Genetic Programming based Synthesis of Clustering Algorithm for Identifying Batches of Electronic Components

Evgenii Sopov[®] and Ilia Panfilov[®]

Reshetnev Siberian State University of Science and Technology, Krasnoyarsk, Russia

Keywords: Hyperheuristics, Genetic Programming, Genetic Algorithm, Clustering, Electronic Component Analysis.

Abstract: A manufacture of electronic components involves the quality management, but still characteristics of components from different batches may vary. For many highly precise and reliable applications, such as aerospace or military systems, it is necessary to identify and use components from the same batch. This problem is usually stated as a clustering problem or as a k-centroids allocation problem. The k-centroids problem is a generalization of the Fermat–Weber location problem, which is known to be NP-hard. Genetic algorithms have proved their efficiency in solving many hard optimization problems. Genetic algorithms are also used in clustering algorithms for defining initial points of centroids for location-allocation clustering algorithms. At the same time, standard genetic algorithms demonstrates low performance in solving real-world clustering problems, and, as a result, different heuristic-based modifications have been proposed. In this study, we will synthesize a new selection heuristic for a genetic algorithm, which is used for solving the clustering problem of identifying batches of electronic components. We will use a genetic programming based hyperheuristic for creating a selection operator represented by a probability distribution. The results of solving two real-world batch identification problems of microchip manufactures for aerospace applications are presented and are compared with base-line approaches and some previously obtained results.

1 INTRODUCTION

Modern aerospace on-board equipment and control systems contain electronic components (ECs) of high accuracy and reliability requirements. A manufacture of such ECs involves the quality management. At the same time, an EC base may combine units from different suppliers or units produced in different periods of time. Such ECs from different production batches can be inhomogeneous because of different raw source materials or deviations in manufacturing processes. As result, some characteristics of ECs from different batches may vary, even the characteristics are in a feasible domain. Many manufactures perform incoming quality control, additional rejection tests and destructive physical analysis of ECs, and, finally, identify and use ECs from the same batch.

The problem of identifying batches of ECs is an unsupervised learning problem and it can be stated as a clustering problem. For continues clustering problems, Minimum Sum of Squares Clustering (MSSC) or k-means method is usually applied. The main feature of the problem of identifying batches of ECs is that variations in measured characteristics are too small and are limited by accuracy of measurements. Thus, we have to deal with discrete values, for which the discretization step is defined by the measuring device. For discrete clustering problems, k-median (k-medoids) method can be applied. K-means and k-medians are very similar methods and have the same advantages and disadvantages. Both methods are sensitive to initial positions of cluster centers. Random choosing of initial centers can converge to an incorrect grouping of objects, even for easy clustering problems. Many different techniques for initializing initial centers have been proposed. One of the most popular and efficient approaches is evolutionary (EAs) and genetic (GAs) algorithms for continuous and discrete problems respectively.

The k-centroid problem is a generalization of the Fermat-Weber location problem, which is known to

202

Sopov, E. and Panfilov, I.

^a https://orcid.org/0000-0003-4410-7996

^b https://orcid.org/0000-0002-6465-1748

Genetic Programming based Synthesis of Clustering Algorithm for Identifying Batches of Electronic Components. DOI: 10.5220/0007810702020209

In Proceedings of the 16th International Conference on Informatics in Control, Automation and Robotics (ICINCO 2019), pages 202-209 ISBN: 978-989-758-380-3

Copyright (© 2019 by SCITEPRESS - Science and Technology Publications, Lda. All rights reserved

be NP-hard. GAs have proved their efficiency in solving many hard optimization problems. They also can be applied in solving clustering problems. At the same time, standard GAs demonstrate low performance in solving real-world clustering problems. There have been proposed many heuristics for modifying GAs. In (Bandyopadhyay and Maulik, 2002) a new general-purpose heuristic and in (Kazakovtsev and Antamoshkin, 2014) a greedy heuristic for improving the GA performance in solving EC batches identification problem have been proposed.

The most recent studies in the field of EAs propose new approaches for automated designing and fine-tuning of search metaheuristics, which are called hyperheuristics (HHs). Genetic programming (GP) has been proposed as a method for automatically generating computer programs. Today GP is used in the field of machine learning for a wide range of applications. GP can be also applied as a hyperheuristic for generating search heuristics and metaheuristics (so-called GPHH) (Burke et al., 2013).

A selection operator is an important component of any evolutionary or genetic algorithm. The selection operator is intended to improve the average fitness of a population by giving individuals with better fitness a higher probability to be copied into the next generation. The traditional selection operators are inspired by nature and use straightforward and simple ways for calculating the probability of being selected. In this study will use GPHH to synthesize a new problem-specific selection operation for the GA applied in solving the problem of identifying batches of ECs.

The rest of the paper is organized as follows. Section 2 describes related work. Section 3 describes the proposed approach. In Section 4, the results of numerical experiments are discussed. In the Conclusion the results and further research are discussed.

2 RELATED WORK

Cluster analysis (or clustering) is a main task of exploratory statistical data analysis and unsupervised machine learning applied for many real-world problems (Xu and Tian, 2015).

Many applied clustering problems can be reduced to the problem stated in the location theory. In the location theory, an analyzed object is assigned to a cluster by assigning it to the closest center of clusters (centroid). If the distance is calculated using Euclidean or another metric, the problem is called the k-median problem. If the squared Euclidean distance is used, it is called the k-means problem. Finally, if centers of clusters are selected from the given objects, this is called the k-medoid problem (Mladenovic, 2007; Brimberg, 2008).

In the formal way, the k-centroid problem is a generalization of the Fermat-Weber location problem (Wesolowsky, 1993; Farahani, 2009), which is an NP-hard optimization problem stated as in (1) (Megiddo and Supowit, 1984). There have been proposed many search heuristics for solving the problem. Many recent approaches are based on GAs (Hruschka et al., 2009).

$$\sum_{i=1}^{S} w_i d(C_j, X_i) \to \min_{C_j, j=\overline{1,k}}$$
(1)

where X is a set of points, C is a set of k centroids, w is weight coefficients and d(*) is a distance measure.

The problem of identifying batches of ECs is the particular problem that arises in not general-purpose manufactures, such as manufacture of aerospace onboard and control systems. Data collected for analyzing ECs are usually unique and they need a specific clustering algorithm that can deal with features of the data. At the same time, the data are complex for comprehensive analysis, thus applying GAs that can optimize "black-box" models is more preferable.

EAs and GAs are metaheuristics based on a combination of simple basic heuristics, including selection, recombination, mutation, cloning and others. The performance of a EA depends on the correct choice of heuristics and on fine-tuning corresponding parameters (Eiben et al., 2007). In (Kazakovtsev et al., 2016) new GAs have been proposed for solving the given problem of identifying batches of ECs, which apply greedy heuristics for better convergence in the multimodal search space.

Hyperheuristic approaches perform a search over the space of heuristics or metaheuristics when solving optimization problems. In a HH approach, different heuristics or heuristic components can be selected, generated or combined to solve a given problem in an efficient way. There exist many HHs for optimization problems, and the best results for today are achieved with HHs based on GP (Burke et al., 2009). The application of GP as a HH is a rather new direction in the field of automated algorithm design. GP builds candidate solutions to the problem from a set of primitives, which are represented by single operators, functions or whole heuristics and metaheuristics. One of the main advantages of GP is that it simultaneously provides the structural synthesis of a solution and the tuning of its parameters. The solution can be a human-readable symbolic expression (a formula) or a computational algorithm (an executable computer program).

A selection operator is an important component of any EA or GA (Blickle and Thiele, 1996). From the point of view of search optimization, selection focuses the search process on promising regions in the search space, while recombination performs a random search within previously explored regions, and mutation discovers new points in the search space. Any selection operator can be viewed as a probability distribution that assigns the chance of being chosen for further operations to every individual in a population. Thus, selection can be defined as a mapping (of a function) to the [0, 1]interval. The domain of the mapping function comprises ranks for the ranking, tournament and truncation selection schemes, and comprises fitness values for the proportional selection. In this study, we will focus on the automated design of a selection operator using a GP-based HH.

3 **PROPOSED APPROACH**

Any clustering problem can be solved using a Location-Allocation algorithm. One of the most popular and well-studied approaches is Alternating Location-Allocation (ALA) algorithm. The general ALA scheme is presented below.

 $X = \{X_1, \dots, X_S\}$ is a training set, where $X_i =$ $\{x_{i1}, x_{i2}, ..., x_{in}\}, i = \overline{1, S}$ is an object to be classified. $C^t = \{c_1^t, ..., c_k^t\}$ is a set of initial positions for

centers of clusters $c_i^t = \{c_{i1}^t, \dots, c_{in}^t\}, j = \overline{1, k}$ and k is the number of clusters.

ALA-algorithm:

- 1. For $\forall X_i, i = \overline{1, S}$ find the closest center
- 1. For $\forall X_i, t = 1, 5$ and the closest center $c_i^{closest} = \arg \min_{\substack{j=1,k}} ||X_i c_j^t||$ 2. Find new centers C^{t+1} for all clusters $cluster_j^{t+1} = \{i \in \{\overline{1,N}\} | c_i^{closest} = j\},$ $j = \overline{1, k}$.

For the squared Euclidian metric (l_2^2) , new centers are calculated using the following formula (2):

$$c_{jl}^{t+1} = \frac{\sum_{i \in cluster_{j}^{t+1}} w_{i} x_{il}}{\sum_{i \in cluster_{j}^{t+1}} w_{i}},$$

$$l = \overline{1, n}, j = \overline{1, k}$$
(2)

where $w_i = 1, \forall i$, if there is no preferences for classified objects.

- If $\exists (cluster_j^{t+1} \neq cluster_j^t), j = \overline{1, k}$, then 3. set t=t+1 and go to step 1, else go to step 4.
- $C^* = C^{t+1}, C^* = \{c_1^*, \dots, c_k^*\}$ are centres of k clusters.

We will use the standard binary GA for searching initial positions for applying the ALA algorithm. We have chosen the binary GA because of predefined domains and discrete values of objective variables in the given clustering problem.

The following general scheme for our GA is used:

1. Setup GA's parameters: population size, crossover type and probability, mutation probability. Selection operator is defined by the current solution from GPHH.

 $ind_i^{ga}, i = \overline{1, ga_pop_size}$ is the binary representation of a candidate-solution that contains initial positions of centers for applying the ALA algorithm.

2. Randomly initialize a population.

Evaluate fitness using formula (3): 3.

$$fitnessGA(ind_i^{GA}) = \sum_{\substack{s \\ i=1\\ i=1, ga_pop_size}}^{S} ||X_i - C||, \qquad (3)$$

where C^* is the result of applying the ALA algorithm. The fitness value is minimized.

- 4. Apply selection, crossover and mutation and create new population.
- 5. If a stop condition is satisfied, then STOP, else go to step 3.

In this study, we will use the following conception of applying GP for designing selection operators, proposed in (Sopov, 2017). We will use the GP algorithm as a meta-procedure for solving a symbolic regression problem, in which tree solutions represent probability distributions. A raw solution is normalized, and after that is executed as a selection operator in the GA.

Each tree solution in the GP is a function with arbitrary codomain (denoted as $func(rank_i)$, where rank_i is a rank of the *i*-th individual after ranking). We need to provide some transformation of the function for applying it as a selection operator selection(rank_i) (4)-(5). We will bound the domain with rank values and will apply normalization.

$$selection(rank_i) = \frac{func(rank_i) - func_{min} + \Delta}{\sum_{i=1}^{ga_pop_size}(func(rank_i) - func_{min} + \Delta))},$$
(4)

$$func_{min} = \lim_{\substack{rank_i \in [1,ga_pop_size \\ selection(rank_i) > 0, \\ \sum_{\substack{rank_i = 1}}^{ga_pop_size} selection(rank_i) = 1$$
(5)

A GA is a stochastic search procedure, thus it is necessary to evaluate the average results of solving an optimization problem for estimating the performance of the GA. The GA performance is used for assigning the fitness value to the GP solution that represents a selection operator applied in the GA. We will use the following formula (6):

$$fitnessGP(ind_i^{GP}) = \frac{1}{R} \sum_{r=1}^{R} fitnessGA(ind_{best_found,r}^{GA})$$
(6)

where *R* is the number of independent runs of the GA that uses the selection operator represented by ind_i^{GP} , $ind_{best_found,r}^{GA}$ is the best found solution in the *r*-th run.



4.1 EC Batches Identification Problem

We will apply the proposed approach for solving two real-world problems of batch identification for 140UD25AS1V and 1526IE10 integrated circuits (ICs) applied in Russian aerospace manufactures.

In the general case, for weakly investigated data, there is no information about the number of clusters. In our study, the problems are stated as clustering problems with the known number of clusters.

The 140UD25AS1V dataset contains 56 EC units from 3 batches. Each unit is described by 42 measured parameters.

The dendrogram using the centroid metric for the 140UD25AS1V dataset is presented in Figure 1, where the bottom axis contains objects from the dataset and the vertical axis corresponds to the linkage distance. As we can see, the data have a structure and can be divided into several groups.

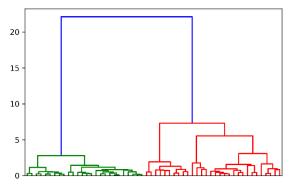


Figure 1: Hierarchical clustering for 140UD25AS1V.

The 1526IE10 dataset contains 3987 EC units from 7 batches. Each unit is described by 202 parameters. The dendrogram for the data is presented in Figure 2.

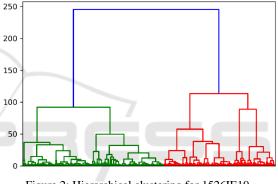


Figure 2: Hierarchical clustering for 1526IE10.

The given datasets also contain information on batches, and we can solve the problem of identifying batches of ECs using a classification approach. Unfortunately, such information on batches is not always presented, thus the problem becomes unsupervised. In the study, we will remove any information on batches when solving the clustering problem, but we will use this information for calculating error of grouping ECs.

4.2 Experimental Setups

All algorithms have been implemented using Python language in the Spyder IDE. GP and GA realizations are based on DEAP framework (Fortin et al., 2012). The ALA algorithm is realized using Sklearn.cluster framework (Pedregosa et al., 2011.).

The numerical experiments have been performed on Intel i7-4790 3.60GHz CPU using parallel computations.

Settings for algorithms used in the experiments are presented in Table 1 and 2.

4.3 **Experimental Results**

The experimental results of 40 independent runs of the GP are presented in Table 3. Figures 3 and 4 demonstrate variations of the best-found fitness in the runs.

We have also compared the GP-based results with the results of applying the standard GA with the linear rank selection and with the k-median ALA algorithm with random initialization.

Parameter	Value	
Population size	50	
The grow method	Full	
Max depth of trees	6	
The functional set and probabilities for initializing functional nodes	$\{(+, 0.5), (-, 0.2), (*, 0.1), (\div, 0.1), (sin, 0.05), (exp, 0.05)\}$	
The terminal set	$\{(rank_i, 0.5), (Const, 0.3), (Adf1, 0.1), (Adf2, 0.1)\};$	
Constants initialization	random uniform distribution in [0,1]	
Adf1	the linear ranking $\frac{2 \cdot i}{(N_{GA} + 1) \cdot N_{GA}}$	
Adf2	the exponential ranking with $c = 0.8$ $\frac{(1-c) \cdot c^{N_{GA}-i}}{(1-c^{N_{GA}})}$	
Crossover	one-point with probability equal to 0.95;	
Mutation	one-point with probability equal to 0.01;	
Maximum number of generations	1000	
Number of independent runs	40	

We have also applied the Wilcoxon-Mann-Whitney test with the significance level equal to 0.05 for checking if there statistically significant difference in the results. The test have proved that the GP-based approach outperform the standard GA and the ALA with random initialization.

Parameter	Value
opulation size	100
	for each object

Table 2: The GA algorithm settings.

٦

Parameter	value	
Population size	100	
	for each objective	
Encoding accuracy	variable is defined by	
	values of the variable	
Initialization	random in the binary	
	search space	
Crossover	two-parent random	
	uniform with probability	
	equal to 1.00	
Mutation	bits inversion with	
	probability equal to	
	1	
	chromosome length	
Selection.	based on GP solutions	
Maximum number of	50	
generations		
Number of independent	40	
runs		

Table 3: The results for the clustering problem.

	GP-based			
/	140UD25AS1V	1526IE10		
best	6758.66	3050.7		
median	8088.69	4872.59		
worst	9852.17	7211.01		
mean	8064.35	4937.55		
sd	588.57	920.53		
Classification error	7.14%	11.21%		
Standard GA				
	140UD25AS1V	1526IE10		
best	7968.78	3872.28		
median	9467.09	5826.83		
worst	13947.65	9051.11		
mean	9624.56	5935.89		
sd	1171.29	1221.75		
Classification	16.30%	22.73%		
error				
ALA	ALA with random initialization			
	140UD25AS1V	1526IE10		
best	13534.32	7349.74		
median	21587.31	11980.54		
worst	14891.72	10522.45		
mean	15048.25	10488.22		
sd	1318.86	766.26		
best	13534.32	7349.74		
Classification error	25.19%	43.97%		

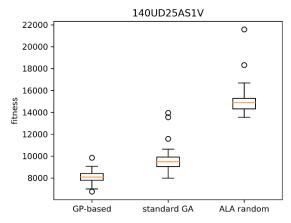


Figure 3: Variation diagram for the 140UD25AS1V problem.

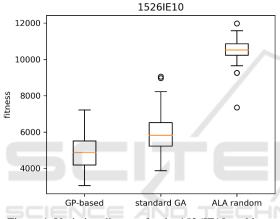


Figure 4: Variation diagram for the 1526IE10 problem.

The fitness convergence diagram for the best run of the GP algorithm solving the 140UD25AS1V problem is presented in Figure 5. The dashed (red) line corresponds to the best-found solution and the solid (blue) line corresponds to the average of population.

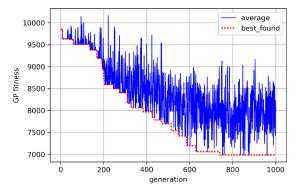


Figure 5: GP fitness convergence for 140UD25AS1V.

The expression of the best-found solution in the best run for the 140UD25AS1V problem and its graph are presented in (7) and Figure 6 respectively.

$$selection(rank_i) =$$

$$= 1.59 \cdot 10^{-4} \cdot rank_i + \frac{(rank_i - 30.5)^6}{6.28 \cdot 10^{12}}$$
(7)

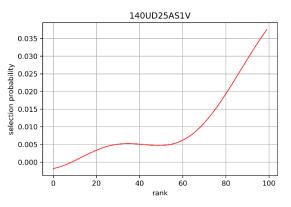


Figure 6: The graph of the best-found selection operator for 140UD25AS1V.

The fitness of the best-found solution for 140UD25AS1V problem is 6758.66. It improves the previously found solution (7291.67) in (Kazakovtsev et al, 2016a) by 7.3%.

The fitness convergence diagram for the best run of the GP algorithm solving the 1526IE10 problem is presented in Figure 7.

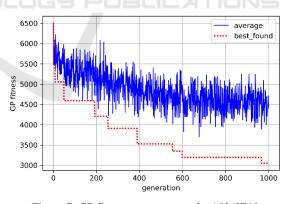


Figure 7: GP fitness convergence for 1526IE10.

The expression of the best-found solution in the best run for the 1526IE10 problem and its graph are presented in (8) and Figure 8 respectively.

$$= \frac{selection(rank_i) =}{\frac{sin(0.085 \cdot (rank_i - 10))}{252.53}} + (8) + \frac{(rank_i - 15)^2}{2.1 \cdot 10^5}$$

207

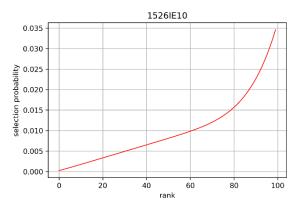


Figure 8: The graph of the best-found selection operator for 1526IE10.

The fitness of the best-found solution for 1526IE10 problem is 3050.70. It also improves the previously found solution (3440.1) in (Kazakovtsev et al., 2018) by 11.3%.

As we can see from the results, the proposed approach is able to synthesize new selection heuristics for solving problems. The proposed solutions outperform some base-line and previously obtained results.

5 CONCLUSIONS

In this study, we have proposed a genetic programming based approach, which is used for the automated synthesis of clustering algorithm for a realworld problem of identifying batches of electronic components. The clustering problem is reduced to the Fermat-Weber location problem, which is NP-hard optimization problem. The proposed clustering algorithm combines a GA for searching globaloptimal initial positions of centroids and an ALA algorithm for performing local search of positions and final clustering. The GP algorithm is used as a hyperheuristic for creating a problem-specific (dataset-specific) selection heuristic, which provides the optimal (or suboptimal) performance of the GA algorithm for the given clustering problem.

Our numerical experiments have shown that the proposed approach is able to deal with real-world problems of identifying batches of 140UD25AS1V and 1526IE10 ICs and provides high accuracy of assigning ECs to correct clusters. Moreover, the synthesized algorithms provide statistically significant better performance than some general-purpose algorithms do. The results obtained in the paper also outperform the results previously obtained by other authors.

In our further works, we will try to apply the approach to the problem of the automated synthesis of other genetic operators such as crossover and mutation. In addition, we will use a selective hyperheuristic for automated choosing of the best-fit to the problem ALA algorithm.

ACKNOWLEDGEMENTS

This research is supported by the Ministry of Education and Science of Russian Federation within State Assignment $N \ge 2.1676.2017/\Pi H$.

REFERENCES

- Bandyopadhyay, S., Maulik, U., 2002. An evolutionary technique based on K-Means algorithm for optimal clustering, *Information Science*, Vol. 146, pp. 221-237.
- Blickle, T., Thiele, L., 1996. A comparison of selection schemes used in evolutionary algorithms. In: *Evol. Comput.* 4(4). pp. 361-394.
- Brimberg, J., Hansen, P., Mladenovic, N., Salhi, S., 2008. A Survey of Solution Methods for the Continuous Location-Allocation Problem, *International Journal of Operations Research*, 5, pp. 1-12.
- Burke, E., Gendreau, M., Hyde, M., Kendall, G., Ochoa, G., Ozcan, E., Qu, R., 2013. Hyper-heuristics: A survey of the state of the art, *Journal of the Operational Research Society*, 64 (12), pp. 1695-1724.
- Burke, E., Hyde, M., Kendall, G., Ochoa, G., Ozcan, E., Woodward, J., 2009. Exploring hyper-heuristic methodologies with genetic programming, In: *Computational Intelligence: Collaboration Fusion and Emergence, New York, Springer*. pp. 177-201.
- Eiben, A. E., Michalewicz, Z. Schoenauer, M., Smith, J. E., 2007. Parameter Control in Evolutionary Algorithms, In: Parameter Setting in Evolutionary Algorithms, Volume 54 of the series Studies in *Computational Intelligence*. pp. 19-46.
- Farahani, R., 2009. Facility location: Concepts, models, algorithms and case studies, *Berlin Heidelberg: Springer-Verlag*, p. 549.
- Fortin, F. -A., De Rainville, Fr. -M., Gardner, M. -A., Parizeau, M., Gagné, C., 2012. DEAP: Evolutionary Algorithms Made Easy, *Journal of Machine Learning Research*, No. 13, pp. 2171-2175.
- Hruschka, E., Campello, R., Freitas, A., De Carvalho, A., 2009. A survey of evolutionary algorithms for clustering, *IEEE Transactions on Systems, Man, and Cybernetics, Part C: Applications and Reviews*, v.39 n.2, p.133-155.
- Kazakovtsev, A., Stupina, A., Orlov, V, Stashkov, V., 2016a. Fuzzy clustering of EEE components for space industry, IOP *Conference Series: Materials Science* and Engineering, Vol. 155. pp. 012026.

- Kazakovtsev, L., Antamoshkin, A., 2014. Genetic algorithm with fast greedy heuristic for clustering and location problems, *Informatica (Slovenia)*, Volume 38, Issue 3, pp. 229-240.
- Kazakovtsev, L., Orlov, V., Kazakovtsev, V., 2016b. New genetic algorithm with greedy heuristic for clustering problems with unknown number of groups, FACTA UNIVERSITATIS (NIS), Ser. Math. Inform., Vol. 31, No 4, pp. 907–917.
- Kazakovtsev, L., Rozhnov, I., Orlov, V., 2018. Increase in Accuracy of the Solution of the Problem of Identification of Production Batches of Semiconductor Devices, in proc. 4th International Conference on Actual Problems of Electronic Instrument Engineering, APEIE 2018, pp. 363-367.
- Megiddo, N., Supowit, K. J., 1984. On the complexity of some common geometric location problems, *SIAM Journal on Computing 13*, pp. 182–196.
- Mladenovic, N., Brimberg, J., Hansen, P., Moreno-Pérez, J., 2007. The p-Median Problem: A Survey of Metaheuristic Approaches, *European Journal of Operational Research*, 179, pp. 927-939.
- Pedregosa, F. et al., 2011. Scikit-learn: Machine Learning in Python, *Journal of Machine Learning Research*, vol. 12, pp. 2825-2830.
- Sopov, E., 2017. Genetic Programming Hyper-heuristic for the Automated Synthesis of Selection Operators in Genetic Algorithms, in *Proc. of 9th International Joint Conference on Computational Intelligence, IJCCI'17* pp. 231-238.
- Wesolowsky, G., 1993. The Weber problem: History and perspectives, *Location science*, No. 1, pp.5-23.
- Xu, D., Tian, Y., 2015. A Comprehensive Survey of Clustering Algorithms, *Annals of Data Science*, Volume 2, Issue 2, pp 165–193.