Feature Selection for Emotion Recognition based on Random Forest

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Abstract: Automatic facial emotion recognition is a challenging problem. Emotion recognition system robustness is particularly difficult to achieve as the similarity of some emotional expressions induces confusion between them. Facial representation needs feature extraction and feature selection. This paper presents a selection method incorporated into an emotion recognition system. Appearance features are firstly extracted by a Gabor filter bank and the huge feature size is reduced by a pretreatment step. Then, an iterative selection method based on Random Forest (RF) feature importance measure is applied. Emotions are finally classified by SVM. The proposed approach is evaluated on the Cohn-Kanade database with seven expressions (anger, happiness, fear, disgust, sadness, surprise and the neutral expression). Emotion recognition rate achieves 95.2% after feature selection and an improvement of 22% for sadness recognition is noticed. PCA is also used to select features and compared to RF base feature selection method. As well, a comparison with emotion recognition methods from literature which use a feature selection step is done.

1 INTRODUCTION

Facial expressions particularly those indicating emotions are very interesting in human interaction and in feeling expression. P. Ekman (Ekman, 1992) defines six universal emotions which are anger, happiness, fear, disgust, sadness and surprise. In this paper only these six emotions are considered.

Generally, emotion recognition system is based on three steps namely face detection, feature extraction and feature classification. Each one of these steps is fundamental for a good recognition. In this work, we focus on feature extraction and selection. Extracted features specially appearance features have often huge dimensionality which consumes time and memory. In addition confusion between emotion can be made when high number of features are used. A feature selection step is often integrated into emotion recognition systems. Three groups of feature selection approaches are distinguished: "filter", "embedded" and "wrapper". Filter-based feature selection approach is applied before the classification step. It often uses some criterion to measure the most discriminative features independently of the classification method. Zhang et al (Zhang et al., 2011) develop a facial expression application based on texture extraction by three different methods, Local Binary Pattern (LBP), Gabor and Scale-Invariant Feature Transform (SIFT). The Correlation Feature Selection (CFS) technique is then adopted to select discriminative texture features. Good features are thus defined as features highly correlated with the ground truth class labels and yet un-correlated with other feature subsets. Another filter approach is adopted by Soyel et al (Soyel and Demirel, 2010) to select the optimal features generated by measuring 3D facial expression distances. The selection technique is based on Fisher criterion. Lajevardi et al (Lajevardi and Hussain, 2009) compare between three selection techniques namely optimal filter selection technique, the Principal Component Analysis (PCA) and the mutual information feature selection (MIFS). They conclude that MIFS improves the discrimination between facial expression. Benli et al (Benli and Eskil, 2014) use the Sequential Forward Selection (SFS) strategy to obtain the best representation of facial muscle. Then, a Support Vector Machine (SVM) is applied to recognise the considered expressions. Conversely to filter methods, embedded algorithms select features during the training step to achieve best accuracy. Shan et al (Shan et al., 2009) and Bartlett et al (Bartlett et al., 2003) applied Adaboost to reduce respectively Local Binary Pattern (LBP) features and Gabor features. Adaboost is a powerful method that combines weak classifiers to obtain a strong one. The set of weak classifiers presents the selected features when a de-

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cision stump is used. For its part, wrapper method is based on information obtained from the classification method to evaluate feature relevance. Li et al (Li et al., 2010) develop an iterative method for feature selection in 3D facial expression recognition task. They firstly choose the feature with the highest class separation rate to initialise the selection set, then compute the recognition rate and the mutual information score for each feature. Features with the highest recognition rate and the lowest mutual information score are selected.

In this paper, we develop a novel wrapper feature selection algorithm based on permutation importance computed by Random Forest (RF). Our selection method is incorporated in an emotion recognition system. In our system, we use for real-time face detector an adapted version of Viola&Jones method (Viola and Jones, 2001) available in OpenCV (Bradski et al., 2006). Facial features are then extracted by 12 Gabor filters and selected by our selection method. Finally, a Support Vector Machine is applied to classify the image as one of the six emotions (anger, happiness, fear, sadness, surprise, disgust) or the neutral expression.

The paper is organised as follows: feature extraction method is presented in section 2, followed in section 3 by a presentation of Random Forest (RF) method and RF parameter selection in section 4. Our selection method is detailed in section 5. Section 6 develops experimental results and presents a comparison to other emotion recognition methods.

2 FEATURE EXTRACTION

Gabor filters are powerful for appearance feature extraction. We applied it to extract the skin changes in facial expression. Faces are detected automatically and normalized to 80×60 sub-images based on the location of the eyes. They are then filtered by a Gabor filter bank. Different orientations and scales applied on the mother wavelet generate the filter bank (1) (Kotsia et al., 2008).

$$\psi_k(z) = \frac{||k||^2}{\sigma^2} \exp\left(-\frac{||k||^2||z||^2}{2\sigma^2}\right) \left(\exp\left(ik^t z\right) - \exp\left(\frac{\sigma^2}{2}\right)\right), \quad (1)$$

z = (x, y) presents the pixel coordinates and k refers to the characteristic of the wave vector, $k = [k_v \cos \phi_u, k_v \sin \phi_u]^t$ with $k_v = 2^{-\frac{v+2}{2}} \pi, \phi_u = \mu \frac{\pi}{8}$. The parameter σ controls the width of the Gaussian control of the matrix of the matri

The parameter σ controls the width of the Gaussian, we set $\sigma = 2\pi$. The subtraction in the second term of equation (1) makes the Gabor kernels *DC*-*free* to have quadrature pair (sine/cosine) (Movellan,

2005). Thus, the Gabor process becomes more similar to the human visual cortex.

Our bank is constructed by three frequencies v=0, 1, 2 and four orientations $0, \frac{\pi}{4}, \frac{\pi}{2}, \frac{3\pi}{4}$. We obtain then a feature vector of 57600 descriptors, which corresponds to (60×80) *pixels* $\times 12$ *filters*. We applied a first feature reduction by downsampling the filtered face to 20×15 . We obtain therefore 3600 features and nearly the same recognition rate as when considering the full set. Despite this reduction, the feature number remains excessive.

3 FEATURE SELECTION

To minimise feature number and select the most effective ones for classification, we use a feature selection method based on feature importance score. Among the various techniques used in machine learning to compute feature importance scores, we chose Random Forest (RF) a widely used method in variable selection problem when dense features are handled such as in (Genuer et al., 2010).

3.1 Random Forest

RF is a collection of binary decision trees constructed on several bootstrap samples. Bootstrapping is a randomly sampling with replacement from the training set N. A random descriptor selection (denoted by *mtry*) from the whole sample p is also applied to construct each node of the tree. Thus, it minimises the correlation between the classifiers within the forest and avoid the problem of large features (p >> N), while maintaining the strength (Breiman, 2001). So, RF results are sensitive to *mtry* parameter. The selection of this parameter is presented in section 4.2.

One of the most important characteristics of RF is the use of the Out-Of-Bag (OOB) error estimation. The Out-Of-Bag is a sample set not used in the training of the current tree. It is thus used for error estimation. This internal estimation of the generalization error enhances the accuracy of tree classification. It is also crucial for feature importance quantification.

Different techniques are used to measure feature importance from the naive measure to the most advanced one. We use the permutation importance measure, one of the most used feature importance measures. Feature importance (*FI*) is computed by the increase of the mean error when the feature value (X_t^j) is randomly changed by one of its values from the OOB set $(X_{t \ oob}^j)$.

$$FI(X^{j}) = \frac{1}{nb_trees} \sum_{t} \left(\left| err\left(X_{t}^{j}\right) - err\left(X_{t_oob}^{j}\right) \right| \right) \quad (2)$$

4 RF PARAMETERS SELECTION

RF method is sensitive to two parameters namely the number of trees in the forest *nb_tree* and the number of features chosen for a split *mtry*. An appropriate choice of RF parameters enhances the RF performances.

In this section, an investigation of the appropriate parameters for our emotion recognition system is done. We study their variation impact on emotion recognition rate for seven selected feature sets {100, 200, 500, 1000, 1500, 2000, 3000}.

4.1 Number of Trees in RF Method

We train RF method with different number of $nb_tree \in \{100, 200, 300, 400\}$ and we also vary the *mtry* parameter. A five cross-validation method is applied to compute the SVM recognition rate on the selected feature set.

Our experiment shows that when $nb_tree \in \{100, 200\}$ the maximal recognition rate obtained is about 92%. However, it exceeds 93% when $nb_tree \in \{300, 400\}$. We chose for the remainder of the paper $nb_tree = 400$.

4.2 Parameter *mtry*

As mentioned above the number of randomly chosen features for a split (*mtry*) has a real impact on RF results. Five cross-validation folds are computed for each of the feature sets mentioned above. The number of input features chosen to construct a node varies from the default parameter used in RF classification \sqrt{p} to the whole features *p* (3600 features) which reduces RF to Bagging, $mtry \in \{\sqrt{p}, \frac{p}{4}, \frac{p}{2}, \frac{3p}{4}, p\}$. Figure 1 presents the recognition rate on the seven feature sets with different *mtry* values.

We notice that the default value $mtry = \sqrt{p}$ gives low recognition rates specially when the feature selection set is smaller than 2000 features. Bagging recognition rates are also lower than other mtry recognition rates. Thus, for the remainder of the paper we chose $mtry = \frac{p}{4}$ which gives a good recognition rate on approximately most feature sets.

We also remark that all recognition rates decrease dramatically when only 200 features are selected.

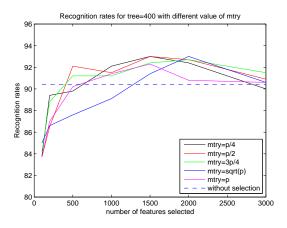


Figure 1: Mean cross-validation recognition rate at each of the feature sets, using different *mtry* values.

5 FEATURE SELECTION METHOD

The feature selection method is finally based on three steps :

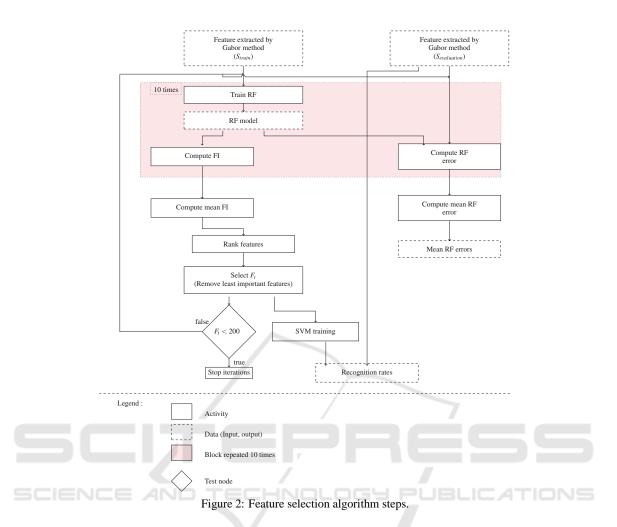
- Iterative feature reduction based on RF importance.
- Feature selection based on SVM recognition rate and RF error rate.
- Evaluation of emotion recognition performance.

The dataset is divided on three sets : training set $\{S_{train}\}$, evaluation set $\{S_{evaluation}\}$ and test set $\{S_{test}\}$. Let F_t be the feature set selected at each t iteration. We initialize F_0 to the whole features.

5.1 Iterative Feature Reduction based on RF Importance

In this step we use S_{train} to construct the RF trees with the parameters chosen in the previous section. Then, based on the OOB sets chosen during the training, the RF feature importance measures (*FI*) are computed for F_I . To smooth out the variability of *FI*, we repeat these steps ten times and finally compute the mean importance measures. As shown in figure 2, features are ranked by sorting their mean *FI* in descending order. The least important features are afterwards removed.

Figure 3 presents a set of feature importance measures and their variability during the ten runs. We remark that features with low mean FI have low variability, while features with high mean FI have large variability. This instability is caused by useless features, which are part of the features with low FI. This



conclusion tallies with the tests conducted by Genuer et al on variable importance computed by RF (Genuer et al., 2010).

We chose to remove a percentage (30%) of the least important features instead of removing the same number of features on each iteration. This helps to avoid the removal of important features when the number of features is too low.

As shown in figure 2, SVM is trained with F_t features on S_{train} , then emotion recognition rates are computed with F_t features on $S_{evaluation}$. In this paper, we chose a linear SVM classifier since it has few parameters to set and is fast to train. RF error rates are also computed with F_t features on $S_{evaluation}$. Both rates are recorded for each iteration to be analysed during the second step.

This step is repeated until the number of features is too low to discriminate the different classes. As mentioned in section 4.2, the recognition rate decreases when the feature set is about 200 features.

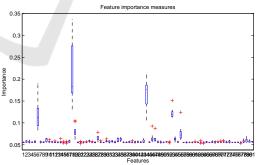


Figure 3: A set of feature importance measures during 10 runs.

5.2 Feature Selection based on SVM Recognition Rate and RF Error Rate

Based on the behaviour of emotion recognition rates and RF error rates stored for each iteration, we select the best feature set for our task, denoted in the remainder by $F_{selection}$. In some cases many feature sets are good candidate for the feature selection. More details are presented in section 6.1.

5.3 Evaluation of Emotion Recognition Performance

Once the number of features is chosen, FI is computed on $S_{train} + S_{evaluation}$. Then, only the $F_{selection}$ most important features are selected. SVM is trained with the selected features on both S_{train} and $S_{evaluation}$. The performance is finally evaluated with $F_{selection}$ on S_{test} .

6 EXPERIMENTAL RESULTS

Our method is trained and evaluated on the Cohn-Kanade database. This database (Kanade et al., 2000) is largely used in automatic facial expression recognition. It includes 97 posers between the ages of eighteen and thirty; 65% are female, 15% are African-American, and 3% are Asian or Latino. They present the six basic emotions, namely: anger (Ang), disgust (Dis), surprise (Sur), happiness (Hap), fear (Fea) and sadness (Sad). The last frame of each sequence expressing the required emotion is coded using the Facial Action Coding System (FACS). The first image always presents the neutral expression (Neut). In this paper, we use these images to train our approach on the neutral expression.

6.1 **RF based Feature Selection**

In this section, feature selection results on the Cohn-Kanade database are described. At first, features are iteratively reduced and SVM recognition rates and RF error rates are stored. Figure 4 presents respectively the behaviour of SVM recognition rates and RF error rates for different feature selection sets. We remark that when the selected features number exceeds 1200 the recognition rate is very close to the one obtained with the whole features. In the meanwhile the RF error rate is slightly reduced comparing to RF error rate before feature selection. Feature sets from 1200 selected features to 3000 selected features seems good candidates to construct the final model.

We tested four feature sets $F_{selection} \in \{1200, 1500, 1800, 2500\}$. As mentioned previously, we compute *FI* on both sets S_{train} and $S_{evaluation}$. First, all features are ranked and only the most important features are chosen ($F_{selection}$). Finally, SVM is trained with the selected features.

Once the model is created, the recognition rate is computed on the test set. Table 1 presents the four feature set recognition rates (RR). We notice that feature sets 1500, 1800 and 2500 enhance emotion recognition rates respectively by 1.2%, 2% and 2.4%. Feature set containing 1200 features leads to a recognition rate which is about the same as the whole one. While 1800 and 2500 feature sets allow an increase of the performance, they both remain slightly different. We thus chose for the remainder of the paper 1800 features ($F_{selection} = 1800$).

Table 2 and table 3 present respectively the confusion matrix before and the confusion matrix after feature selection. Labels are presented on rows and the predicted emotions are presented on columns. The comparison between both matrices reveals that removing features mainly allows to decrease the confusion between sadness and the neutral expression. Indeed, sadness recognition rate is increased by about 22%, while the other emotions keep the same recognition rate except disgust which decreases by 8%.

6.2 Comparison with Principal Component Analysis

Principal component analysis (PCA) is a statistical approach, often used in feature reduction. It transforms feature space to an uncorrelated one. Principal components which form the new feature space, are the linear combination of the original features.

In this section, we use PCA to select a subspace of the original features by thresholding feature weights computed by the method and stored in the transformation matrix. This approach is used in (Chuang and Wu, 2004) to select acoustic features for emotion recognition speech.

PCA is firstly applied to create the principal components on $S_{train} + S_{evaluation}$. Various principal component sets are chosen to capture different amount of data variance {85%, 90%, 95%, 97%}. A threshold set, from -0.01 to 0.04 in 0.005 steps, is also tested to obtain the best recognition rate with the lowest feature set. After choosing 95% of the variance and a threshold of 0.025 on feature weights, SVM is finally applied on S_{test} . The recognition rate is about 95.2% for 3061 selected features.

The comparison between emotion recognition rates before (see table 2) and after PCA feature reduction (see table 4) reveals that PCA feature reduction enhances sadness recognition by only 13.8% (compared with 22% for RF based feature selection) but keeps a better recognition rate for disgust.

The main advantage of RF based feature selection is that it selects less features (1800 features) than PCA

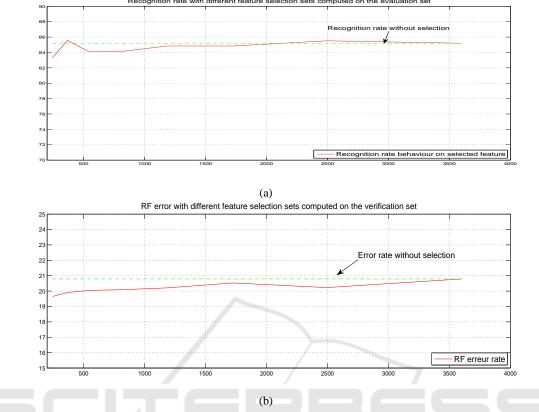


Figure 4: Results computed on different feature selection sets of the S_e valuation on the CK+ database: (a) the mean recognition rate, (b) the mean RF error.

Table 1: Recognition rates with different feature selection and without selection.

Feature selection	1200	1500	1800	2500	3600
Recognition rate (RR)	93.2	94.4	95.2	95.6	93.2

	Ang	Нар	Fea	Dis	Sad	Sup	Neut
Ang	100	0	0	0	0	0	0
Hap	0	100	0	0	0	0	0
Fea	0	0	88.8	11.1	0 0		0
Dis	0	0	0	100	0	0	0
Sad	0	0	0	0	75	0	25
Sup	0	0	0	0	0	100	0
Neut	0	0	0	0	11.1	0	88.8

Table 2: Confusion matrix before feature selection.

to achieve the same mean recognition rate. Figure 5 presents PCA emotion recognition rates when the number of features is decreased. When features are reduced to 2000, the PCA recognition rate decreases to 90%. For the record, RF based feature selection recognition rates remain greater than 93% until 1200 features (see table1).

Table 3: Confusion matrix after RF feature selection.

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	Ang	Нар	Fea	Dis	Sad	Sup	Neut
Ang	100	0	0	0	0	0	0
Нар	0	100	0	0	0	0	0
Fea	0	0	88.8	11.1	0	0	0
Dis	0	0	8.3	91.6	0	0	0
Sad	0	0	0	0	97.2	0	2.7
Sup	0	0	0	0	0	100	0
Neut	0	0	0	0	11.1	0	88.8

6.3 Comparison with Other Methods for the Literature

This section presents a comparison between our method and other methods from the literature that also use the Cohn-Kanade database. Shan et al (Shan et al., 2009) extract features with Local Binary Pattern (LBP) method and select the most discriminative ones with Adaboost. In Adaboost training step, the features are used as weak classifiers. Only the

	Ang	Нар	Fea	Dis	Sad	Sup	Neut
RR after PCA feature selection	100	100	88.8	100	88.8	100	88.8

Table 4: Emotion recognition rates after PCA feature s	election.
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Table 5: Emotion recognition performances	of methods from literature. (-) not available.
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Methods	RR	Ang	Нар	Fea	Dis	Sad	Sup	Neut
LBP+ Adaboosted+SVM (Shan et al., 2009)	91.4	85.1	97.5	79.9	97.5	74.7	97.3	92.0
LBP+Adaboost (Shan et al., 2009)	84.6	66.6	90.1	70.0	92.5	61.2	92.5	95.2
LBP+ AdaBoosted+LDA (Shan et al., 2009)	77.6	-	-	-	-	-	-	-
Log-Gabor+4-OF+K-NN (Lajevardi and Hussain, 2009)	68.9	45.2	96.0	41.3	68.2	75.6	87.4	-
Log-Gabor+PCA+K-NN(Lajevardi and Hussain, 2009)	52.5	23.1	63.5	58.5	66.7	36.7	66.7	-
Log-Gabor+MIFS+K-NN(Lajevardi and Hussain, 2009)	75.5	61.5	96.1	54.5	77.8	75.7	87.5	-

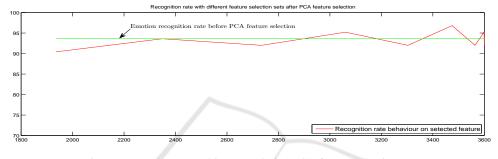


Figure 5: Emotion recognition rates during PCA feature selection.

most discriminant features are combined on the final Adaboost classifier. Three different classification approaches are then adopted for facial expression recognition namely SVM, Adaboost and linear discriminant analysis (LDA). Lajevardi et al (Lajevardi and Hussain, 2009) methods consider only the six basic emotions without the neutral expression. Features are extracted by 40 Log-Gabor filters. Three different methods are used to select the best features. The optimal filter method is used to reduce filters from 40 to 4 optimal filters (4-OF). This method is used as a pretreatment step for two feature reduction methods: PCA and MIFS. The principal component analysis (PCA) transforms extracted features from the feature domain to a more reduced one based on the number of chosen principal components. The mutual information feature selection method (MIFS) measures common information of two randomly chosen vectors. An iterative feature selection method based on MIFS is then developed. Features selected by the three methods are classified by KNN method. The performances of all these approaches are presented on table 5. We remark that our method performs better, exceeding the recognition rate of 95%, while the presented methods extracted from the literature don't achieve 92%.

7 CONCLUSION

This paper presents a facial emotion recognition approach. Facial appearance is firstly extracted by Gabor filters. RF based feature selection technique is afterwards applied. Finally, emotions are classified by SVM method. Evaluated on the Cohn-Kanade database, the proposed system achieves a recognition rate of 95.2%, features selection allowing particularly to improve sadness recognition by about 22%. A comparison between the proposed method and other emotion recognition methods prove the robustness of our approach while working with a reduced feature set.

In future works, we intend to investigate the impact of feature selection on each emotion. The study of feature selection impact on spontaneous emotion seems to be a promising direction, particularly because confusion between spontaneous emotions is high.

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