

Research and Application of Radar Detection Error Model based on Data Mining

Jun Song

Unit 92941, Huludao Liaoning 125000, China

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Abstract: Aiming at the problem of establishing a radar detection error model, this paper proposes a method, which uses SQL Server 2005 as a data mining implement and selects decision tree algorithm, based on lots of detected data of the radar. This radar detection error model is used to forecast the detection error in a radar simulation. The result of comparing with the traditional error simulation method shows that the method based on the data mining is an efficient approach for analysis, modeling and forecast of the radar detection error.

1 INTRODUCTION

In the military field, sensor simulation is an important part of the battlefield situation awareness system simulation, while the technology of sensor error simulation plays a key role in sensor simulation (Jianqing Cheng, 2007). At present, radar is still the major information-source sensor in the battlefield situation awareness and formation. To build up an error model that goes with the detection property of radar is the key to radar simulation.

The simulation modeling of radar detection error is a complicated and systematic job, which can be achieved by two fundamental methods. One method is the theoretical analysis and deduction method. That is, a model for radar detection error mechanism is deduced according to the priori knowledge, which is referred to as the “white box” modeling. The other method is to build up a mathematical model by making data test for and making analysis on the signals inputting into and outputting from the radar system, which is referred to as the “black box” modeling. Currently, the traditional mathematical statistics method is commonly used to make “black box” modeling for the simulation of radar detection error. That is, radar’s systematic error and standard deviation are obtained by making statistic analysis on historical data, and then are simulated with a white Gaussian noise model. However, this method is only able to reflect the statistical law of error, but is not able to reflect the true error characteristics, thus influencing the fidelity of radar simulation.

Data mining is a process to extract hidden, unknown but potentially useful information and knowledge from a mass of incomplete, noisy, ambiguous and random application data (Han J, 2001). In the real testing of target, abundant measured data has been collected, including the distance of target measured by radar, data of target orientation and the true-value distance and orientation of target (hereinafter referred to as target true track data). However, these data has not been fully utilized. In this paper, the data mining technology is used to find out the relationship between the hidden radar detection error and the target true track data from a mass of test data, so as to improve the fidelity of radar simulation.

2 MINING ALGORITHM FOR RADAR DETECTION ERROR

Data mining has five functions, including concept description, clustering analysis, correlation analysis, trend analysis and forecast, and variance analysis. In this paper, data mining is mainly used to analyze and forecast the characteristics of radar detection error in different distances and positions, thus the function of trend analysis and forecast is adopted. Methods used to make trend analysis and forecast mainly include decision tree, artificial neural network and so on.

In this paper, the decision tree algorithm is selected to make data mining. The decision tree has a tree structure similar to the flow diagram. According

to the difference in hierarchy, the nodes can be classified into root node, internal node and leaf node. The root node indicates the data set of the whole sample. Each internal node indicates the testing on a property. Each branch represents a testing output. Each leaf node represents class or class distribution. The decision tree, after analyzing and studying the sampled data, will make use of the tree structure to classify the data in order to find out the valuable and potential information, and then will acquire the classification rule through training, and finally will use the analyzed result to forecast more data. The classification rule can be extracted from the decision tree after it has taken shape. All the intermediate nodes on the path from the root nodes to the leaf nodes constitute the conditions of the rule. The conclusion part of the rule can be obtained from the leaf node(Jiawei Han,,2001).

The frequently-used decision tree algorithm is based upon the information entropy, with its core algorithms being ID3, C4.5, C5.0, CART, SLIQ, SPRINT, Rain Forest and so on(Glover T W, 2005). In the paper, the C4.5 algorithm is adopted because in the sampled data, the data of distance, position and error is the continuous attribute.

There are two steps to construct a decision tree, including building decision tree and decision tree pruning.

The first step is to build a decision tree. Generally, the decision tree is built from top to bottom. To find out the best extended attribute is the key to make the decision tree grow. To achieve this, you shall firstly determine the form of extended attribute, and then find out and evaluate all the extended attributes in this form, and finally select the most sensible ones as the best extended attributes.

Definition 1: Information gain. Assuming that S is the set of s data samples, the samples are classified into c different classes c_i ($i=1,2, \dots, c$). Assuming that s_i is the number of samples in class c_i , S is classified into c classes of information entropy (or expected information) which can be expressed as follows.

$$I(A) = -\sum_{i=1}^c p_i \log_2(p_i) \quad (1)$$

In this formula, $P_i = S_i / S$

Assuming that attribute A has V different values $\{a_1, a_2, \dots, a_v\}$, S is divided into v subsets $\{s_1, s_2, \dots, s_v\}$ by attribute A . According to attribute A , the information entropy that dividing S can be defined as follows.

$$E(S, A) = -\sum_{j=1}^v \frac{|S_j|}{S} I(S_j) \quad (2)$$

Information gain $Gain(S, A)$ is expressed as

$$Gain(S, A) = I(A) - E(S, A) \quad (3)$$

Definition 2: Information gain ratio. According to the attribute A , the information gain ratio that divide S can be defined as follows.

$$GainRatio(A) = \frac{Gain(S, A)}{Split(A)} \quad (4)$$

$$\text{And } Split(A) = -\sum_{j=1}^v p_j \log_2(p_j)$$

C4.5 algorithm has selected the attribute that has the maximum information gain ratio as the extended attribute. It can process not only the discrete attribute but also the continuous attribute. This algorithm adopts the multi-section method for the discrete attribute and the bi-section method for the continuous attribute(An Chen,2006). For the reason that the sampled data belongs to the continuous attribute in this paper, it is regulated that the testing of attribute A should produce two branches which correspond to condition $A \leq v$ and $A > v$ respectively. v is referred to as the partial threshold. If A is the best extended attribute, v is referred to as threshold. To determine the partial threshold of A , you should firstly sequence the attribute values of A which is in the training sample rapidly, and then study the median v of each pair of adjacent values and the corresponding conditions $A \leq v$ and $A > v$. Assuming A has m different values in the sample, then there are $m-1$ medians v , which correspond to $m-1$ potential $GainRatio$ v . If the value of a certain information gain ratio $GainRatio v'$ is the maximum, such v' is the partial threshold of A . Finally you will obtain the best extended attribute after you have traversed all the attributes(Guojun Mao, 2007).

Step two. Decision tree pruning. Many branches of the decision tree may reflect noises and acnodes of the training data. The purpose of pruning is to detect and trim such branches, so as to solve the problem of data overfitting. A subtree is replaced by a leaf node in order to improve the accuracy in forecast of unknown data. The frequently-used pruning method is to set the maximum height (number of levels) of the decision tree, so as to limit the tree growth and to set the minimum number of samples that must be contained in each leaf node to

stop it from branching. The tree can be evaluated by means of cross validation or by artificially selecting partial data to make validation.

3 MINING SOLUTIONS FOR RADAR DETECTION ERROR

In this paper, SQL Server 2005 is selected as the data mining platform, and the decision tree algorithm is used to mine the radar detection error. The SQL Server 2005 provides the data mining functions including SQL server integration services (SSIS) and SQL server analysis services (SSAS)(Deli Zhu, 2007). The integration services are used in data pre-processing while the analysis services provide multiple data mining algorithms.

3.1 Data Pre-Processing

Data pre-processing is an important link in the data mining. Usually the original data supplied for data mining is lack of consistency, and has plenty of redundancy and null values. Therefore, data pre-processing is to process such original data as well as the noisy data in it. the pre-processing mainly includes the following procedures.

1) Data conversion, integration and matching. To make data mining, you should firstly obtain the difference value between the measured data and the real tracking data of the target radar. It is necessary to match the track and to reconcile the step length of data mining by the method of three-point interpolation, because the measured data and real tracking data of radar are stored in different files and the data mining is in different step lengths.

2) Data consistency processing. The data must be made clean and consistent in order to improve the accuracy of data mining. In the paper, the 3σ rule is used to distinguish the abnormal errors.

3.2 Error Data Mining

According to the above analysis, in the radar detection error mining, the truth distance and truth position are made as the input attributes, while the distance errors and position errors are made as the forecast attributes. The C4.5-based decision tree is used to build an error model, and the reserved testing method is used to evaluate the accuracy of decision tree. The reserved testing method divides the entire sampled data into the training data set and testing data set which do not intersect. After the pre-processing, the training data set contains 20

tracks and 5052 sampled data, and the testing data set contains 1 track and 1092 sampled data. The structure of sampled data is shown in Table 1, in which Det_D and Det_B represent the distance and position of target measured by radar respectively; D and B represent the truth distance and truth position of target; and ΔD and ΔB represent the distance error and position error respectively. The unit for distance is meter, and the unit for position is degree.

The modeling is done in SQL Server 2005. The decision tree algorithm can be determined by selecting parameters for the mining model. In this paper, the entropy-based algorithm is used to calculate and split the fractions, and the method of bi-section is designated to split nodes. After processing, the mining model has generated a decision tree for distance error and one for position error.

The pruning is to trim the decision tree according to the minimum number of samples that must be contained in each leaf node, and to evaluate the trimmed tree with testing data set. When the minimum number of samples contained in the leaf node is equal to 140, the generated decision tree for distance error present a good forecasting performance. When the minimum number of samples contained in the leaf node is equal to 280, the generated decision tree for position error presents a good forecasting performance.

The following is part of the decision tree model for distance error:

```

B>=160.639
  --B<162.453
    -- -- D<93611.621:
      ΔD=102.212-5.585*(B-163.452) (439)
        -- -- D>=93611.621:
          ΔD=18.956+5.476*(B-166.170)-(D-98656.788)
            (612)
              -- B>=162.453

```

We can draw out a rule from the above. That is, if $B \geq 160.639$, $B < 162.453$ and $D < 93611.621$, the distance error model is expressed as $\Delta D = 102.212 - 5.585 * (B - 163.452)$, and the number of samples contained is 439. Similarly, other rules can be drawn. All these rules have covered the coverage of training data set, and the aggregate of all these rules has made up the radar detection error models for distance and position.

Table 1. Part of Sampled Data

Det_D	Det_B	D	B	ΔD	ΔB
.....
98704.87199	169.95026	98757.74688	169.70676	-52.87488	0.2435
98705.97614	169.92697	98735.94282	169.70448	-29.96668	0.22249
98708.16997	169.87285	98735.94282	169.70448	-27.77285	0.16837
98708.69452	169.84795	98735.94282	169.70448	-27.2483	0.14347
.....

4 VERIFICATION OF RESULT OF RADAR SIMULATION

In order to verify the effect of the mined radar detection error model, we have compared it with the traditional radar error simulation, and have made use of the test set data in the sample, with one track containing 1092 track points. Both methods are to superpose error on the target truth-value track data. In one simulation method, the mined radar detection error model (hereinafter referred to as error model simulation) is used, with the simulated data detection data equal to the sum of target truth-value track data and model forecast error. While in the other method, the traditional radar error simulation model (hereinafter referred to as white-noise simulation), with the simulated radar detection data equal to the sum of target truth-value track data, system error and Gaussian white noise, in which the the system error and Gaussian white noise are obtained based on the training data.

To compare the fidelity of the two simulation methods, the author has made a comparison between the measured data (distance and position) and the results of the two simulation methods, with the comparative results shown in Figure 1, Figure 2, Table 2 and Table 3. In Figure 1 and Figure 2, “+” represents the difference between the data measured by radar and the result of white noise simulation, and “O” represents the difference between the data measured by radar and the result of error model simulation. In Table 1 and Table 2, ΔD_1 is the difference between the data measured by radar and the result of white noise simulation in distance, while ΔB_1 is that in position. From the two figures

and the two tables, it can be seen that the result of error model simulation is more approximate to the data measured by radar, showing that this model achieves a higher fidelity.

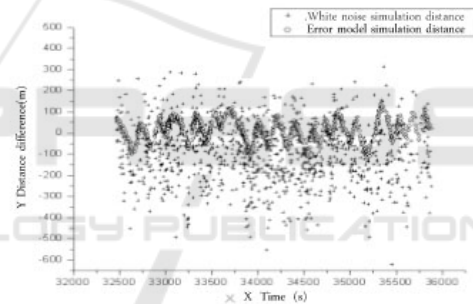


Figure 1. Distance Difference

Table 2. Statistics on Distance Difference

	Mean	Standard deviatio	Min. value	Max. value	Points
ΔD_1 (m)	94.610	142.567	-622.407	-117.350	1092
ΔD_2 (m)	8.928	51.864	-117.350	136.330	1092

Table 3. Statistics on Position Difference

	Mean	Standard deviatio	Min. value	Max. value	Points
ΔB_1 (°)	0.083	0.333	-1.135	1.072	1092
ΔB_2 (°)	-0.045	0.066	-0.182	0.132	1092

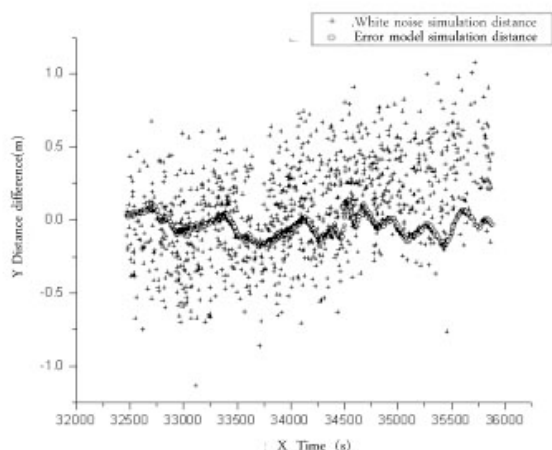


Figure 2. Position Difference

5 CONCLUSIONS

The methods proposed in this paper can effectively analyze, model and forecast the radar detection errors, thus finding out a new thought for radar error simulation. In the following researches, the relationship between the factors such as radar detection error, radar system, physical parameters, environmental conditions and so on will be explored, in order to acquire a radar detection error model with higher fidelity.

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