

# 3D Seismic Waveform Classification Study based on High-level Semantic Feature

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**Abstract:** With the improvement of Natural energy exploration technologies, the Seismic interpretation member need to deal with more and more information and parameters. How to better use seismic characteristic parameter to detect hydrocarbon becomes increasingly complex. In this article, we deeply studied the seismic waveform classification, and propose a seismic waveform classification method based combine various characters. After reducing the dimensions of seismic wave, we classify it using the high-level semantic feature extraction technique in pattern recognition. Experiments proved that, the classification result improved in continuity and details, and reduced the redundancy of seismic signal, increased performance of classification.

## 1 INTRODUCTION

With social improvement, natural energy exploration becomes more and more important. But the general oil and gas reservoir has been exhausted almost. The need of exploration to unconventional hydrocarbon and seismic become more and more important. So the seismic waveform classification gets a fast development and become an important part of the impact energy exploration.

In the seismic exploration, the purpose of the seismic data interpretation is to extract more information from the seismic data so we can explain the underground structure and describe the stratum and lithological character. The most effective method is extract and analysis seismic character and the waveform classification. But because of the complex of the formation environment the wave classification for 3D seismic signal is quite difficult.

There are some realize solutions for seismic signal wave classification. During the initial stage of seismic facies analysis, Mathieu and Rice first proposed the discriminant factor method to explain the variety of geological lithology, and opened the application of the waveform classification. (Mathieu and Rice. 1969). In 1988, Dumay and Fournier combined this method and principal component

analysis (PCA) and applied in seismic data classification, received certain analysis effect. (Dumay and Fournier 1988) Then in 1991, Yang and Huang used hybrid neural network for detection of the seismic signal pattern. (Yang and Huang, 1991). Brain P. West et proposed interactive seismic facies analysis method used texture and neural network in 3D seismic image in 2002. They processed some practical seismic data and generated an elaborate 3D seismic facies, provided effective analysis data for seismic interpreters. (West and May. 2002). Saggaf M et proposed competitive neural network seismic facies recognition methods for seismic reflection point in 2003. (Saggaf et al., 2003). Then self-organizing map (SOM, Kohonen, 2001) become the most important tools in unsupervised classification of seismic facies.

With the continuous development of pattern recognition, statistical model is implied in the seismic signal classification. In 2009, Ivan Dimitri test and compared the common unsupervised classification methods in seismic analysis. He divided the classification method into four types: partition model, probability model, hierarchy model and soft competitive model. In probability model the main method is use expectation maximization (EM) algorithm to estimate Gaussian distribution

parameters (Iván, 2009a; 2009b). In 2013, Atish Roy introduced unsupervised classification based on statistic model, and generated topology mapping GTM for application in 3D seismic facies analysis. This method offsets SOM lack of proper convergence criterion and parameter selection rules. (Atish Roy. 2013).

In sum, there are two types' methods in seismic signal classification, one is the unsupervised classification, and the other is supervised classification:

- 1) Unsupervised classification such as SOM needs good initialization conditions.
- 2) Supervised classification such as SVM need very good labeled sample and used a lot of memory.

Above mentioned technology have been applied in seismic data analysis, but there also exist many defects. The main defect is that algorithm is too complicate, time consuming and requires very large memory. Also need very good initialization conditions. These defects influence the practical application of these methods.

In the image pattern recognition system, feature extraction based on high-level semantic use different types of feature for semantic clustering. Every semantic cluster contains various underlying characters such as color, shape etc. Finally form the top-down image semantic hierarchy clustering structure. This greatly reduced the complexity of the algorithm, saved the system resources. Inspired by this, we proposed high-level feature extraction on seismic waveform classification. First, we extract seismic amplitude character, then use the bag of words model reduce the data dimension. In details, we consider every seismic data as a document, and put its character as words, reduce its dimension by extract its theme, thus extract the feature of seismic image. Experimental results show that applied the bag of words to seismic pattern recognition can obtain good experiment result.

## 2 PRINCIPLE OF HIGH-LEVEL SEMANTIC EXTRACTION

For a specific goal, in addition to containing low-level visual knowledge such as color, shape and texture, also contain semantic knowledge for human visual perception. In seismic image processing, this semantic knowledge is what we called class model. And how extract this knowledge is an important issue. According to the current study, the extraction of image semantic feature generally learns from the

model structure of the text semantic analysis. First, on the granularity of semantic expression, bag of words (Li and Perona, 2005) model is a more common method. This algorithm first define semantic of different image tiles, describe it as visual words, then use these visual words to express different ontology of image, and realize the semantic study. Secondly, about the extraction of semantic, the typical models are probabilistic latent semantic analysis (PLSA) and latent Dirichlet allocation (LDA). (Blei et al., 2003). According to these models, there are some research results successfully used in automatic image annotation and retrieval. Taken together, the extraction of semantic is mainly base on machine learning, data mining and relevance feedback.

### 2.1 Topic Model on BOW

Bag of words initially originated in text processing. For a text, suppose we can ignore its word order, grammar and syntax, only consider it as a word set, or a word group. And each word is independent, not depend on the other word. So we can select a word in anywhere and not influenced by the previous sentence.

For 3d seismic data waveform, we can consider it consists of some classification model, and every class model consists of some waveform character. That is we think each waveform character in 3d seismic data volume select a class model with certain probability. So if we want generate a 3d seismic data volume, the probability for each waveform character in it is

$$= \sum_{class\ model} \frac{p(character|data\ volume)}{p(class\ model|data\ volume)} \times p(class\ model) \quad (1)$$

So if given a series of 3d seismic data volume, though training data volume-character, we can study each feature's probability in every class model and each class model's probability in every 3d seismic data volume.

When it is implemented, we adopt the Latent Dirichlet Allocation (LDA) to realize the generation model of the 3d seismic data volume.

We can use graph model to describe the topic model. As shown in figure 1.

LDA first proposed by Blei and David M. etc. in 2003. (Blei et al., 2003). At present in the text mining including text theme identify, text classification and text similarity computing have been widely applied. It is a topic model, and the

theme of each document can be given in the form of probability distribution. At the same time it is an unsupervised learning algorithm, does not require manual annotation of the training set in the training step, and only need the text set and its topics number  $K$ . In addition, another advantage of LDA is that for each topic, we can find some words to describe it.

LDA is a typical bag of words model, when applied in 3d seismic data waveform classification, we consider each 3d seismic data as a set of waveform character set, and there is no order in the features. One 3d seismic data volume contains many channel data. We consider every channel data as a class model, and every wave feature in data volume were generated by one of the class model.

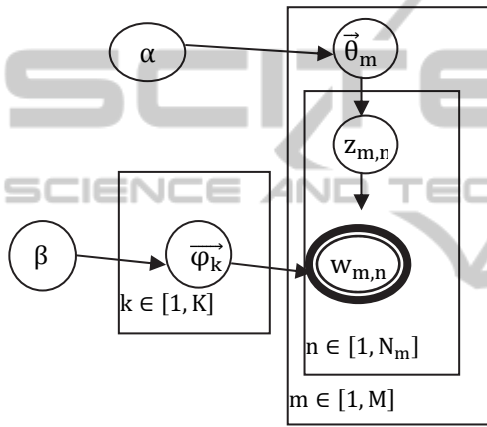


Figure 1: LDA topic model.

So, we can understand the generation model in figure 2, suppose we have  $M$  seismic image,  $K$  channel seismic wave are involved, the feature distribution of each channel waveform is a multinomial distribution sample from a prior distribution whose parameter is  $\beta$ . For each seismic image, we first sample a value from a Poisson distribution as the length of the image features, then sample a multinomial distribution from a prior distribution whose parameter is  $\alpha$  as the probability of each waveform feature. For the  $n$  character of a seismic image, we can first sample a class model from the multinomial distribution of its waveform, and then sample a character from the multinomial distribution of this class model.

When give a 3d seismic data,  $w_{m,n}$  is the known variables that can be seen,  $\vec{\alpha}$  and  $\vec{\beta}$  is the prior parameters given according to the experience, and the other variable  $z_{m,n}$ ,  $\vec{\theta}_m$  and  $\vec{\varphi}_k$  is unknown and hidden, and also need we study and estimate according to the observed variables. On the basis of the graph model of LDA, we can write out the joint

distribution of all variables:

$$p(\vec{w}_m, \vec{z}_m, \vec{\theta}_m, \Phi) = \prod_{n=1}^{N_m} p(w_{m,n} | \vec{\varphi}_{z_{m,n}}) p(z_{m,n} | \vec{\theta}_m) \cdot p(\vec{\theta}_m | \alpha) \cdot p(\Phi | \beta) \quad (2)$$

In which,  $\Phi = \{\vec{\varphi}_k\}_{k=1}^K$

While the probability distribution of  $W$  is

$$p(W | \alpha, \beta) = \int p(\theta | \alpha) \left( \prod_{n=1}^{N_m} p(w_n | \theta, \varphi) \right) d\theta \quad (3)$$

### 3 TECHNICAL SOLUTION

In the oil and gas exploration field, we have to facing the problem of complex surface and complex geological structure. In these areas, seismic wave-field is complex, geological structure change dramatically. This made it difficult to identify weak signal and clear the noises and improve the signal to noise ratio of seismic data. In older oilfields, the old petroleum reservoirs that easy to find is on the decrease. Instead, the hidden and special reservoirs that mainly lithological strata common technology hard to find is arise. It is difficult to make any breakthrough if we use the conventional exploration method. In order to further describe the old petroleum and find new. It needs the more accurate exploration technology. The seismic signal analysis methods and techniques is an important way. In this text, we use the LDA topic model based on the subject distribution. Use the EM algorithm to optimize the parameters and clustering. Without a single intervention, we realized 3d seismic signal classification.

It is relatively complex processes that classify waveform based on 3d data, and existing waveform classification method is greatly varied. But the basic steps is introduced in figure 2, among this the main steps are data preprocessing, feature extraction and select, and classifying label.

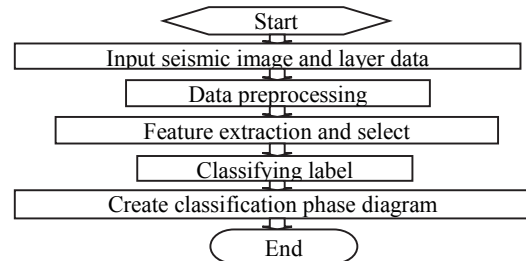


Figure 2: The basic flow of waveform classification method.

This article focuses on how to realize the classification label and generate the classification phase diagram.

For the initial seismic data, first, we first do 10 orders Chebyshev polynomial fitting for each seismic data. Then we get 10 multinomial factors  $c_1, c_2, \dots, c_{10}$ . We use these ten factors to represent one seismic data. So we can get a 3D data volume with polynomial factor. Suppose the whole 3D seismic data generated from  $K$  class models, one seismic data generated from certain model of these, and these class models obey the multinomial distribution of parameter  $\theta$ . Each class model corresponds to a multinomial distribution of  $V$  seismic data. If we use  $\varphi$  label this distribution, LDA defines following generation process:

- For each seismic data, select a class model from the theme distribution.
- Choose a character from above-mentioned topics.
- Repeat above process until traverse all features of the seismic wave.

That is to say, for each feature of any seismic wave  $D$ , we select a topic  $Z$  from the multinomial distribution corresponds to that wave, then choose a character  $W$  from the multinomial distribution  $\varphi$  corresponds to the topic  $Z$ , repeat this process  $N$  times, generates the seismic wave  $D$ .

The system framework is shown in figure 3.

The study details: regard each seismic wave as a text, utilize Chebyshev polynomial fitting, we can get 50 multinomial factors. This factor is the characters that we will study. So the 50 characters in each channel can be seen as 50 words, if one text denotes one channel seismic data, then one word indicate one character, so we can use the classification model for text to the classification in seismic data.

#### 4 EXPERIMENTAL RESULT

As shown in figure 4 is the f3 post-stack seismic signal in the Dutch North Sea oil. The data collected in 1987 and released to researchers. F3 data is the commonly used sample data in seismological fields, and can be downloaded original data. The purpose of collect this data is to find the oil and gas between Jurassic strata and Cretaceous laver. The researchers finally sure find oil and gas storage in this field.

We estimate parameters of F3 post-stack seismic signal named MSF4D using a semi-supervised EM algorithms. (Note: Because the

subsurface structures most layered overlay, layer can be simply understand as 2d slice along a stratum. Figure 5 is a MSF4D layer; its size is 593\*943).

Take 33 sampling points who's range is [-8, +24] mms to study. That is we take out a 3d stratum that have 593\*943 samples and each sample have 33 sampling points.

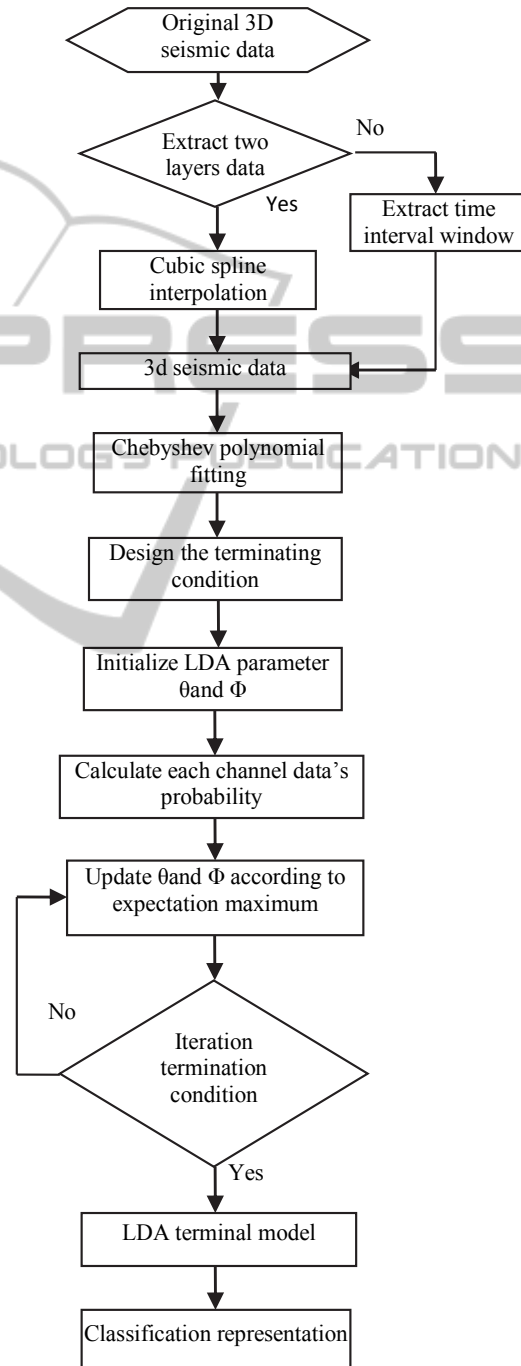


Figure 3: System framework of 3D seismic data classification.



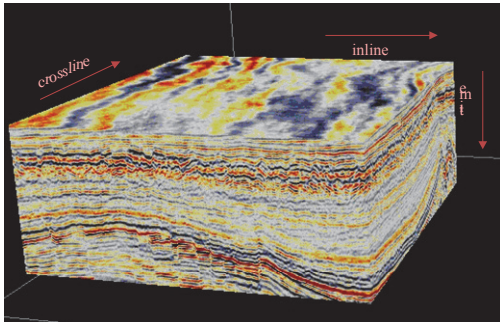


Figure 4: The Overview of Post-Stack Seismic Signal in Dutch North Sea Oil.

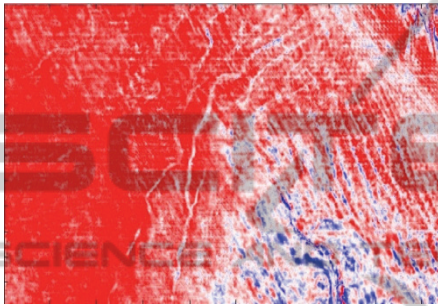


Figure 5: The MSF4D layer figure of seismic signal.

Experiments show, when we use bag of words model to reduce character's dimension. We get a satisfactory classification results. As shown in figure 6, the result natural and continuous and blocking, and also digging the local detailed stratigraphic information. So the effect of the algorithm is obvious.

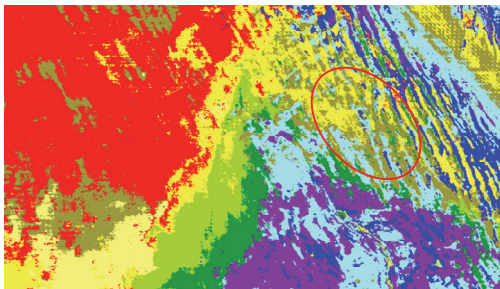


Figure 6: Classification result.

## 5 CONCLUSIONS

This method can get classification result in short time. Computer memory that needed is small. The classification result continuous and natural into pieces, and have dig the local detailed stratigraphic

information. So the effect of the algorithm is obvious.

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