoning of the derivatives of the cost function along the layers. The excerpt of this is reported in Table 1.

Summing up, we run the two (forward and backward) phases of the training procedure as usual. But we must be particularly careful about updating not only the state vector, but also the positions of the neurons during the forward phase on the basis of the accelerations determined by the potential field.

4 NUMERICAL EXPERIMENTS

We are left with both a synergistic physics-cognitive contrivance to move neurons in an MLP and a bet that this motion helps learning even in the most highly demanding instances of deep neural networks (Larochelle et al., 2009). So what we get is not a mere layout shaking but a truly efficient neural network morphogenesis.

To check this functionality, we train two 5-layer MLPs as in Figures 2(a) and (c) on two benchmarks

err.	$\frac{\partial (E_c + E_b)}{\partial w_{ji}} = \left(1 - \frac{w_{ji}}{d_{ji}} (\mathbf{x}_j - \mathbf{x}_i) \frac{\partial \mathbf{x}_i}{\partial w_{ji}}\right) \tau_i \lambda_{ji} \delta_j;$ $\delta_j = f'(\operatorname{net}_j) \left(-\gamma \ln\left(\frac{\tau_j}{1 - \tau_j}\right) + \sum_k \delta_k \lambda_{kj} w_{kj}\right); \gamma = \frac{\xi_{e_b}}{\xi_{e_c}}$	(10)
pot.	$\frac{\partial P_1}{\partial w_{ji}} = m_j \frac{\operatorname{sign}(\delta_i)}{\ \delta\ _1} (1 - m_i) f'(\operatorname{net}_i) \delta_j$	(11)
	$\frac{\partial P_2}{\partial w_{ji}} = \sum_{i'} \frac{1}{2} (l - d_{ii'})^2_+ \frac{\partial k_{ii'}}{\partial w_{ji}} + \frac{k_{ii'}}{d_{ii'}} (l - d_{ii'})_+ (\mathbf{x}_{i'} - \mathbf{x}_i) \frac{\partial \mathbf{x}_i}{\partial w_{ji}}$	(12)
	$\frac{\partial P_3}{\partial w_{ji}} = \frac{1}{2} \ \mathbf{v}_i\ ^2 \frac{\operatorname{sign}(\delta_i)}{\ \delta\ _1} (1 - m_i) f'(\operatorname{net}_i) \delta_j + m_i \mathbf{v}_i \frac{\partial \mathbf{v}_i}{\partial w_{ji}}$	(13)
dyn.	$\frac{\partial \mathbf{a}_{i}^{(n)}}{\partial w_{ji}} = -\xi_2 \left(\sum_{i'} ((l-d_{ii'})_{+}) \operatorname{sign}(\mathbf{x}_{i'} - \mathbf{x}_{i}) \frac{\partial k_{ii'}}{\partial w_{ji}} - \sum_{i'} k_{ii'} \operatorname{sign}(\mathbf{x}_{i'} - \mathbf{x}_{i}) \frac{\partial d_{ii'}}{\partial w_{ji}} \right)$	(14)
	$\frac{\partial k_{ii'}}{\partial w_{ji}} = \operatorname{sign}\left(\frac{\langle \mathbf{w}_i \cdot \mathbf{w}_{i'} \rangle}{\ \mathbf{w}_i\ \cdot \ \mathbf{w}_{i'}\ }\right) \frac{w_{ji'} \ \mathbf{w}_i\ \cdot \ \mathbf{w}_{i'}\ - \langle \mathbf{w}_i \cdot \mathbf{w}_{i'} \rangle w_{ji} \frac{\ \mathbf{w}_{i'}\ }{\ \mathbf{w}_i\ }}{(\ \mathbf{w}_i\ \cdot \ \mathbf{w}_{i'}\)^2}$	(15)

Table 1: Gradient expressions for the backward phase from the second to the last layer down.

that are representative of a regression and a classification demanding task, respectively. They are:

- 1. The Pumadyn benchmark pumadyn8-nm (Corke, 1996). It consists of 8, 192 samples, each constituted by 8 inputs and one output which are related by a complex nonlinear equation plus a moderate noise, which we process through a $8 \times 100 \times 80 \times 36 \times 1$ architecture. Neurons are distributed on the crosses of a square grid centered in (0,0) in each layer, with a 100 long edge.
- 2. The MNIST benchmark (LeCun et al., 1998). It consists of a training and a test set of 60,000 and 10,000 examples, respectively, of handwritten instances of the ten digits. Each example contains a 28×28 grid of 256-valued gray shades. We process it with a $196 \times 120 \times 80 \times 36 \times 10$ architecture, where: i) the input neurons are reduced by 1/4 w.r.t. the image pixels by simply mediating contiguous pixels, ii) the 10 output neurons lie over a circle of ray 50, thus referring to a unary representation where a single neuron is assigned to answer 1 and the others 0 on each digit, and iii) the neurons of the remaining layers are on a grid as above.

Without exceedingly stressing the network capabilities (we rely on around 20,000 weight updates with a batch size equal to 20, and a moderate effort to tune the parameters per each benchmark), we drive the training process toward local minima in a good position, though not the best, when compared to the results available in the literature.

Namely, as for the regression task, we get the mean squared errors (MSEs) in Table 2 within the Delve testing framework (Rasmussen et al., 1996). They locate our method in an intermediate position

Table 2: Regression performances on pumadyn8-nm for different training set sizes.

h	tr. s	et size	64 —	128-	256	512	1024	
Γ,	MSE	mean	5.255	2.245	1.818	1.283	1.213	
1		std.	(0.541)	(0.154)	(0.957)	(0.036)	(0.034)	

w.r.t. typical competitors, losing out against sophisticated algorithms that rely either on special implementations of back-propagation (such as those basing on ensembles or validation sets) or on other training rationale (such as kernel SVM (Danafar et al., 2010)). In turn the addition of both BICA term and neuron mobility constitutes a real benefit in respect to the standard back-propagation. We highlight the learning improvement in Figure 3 where we train the same network by exploiting these different facilities. In any case, the graphs denote both a stable behavior of the training algorithm and unbiased shifts between desired and computed outputs.

Analogously, the confusion matrix in Table 3 describes the performances in MNIST classification, while the course of the test error on the single digits is reported in Figure 4.

We get an error rate equal to 3.2%, that is poorer when compared to the best performances on this task which attest at around one order less (Ciresan et al., 2010). Nevertheless we are able to classify digits which would prove ambiguous even to a human eye in spite of the rough compression of the input (see Figure 5). Moreover, the MSE descent of the ten digits in Figure 4 denotes a residual training capability that could be achieved in a longer training session. We remark that, to train the network, we use a batch size of 20 examples randomly drawn from the 60,000 long training set, whereas the error reported in Figure 4 is measured on 200 *new* examples. Thus the curves con-



Figure 2: Initial (a) and final (b) network layouts for Pumadyn dataset. Initial layout (c) and 2-nd, 3-rd (left and right half section resp.) layer neuron trajectories from starting (gray bullets) to ending position (black bullets) for MNIST dataset.

		0	1	2	3	4	5	6	7	8	9	% err	
	0	964	0	2	2	0	2	4	3	2	1	1.63	
	1	0	1119	2	4	0	2	4	0	4	0	1.41	
	2	6	0	997	2	2	2	4	11	8	0	3.39	
	3	0	0	5	982	0	7	0	6	6	4	2.77	
S	4	ΞNC	0		0	946		-70 (3	2	υBI	_21	3.67	S
	5	5	1	1	10	0	859	7	1	5	3	3.70	
	6	5	3	1	0	3	10	933	0	3	0	2.61	
	7	1	5	14	5	2	1	0	988	3	9	3.89	
	8	4	1	2	8	3	3	8	4	938	3	3.70	
	9	5	6	0	11	12	8	1	11	7	948	6.05	

Table 3: Confusion matrix of the MNIST classifier.



Figure 3: Errors on regressing Pumadyn. (a) Course of training MSE with weight updates' number (wun) for the regression problem. Same architecture different training algorithms: light gray curve \rightarrow standard back-propagation, dark gray curve \rightarrow back-propagation enriched with the BICA term, black curve \rightarrow our mob-neu algorithm. (b-d) network outputs with target patterns (stp), respectively after the three training options: black curve \rightarrow target values sorted within the test set, gray curve \rightarrow the corresponding values computed by the network.



Figure 4: Course of the single digits testing errors with the number of weight updates.

cern a generalization error whose smooth course does not suffer by the changes on the set over which it is evaluated.

A first positive conclusion of this preliminary analysis is that our machinery, which we call *mobneu*, can achieve acceptable results: i) without stressing any specialization (by the way, the tuning parameters are very similar in both experiments), and ii) without taking much time (around 1 hour on a welldressed workstation equipped with a Nvidia Tesla c2050 graphical processor with 448 cores (NVIDIA Corporation, 2010)). Moreover, we bypass, without any tangible effort, the local minima traps commonly met during the training of deep neural net-



Figure 6: Dendritic structure in the production of digits: (a) '3', and (b) '4', covering layers ℓ from 3 to 5. (c) Cliques of highly correlated 2-nd layer neurons on the same digits.



Figure 5: Examples of incorrectly and correctly classified hardly handwritten digits.

works, such as the convergence to a unique output value, a high sensibility to different initial configurations, and a poor significance of delta-terms in lower layers (Larochelle et al., 2009).

What is the relevance of the neuron dynamics in these benefits? Figures 2(b) and (d) show respectively the final layout of the Pumadyn network and the trajectories of the 2-nd and 3-rd layer neurons in the MNIST experiment. We may observe some notably layout changes in search of a generally symmetric location of downward neurons w.r.t. upward ones, plus some special features denoting inner encodings. The latter is precisely a focus of our research. At the moment, we propose a couple of early considerations. Thus, in Figures 6(a-b) we capture the typical dendritic structure of the most correlated and active nodes reacting to the features of a digit. Namely, here we represent only the nodes whose output is significantly far from 0 with high frequency during the processing of the test set. Then we establish a link between those neurons, belonging to contiguous layers, which are highly correlated during the processing of a specific digit. An analogous analysis on intra-layer neurons highlights cliques of neurons jointly highly correlated in correspondence of the same digit, as shown in Figure 6(c).

Are these structures relevant? As mentioned in Section 2, the liaison between the physics and the cognitive parts of the system is represented by the penalty factor λ_{ii} . Its function is to topologically specialize the role of the neurons so that the connection weights decay with the distance between connected neurons. Thus, an early operational challenge we may venture is the isolation of a sub-network which maintains only informative connections. This goal leads us to the wide family of pruning algorithms commonly employed in the literature. In this instance as well, we may assume that the kinetic morphogenesis we have implemented, and λ_{ii} coefficients in particular, contribute to the emergence of the sub-network as made up simply of effective connection weights (w_{ii} times λ_{ii}) that are tangibly far from 0. For instance, we experimented that: i) the slimming of the network by pruning the connections between neurons located at a distance longer than 20 -with a reduction of 18% of connections - did not tangibly degrade the regression accuracy on Pumadyn dataset, at least in a few instances that we checked; and ii) retraining the network after pruning 50% of the MNIST architecture did moderately increase the classification error rate from 3.26 to 8%.

5 CONCLUSIONS

In this paper we gained some insights and questions about a new neural network paradigm. The key motivation for continuing its exploration stands in the search of a ground state which takes into account the agent mobility as a further facility of the neurons. Actually, artificial neural networks paradigm borns exactly in view of emulating an analogous paradigm which proved to be very efficient in nature. Nowadays we may envisage in social networks an extension of this paradigm as a social phenomenon which roots a great part of the ethological system evolution (Easley and Kleinberg, 2010). In turn, this may be considered a macro-scale companion of the neuromorphology process ruling the early stage of our live. Thus, we try to transfer one of the main features of both phenomena, namely the agents' mobility (either actual or virtual within the web) as a complement to the information piping capability of the network connecting them.

There is a lot of issues related to the task of combining motion with cognitive phenomena. On the one hand, in a very ambitious perspective we could consider learning as another form of mobility in a proper subspace, so as to state a link in terms of potential fields of the same order scientists stated in the past between thermodynamic and informative entropy. On the other hand, we may draw from the granular computing province (Apolloni et al., 2008) the analogous of the Boltzmann constant (Fermi, 1956) in terms of links between physical and cognitive aspects. In this paper, besides the notion of neuron cognitive masses, we stated this link through the λ coefficients. In turn, they play a clear role of membership function of the downward-layer neurons to the cognitive basin of the upward-layer neurons. We will further elaborate on these aspects in a future work.

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