Geometric Divide and Conquer Classification for High-dimensional Data

Pei Ling Lai¹, Yang Jin Liang¹ and Alfred Inselberg²

¹Department of Electronic Engineering, Southern Taiwan University, Tainan, Taiwan ²School of Mathematical Sciences, Tel Aviv University, Tel Aviv, Israel

Keywords: Classification, Divide and Conquer, Parallel Coordinates, Visualization.

Abstract: From the **Nested Cavities** (abbr. **NC**) classifier (Inselberg and Avidan, 2000) a powerful new classification approach emerged. For a dataset *P* and a subset S
ightharpoondown P the classifier constructs a rule distinguishing the elements of *S* from those in P - S. The **NC** is a geometrical algorithm which builds a sequence of nested unbounded parallelopipeds of minimal dimensionality containing disjoint subsets of *P*, and from which a hypersurface (the rule) containing the subset *S* is obtained. The partitioning of P - S and *S* into *disjoint* subsets is very useful when the original rule obtained is either too complex or imprecise. As illustrated with examples, this separation reveals exquisite insight on the dataset's structure. Specifically from one of the problems we studied *two different* **types** *of watermines were separated*. From another dataset, *two distinct* **types** *of ovarian cancer* were found. This process is developed and illustrated on a (sonar) dataset with 60 variables and two categories ("mines" and "rocks") resulting in significant understanding of the domain and simplification of the classification rule. Such a situation is generic and occurs with other datasets as illustrated with a similar decompositions of a financial dataset producing two sets of conditions determing gold prices. The divide-and-conquer extension can be automated and also allows the classification of the sub-categories to be done in parallel.

1 INTRODUCTION

Classification is a basic task in data mining and pattern recognition. The input to the classification algorithm is a dataset P and a designated subset S (Fayad et al., 1996). From insight gained from experience using the **NC** (Inselberg and Avidan, 2000) a significant new step emerges significantly improving the classification process. When the classifier either fails to converge or the rule is either very complex or not accurate, the **NC** classifier discovers the dataset's structure partitioning into distinct sub-categories which, in turn, can be more simply and accurately classified.

An extensive literature search, and specifically for geometric related classification algorithms using divide-and-conquer, was carried out to verify that our proposal is new. Of course, divide-and-conquer is inherent in classification as for example in decision trees and other classifiers (Xindowg and et al, 2008). Divide-and-Conquer is also used in Support Vector Classification (SVM) (Kugler, 2006) and also with geometric SVM algorithms (Mavroforakis et al., 2006). We found other geometric classification algorithms (McBride and Peterson, 2004) and related approaches (Marchand and Shawe-Taylor, 2002) (Murthy and et al, 1993) and more but none similar to what is being proposed here.

To understand the key idea an example with the **NC** algorithm is presented on a dataset with 32 variables and 2 categories obtaining an accurate rule using the original classifier. The motivation for the extension is described next with a dataset having 60 variables and two categories. Though the resulting rule is not accurate the dataset's structure is revealed yielding a partition which substantially improves the classification. The presentation is intuitive and technical details of the implementation are not elaborated.

2 CLASSIFICATION ALGORITHM

With parallel coordinates (abbr. \parallel -coords) (Inselberg, 2009) a dataset *P* with *N* variables is transformed into a set of points in *N*-dimensional space. In this setting, the designated subset *S* can be described by means of a hypersurface which encloses just the points of *S*. In practical situations the strict enclosure requirement is

Ling Lai P., Jin Liang Y. and Inselberg A.

Geometric Divide and Conquer Classification for High-dimensional Data. DOI: 10.5220/0004050600790082

In Proceedings of the International Conference on Data Technologies and Applications (DATA-2012), pages 79-82 ISBN: 978-989-8565-18-1

Copyright © 2012 SCITEPRESS (Science and Technology Publications, Lda.)



Figure 1: Construction of enclosure for the **Nested Cavi**ties algorithm. The first "wrapping" S_1 is the convex hull of the points of *S* which also includes some points of P - S. The second wrapping S_2 is the convex hull of these points and it includes some points of *S* which are enclosed with the third wrapping S_3 . To simplify the wrappings are shown as convex hulls rather than as approximations. Here the selected set is $S = (S_1 - S_2) \cup (S_3 - S_4)$ where $S_4 = \emptyset$.

dropped and some points of *S* may be omitted ("false negatives"), while some points of P - S are allowed ("false positives") in the hypersurface. The description of such a hypersurface provides a rule for identifying, within an acceptable error, the elements of *S*. The use of Parallel Coordinates also enables *visualization of the rule*.

At first the algorithm determines a tight upper bound for the *dimension* R of S. For example, P may be a 3-dimensional set of points but all point of S may be on a plane; in which case S has dimension 2. Once R is determined R variables out of the N are chosen according to their predictive value and the construction process, schematically shown in Fig. 1, operates only on these R selected variables. It is accomplished by :

- ♦ use of a "wrapping" algorithm to enclose the points of *S* in a hypersurface S_1 containing *S* and typically also some points of P S; so $S ⊂ S_1^{-1}$.
- ♦ the points in $(P S) \cap S_1$ are isolated and the wrapping algorithm is applied to enclose them, and usually also some points of S_1 , producing a new hypersurface S_2 with $S \supset (S_1 S_2)$,
- ♦ the points in *S* not included in $S_1 S_2$ are next marked for input to the wrapping algorithm, a new hypersurface S_3 is produced containing these points as well as some other points in $P (S_1 S_2)$ resulting in $S \subset (S_1 S_2) \cup S_3$.



Figure 2: The dataset with 32 variables is shown in the background. It has 2 categories whose points are differencly colored. The table contains the explicit rule. The left scatterplot shows the first two consecutive variables. The classifier found that only 9 variables, whose ranges are indicated by the downward and upward arrowheads on their axis, are needed to describe the rule with a precision of 4%. The plot of the right shows the two best predictors and the separation achieved between the two categories.

The process is repeated alternatively producing upper and lower containment bounds for *S*; termination occurs when an error criterion is satisfied or when convergence is not achieved.

The algorithm decomposes P into nested subsets, hence the name **Nested Cavities** (abbr. **NC**) for the classifier. The nested subsets are disjoint so they are *partitions* of P. Basically, the "wrapping" algorithm produces a convex-hull approximation; the technical details are not needed here. It turns out, that in many cases using rectangular parallelopipeds for the wrapping suffices. compared to those obtained by 22 other well-known classifiers (see (Inselberg and Avidan, 2000)). The overall computational complexity is $O(N^2|P|)$ where N is the number of variables and |P|is the number of points in P

A dataset with 32 variables x_1, x_2, \ldots, x_{32} having 2 categories each having 300 points is chosen to exem-



Figure 3: Sonar dataset with 60 variables and 2 categories. The **NC** classifier partitions the dataset into 3 nested subsets indicated by the 3 rectangles, in middle of the lower row, with 148, 51 and 14 items each. To improve the visual clarity some of the variables (axes) not needed in the rule were removed.

¹By $S_j \subset S_k$ it is meant that the set of points enclosed in the hypersurface S_j is contained in the set of points enclosed by the hypersurface S_k



Figure 4: Schematic of the sonar dataset partition. The S_i are the nested subsets, $R = R_1 \cup R_2$ and the mines $M = M_1 \cup M_2$. Together with the notation is the number of items contained in each subset.

plify the process. The **NC** classifier applied to category 1 found that only the variables, ordered by their predictive value, $x_{11}, x_{14}, x_8, x_{10}, x_{12}, x_9, x_7, x_{23}, x_{13}$ are needed to specify the classification rule in only one iteration and about 6% error. The second iteration involves additionally x_2, x_5, x_6 reducing the error to 4%. The result is shown in Fig. 2; the separation achieved is striking.

Two error estimates are used: Train & Test and Cross-correlation. When the rule involves several iterations an additional criterion is employed to avoid *overfiting*. Namely, the rule error is traced iteration by iterations and the process is stopped when the error *increases* compared to the previous. As pointed out in (Inselberg and Avidan, 2000), the rule obtained by the **NC** classifier were applied to 4 bench-mark datasets and were the most accurate compared to those obtained by 22 other well known classifiers.

3 PARTIONING INTO SUB-CATEGORIES

As one might expect things do not always work out as nicely as for the example. The sonar dataset from (UCI, 2012) has been a real classification challenge with which we illustrate the **new** divide-and-conquer idea. It has 60 variables, 208 observations and 2 categories 1 for *Mines* with 111 observations and 0 for *Rocks* with 97 data points. Applying the **NC** classifier partitions the dataset into 3 nested subsets S_1, S_2, S_3 , with 148, 51 and 14 items respectively, The rule obtained involves about 35 variables and an unacceptable high error of about 45%. The result, demarcating the nesting (by the rectangles in the lower row) and showing some of the variables used in the rule is shown in Fig. 3.

The schematic in Fig. 4 clarifies the partition of the dataset into 4 disjoint sets, M_1, M_2 for the mines and R_1, R_2 for the "rocks". These are obtained by $S_3 =$



Figure 5: This is a financial dataset where subset corresponding to the high-gold prices is selected. The classification by **NC** partitions this subset into two (indicated by the 2 and 4th rectangle in the lower row) as for the sonar dataset.

 M_2 , $R_2 = S_2 - S_3$, $M_1 = S_1 - S_2$ and $R_1 = All - S_1$ where *All* stands for the full dataset. This is a very useful insight into the structure of the dataset and motivates the idea. The bulk of the mines are in M_1 which has the higher values of the variables needed to specify the rule. By contrast, the subset $M_2 = S_3$ is a small "island", having the smaller variable values, surrounded by R_2 differs markedly from M_1 .

Consider $R \cup M_1$ and apply the NC classifier. A rule distinguishing M_1 from R is found needing only 4 variables. Due to small size of M_1 the error estimates, with either *cross-correlation* or *trainand-test* the number of "false-negatives" were high, about 30%, though the "false-positives" were about 5% yielding a weighted average error of about 15%. For another interesting comparison distinguishing M_1 from M, NC yields a rule with 5 variables and an 8% average error. It is clear that M_1 is easily distinguished both from the "rocks" and the larger class of mines M_1 .

This strongly suggests that there are two very different types of mines included in this dataset. To summarize part of NC's output, indicated by the rectangles in the lower row of the figure, gives the decomposition of the dataset into nested subsets. From these one or more of the categories can be partitioned to obtain a more accurate and simpler rule. While this has been observed for some time it was only investigated recently. Of course, the idea of partitioning is inherent in classification which after all pertains to the division of a dataset and differentiating between the parts. While there is a lot of literature on partitions in data mining, as we already pointed out, this specific method has apparently not been proposed. Such a decomposition can clearly be automated and also the classification of the new categories can be *done in*



Figure 6: This a dataset with measurements pertaining to ovarian cancer having 50 variables and 3 categories. Classification by **NC** of one category yields a complex and inaccurate rule. It also partitions it into 2 sub-categories yielding simpler and more precise rule. It also suggests that this type of cancer has two different descriptions (morphologies).

parallel.

We have encountered similar situations with other datasets. For the financial dataset shown in Fig. 5, the data corresponding to a high price range for gold is the selected subset. Classification with **NC** showed that there are two different sets of conditions which cause the price of gold to rise. These are better characterized separately as for the sonar dataset. Interestingly, the price of Yen is involved in one of the conditions but not the other.

Another such example is shown in Fig. 6 for a dataset with measurements on ovarian cancer having 50 variables and 3 of categories (types of cancer). Classification of one category yielded a complex and imprecise rule. However, it also showed a decomposition into two sub-classes for which good rules were obtained. Since different descriptors were involved for each sub-class the thought arises that the cancer types are really different. These examples are *generic* of a common problem in classification, and for these we offer a time-honored solution: **divide and con-quer**.

REFERENCES

- Fayad, U. M. Piatesky-Shapiro, G., Smyth, P., and Uthurusamy, R. (1996). Advances in Knowledge Discovery and Data Mining. AAAI/MIT Press, Cambridge Mass.
- Inselberg, A. (2009). Parallel Coordinates : VISUAL Multidimensional Geometry and its Applications. Springer, New York.

Inselberg, A. and Avidan, T. (2000). Classification and Vi-

sualization for High-Dimensional Data, in Proc. of KDD, 370-4. ACM, New York.

- Kugler, M. (2006). Divide-and-Conquer Large-Scale Support Vector Classification. Ph.D. Thesis, Dept. of CSE, Nagoya Inst. of Tech.
- Marchand, M. and Shawe-Taylor, J. (2002). The set covering machine. J. Mach. Learn. Res.
- Mavroforakis, M., Sdralis, M., and Theodoridis, S. (2006). A Novel SVM Geometric Algorithm based on Reduced Convex Hulls. Pat. Rec. ICPR Inter. Conf. 564-568.
- McBride, B. and Peterson, L. G. (2004). Blind Data Classification Using Hyper-Dimensional Convex Polytopes. Proc. AAAI.
- Murthy, S. and et al (1993). *OC1: Randomized Induction* of Oblique Desicion Trees. AAAI.
- UCI (2012). Machine Learning Database Repository at. www.ics.uci.edu/ mlearn/MLRepository.html.
- Xindowg, W. and et al (2008). Top 10 algorithms in data mining. *Knowl. Inf. Syst.*, 14:1–37.

JBLICA