Social Data Sentiment Analysis in Smart Environments Extending Dual Polarities for Crowd Pulse Capturing

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Abstract:

Social networks drive todays opinion and content diffusion. Humans interact in social media on the basis of their emotional states and it is important to capture people emotional scales for a particular theme. Such interactions are facilitated and become evident in smart environments characterized by mobile devices and new smart city contexts. This work proposes a sentiment analysis approach which extends positive and negative polarity in higher and wider emotional scales to offer new smart services over mobile devices. A particular methodology and a generic framework is outlined along with indicative mobile applications which employs microblogging data analysis for chosen topics, locations and time. These applications capture crowd pulse as expressed in microblogging platforms and such an analysis is beneficial for various communities such as policy makers, authorities and the public.

1 INTRODUCTION

Social networks have drastically increased online communication and human interactions, since millions of users share opinions on a variety of topics. Such activities embed both objective and subjective criteria and certainly human reactions govern social media diffusion. Sentiment analysis in social media has gained considerable ground lately since it facilitates human behaviour, responsiveness and reactions understanding. Positive, negative and neutral opinions are now declared, triggered and visualized in most of the current social media applications. Expressing such opinions and senses is important to the markets and to stakeholders since they can accordingly suggest, and apply policies and services according to the social crowd opinions.

This work addresses the challenge to go beyond such typical dual (positive and negative) polarity since humans are certainly acting via wider and more complicated emotional processes. Detecting, summarizing and visualizing emotions in a technically sound manner is important for capturing social pulse, particularly when certain topics, locations and timing are critical for decisions and recommendations. Here, a method for extracting social media affective knowledge is introduced on the basis of a wider spectrum of six basic emotions identified as seminal ones in the psychology discipline. The purpose of this work is capturing the crowd pulse by understanding people's emotions as expressed in social media platforms. Such capturing is employed implicitly via computational methods which overcome limitations of the dual positive/negative analysis. Emotions' intensity, is surely important in social media activities and here also the emotional states of socially circulated information is considered with emphasis on the smart contextual environment (such as a smart city).

The proposed analysis can be applied to a variety of social media applications and initially microblogging data streams are considered since people interact in such platforms in an emotionally driven freely manner which involves brief information fragments but in an attitude inherent and opinionated manner. Moreover, in microblogging platforms (such as Twitter) people express their opinions for different events which are underway in smart different places of the world, and at different time period. It is evident that mining and analysis of microblogging data is important and necessary to recognize interesting trends and opinions for different topics and mobile smart devices offer opportunities for instant opinion expression and

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sentiment indications.

In this context, the contribution of this work is summarized in the following:

- overcome dual (positive and negative) social networking data analysis with the use of a wider emotional spectrum;
- propose a flexible method which takes into consideration many linguistic parameters, such as the intensifiers and the valence shifters (negation words), in order to understand the emotions that are being expressed in microblogs;
- characterize data fragments (microblogging posts) in terms of their semantics in relevance to a defined topic, their emotional intensity and valence, by the use of particular lexicons and dictionaries;
- propose a generic 3-tier framework which can support mobile applications development with inclusion of the proposed methodology which is emotion-driven.

In the next sections social networks (and microblogging in particular) sentiment analysis efforts are summarized with emphasis on the role of emotion to social networks data analysis. In Section 3, the role of emotions is emphasized for applying affective analysis in social (microblogging) data streams. In Section 4 a particular generic Thimplementation framework is outlined and an indicative smart environment oriented mobile application is highlighted in Section 5. Finally in Section 6.

2 MICROBLOGGING SENTIMENT ANALYSIS AND BEYOND

Social networks offer services where users can post information at anytime and anywhere in various ways. Especially micro-blogs gain more and more recognition for their real time characteristics and short format. Extracting and analyzing the content of them, so as to capture the emotional trends of publishers, is considered too important. The goal of affective analysis is to capture the wisdom of the crowds, as well as the social pulse and the trends, since information is valuable for improving social network services in a wide spectrum of applications.

Defining the term "emotion" is a thoroughly discussed issue and it certainly covers several angles

of human behaviour, especially when acting at a social network. Here, we follow the definition given by (Scherer, 2001), where emotion is defined as "an episode of interrelated, synchronized changes in the states of all or most of the five organismic subsystems in response to the evaluation of an external or internal stimulus event as relevant to major concerns of the organism" with the five subsystems being:

- information processing subsystem: is responsible for internal and external stimulus evaluation. The system is seen as continuously scanning the environment and internal feedback signals in order to determine the significance of stimulus events;
- support subsystem: is responsible for the internal regulation of the organism, especially the generation of energy resources for action;
- executive subsystem: is involved in planning, decision making and the preparation of action;
- action subsystem: is related to the communication of reaction and intention through motor expression and the execution of skeletal movement for purposeful action;
- monitoring subsystem: is conceptualized as a control system that reflects the current state of all other subsystems.

These subsystems coordinate human behaviour and are critical in human reactions so it is important to proceed to sentiment analysis under their inclusion in the process of social network data analysis. It is moreover true that the above subsystems are interrelated and any change in one subsystem will lead to corresponding changes in others. So, it seems reasonably to view emotion as a process with constantly changing subsystem states. Work carried out here focuses on capturing the social networking activities which are of relevance to the information processing and executive subsystems. This is employed by integrating affective analysis which focuses on emotions tracking (relevant to decision making) with sentiment analysis which focuses on opinions tracking (relevant to stimulus evaluation).

Microblog posts are of short text but they embed links to other pieces of information (such as URLs) and also users linkage can be tracked on the basis of their common activity. Up to now sentiment analysis in social networks was carried out targeting mostly the level of the human emotion information processing subsystem. For example, this is verified by the fact that earlier approaches were scanning human phrases to reveal and estimate their stimulus triggering ability and they didn't extend this to the executive part which involves far more processes (such as emotion-aware analysis and planning).

Typically, in earlier relevant work document and resource level sentiment analysis sets as the objective to determine whether an entire document or a resource is positive, negative or neutral. This is aimed in order to identify users stimulus and opinion state. For example, in (Turney, 2002) an unsupervised learning algorithm is presented for classifying reviews into positive and negative ones. This is carried out by initially extracting phrases with adjective and adverbs and then estimating semantic orientation of extracted phrases via a sum of scores of each phrase. Pang et al. In (Pang, Lee, and Vaithyanathan 2002) study the problem of classifying documents based on overall sentiment (positive/negative) of a document whereas in (Benamara et al., 2007) an approach focuses on text's orientation and a sentiment analysis technique uses a linguistic analysis of adverbs. Moreover, in (Godbole et al., 2005) a system that assigns scores indicating positive or negative opinions from texts relevant to news and blogs is developed.

In sentence level sentiment analysis usually there are two basic steps: determine the subjectivity/objectivity score of each sentence and further classify and determine whether subjective sentences are positive or negative. In (Yessenalina and Cardie 2011) new methods are presented through which the sentences are categorized based on how positive, negative or neutral they are. In (Pak and Paroubek 2010); (O'Connor et al., 2010) sentiment classifiers are utilized to determine how positive, negative and neutral the messages derived from Twitter are. More specifically, in (Pak and Paroubek, 2010) they build a classifier that is able to determine positive, negative and neutral sentiments of tweets. In (O'Connor et al., 2010) a system is introduced to compare the explicit knowledge taken from twitter with the polls' data (use of polls data as ground truth). In (Yessenalina and Cardie 2011) the orientation of each sentence of a text corpus is recognized, but also the intensity of a text in a fivescale system (very negative, negative, neutral, positive, and very positive) is determined.

According to the authors' knowledge, few of earlier work has followed the direction of categorizing microblogging based on some specific primary or basic emotions. In (Gill et al., 2008) and (Tsagkalidou et al., 2011) emotional classification sets eight primary emotions ("fear, anger, disgust, sadness, acceptance, anticipation, joy, surprise") and they proceed to affective analysis towards creating groups of users that share the same emotions on specific topics in Twitter. In the same context (Bollen et al., 2010) use a Profile of Mood States (POMS) as a psychometric instrument, and focus is placed on six basic emotions, namely the "tension, depression, anger, vigor, fatigue, confusion", to perform affective analysis of tweets.

This work addresses the open problem of determining specific emotion scales along with their intensity and valence in a social networking activity (such as in a microblog), since this is important for emotionally driven human reaction and execution decisions, especially in todays smart environments. The contribution of the proposed work is that users opinions and orientation are estimated at a fine grained level which considers the particular emotions of importance to the information processing and execution reactions.

3 ROLE OF EMOTIONS IN MICROBLOGGING DATA ANALYSIS

For successfully applying sentiment and affective analysis it is very important to carefully design the processes of relevance to human behaviour on one hand and to computational needs on the other. This is highly required in todays smart environments which involve multi devices of mobile nature utilized in technologically advanced contexts (such as in smart cities).

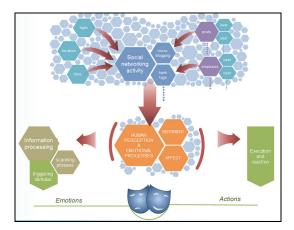


Figure 1: Role of emotion in social networks ecosystem.

As depicted in Figure 1, at the real social networking ecosystem many parameters and activities are involved. If microblogging is used as a case study, it is obvious that people in such applications (e.g. in Twitter) post and highlight

information on the basis of their interests. They do so at a particular time, place and context. This emerging and often bursty activity is then perceived by other people who proceed to specific actions on the basis of their emotions and opinions. When employing such microblogging data analysis it is therefore important to increase awareness in terms of users emotional drive and its role in decision making Microblogging data are of brief nature (e.g. tweets are of maximum 140 characters), and they embed free text shortcomings mainly due to the users freestyle and informal writing (e.g. abbreviations, Therefore, language shortcuts, symbols etc). inconsistencies challenges are raising in microblogging data collections generation and no qualitative guarantees can be ensured for a proper sentiment and affective analysis.

It is obvious that out of a microblogging dataset, some part of content will be emotionally relevant and the rest has no contribution in the sentiment and/or affect analysis. Therefore, an emotional characterization of the data is needed in order to keep and work with the particular data which carry emotional information and is of importance for users decisions and actions. To proceed at an emotional aware microblogging data processing and understanding, which will show a level of stability, specific principles are needed and highlighted here.

Figure 2 summarizes the principles required in sentiment and affect analysis. These principles aim at understanding the specific emotion relevant subsystems (described in Section 2) of information processing and execution which are critical in humans reaching decisions and actions. The principles suggested here embed both qualitative and quantitative criteria in order to cover human emotional and computational scales. At the qualitative part, the six emotional scale proposed by (Eckman et al., 1982) is followed since it is widely used in the bibliography and it has shown accurate emotional capturing in text collections. At the quantitative part, specific measurement for these emotions are used in order to identify emotional strength and orientation.

The proposed spectrum of emotions is defined on the basis of six distinct primary emotions which form the emotional states in a low-dimensional space. The six primary emotions used are: "anger", "disgust", "fear", "joy", "sadness", and "surprise" (Eckman et al., 1982). These emotions set the ground for the microblogging data analysis, since by using them each microblogging piece of data (e.g. a preprocessed tweet content) can be comparatively expressed with respect to each of these emotions. Based on the above, we characterize the emotional nature of each tweet by an emo(tweet) function (Definition 2.1). This function is easily used to calculate each tweet's relevance to each of the six primary emotions, taking into consideration the final set of words which represent the tweet.

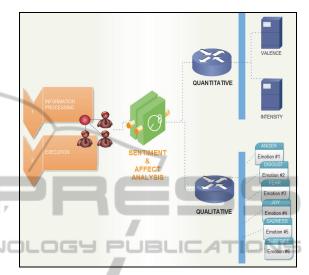


Figure 2: Sentiment and affect analysis principles.

Definition 2.1: The *emotional proximity* of a particular tweet with respect to the particular emotion scale of six emotions $e_i \{i = 1,...,6\}$ is defined by :

$$emo_{i}(tweet) = \sum_{j=1}^{tweet-words} simscore(j, e_{i})$$
 (1)

The simscore(j, e_i) value is proposed to capture the "distance" of each word j of the tweet for each of the $e_i \{i = 1,...,6\}$ emotions. To estimate such distance in practice any semantic lexicon (such as Wordnet) can be utilized. Such lexicons are typically organized in groups of words which are sets of cognitive synonyms (so-called synsets) and on top of them some similarity measures are suggested. These similarities return a score which expresses the semantic proximity of two words, i.e. two words are considered as similar on the basis of the different definitions of a word but also on the relationships among word semantic taxonomies and hierarchies.

Two crucial parameters are used in order to facilitate a computational procedure which will complement semantics with emotional scaling:

• the intensity, which captures the degree of the emotional excitement and here intensity is used to define the tweet's strength of the emotion, i.e. the

degree and power of a tweet expressed emotion. A list of intensifiers is available in the bibliography and a particular list with intensifier scores is used here (Maite et al., 2010).

Definition 2.2: The emotional intensity of a particular tweet is characterized by the tweet's words which are empowered intensifiers and it is defined by:

$$intens_i(tweet) = \sum_{j=1}^{tweet_words} int(j) * simscore(j, e_i) \quad (2)$$

where int(j)=1 only if the j word belongs to the above intensifier set (else it is 0).

Equation (2) analyzes the intensity evaluation for a tweet so it is obvious that only the words declared as intensifiers contribute to the tweet's intensity characterization.

 the valence, which refers to the negative or positive emotional value assigned by a person to another person, event, goal, object and outcome, based on its attractiveness. In our case valence is used to captures the orientation of a tweet's emotion. This is employed by capturing "semantic orientation" of positiveness or negativeness embedded in a tweet's word or phrases. In practice this can be realized via the so called valence shifters which are developed here on the idea that typically, valence shifters reverse word's polarities (e.g. words like "not", "aren't" etc) so their shifting capability should be carefully considered.

Definition 2.3: The valence orientation of a particular tweet is characterized by the tweet's words which are shifting and reverse polarities and it is defined by:

valens_i(tweet) =
$$\sum_{j=1}^{\text{tweet words}} \text{val}(j) * \text{simscore}(j, e_i)$$
 (3)

where val(j)=1 only if the j word belongs to the defined word shifters set (else it is 0).

The above defined measures enable extending tweets semantics with capabilities of discovering tweets emotional relevance as well as quantifying emotional degrees. This is rather important since social network users surely react driven by their emotional excitement which leads to strong and often shifting terms postings.

4 ROLE OF EMOTIONS IN MICROBLOGGING DATA ANALYSIS

Based on the introduced principles, a generic 3-tier framework is outlined in Figure 3, involving appropriate data collection, data analysis and processing, as well as applications parts. Each of the tiers interacts with its sequencing tier to proceed from raw to emotionally relevant and clean data, and from analysis and processing to particular applications which can address specific criteria (such as time, location and topic).

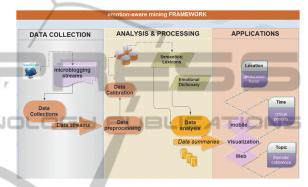


Figure 3: A 3-tier framework for emotion-aware microblogging analysis and application.

4.1 The Data Collection Tier

The initial tier involves the collection of various topic-driven datasets derived from microblogging services (in our case Twitter) as depicted in Figure 3. The data collection is performed using the Twitter streaming API which collects data on the basis of a set of keywords which are representatives of the topics used for analysis. The retrieved data includes the actual tweets text as well as the timespan and locality information that will be useful for further analysis and knowledge extraction. Over such data collections, the emotional evolution over time along with the geographical distribution of emotions for a particular topic can be examined.

The collected datasets can be relevant to various topics in order to trigger and capture different emotional behaviours in smart environments. The proposed methodology is not restricted in a specific topic set but it can be applied for every theme which is characterized by a set of keywords. When data collection is completed, an advanced processing must take place that will lead to accurate and valid results. This procedure involves the removal of the semantically invalid information, eliminating, thus, the existing noise. Without the application of an extended processing of the datasets the resulting methodology would be time consuming and less stable. Thus, the datastreams should then proceed to a particular pre-processing phase.

4.2 The Analysis and Processing Tier

Data collection process is followed by data processing and analysis. The data calibration constitutes a very important step in the whole procedure, resulting to an appropriate data formulation. As it was referred previously, the data cleaning contains the removal of the tweet's words that are not semantically valid. Such semantically invalid text involves words with no emotional substance and also unusual words that do not correspond to any English formulation according to a dictionary (here we focus on an analysis outline which uses content in the English language).

The next step is the similarity capturing of the "clean tweets" in terms of the six primary emotions. These primary emotions are able to capture the total spectrum of expressed emotional situations of each person in quite satisfactory extent. Given the semantic lexicons, the calculation of the correlation degree between the tweet's words and the six emotional states is based on the equation (1). For the calculation of the emotional score of the tweet's words, emotional dictionaries are used. For the scores computation, the intensifiers (equation 2) and the valence shifters (equation 3) are taken into consideration.

Given the calculated relations between tweets and the six primary emotions the next step is the data analysis through the data summary. Data analysis may include various methodologies from mining and machine learning. For example algorithms such as k-means can be used for grouping tweets with similar expressions towards the six primary emotions. Here we follow a simple classification approach that organizes the tweets by defining a number of scales. Each scale represents a different intensity level for each emotion for the whole set of tweets. Organizing tweets in such a manner is quite useful in recognizing patterns of humans' behaviour in relevance to different issues.

The proposed methodology is quite efficient in capturing and understanding crowds' emotions in an implicit manner via computational methods. The emotional aware clustering approach on the basis of the wide spectrum of the primary emotions leads in extraction of valid information that can be used later for observing further conclusions.

4.3 The Implementation and Applications Tier

At this tier particular visualization of the results can be exposed in Web and/or mobile applications which can range to various thematic disciplines and which can be multi-criteria driven . More specifically such criteria which can be taken into account in todays social focused applications are location, time, and topic (as emphasized in Figure 3). It is true that such intelligent and collective information retrieval methodologies can be used by a wide range of applications which will integrate a geolocated focused and time-aware system, based on a specific topic. Another criterion is the operating platform, so an application can be suitable for web, for mobiles or for both of them.

The emotional patterns detected through the proposed here methodology is of interest to a wide range of market stakeholders, such as authorities, companies, policy makers and the public. These technologies can support companies to track the current trends and adjust their communication strategies, towards increasing quality of services and their customers' level of satisfaction. Additionally, by applying such kind of methodologies in microblogs' data, the provided information is organized in a more efficient way, making people's navigation and knowledge extraction easier and more efficient.

5 CROWD PULSE DETECTION IN SMART MOBILE APPLICATIONS

Here, the proposed principles and methodology are validated by mobile application tools which are capturing the emotional patterns in microblogging (twitter's content) data streams over specific contexts and smart locations. A more fine-grained analysis is followed with widening emotions to the six-class spectrum along with emotion intensity for a particular topic/product, at a particular area and at a particular time period. The proposed mobile application offers further functionality with a mapbased representation, which displays distribution of emotions for a particular topic and an appealing visualization which depicts emotions' dispersion of a specific topic and/or a specific location. Two case studies are summarized here, one for a smart city orientation and the other for an entertainment topic. These case studies are highlighted since they both

exhibit high emotional users involvement.

5.1 Smart City Pulses

The smart city case study is relevant to the area of Santander in Spain which is implementing a large smart city project (http://www.smartsantander.eu/). Figure 4 summarizes the initial mobile screen of the mobile application (implemented in Windows 7 environment), where the user can select between the six primary emotions (anger, disgust, fear, joy, sadness and surprise) at the Santander area.



Figure 4: A smart city emotion-aware mobile application.



Figure 5: A Smart City emotional dispersion for Surprise.

Upon user's choice of a sentiment at the back end of the application the proposed methodology is applied and the sentiment analysis reveals the dispersion of tweets in the particular smart city area.

The geographical visualization of tweets facilitates emotion capturing and understanding. For example, in Figure 5 the choice of the particular emotion of "surprise" is depicted with particular emotion dispersion which also summarizes the quantitative microblogging activity with respect to this emotion (expressed in number of twetts).

5.2 Crowd Pulse and Infotainment

Figure 6 summarizes the initial mobile screens of a

mobile application (available in Windows phone and Android versions), where again user selects among the six primary emotions (anger, disgust, fear, joy, sadness and surprise) as well as the particular topic (out of an indicative list). When the user has selected a specific emotion, topic and location, a three options navigation is allowed.



Figure 6: Emotion and criteria selection.

Figure 7 provides the first user's option which presents a graphical representation, in the form of marker map that shows the distribution of emotions. Each marker in the map represents the emotional intensity of a tweet which appears on the map according to its coordinates. The users can zoom-in in order to see the coordinates and the intensity of each tweet.

Another option for users will be the graphical representation in the form of heat maps that represent the intensity of emotions for a specific emotion and topic in a particular area. Finally, the user will have the possibility to see the distribution of the emotions in city and country level in relevance to a particular topic.



Figure 7: Location and emotion spectrum visualization.

The proposed application aims at covering already available mobile tools which suffer from qualitative results. This holds since the Web and mobile market is dominated by the dual (positive/negative) visualization of trends and events, with only few of them embedding neutral opinions. The innovation of the proposed tools is that it is not limited in a positive-negative scale, but it is extended in order to capture a wider spectrum of humans' emotions.

The graphical representation of humans' emotions on maps leads to easier understandable and efficiently organized results. The tool can be useful for the identification of social trends and events' impact. It can also provide an unprecedented level of analytics for companies interested in promoting their presence and products, authorities interested in promoting a better way of living in particular geographical context, and individual users depending on their specific needs.

6 CONCLUSIONS

Micro-blogging services (especially Twitter) has brought much attention recently as a hot research topic in the domain of sentiment analysis. Existing approaches mainly focus on the evaluation of tweets emotional orientation on a dual basis i.e. positive or negative. Our work, offers a 3-tier framework for emotion-aware microblogging analysis, and extends this emotional spectrum in six emotions, offering thus a more fine-grained analysis of users' emotions. The overall process is based on emotional dictionaries and considers linguistic parameters, (intensifiers and valence shifters), to result in a more accurate evaluation of the expressed emotions. The proposed framework is the basis for mobile applications which summarize and depict crowds' emotions towards a specific topic and within a certain locality. Such mobile application tools are of great importance in capturing branding success, diffusion in market and emotional states in relevance to different topics (such as events, campaigns etc), as expressed by people.

In the future we aim to extend our work by incorporating more multi-language dictionaries that will make possible the analysis of tweets written in languages other than English and also to enhance offered services to more areas and thematic categories. Particular clustering algorithms are under development for summarizing microblogging posts in a more efficient manner.

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