

# A Scheduling Strategy for Global Scientific Grids Minimizing Simultaneously Time and Energy Consumption

Fábio Coutinho<sup>1,2</sup>, Leizer L. Pinto<sup>3</sup> and Cláudio T. Bornstein<sup>4</sup>

<sup>1</sup>*Cosmology and High Energy Physics Laboratory, Brazilian Center for Physics Research – CBPF, Rio de Janeiro, Brazil*

<sup>2</sup>*Computer Institute, Federal University of Alagoas, Maceio, Brazil*

<sup>3</sup>*Informatics Institute, Federal University of Goiás, Goiania, Brazil*

<sup>4</sup>*Computer Science and Systems Engineering – PESC, Federal University of Rio de Janeiro – UFRJ, Rio de Janeiro, Brazil*

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**Abstract:** Grid computing has consolidated itself as a solution able of integrating, on a global scale, heterogeneous resources distributed geographically. This fact has contributed significantly to increase the IT infrastructure. However, all this computer power results in a lot of energy consumption, raising concerns not only with respect to economic aspects, but also regarding environmental impacts. Current data shows that the information technology and communication industry has been responsible for 2% of the carbon dioxide global emission, equivalent to the entire aviation industry. This paper proposes a biobjective strategy for resource allocation on global scientific grids, considering both energy consumption and execution times. An algorithm is presented which generates the minimal complete set of Pareto-optimal solutions in polynomial time. Computation experience is reported for three distinct scenarios.

## 1 INTRODUCTION

Over the last few years, the scientific community, enterprise, government and the society at large have been concerned with environmental issues. Computers as part of the IT infrastructure affect the environment in different phases of the product life-cycle: design, manufacture, operation and disposal. With respect to the operation of computers, the energy consumption has been considered as an important factor of environmental impact (Murugesan, 2008).

Complex scientific experiments demand high computing capacity in order to process and store research data. These experiments consume much energy by employing large architectures such as clusters, grids and clouds. For example the Large Hadron Collider (LHC) (LHC [s.d.]) is a relevant physics experiment whose computer grid needs about 2.5MW just for sustaining its major site (tier 0) located at CERN.

Traditionally, in grids, the scheduling of jobs on machines has been oriented by objectives such as the minimization of execution times, load balancing and cache usage. In fact, several studies have explored grid scheduling aiming at the minimization of the

makespan (Deelman et al., 2004); (Taylor et al., 2003); (Mcgough et al., 2004). More recently, high-throughput computing environments have lead task scheduling studies to consider the reduction of energy consumption (Beloglazov and Buyya, 2010); (Orgerie et al., 2008); (Garg and Buyya, 2009); (Kyong et al., 2007). In a previous work, a heuristic is proposed in order to reduce the energy consumption by prioritizing the assignment of energy-efficient grid resources to the most complex tasks (Coutinho et al., 2011).

The literature review shows that most papers either minimize execution times or energy consumption, i.e. objectives are dealt with separately. Here we propose the simultaneous minimization of both energy consumption and makespan for the grid scheduling problem. This is attained with the help of BOTEN (BiObjective Time and ENergy), an algorithm based on multiobjective optimization techniques.

Several studies in grid scheduling have benefited from multiobjective optimization techniques (Camelo et al., 2010); (Zhu et al., 2010); (Garg and Kumar Singh, 2011); (Talukder et al., 2009). However, they do not consider the minimization of energy consumption. In (Miao et al., 2008), a

multiobjective genetic algorithm is presented that minimizes both execution time and energy consumption. Nevertheless only a single multiprocessor system is considered. Berman *et al* (Berman et al., 1990) and Bornstein et al (Bornstein et al., 2012) consider multiobjective optimization for general combinatorial problems.

The main contributions of this paper are: (i) the modeling of grid scheduling as a multiobjective problem; (ii) the development of the BOTEN algorithm; (iii) a case study illustrating the scheduling strategy defined by the algorithm; and (iv) computational results for three distinct scenarios, considering different variances in the size of jobs.

The paper is organized as follows. Section 2 describes the grid environment and formulates the scheduling problem and the corresponding model. Section 3 presents the BOTEN algorithm, section 4 illustrates the scheduling strategy with an example, section 5 gives experimental results for three distinct scenarios and finally section 6 presents the conclusions.

## 2 PROBLEM FORMULATION

In this section the execution environment of global scientific grids is briefly described. Details of the LHC grid (WLCG, 2002) are given in section 2.1 and the scheduling model is formulated in section 2.2.

### 2.1 Grid Environment

LHC (LHC [s.d.]) is the world's largest and highest-energy particle accelerator. It was built by CERN (European Organization for Nuclear Research) and the installations lie in a tunnel of 27 km in circumference, 175 meters beneath the earth at the Franco-Swiss border, near Geneva, Switzerland. Among other things, physicists expect that the LHC helps to better understand mass structure, particle characteristics as well as deepen knowledge about space and time.

In order to fulfill this aim thousands of researchers in dozens of countries help monitoring the results of the collisions obtained from the four main detectors at the LHC: ATLAS, ALICE, CMS and LHCb. It is estimated that data produced by these detectors reach approximately 15 petabytes per year.

The Worldwide LHC Computing Grid (WLCG) was constructed in order to process this staggering

amount of data and it involves computational centers of several countries. The CBPF (Brazilian Center for Physics Research) which is part of the WLCG contributes mainly in the processing of data from the LHCb detector. For this purpose the CBPF allocates a computational infrastructure consisting of two clusters composed of 65 worker nodes representing a total capacity of 500 cores. Jobs coming from the LHCb detector and running at the CBPF are of the Monte Carlo (MC) type and can take up to two days of execution time.

The collaboration between CBPF and WLCG made it possible to observe features of the WLCG delivering an important motivation for the present work. As a matter of fact, the huge dimensions of the grid and its computational infrastructure result in a high consumption of energy. This fact should be considered in any study dealing with the performance of the system.

As already mentioned the WLCG comprises several geographically distributed sites. These sites contain heterogeneous machines which process jobs originating from a meta-scheduler. Each site has a master/agent architecture for making available the job scheduling software (batch system like PBS, Condor, etc.). The scheduling strategy proposed in this paper aims at helping the meta-scheduler to decide how jobs are going to be distributed to the sites of the grid. Some important features of the grid environment follow:

- Grid Load – the number of running jobs depends on the activity of the detectors. i.e. variation is great and there are peak loads as seen in Figure 1, representing the number of jobs generated at LHCb from March to May 2013.
- Availability – sites are required to maintain grid machines always turned on, i.e. the computational resources need to be available all the time.
- Autonomy – each site manages and controls independently the corresponding resources. In case there is no demand from the grid the resources may be allocated to attend local jobs.

In spite of peak loads (see Figure 1) total amount of computational grid resources is generally enough to attend demand generated by the detectors. Traditionally the meta-scheduler tries to balance the load so as not to overload the sites of the grid.

The WLCG requirement of the availability of the machines makes the off-switching of unused CPUs as a green policy not feasible. Also keeping the local autonomy makes it difficult to use the DVS (Dynamic Voltage Scaling) technique at a global scale as a way of reducing energy consumption by undervolting. The next section describes the

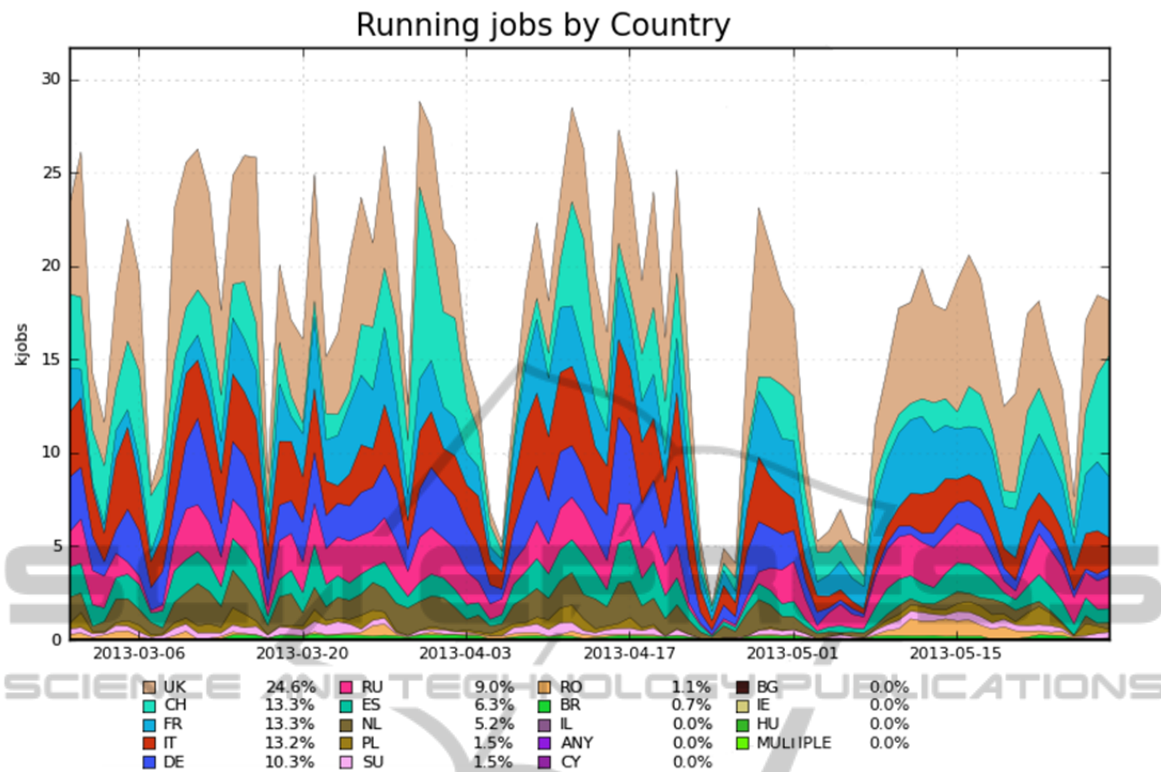


Figure 1: Running jobs from 2013-03-01 to 2013-05-29.

biobjective job scheduling problem.

## 2.2 Scheduling Model

The problem that will be considered here consists of a set of  $n$  independent jobs that have to be processed by a grid of  $m$  machines. Each machine  $M_j$  has  $C_j$  available cores and  $C_1 + C_2 + \dots + C_m \geq n$ . As a consequence each job will be allocated to one and only one core and no core will process more than one job. As a result, there will be no queuing of jobs. Not more than  $C_j$  jobs can be allocated to a certain machine  $M_j$ .

Let  $x = [x_{ij}]$  for  $i = 1, \dots, n$  and  $j = 1, \dots, m$  be the vector of decision variables representing the allocation of jobs to machines, i.e.,  $x_{ij} = 1$  means that job  $T_i$  is allocated to machine  $M_j$  and  $x_{ij} = 0$  otherwise. The mathematical model which represents the biobjective optimization problem is given by:

$$\begin{aligned}
 (P) \quad & \text{minimize } f(x) = [f_1(x), f_2(x)] \\
 & \text{subject to: } \sum_{j=1}^m x_{ij} = 1, \quad i = 1, \dots, n \\
 & \quad \quad \quad \sum_{i=1}^n x_{ij} \leq C_j, \quad j = 1, \dots, m \\
 & \quad \quad \quad x_{ij} \in \{0, 1\}, \quad i = 1, \dots, n \quad e \quad j = 1, \dots, m,
 \end{aligned}$$

with  $f_1(x) = \max\{t_{ij} \mid x_{ij} = 1\}$  and

$f_2(x) = \sum_{i=1}^n \sum_{j=1}^m e_{ij} x_{ij}$  representing makespan and total energy consumption respectively.

The variables  $t_{ij} = O_i/S_j$  and  $e_{ij} = O_i/W_j$  represent, respectively, the time and the energy consumption of  $T_i$  processed by a certain core of machine  $M_j$ . The cores of a certain machine  $M_j$  are identical.  $O_i$  is the number of floating point operations of job  $T_i$ .  $S_j$  and  $W_j$  represent the number of FLOPS and the number of floating point operations processed per unit of energy (Watt) of a certain core of machine  $M_j$  respectively.  $S_j$  and  $W_j$  are obtained from benchmarks.

The first objective function  $f_1(x)$  minimizes the maximum time spent in execution of the  $n$  jobs, i.e. it minimizes maximum completion time (makespan). The second objective  $f_2(x)$  minimizes total energy consumed by execution of the  $n$  jobs.

The first group of restrictions of problem (P) guarantees that any job will be processed by one and only one machine of the grid. The second group of restrictions ensures that no more than  $C_j$  jobs will be allocated to a machine  $M_j$ .

### 3 THE ALGORITHM

In this section we present the BOTEN algorithm which solves the problem discussed in the previous section. Due to the fact that in problem ( $P$ ) the objective function is a vector, the problem falls within *vector optimization*. Not necessarily there is a minimum of  $f(x)$  representing an optimal solution. Therefore it is necessary to work with the weaker concept of *Pareto-optimal solution*.

Let  $x = [x_{ij}]$  and  $\bar{x} = [\bar{x}_{ij}]$  be feasible solutions of problem ( $P$ ).  $x$  *dominates*  $\bar{x}$  if  $f(x) \leq f(\bar{x})$  and at least one of the elements of  $f(x)$  is different from the corresponding element of  $f(\bar{x})$ . A feasible solution  $x^*$  is *Pareto-optimal* if there is no other feasible solution that dominates  $x^*$ . A set of Pareto-optimal solutions  $X^*$  is a *minimal complete set* if  $f(x) \neq f(\bar{x}), \forall x, \bar{x} \in X^*$  and for any Pareto-optimal solution  $x^*$  there always exists  $x \in X^*$  such that  $f(x) = f(x^*)$ .

BOTEN generates a minimal complete set of Pareto-optimal solutions. The pseudocode of BOTEN is presented in Figure 2.

The subroutine  $\text{MinEnergy}(\alpha)$  at line 3 solves the assignment problem generating a solution  $\bar{x}$  that minimizes energy  $f_2()$  subject to the restriction  $f_1() < \alpha$ . If no such solution exists we make  $\bar{x} = 0$ . In order to minimize energy, machines and jobs are ordered in non-increasing values of  $W_j$  and  $O_i$  respectively.  $\text{MinEnergy}(\alpha)$  first tries to allocate the biggest job on the machine which consume least energy (highest value of  $W_j$ ). The algorithm follows in this way until it arrives to the job with smallest value of  $O_i$ . In order to respect the restriction  $f_1() < \alpha$  a certain job  $T_i$  is allocated to a machine  $M_j$  only if  $t_{ij} < \alpha$ . If this is not possible we follow to the next machine. In case we arrive to the last machine and we still have  $t_{ij} \geq \alpha$  we make  $\bar{x} = 0$ . In this case the algorithm terminates and we make  $\text{go} \leftarrow 0$ . If  $\bar{x} \neq 0$  then  $f_2()$  is a minimum under the restriction  $f_1() < \alpha$ .

Let us suppose an algorithm that generates non-decreasing values of  $f_2()$ . At a certain iteration let solution  $x$  result in values  $f_1(x)$  and  $f_2(x)$ . At the next iteration let the results be  $\bar{x}$ ,  $f_1(\bar{x})$  and  $f_2(\bar{x})$ . According to the supposition we have  $f_2(x) \leq f_2(\bar{x})$ . Then, in order to generate a Pareto-optimal

<p><b>BOTEN</b> (BiObjective Time and ENergy)</p> <ol style="list-style-type: none"> <li>1. <math>X^* \leftarrow \emptyset</math>, <math>\text{go} \leftarrow 1</math> and <math>x \leftarrow \text{MinEnergy}(\infty)</math></li> <li>2. While (<math>\text{go} = 1</math>) Do</li> <li>3.   <math>\bar{x} \leftarrow \text{MinEnergy}(f_1(x))</math></li> <li>4.   If (<math>\bar{x} = 0</math>) Then</li> <li>5.     <math>X^* \leftarrow X^* \cup \{x\}</math> and <math>\text{go} \leftarrow 0</math></li> <li>6.   Else If (<math>f_2(x) &lt; f_2(\bar{x})</math>) Then</li> <li>7.     <math>X^* \leftarrow X^* \cup \{x\}</math></li> <li>8.   <math>x \leftarrow \bar{x}</math></li> <li>9. End While</li> </ol> <p><b>End Algorithm</b></p>
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Figure 2: BOTEN Algorithm.

solution we have to guarantee that  $f_1(\bar{x}) < f_1(x)$ . This is the rationale that explains procedure  $\text{MinEnergy}()$  which is the core idea of the BOTEN algorithm. Indeed, the iterative process generates decreasing values of  $f_1()$  and increasing values of  $f_2()$ , guaranteeing that no Pareto-optimal solution is omitted.

Let us suppose that two feasible solutions  $x$  and  $\bar{x}$  are generated in two subsequent iterations  $i$  and  $i+1$  respectively. Let us suppose additionally that  $\bar{x} \neq 0$ . By construction we have  $f_1(\bar{x}) < f_1(x)$ . In addition we have  $f_2(x) \leq f_2(\bar{x})$  because at iteration  $i+1$  the problem handled by  $\text{MinEnergy}()$  is more restricted than the similar problem at iteration  $i$ . If  $f_2(x) = f_2(\bar{x})$  then certainly  $x$  is not Pareto-optimal and should not be included in set  $X^*$ . This is the rationale behind steps 6 and 7 of the algorithm. BOTEN has polynomial complexity. The number of iterations is limited by the amount  $d$  of different values of  $t_{ij}$ . We have  $d \leq n.m$ . Each iteration results in running the  $\text{MinEnergy}(\alpha)$  procedure whose complexity is  $O(n.m)$  because in the worst case we have to examine all machines for each job. Thus, complexity of BOTEN is  $O(d.n.m) \leq O(n^2.m^2)$ .

### 4 PROBLEM INSTANCE

In order to better discuss the results of the biobjective formulation, a small example with three machines ( $M_1, M_2$  and  $M_3$ ) and four jobs ( $T_1, T_2, T_3$  and  $T_4$ ) is presented. Basic information is given in the form of a complete bi-partite graph represented in Figure 3. Each edge  $(i, j)$  represents a possible allocation of job  $T_i$  to machine  $M_j$ .



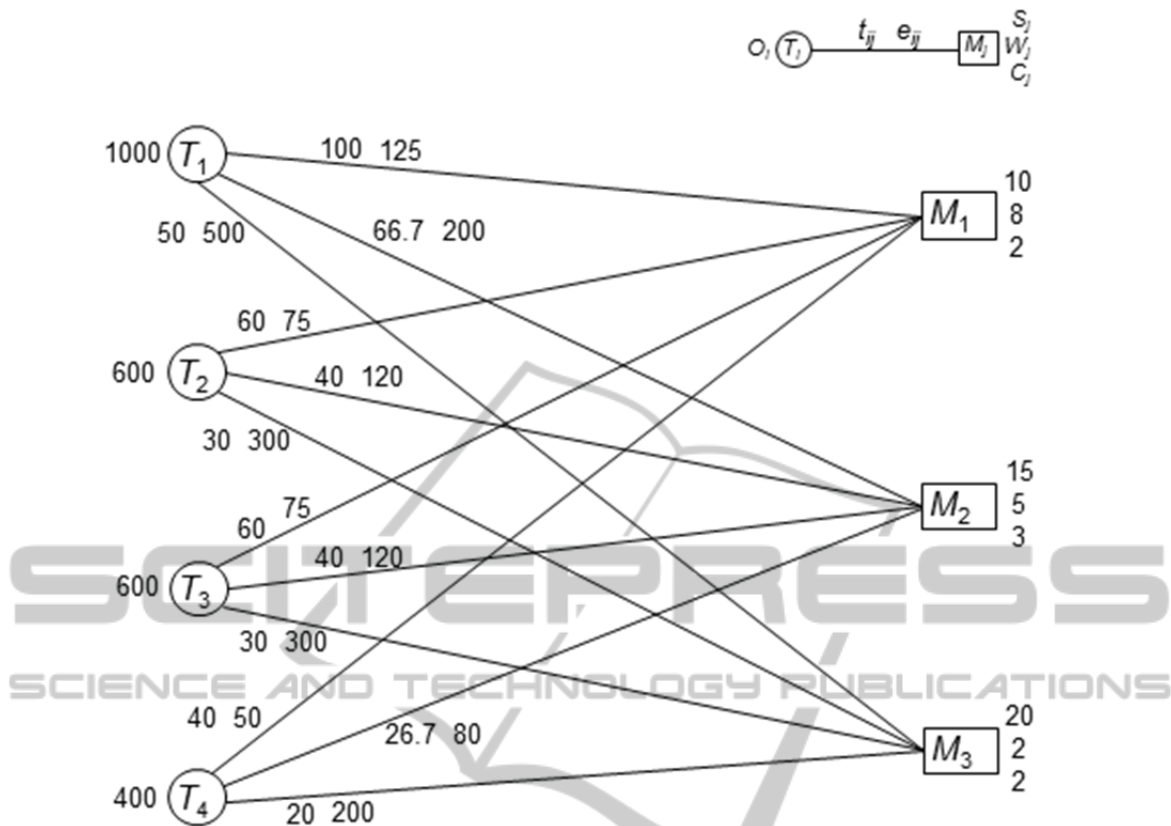


Figure 3: Input data modeled as a complete bi-partite graph.

Figure 4 depicts the four solutions  $A, B, C$  and  $D$  generated sequentially by BOTEN. The dashed edges represent the actual allocation of jobs to machines.

The first solution  $A$  is obtained making  $\alpha = \infty$ . Thus, all edges of Figure 3 are considered for possible allocation of jobs to machines.  $\text{MinEnergy}(\infty)$  obtains solution  $A$  with  $x_{11} = x_{21} = x_{32} = x_{42} = 1$ . All other variables are equal to zero.  $f_2(A) = 400$  represents the minimum possible value of energy consumption while maximum time completion for all the jobs is  $f_1(A) = 100$ .

The second solution  $B$  is obtained by  $\text{MinEnergy}(100)$ .  $\alpha = 100$  means, for example, pruning edge  $(1, 1)$ , i.e.,  $T_1$  cannot be allocated to  $M_1$  and the algorithm allocates  $T_1$  to  $M_2$ . Following in this way we get solution  $B$  with  $x_{12} = x_{21} = x_{31} = x_{42} = 1$ ,  $f_2(B) = 430$  and  $f_1(B) = 67.7$ . As  $f_2(A) < f_2(B)$  solution  $A$  is accepted as Pareto-optimal.

Solution  $C$  is obtained by  $\text{MinEnergy}(67.7)$  with  $x_{13} = x_{21} = x_{31} = x_{42} = 1$ ,  $f_2(C) = 730$  and

$f_1(C) = 60$ . As  $f_2(B) < f_2(C)$  solution  $B$  is Pareto-optimal.

Next iteration solution  $D$  is obtained by  $\text{MinEnergy}(60)$  with  $x_{13} = x_{22} = x_{32} = x_{41} = 1$ ,  $f_2(D) = 790$  and  $f_1(D) = 50$ . Solution  $C$  is accepted because  $f_2(C) < f_2(D)$ . As there is no possible allocation for  $\text{MinEnergy}(50)$  the algorithm terminates accepting  $D$  as Pareto-optimal.

BOTEN generates the four Pareto-optimal solutions out of the 62 feasible solutions. Of course the decision maker has to make the final decision. Additional criteria can be developed to help in making this decision. For example, solution  $B$  represents a decrease of more than 30% of makespan at the cost of an increase of less than 10% of energy consumption. Thus,  $B$  seems to represent an improvement of solution  $A$ . A similar comment can be made by comparing solution  $D$  with respect to  $C$ . According to this kind of analysis, final decision should be taken considering just solutions  $B$  and  $D$ . Additionally, one could also consider economic criteria, i.e., for example compare the decreasing cost of saving energy with the cost of increasing makespan.

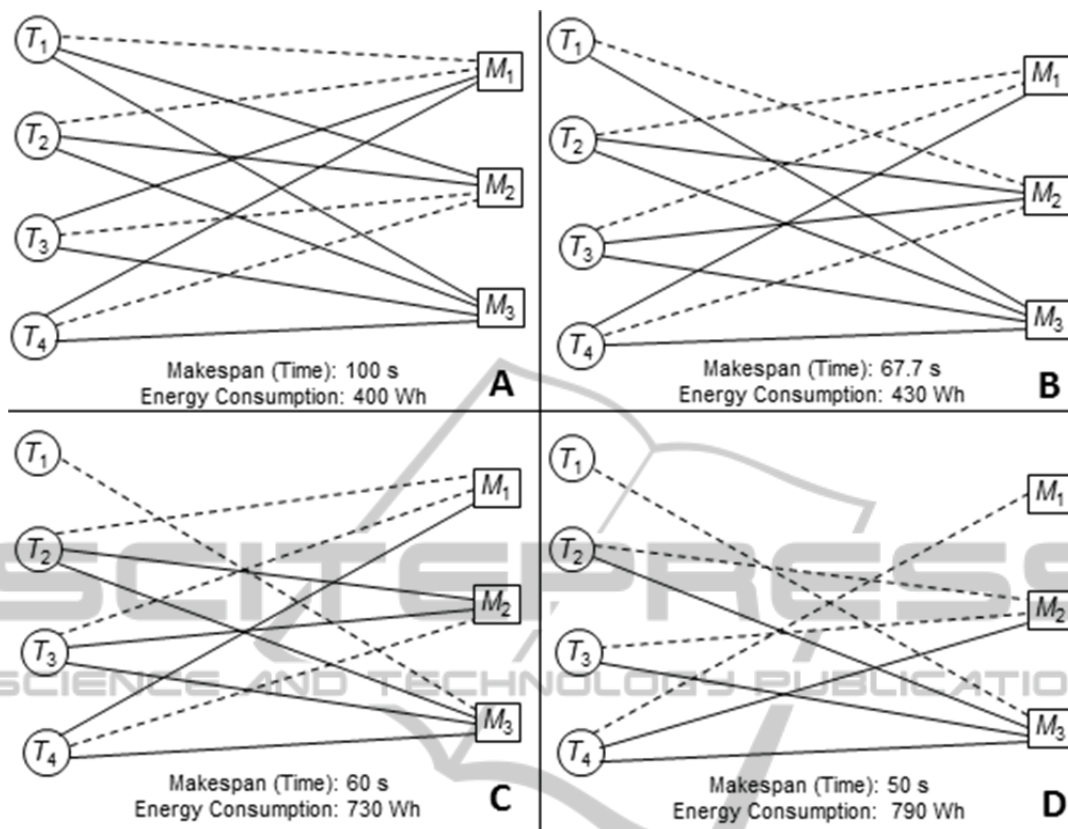


Figure 4: Solutions returned by BOTEN.

## 5 COMPUTATIONAL EXPERIMENTS

In this section we present computational results for BOTEN for the three problems BP1, BP2 and BP3. Each problem considers 200 jobs processed by 24 machines selected from the Green500 List (Green500, [s.d.]). Green500 is based on the known TOP500 List (TOP500 [s.d.]), and ranks the most energy-efficient supercomputers in the world (MFLOPS/Watts). Information about machines considered in the tests, i.e. values of  $S_j$  and  $W_j$ , are presented in Table 1. As we see, not always the most energy-efficient resource is the one that minimizes execution times and vice-versa.

The machines were selected in order to reflect typical grid heterogeneity. For simplicity, we will assume that all machines have 16 available cores in order to process the 200 jobs, i.e.  $C_1 = C_2 = \dots = C_{24} = 16$ .

BP1, BP2 and BP3 represent three distinct scenarios that basically differ in the way numerical values for the  $O_i$  are generated. BP3 has equal values

for the  $O_i$ , i.e. the jobs are identical. For BP2 and BP1 values of  $O_i$  are generated randomly but for BP2 the variation of the number of floating point operations of the jobs is much smaller than for BP1.

The values of  $O_i$ ,  $S_j$  and  $W_j$  allow the calculation of the  $e_{ij}$  and  $t_{ij}$  for each possible allocation of jobs to machines for the three problems.

BOTEN algorithm was implemented in C language. The input file contains data for a bi-partite graph similar to the one presented in Figure 3. The BOTEN output for each Pareto-optimal solution consists of two files; the first file gives the assignment of jobs to machines while the second file gives the makespan and total energy consumption. For obvious reasons the following tables present just data from the second file.

Table 2 presents the results for BP1. The minimal complete set consists of 96 Pareto-optimal solutions. For each solution makespan (time) is given in minutes and energy consumption in kWh.

The corresponding results for BP2 are shown in Table 3 where the 70 Pareto-optimal solutions of the minimal complete set are given.

The values of  $O_i$ ,  $S_j$  and  $W_j$  allow the calculation

Table 1: Grid machines considered by the problems.

Green500 Position	$W_i$ (Mflops/W)	Description	$S_i$ (Gflops)
1	0.26386	BlueGene/Q 1.60 GHz	22.460156250000
5	0.14563	NNSA/SC Blue Gene/Q P1	5.631420199931
6	0.13922	DEGIMA Cluster, Intel i5	6.203030303030
10	0.00898	HP ProLiant Xeon 6C X5670	16.266819509266
44	0.01798	Cray XE6 Opteron 2.10 GHz	6.519349164468
45	0.02411	Amazon EC2 Cluster 2.60GHz	14.103031015038
75	0.02809	iDataPlex DX360M3, Xeon 2.66	9.465277777778
81	0.05457	Power 775 3.836 GHz	23.090277777778
134	0.05063	HS22, Xeon QC GT 2.66 GHz	9.214089439655
149	0.00113	Cray XT5-HE Opteron 2.6 GHz	7.847003506393
172	0.01934	HS22 Xeon E5649 6C 2.53 GHz	5.635066526611
187	0.01803	HS22 Xeon X5650 6C 2.66 GHz	5.626102564103
208	0.00642	iDataPlex, Xeon E55xx 2.53 GHz	5.575396825397
233	0.01601	x3650M3, Xeon X56xx 2.53 GHz	5.635039641503
244	0.01391	x3550M3 Xeon X5650 2.66 GHz	5.635062748699
275	0.00674	Sun R422, Xeon X5570, 2.93 Ghz	10.447080291971
333	0.00335	Cray XE6 8-core 2.4 GHz	7.873665480427
359	0.01454	x3650M2 Xeon E55xx 2.53 Ghz	5.714657366071
378	0.00942	x3650M2 Xeon E55xx 2.26 Ghz	4.806250000000
386	0.00235	Sun x6275, Xeon X55xx 2.93 Ghz	10.214420358153
413	0.00213	Cray XT3/XT4	5.344430485762
488	0.00311	eServer pSeries p5 575 1.9 GHz	6.205766710354
496	0.00164	Cray XT5 QC 2.4 GHz	7.900763358779
500	0.00237	PowerEdge 1850, 3.6 GHz	5.873226950355

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The corresponding results for BP2 are shown in Table 3 where the 70 Pareto-optimal solutions of the minimal complete set are given.

Finally, just four Pareto-optimal solutions were generated for BP3 whose values (time/energy) are: 89/63208; 87/183096; 85/231576 and 81/244512.

For each table the first solution presents maximum makespan and minimum energy while the last solution has the opposite meaning.

For example, for BP2 energy consumption for the Pareto-optimal solution lies in the [309502, 600485] interval, while makespan ranges in the

[933, 2123] interval. The first solution is 2123/309502 while the last corresponds to 933/600485. As should be expected, decreasing makespan results in higher energy consumption and vice-versa. A compromise solution should be found by the decision maker. For example, the grid meta-scheduler may choose the median solution or may try to find the solution with smallest distance to a fictive minimum 933/309502. Another possibility would be to find the solution closest to the average value 1319/405697.

Other aspects related to the problem may also be considered in the final decision. References and methods for selecting the final solution can be found in (Ehr Gott and Gandibleux 2002).

## 6 CONCLUSIONS

This work presents BOTEN, a new scheduling strategy based on multiobjective optimization for global scientific grids. The minimization of energy consumption and makespan are considered simultaneously. The results show that it is possible to enhance grid job scheduling with green policies and still maintain the performance with respect to execution times. In other words, time and energy

Table 2: Solutions of the BP1 Problem.

BP1 Solutions									
Sol.	Time/Energy	Sol.	Time/Energy	Sol.	Time/Energy	Sol.	Time/Energy	Sol.	Time/Energy
1	2042/211506	21	1505/223941	41	1209/239971	61	1006/274286	81	868/432036
2	1983/211555	22	1478/224584	42	1197/241222	62	1004/274299	82	863/432666
3	1924/211562	23	1421/225880	43	1194/243476	63	995/290482	83	858/443177
4	1908/211587	24	1397/225914	44	1182/245369	64	994/290843	84	850/443206
5	1894/211682	25	1361/226665	45	1180/246227	65	986/297742	85	845/444018
6	1881/211745	26	1356/226674	46	1176/247341	66	977/312945	86	839/468001
7	1854/211872	27	1290/227476	47	1162/250092	67	968/313179	87	833/473164
8	1827/211998	28	1284/227737	48	1155/251187	68	967/329350	88	828/478680
9	1805/213329	29	1273/230487	49	1154/252677	69	959/354903	89	827/499631
10	1800/213357	30	1268/230499	50	1145/252696	70	951/355128	90	814/503405
11	1776/214086	31	1266/231367	51	1128/254841	71	941/366699	91	806/503721
12	1773/214105	32	1263/232088	52	1102/259921	72	940/366834	92	804/512074
13	1746/215690	33	1250/232160	53	1095/263957	73	933/373004	93	799/517834
14	1720/218495	34	1248/232912	54	1065/263971	74	923/387532	94	796/517858
15	1639/220206	35	1243/235122	55	1049/263997	75	917/387623	95	792/517903
16	1628/221285	36	1236/235131	56	1048/264493	76	916/387643	96	789/529335
17	1612/221319	37	1233/236365	57	1036/267760	77	914/402371		
18	1585/221730	38	1230/237050	58	1031/267782	78	898/417743		
19	1558/222269	39	1215/238809	59	1021/268233	79	888/428695		
20	1532/223262	40	1213/239951	60	1013/273970	80	887/428711		

Table 3: Solutions of the BP2 Problem.

BP2 Solutions							
Sol.	Time/Energy	Sol.	Time/Energy	Sol.	Time/Energy	Sol.	Time/Energy
1	2123/309502	19	1397/351363	37	1233/375456	55	1092/481645
2	2042/309629	20	1370/356767	38	1230/375812	56	1085/492930
3	2015/309851	21	1358/358519	39	1222/376443	57	1056/497944
4	1988/310074	22	1357/358959	40	1215/384001	58	1049/522075
5	1935/310581	23	1356/359140	41	1212/385679	59	1021/523630
6	1908/310898	24	1343/361472	42	1206/386085	60	1018/535842
7	1881/311722	25	1339/365285	43	1197/388914	61	1013/551366
8	1854/312040	26	1321/365420	44	1180/390561	62	1009/555951
9	1773/312640	27	1310/366328	45	1173/390926	63	989/555970
10	1720/313176	28	1303/367223	46	1171/398182	64	986/556550
11	1693/313673	29	1302/367788	47	1162/398595	65	977/585773
12	1666/314657	30	1285/368060	48	1158/402922	66	959/587825
13	1612/317101	31	1284/368935	49	1140/404279	67	957/588496
14	1558/326962	32	1268/370152	50	1133/407218	68	951/589476
15	1505/329113	33	1266/372029	51	1127/421229	69	941/600040
16	1451/343474	34	1250/372796	52	1122/450773	70	933/600485
17	1424/346684	35	1248/374155	53	1121/450776		
18	1414/351089	36	1245/375012	54	1109/452643		

can be reduced in a balanced way.

BOTEN provides a non-intrusive method (unlike DVS technique) for reducing power consumption so as to efficiently allocate resources to scientific grids. This fact ensures site autonomy in global grid environment. Benchmark values are used resulting in more flexibility. Besides, by respecting the upper limit  $C_j$  of available cores for each machine  $M_j$ , the algorithm helps the meta-scheduler to balance grid load.

As discussed in the previous section, BOTEN was evaluated using three distinct problems. Each problem represents a different set of jobs with the same machines but different sets of jobs. BP1, BP2 and BP3 generated respectively, 96, 70 and 4 Pareto-optimal solutions.

As expected, the increase in the variation of the size of the jobs increases the variation of the output concerning energy consumption and makespan, decreasing the number of dominated solutions and



therefore increasing the number of Pareto-optimal solutions. Indeed, BP1 with the greatest variation in the size of jobs has the greatest number of Pareto-optimal solutions while BP3, with all jobs of identical size, has just four Pareto-optimal solutions.

In future, we intend to evaluate the algorithm for new scenarios and extend this strategy to cloud environment. In addition, it would be good to include also the energy used by disc units in grid storage in the energy consumption.

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