

Exploratory EEG Analysis using Clustering and Phase-locking Factor

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Abstract: Emotion recognition is essential for psychological and psychiatric applications and for improving the quality of human-machine interaction. Therefore, a simple and reliable method is needed to automatically assess the emotional state of a subject. This paper presents an application of clustering algorithms to feature spaces obtained from the acquired EEG of subjects performing a stress-inducing task. These features were obtained in three ways: using the EEG directly, using ICA to remove eye movement artifacts, and using EMD to extract data-driven modes present in the signals. From these features, we computed band-power features (BPFs) as well as pairwise phase-locking factors (PLFs), in a total of six different feature spaces. These six feature spaces are used as input to various clustering algorithms. The results of these clustering techniques show interesting phenomena, including prevalence for low numbers of clusters and the fact that clusters tend to be made of consecutive test lines.

1 INTRODUCTION

Emotions play a pivotal role in human communication, sometimes even more important than the actual ideas being transmitted. For instance, imagine yourself vacationing in a foreign country, not understanding the local language. Naturally, there is a gaping language barrier in any communication attempt. Nevertheless, you can easily and intuitively gauge the emotional state of your interlocutor, knowing if s/he is being aggressive, pleasant, sad, happy, etc., allowing to infer, in rough terms, what is going on. Indeed, the need to communicate emotion has inspired the development of the famous *emoticons* for text-based Internet chatting, though the participants may not always be truthful (Herbert, 2012).

However, this aspect of communication is lacking in human-machine interaction, where the machines (e.g. your personal computer) cannot understand nor produce emotional cues, which could potentially augment the interaction quality. Therefore, there is a need to, by simple and reliable means, assess the emotional state of a person, not only in the context of human-machine interaction, but also in psychological and psychiatric studies, which many times rely on self-evaluation questionnaires to assess the emotions elicited during the experiments (Coan and Allen, 2007).

One possible approach to automatic emotion reco-

gnition is by analyzing the subject's biosignals (e.g. electrodermal activity, blood-volume-pulse, peripheral temperature, electrocardiogram signals) during emotion elicitation (Canento et al., 2011). In particular, the electroencephalogram (EEG) is a noninvasive, cost effective and simple technique, with good temporal resolution (Mak and Wolpaw, 2009), providing a measure of what is happening in the brain, the physiological source of emotions. It has long been noted that the EEG can provide information about the emotional state of the subject, in particular regarding frontal asymmetries (Ahern and Schwartz, 1985; Coan and Allen, 2004). In this paper, we make an exploratory analysis of the EEG acquired from subjects performing a stressful task, demanding high concentration levels over a long period of time. This experiment mimics what may happen during an interactive educational game, where it would be useful to detect when the subject is growing tired of performing a certain task, seamlessly switching to another, less demanding activity.

Traditionally, EEG signals are analyzed by extracting band power features, given that brain activity, as measured from the scalp, exhibits an oscillatory behavior whose dynamics (amplitude, frequency and phase) are modulated by the various neurological tasks (Pfurtscheller and Lopes da Silva, 1999). For example, the task of movement preparation induces a decrease of the EEG power in the

motor cortex, termed Event-Related Desynchronization (Pfurtscheller and Lopes da Silva, 1999). However, band power features require the selection of the frequency bands, which may change from subject to subject. An alternative method to analyze the EEG, the Phase-Locking Factor (PLF), has been proposed in the field of Brain-Computer Interfaces (Carreiras et al., 2012), which we apply here in the context of emotion analysis. This measure may be useful in the sense that, as a synchronization measure, it can identify the previously mentioned frontal asymmetries observed in the EEG.

This paper is organized as follows: Section 2 describes the process used to obtain the EEG signals. Section 3 details the methodology proposed in this paper, which consists of three main stages: signal processing (section 3.1), feature extraction (section 3.2) and clustering (section 3.3). Section 4 presents the results obtained after applying this methodology to the EEG data. Section 5 and section 6 discuss these findings and present concluding remarks, respectively.

2 EMOTION ELICITATION AND DATA ACQUISITION

The EEG signals were obtained in the context of the HiMotion project (Gamboa et al., 2007), an experiment to acquire information related to human-computer interaction and physiological signals on different cognitive activities. The signals were acquired at four scalp locations according to the 10-20 system (F_{p1} , F_z , F_{p2} , and O_z – see Figure 1), with a sampling frequency of 256 Hz.

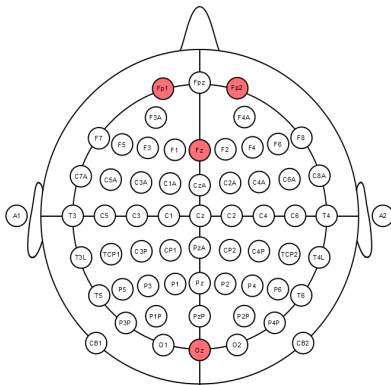


Figure 1: Location of the acquired electrodes (red).

During the acquisition, the subjects were asked to perform various interactive cognitive tasks. In particular, a concentration task was performed, inspired in a test from the MENSA set (Fulton, 2000). In this test,

the subject is given a matrix (20 lines by 40 columns) of integers. The goal is to identify, line by line, pairs of consecutive numbers that add to 10 (see Figure 2). This task is cognitively demanding, as the pairs can be consecutive (i.e. the same number can be used in more than one pair), and therefore the test measures the capability of the subject to maintain concentration over a long period of time, being expected to be stress-inducing. EEG data was recorded from 24 subjects (17 males and 7 females) with ages in the range 23.3 ± 2.4 years.

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2	6	6	2	5	8	9	2	8	1	9	3	7	3	4	4	5	7	5	9	6	6	7	5	7	3	1	5	7	3	1	5	7	2	8	2	8	5	3	1	7	3

Figure 2: Example matrix of the concentration test; the user selects, line by line, the pairs of consecutive numbers that add to 10.

3 THE PROPOSED METHODOLOGY

In order to analyze the EEG signals obtained as described in section 2, we propose the methodology presented in figure 3. This methodology starts with a filtering stage, following by a denoising process using independent component analysis (ICA) and empirical mode decomposition (EMD). The EEG features are obtained in the feature extraction stage using two different measures: band-power features (BPF) and phase-locking factor (PLF). Finally, several clustering algorithms are applied to each of the six feature spaces and the results are analyzed to detect changes in the emotional state. All these stages are explained in detail in the following subsections.

3.1 Signal Processing

In order to eliminate noise from non-biological sources (power-line noise, baseline wander, etc.), the raw EEG was processed with two Butterworth filters, applied with both a forward and a backward pass, to avoid phase disruptions: one high-pass filter, order 8, with cutoff frequency at 4 Hz and one low-pass filter, order 16, with cutoff frequency at 40 Hz. How-

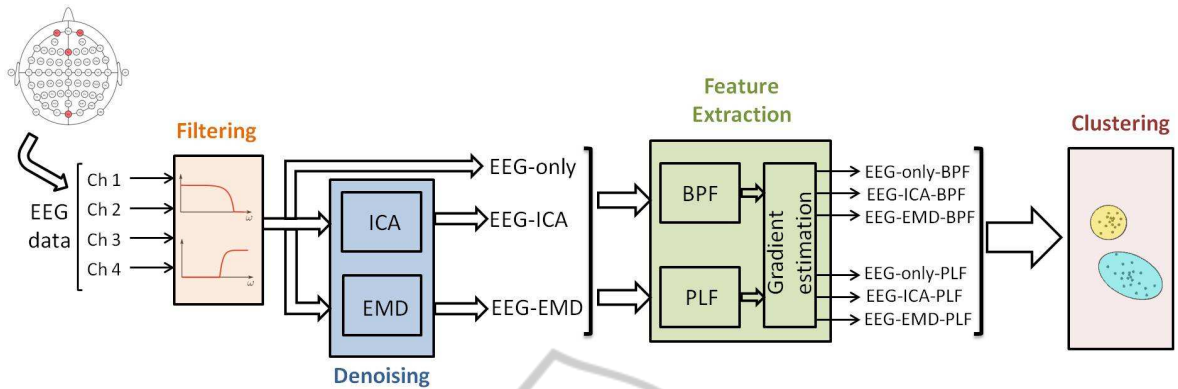


Figure 3: Scheme with the proposed methodology.

ever, the resulting signal is still fraught with biological artifacts, such as eye blinks, eye movements, and other muscle contractions. Therefore, three distinct paths were evaluated to later apply the feature extraction algorithms. The first, and simplest approach applies no further noise reduction, which we will call as the EEG-only approach, based on the filtered EEG. The second approach uses Independent Component Analysis (ICA) in an attempt to reduce the impact of eye artifacts (denoted as EEG-ICA). Finally, the last solution employs Empirical Mode Decomposition (EMD), a method to analyze nonstationary and non-linear data (denoted as EEG-EMD).

3.1.1 Independent Component Analysis

In the blind source separation problem (BSS), let $\mathbf{X} = [X_1, \dots, X_M]^T$ (M being the number of signals) be the observed data produced by a linear mixture of some source signals $\mathbf{S} = [S_1, \dots, S_N]^T$ (N being the number of sources), defined by the $M \times N$ matrix \mathbf{A} :

$$\mathbf{X} = \mathbf{A}\mathbf{S}. \quad (1)$$

The crux of the BSS problem is how to estimate the sources \mathbf{S} and the mixing matrix \mathbf{A} from the observed signals \mathbf{X} . One of the available methods to do so is Independent Component Analysis (ICA). The ICA method estimates the sources by optimizing a measure of their independence, resulting in sources that are maximally independent (Hyvärinen et al., 2001).

It has been shown that the ICA method is effective at separating neural activity from muscle and blink artifacts in EEG data (Jung et al., 2000). In this paper, we use the ubiquitous *FastICA* algorithm (Hyvärinen, 1999) to decompose the filtered EEG into its independent components, although other alternatives are available in the literature, such as the EFICA (Koldovsky et al., 2006) or Extended Infomax (Lee

et al., 2006) algorithms. We then visually identified and eliminated the component that best isolated the eye artifacts, reconstructing the EEG without that component. Note that, as the acquired EEG signals only have four channels, we chose to remove just one of the components. An example of the original EEG signal, its ICA decomposition and reconstruction without the noisy component can be seen in Figure 4.

3.1.2 Empirical Mode Decomposition

The Empirical Mode Decomposition algorithm decomposes a given signal into a series of Intrinsic Mode Function (IMFs), using a sifting process (Huang et al., 1998). This data-driven method produces components whose number of extrema differs from the number of zero crossings, at most, by one, and, additionally, at any point, the local mean is zero (in an envelope defined by the local maxima and minima). The sum of the IMFs approximates the original signal, thus guaranteeing completeness of the method. Each IMF is associated with the intrinsic time scales of the signal, from fine temporal scales (high frequency modes) to coarse temporal scales (low frequency modes).

In this paper, each EEG signal was decomposed with the EMD method, selecting the IMFs with mean energy above 5% of the maximum energy. The resulting components were treated as EEG-like signals for the subsequent processing steps.

3.2 Feature Extraction

The EEG features extracted in this paper arise from two different approaches to evaluate mental activity. The first approach uses the traditional band power features (BPF), by computing the average power in a series of appropriate frequency bands (Section 3.2.1).

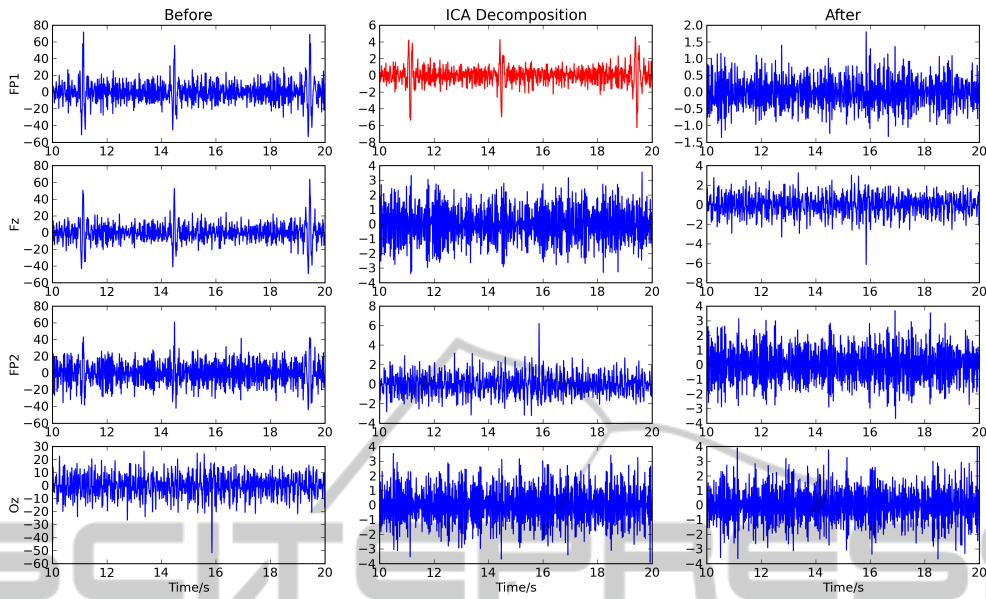


Figure 4: Example of applying the ICA method to remove eye artifacts from the EEG; the left column shows the four original EEG channels, where the spikes are the eye artifacts; the middle column shows the ICA decomposition, with removed component in red; and the right column presents the reconstructed EEG.

The second approach uses a method of synchronization quantification, the Phase-Locking Factor (PLF – Section 3.2.2). However, one of the difficulties of analyzing the biosignals resulting from a continuously interactive experiment, such as presented here, is the fact that different subjects will conclude the task in different time intervals. In this particular case, there is variability in the time a subject takes to conclude each line of the Concentration test, and, consequently, in the total length of the task. Therefore, a method based on a Gradient Estimation was used to evaluate the trend of both types of features (BPF and PLF) over time, obtaining a value for each line of the concentration test (Section 3.2.3).

Note that each of the preprocessing alternatives (EEG-only, EEG-ICA and EEG-EMD) was analyzed with both kinds of feature extraction (BPF and PLF), resulting in 6 different sets of features. For clarity, we denote each set by the combination of the preprocessing name and the feature extraction method. For instance, the feature set “EEG-ICA-PLF” was obtained by extracting the PLF features from the EEG preprocessed by the ICA method.

3.2.1 Band Power Features

For the Band Power Features, the following bands were considered:

- Theta Band: from 4 Hz to 8 Hz;
- Lower Alpha Band: from 8 Hz to 10 Hz;

- Upper Alpha Band: from 10 Hz to 13 Hz;
- Beta Band: from 13 Hz to 25 Hz;
- Gamma Band: from 25 Hz to 40 Hz.

The features were extracted, for each channel, by computing a short-time Fourier transform in windows of 500 ms, with 50% overlap, padding the windowed signal with zeros up to 1024 samples. An order 5 median filter was then applied to the resulting time-courses.

3.2.2 Phase-locking Factor

Given two oscillators with phases $\phi_i[n]$ and $\phi_k[n]$, $n = 1, \dots, T$ (with T the number of discrete time samples), the PLF is defined as (Almeida et al., 2011):

$$\rho_{ik} = \left| \frac{1}{T} \sum_{n=1}^T e^{j(\phi_i[n] - \phi_k[n])} \right|, \quad (2)$$

where $j = \sqrt{-1}$ is the imaginary unit. This measure ranges from 0 to 1. While the value $\rho_{ik} = 1$ corresponds to perfect synchronization between the two signals (constant phase lag), the value $\rho_{ik} = 0$ corresponds to no synchronization. Put simply, the PLF assesses whether the difference between the phases of the oscillators are strongly or weakly clustered around some angle in the complex unitary circle. In this work, the phase information is extracted from the EEG signals through the concept of analytical signals, which is done by applying the Hilbert transform to the

signal. Given a real signal $x(t)$, its Hilbert transform is defined as $\mathcal{H}_t\{x\} = x(t) * \frac{1}{\pi t}$, where $*$ denotes the convolution operator; then, the corresponding analytical signal $z(t)$ is obtained as:

$$z(t) = x(t) + j\mathcal{H}_t\{x\} = x(t) + j \left[x(t) * \frac{1}{\pi t} \right]. \quad (3)$$

The PLF was computed, for all possible electrode pairs, in windows of 250 ms, with 50% overlap. An order 5 median filter was then applied.

3.2.3 Gradient Estimation

In order to estimate the trend, over time, of the feature sets, a straight line was fitted to each line $k = 1, \dots, 20$ of the concentration task (with $T(k)$ duration), estimating the gradient $G(k)$ of that line. The evolution of the features, from the initial state, over the lines is then given by $D(k)$:

$$D(k) = D(k-1) + G(k) \times T(k) \quad (4)$$

with $D(0) = 0$. With this methodology we obtain, for each line of the concentration task, a feature vector that characterizes that line. The dimension of the feature vector depends both on the type of denoising (EEG-only, ICA, EMD) and the feature extraction method (BPF, PLF). Denoting as C the number of channels at the output of the denoising step, the BPF method produces $5 \times C$ features per line (5 frequency bands), while the PLF method produces $\binom{C}{2}$ features (combinations of C choose 2, without repetitions). The feature sets are then fed to the clustering algorithms described in the following subsection.

3.3 Clustering Algorithms

Clustering consists in grouping objects that share some characteristics. To identify which objects should be grouped together, we need some similarity measure such as the Euclidean distance. Clustering algorithms can be divided in two major categories: hierarchical and partitional algorithms.

Hierarchical clustering algorithms output a tree structure of nested objects, called dendrogram; one can cut the dendrogram to obtain a partition of the data. The level to cut the dendrogram can be decided based on the lifetime of the clusters (Theodoridis and Koutroumbas, 2009); we use the largest lifetime criterion (Fred and Jain, 2002) in all of our experiments. Examples of typical hierarchical algorithms are single-link, average-link and ward-linkage (Theodoridis and Koutroumbas, 2009).

Partitional clustering algorithms simply assign an object to a single cluster. The simplest and most

widespread algorithm in this category is k -means (Jain, 2010).

In this paper, we will apply various clustering algorithms to the six feature spaces defined in section 3.2 (EEG-only-BPF, EEG-ICA-BPF, etc). We apply average-link (AL) and ward-linkage (WL) to those datasets; these two algorithms differ in how they measure the distance between two clusters. The AL algorithm uses the average distance for all pairs of points, one in one cluster and one in the other. It is an algorithm that tends to merge clusters with small variances and takes into account the cluster structure. The WL algorithm is based on the increase in sum of squares within clusters, after merging, summed over all points. This algorithm tends to find same-size, spherical clusters and it is sensitive to outliers.

Recently, a single-link based algorithm has been proposed using a dissimilarity measure based on triplets of points, called dissimilarity increments, instead of pairwise dissimilarities (Aidos and Fred, 2011). This algorithm uses the same principle for the choice of clusters to merge as single-link; however, the decision of merging two clusters or not is based on the distribution of the dissimilarity increments. In this paper, we will use average-link and ward-linkage based algorithms following the same principle of dissimilarity increments; we will call them ALDID and WLDID.

Finally, we will also apply k -means to the signals, with k set to 2 and 3.

4 EXPERIMENTAL RESULTS

4.1 Band Power Features

Figure 5 shows the results using the three BPF feature spaces; different clusters are denoted using different colors. There are a few major conclusions across all subjects and clustering algorithms. In the vast majority of cases, the lifetime criterion selects a low number of clusters; usually 2 and sometimes 3, with 4 or more clusters being very rare. Furthermore, again in the majority of cases, each cluster consists of intervals of test lines. For example, subject 24, when analyzed using EEG-only-BPF and AL (top-left subfigure in figure 5), has the first 10 test lines in one cluster and the last 10 test lines in the other cluster. There are few exceptions to this, such as subject 4 on the same subfigure (which has one cluster consisting of test lines 1, 2, 4, 5 and 6, which is not an interval because it does not contain test line 3).

Since clusters usually correspond to intervals of test lines, in the majority of cases it makes sense to

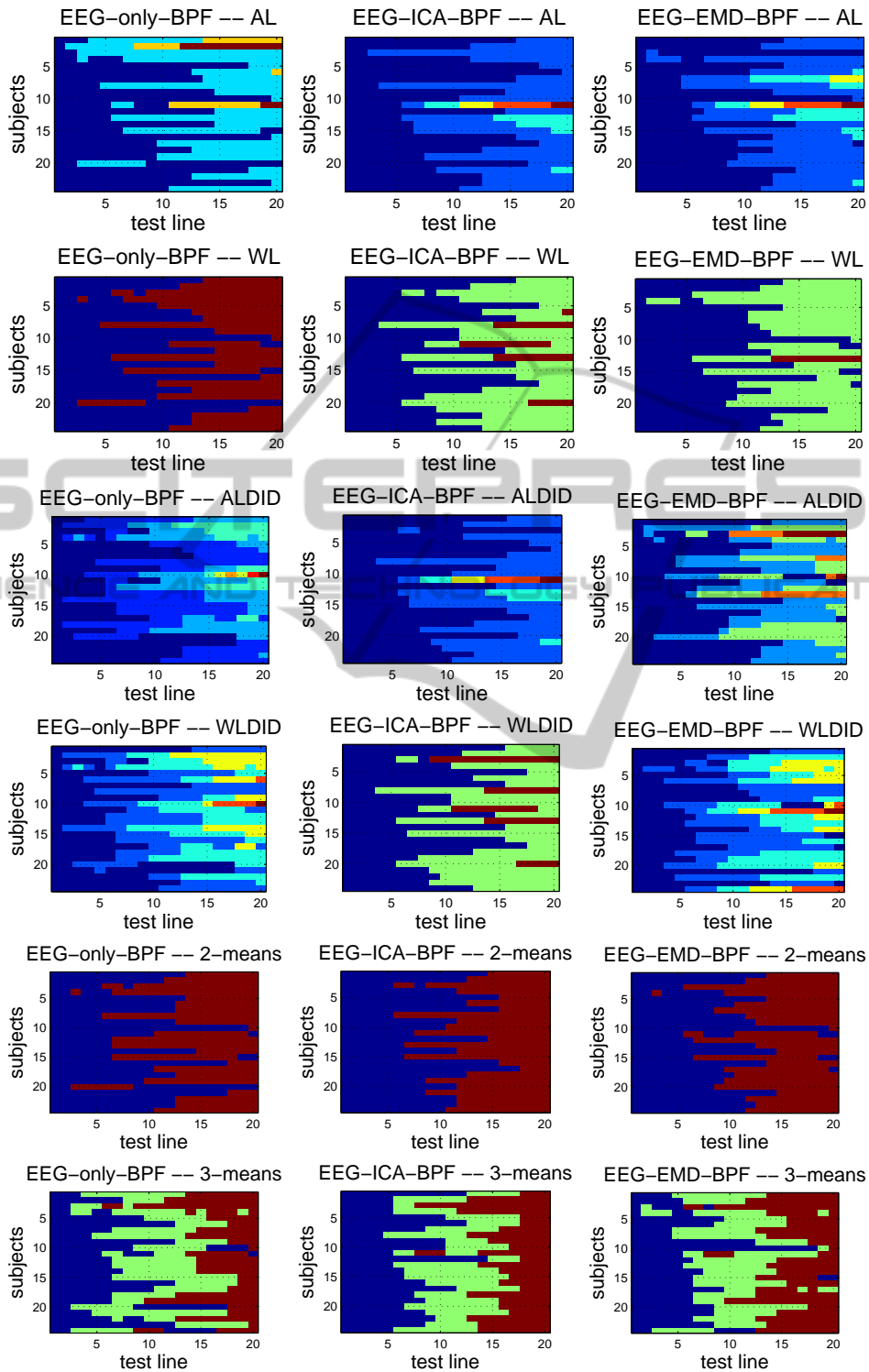


Figure 5: Clustering results for the EEG-BPF data. Each column corresponds to one type of data processing (from left to right: EEG-only, ICA, EMD) and each row corresponds to one clustering algorithm (from top to bottom: average-link, ward-linkage, ALDID, WLDID, 2-means and 3-means). In each subfigure, the horizontal axis spans the 20 test lines, and the vertical axis spans the 24 subjects. Each different color denotes a different cluster.

define *transition test lines*, which are the first test line of each interval of test lines in the same cluster, except the initial test line. For example, for subject 24 using EEG-only-BPF and AL, test line 11 is a transition test line. A third global conclusion is that the transition test lines tend to occur in the middle of the horizontal axis, and less on the edges. The exceptions to this are (EEG-only-BPF and ALDID), (EEG-only-BPF and WLDID), (EEG-EMD-BPF and ALDID) and (EEG-EMD-BPF and WLDID).

These transition test lines may correspond to several things; for example, it might indicate a test line where the subject began to feel more comfortable with the task, or it might indicate a time where the subject began growing tired of maintaining high concentration levels. Further work, where subjects are queried about their emotional state during the experiments, or where test lines of different difficulties are used as a proxy of stress level, is required to corroborate this claim.

Still regarding figure 5, there are a few other interesting conclusions. Subject 11 appears to be somewhat of an outlier: usually, all other subjects have 2-3 clusters, whereas subject 11 has many more (for example, he/she has 6 on EEG-ICA-BPF using AL or ALDID). This might suggest that something different happened for this subject, such as improper experimental setup or inability to understand the given instructions.

4.2 Phase-locking Factor

Figure 6 conveys the same information as figure 5, but using the PLF features instead of the BPF ones. Again, the majority of subjects yield clusters which are composed of consecutive time intervals. However, and unlike figure 5, the number of clusters (and transitions) is much smaller using the PLF features than using the BPF ones: the ICA features have a maximum of 4 clusters on some subjects, and the EEG-only and EMD ones have a maximum of 3.

There is a striking aspect in the EMD figures (rightmost column): *all* cases have clusters made of an interval, with no exceptions. Furthermore, in these cases, there is never any transition in the first 4 test lines, nor on the last 2, and in the vast majority of cases the transitions occur in the central part of the figures (test lines 7 to 13 or so). This is markedly different from the EEG-only cases (leftmost column) where some subjects have non-interval clusters and where transitions occur throughout the 20 test lines.

5 DISCUSSION

To further study the centrality of the transitions in the EEG-EMD-PLF results, we computed the number of algorithms which have a transition in test line t , for each subject and each feature space. This is shown in figure 7, where the horizontal and vertical axes are similar to the previous figures, but now the color indicates the number of algorithms where a transition occurred in that test line for that subject. The values range from 0 (no algorithms) to 6 (all algorithms). In these plots, the centrality of the transitions for EEG-EMD-PLF is clearly visible; it is also clear that the other five feature spaces do not have this behavior. This is an interesting find which we plan to actively investigate in the future, which may or may not be related to the subject's emotional state.

Another interesting find for the EEG-EMD-PLF case is that the vast majority of cases are either very few transitions (0 or 1) or many transitions (5 or 6), with few cases of intermediate numbers of transitions. This indicates that the various clustering algorithms agree with each other a lot more for the EEG-EMD-PLF case than for all other cases. This agreement suggests that some underlying (possibly emotional) phenomenon is being captured by the use of EMD and PLF which is missed otherwise.

6 CONCLUSIONS

We have presented a methodology for EEG exploratory data analysis when subjects are asked to perform a task which requires high concentration levels. We decomposed the data using simple band-pass filtering, independent component analysis (ICA) and empirical mode decomposition (EMD). We then computed two different measures: band-power features (BPF), which measure the energy in typical EEG bands, and phase-locking factors (PLF), which measure phase synchrony across pairs of channels. Clustering, using various algorithms, was then applied to these features.

We found interesting groups of test lines per subject, which may indicate moments when subjects become more comfortable with the task they are required to do, or moments when it became hard to maintain high concentration levels. The most interesting combination of techniques was EMD and PLF, which showed remarkable consistency across subjects and clustering algorithms, detecting transitions approximately halfway through the set of test lines. Although this study is still of limited scope, we can conclude that an emotional and/or attentional factor

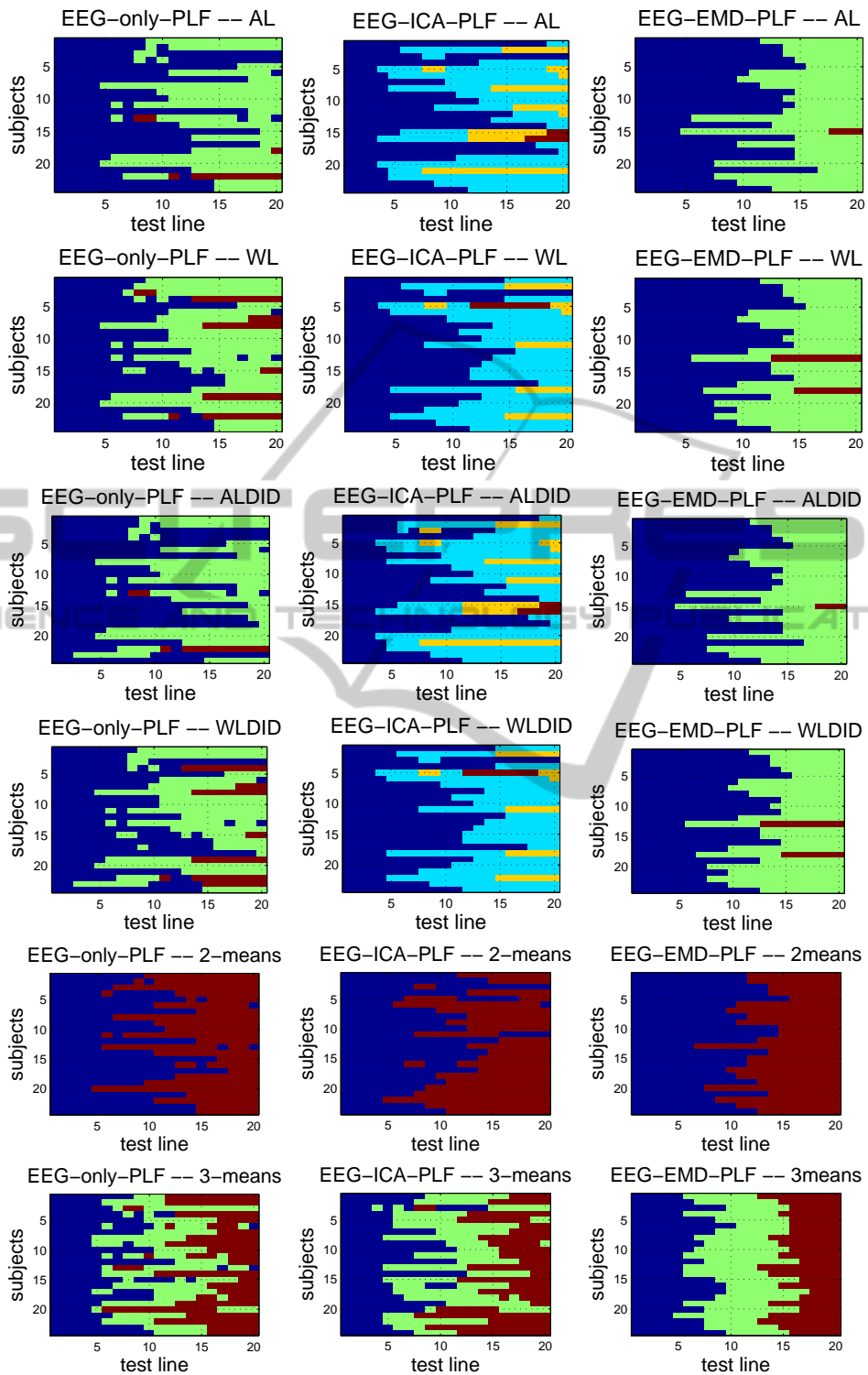


Figure 6: Clustering results for the EEG-PLF data. Each column corresponds to one type of data processing (from left to right: EEG-only, ICA, EMD) and each row corresponds to one clustering algorithm (from top to bottom: average-link, ward-linkage, ALDID, WLDID, 2-means and 3-means). In each subfigure, the horizontal axis spans the 20 test lines, and the vertical axis spans the 24 subjects. Each different color denotes a different cluster.

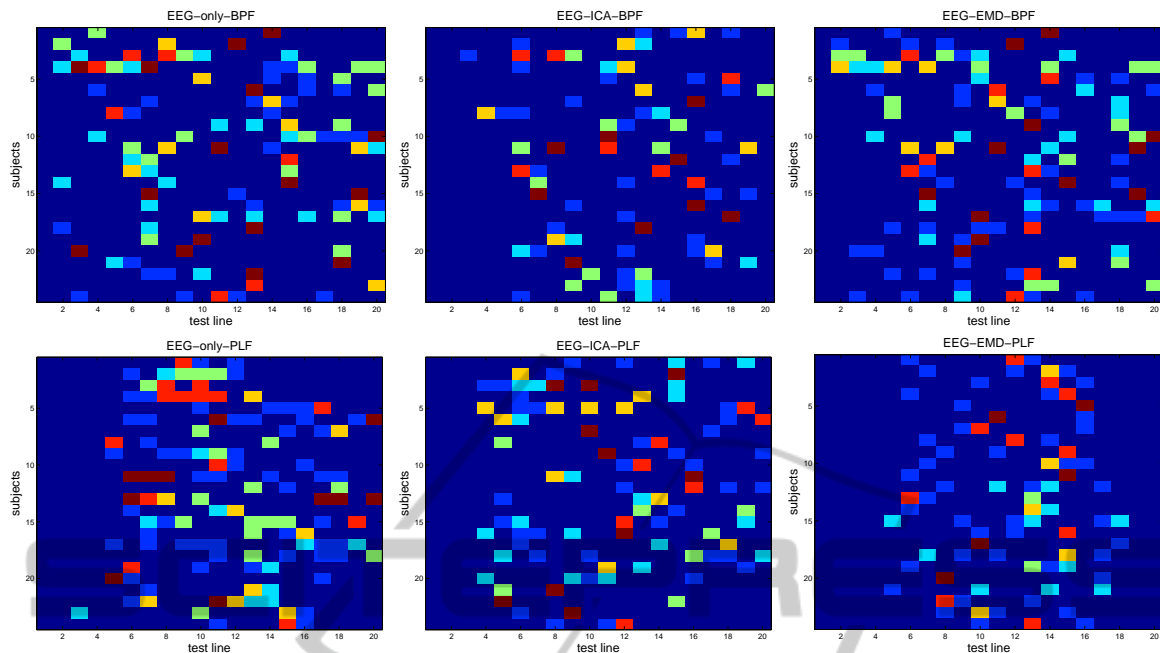


Figure 7: Number of transitions over all clustering algorithms per test line and per subject. The columns denote different data processing methods (from left to right: EEG-only, ICA, EMD), as in the previous figures. The rows denote the two feature spaces (top: BPF; bottom: PLF). In each subfigure, the horizontal axis spans the 20 test lines, and the vertical axis spans the 24 subjects. The color of each cell denotes the number of clustering algorithms which had a transition in that test line for that subject.

changes in the EEG throughout the execution of the concentration task. This motivates us to further investigate the recognition of emotional states from the EEG using feature extraction measures such as the PLF.

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