# An Accurate Approach to Classify Real Time Indian Twins Using SVM and Compare the Performance over Logistic Regression

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- Keywords: Biometric, Face Recognition, Identification, Image Processing, Logistic Regression, Support Vector Machine, Technology.
- Abstract: The study aims to increase the accuracy of comparing and classifying the Real Time Indian Twins using Support Vector Machine (SVM) over Logistic Regression (LR) algorithm. Face Recognition of twins with face and ID recognition using Support Vector Machine(SVM) over Logistic Regression. Here the analysis was carried out with two groups named as Group 1 and 2 with sample iteration of 40 where each group consist of 20 sample iterations, for a sample size of 1430. Results and Discussion: Compare and identify The Real Time Indian Twins and also its Performance using SVMand Logistic Regression Algorithms. The SVM and LR have achieved the accuracy of 62.2650% and 31.0225%. respectively. By comparing the accuracy of the two algorithms, independent samples tests reveal an accuracy gap between the two methods that is statistically significant of p=0.001 (p<0.05) which shows that the hypothesis is significant and is carried out using an independent sample T- test. Conclusion: The findings clearly demonstrates that SVM has an excellent accuracy of 62.265% when compared to Logistic Regression whose accuracy is 31.0225%.

# **1** INTRODUCTION

To generate a biometric identification code, facial recognition scans a face against a template that has been saved. Both identification and verification can be accomplished using face recognition. Biometrics is the use of biological or psychological data. The human traits of an individual might reveal their identity. At the most essential places, such as banks, airports, enterprises, and many others, identification of a person is performed because it is quite important(Reddy, Siva Malleswar Reddy, and Poovizhi 2022). There are numerous ways to do the task, including knowledge-based processing, which is also known as assigning an identity and password. However, these methods have drawbacks. Twin identification is made possible by a variety of facial recognition technologies that also include voice, iris, and other types of recognition. To identify a unique person, the finger-print identification technique is used(Suguna, Raja Suguna, and Amaresh 2022). The disadvantages of biometric fingerprint technology recognition include vulnerability to hacking and delayed processing. Additionally, there are limitations to iris recognition, such as identification errors brought on by mismatching, a drawn-out identification procedure, and unsuitability for identification if any have eye defects (Babaeian et al. 2019) (Mahapatra, S. et al., 2016). Voice recognition has drawbacks including being readily abused by others. The limitation for facial recognition when two different people have a striking resemblance in look is called "identical twins."(Ozdemir and Tugrul 2019). If one topic is attempting to pass as another, the two subjects may look remarkably similar. It is crucial to test facial recognition algorithms on the most challenging situations. Therefore, the new approach is suggested to accurately identify twins (Lee and Kwon 2018).

An image of a face is used as the input for this job. To extract characteristics from the photos, the logistic regression method is utilized (Agarwal et al. 2020). The SVM classifier is then used in order to classify. This makes twin detection straightforward, and the kNN classifier will eliminate trouble because of how similar the facial photographs are. Recent research have revealed that automatic facial recognition technology performs noticeably worse when images belong to identical twin brothers than to unrelated individuals (Ramkumar, G. et al. 2021). The

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degradation of the face is shown to be far worse than that of other biometrics, such as fingerprint and iris scanning.

Face recognition software for people Since humans are very adept at distinguishing persons from photographs, performance is often used as a benchmark for face recognition systems .To the best of knowledge, no extensive research on humans been conducted to address the issue of separating identical twins solely only on facial images (Ptaszynski and Masui 2018) (Deena et al. 2022). Here, test people's ability to tell apart identical twin siblings or the same person when they see two facial images. The ability of humans to discern between the facial photographs of identical twin siblings suggests that they may be able to spot distinguishing characteristics that might be utilized to enhance the accuracy of face recognition technology software. In this study, human volunteers look at pairs of facial pictures and rate how positive they are that the faces belong to the same individual or are identical twins (Subasi 2020).

# 2 MATERIALS AND METHODS

The dataset for this particular research study was gathered from the Twinsburg Festival in Ohio. 25% of the database is set aside for testing, while 75% is reserved for training. A total of forty samples are taken into account, divided into two sets, each of which has twenty data samples. The G power was set at 80%, the confidence interval was set at 95%, and the threshold for the computation was set at where Group 1 was a Logistic Regression (LR) method and Group 2 was SVM algorithm, which includes 20 iterations each with the total of 40 iterations for 1430 sample size.

## 2.1 SVM and Logistic Regression

An edge detection linear filter used in image processing is called a Gabor filter. Gabor filters are band pass filters used in image processing for the computation of stereo disparity, feature extraction from textures, and texture analysis. A complex oscillation is multiplied by a Gaussian envelope function, these filters create impulsive responses. These fundamental functions, according to Gabor, the space-time-uncertainty product should be reduced. Orientation-selective filters can be produced by extending the functions to two dimension. The response phase of the Gabor filter can occasionally be roughly linear. By comparing the phase difference of the left and right filter response, The disparity in the stereo images is estimated using stereo techniques that make advantage of this attribute. According to a number of studies, the profile of simple-cell receptive field in the mammalian brain can be well represented by two-dimensional Gabor function.

## Algorithm Steps for Logistic Regression

1: Input: Training data

- 2: Begin
- 3: For i = 1 to k

4: For each training data instance di.

5: Set the target value for the regression to zi = Yi-P(1d)/[P(1|d,)(1-P(1]dj))]

6: Initialize the weight of instance d; to [P(1d;)(1 - P(1d;))]

7: Finalize a f(j) to the data with class value (Zj) and weight (wj)

8: Classical label decision

9: Assign (class label: 1) if Pid > 0.5, otherwise (class label: 2)

10: End

The number of scales and orientations, as well as the maximum and minimum centre frequency, is used to construct the spatial domain of the Gabor wavelets. Ventral stream from v1 to v2 to v4 IT.Units of V1 implement Gabor filters (in S1 layer of). This layer heavily filters an input grayscale image (120x120 or 160x160 pixels) using a range of Gabour filters in various scales and orientations. As a result, a filter of every size and orientation is centred on each pixel of the input image. The filters are supplied in 4 orientations with 8 bands and 16 scales (resulting in 64 maps when multiplied by 4).

## 2.2 Pseudocode of the Support Vector Machine (SVM) Algorithm

**Input:** D=[X,Y];X(array of input with m features), Y(array of class labels)

Y=array(C)// Class label

**Output:** Find the performance of the system

function train\_svm(X,Y,number\_of\_runs)

initialize:learning\_rate=Math.random();

for learning\_rate innumber\_of\_runs

error=0;

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## for i in X

if (Y[i]\*X[i]\*w))<1

The update: w=w+learning\_rate\*((X[i]\*Y[i])\*(-2\*(1/number\_of\_runs)\*w) Else

update:w=w+learning\_rate\*(-2\*(1/number\_of\_runs)\*w) end if

end

#### End

This describes the division of all classes into two distinct categories. In the root-node of the decision tree, an SVM classifier is trained using the image processing samples from the first group as positive instance and the sample from the second group as negative example. Classes from the first clustering group can be found in the first sub tree (on the left), whereas classes from the second clustering-group can be found in the second subtree (on the right). Once a class per group has defined a leaf in the decision-tree, the operation is repeated until no more classes per group have defined leaves.

# 3 TESTING SETUP AND TESTING PROCEDURE

Group = SVM classify (SVMstruct, Sample) Uses the data from SVMStruct, a support vector machine classifier structure created with the SVM train function, to categorize every row of the data in Sample, a data matrix. Similar to the training data required to create an SVMstruct, a sample is a matrix with every row designating an observation or duplicate and every column designating a feature or variable. Therefore the sample must have precisely the same number of column as the training set. This is true because the number of column affects the number of characteristics. The word Group denotes the group to which each row of sample has been assigned.

The result of A class membership is the k-NN categorization. Before an object may be assigned to one of its k closest classes, a majority of its neighbours must concur on its classification (k is a positive integer, typically small). The object is simply given to the person who is closest when k = 1 neighbor's class. For the test set from the training set, use k-nearest neighbor classification. For each row of the test set, the nearest training set vectors are identified, and the classification is determined by a majority vote, with ties being broken at random

(Hura, Singh, and Hoe 2020). All candidates are put up for vote the kth nearest vector, if there are ties.

### 3.1 Dataset

Twin information image processing technology for these setups was gathered during data gathering sessions during the Twins Days Festival in August 2009 in Twinsburg, Ohio. There are 186 participants in the sample, 152 of whom are women and 34 men. The biometric twins who participated in the data collection assert that they are identical twins. To formally validate the claims, no DNA testing was done. The Human Subjects Institutional Review Board at the University of Notre Dame authorised the full data collection protocol for the festival (HSIRB).

### **3.2** Statistical Analysis

Using a statistical analysis SPSS application, the Work is examined. In order to determine the best method for classifying biometric real-time Indian twins. Using SPSS, the means, standard deviations, and mean and standard error for the SVM and LR algorithms were calculated. Accuracy is used as the dependent variable, and SVM and LR are treated as the two independent variables. The sample t-test is computed and analysed using SPSS Statistics (Bandyopadhyay, Rout, and Satapathy 2021).

## 4 **RESULTS**

Figure 1 displays the Gabor filter's outcome. The SVM classify method uses the input photos to determine whether or not they are twins. The training dataset consists of 20 images with 20 rows and 200x200 columns. After the SVM has been trained, the training dataset is used to determine whether or not a fresh image should be used as input. If the object is a twin, the classification result should be 1, else it should be -1. Fig 3 represents the SVM findings depicts identical twins as 1 if not -1. Other biometrics including the palm, fingerprint, iris, and speaker identification have been used to make the distinction between identical twins. Humans are trained to recognise faces from birth, and there is strong evidence that this activity takes place in the cortex's fusiform face area. As a result, there has been a lot of interest in creating face detection algorithms that mimic how individuals view visual information. For instance, face identification technology using Gabor wavelet features with biological inspiration has proved successful. Additionally, it has been found

that merging automatic algorithms with human performance can greatly improve each party's performance. The dataset is used as the input images for identification and contains facial photographs of identical twins taken over the course of two days in August 2009 during the Twins Days Festival in Twinsburg, Ohio. At random, 20 twin pairs are chosen from the Twins Day Festival.

Table 1 clearly explains the Comparison of the most accurate dataset's N=20 samples using the linear SVM and LR algorithms 62.2650% and 31.0225% respectively employing dataset size=7476, 80.5% training data, and 19.5% test data in the sample (when N=1).

Table 2 shows the performance of SVM and LR on the using face and ID recognition dataset. The results show that the mean accuracy for SVM was 62.2650, with a standard deviation of 3.56543 and a standard error mean of 0.79725. For Logistic Regression, the mean accuracy was 81.5815, with a standard deviation of 4.05456 and a standard error mean of 0.90663. In Table 3 shows the results of the significance test, which indicates show the accuracy of the two algorithms differs in a statistically significant way. It is supported by the significance value of less than p=0.408 (p<0.05) that Logistic Regression is a superior method for this dataset and task compared to Random Forest.

Table 3 illustrates the independent sample t-test results produced by the significance level LR and SVM algorithms have significant values of p = 0.408 (p<0.05). As a result, with a 95% confidence interval, the significance threshold for both the LR and the SVM algorithms is less than 0.05.

Table 1: Comparison between Linear SVM and LR algorithm with N=20 iteration samples of the dataset with the highest accuracy 62.2650% and 31.0225% respectively in the sample (when N=1) using the dataset size=7172 and the 80.5% of training & 19.5% of testing data.

Sample (N)	Dataset size/rows	SVM accuracy in %	LR accuracy in %		
1	7182	69.78	89.33		
2	7123	68.31	88.42		
3	6987	67.53	87.53		
4	6900	66.81	86.51		
5	5087	65.23	85.23		
6	5012	64.67	84.41		
7	4987	63.33	83.63		
8	4565	62.41	82.14		
9	4444	61.30	81.90		
10	4321	60.53	80.31		
11	4312	60.40	79.28		
12	4300	60.35	79.10		
13	3099	60.26	78.98		
14	3081	60.22	78.60		
15	3097	59.78	78.38		
16	3000	59.44	78.26		
17	2098	59.38	77.68		
18	2012	59.17	77.50		
19	1089	58.28	77.30		
20	1001	58.12	77.14		

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Table 2: Statistical results of SVM and LR algorithms. Mean error value, standard deviation and standard error mean for SVM and LR algorithms are obtained for 20 iterations. It is observed that the mean for SVM (62.2650%) performed better than the LR (31.0225%) algorithm.

Group Statistics							
ACCURACY	ALGORITHMS	Ν	Mean	Std. Deviation	Std. Error Mean		
	SVM	20	62.2650	3.56543	.79725		
	LR	20	31.0225	4.05456	.90663		

Table 3: The Independent sample t-test of the significance level SVM and LR algorithms results with significant values (p < 0.05). Therefore both the SVM and the LR algorithms have a significance level less than 0.05 with a 95 % confidence interval.

	Independent Samples test								
	Levene's Test for Equality of Variances		T-test of Equality of Means				95% of the confidence		
					Sig		D	interval of the Difference	
Accuracy	F	Sig.	t	df	Sig (2-tailed)	Mean Difference	Std Error Difference	Lower	Upper
Equal Variance Assumed	.699	.408	-16.000	38	.001	- 19.31650	1.20731	-21.7605	-16.8724
Equal Variance Not			-16.000	37.389	.001	- 19.31650	1.20731	-21.7618	-16.8711

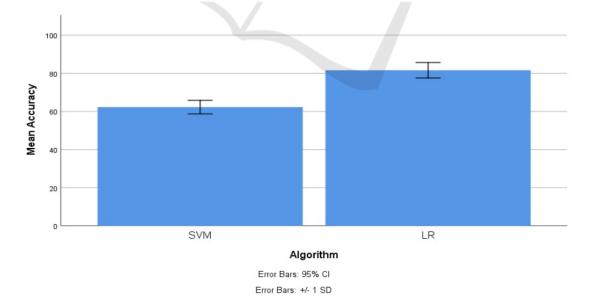


Figure 2: Comparison of precision between the SVM algorithm and LR. The mean precision of the SVM algorithm is better than the LR, and the standard deviation of the SVM algorithm is highly better than the LR. X-axis: SVM algorithm vs LR Algorithm and Y-axis represents Mean Precision values  $\pm 1$  SD.

## 5 DISCUSSION

Additionally, conventional linear discriminant analysis (LDA) and PCA-based holistic face matching techniques are employed (LDA). The Using the same 100 pairs as in the second experiment, algorithms were assessed. Pittpatt and the traditional matchmakers failed miserably this at assignment(Khanna et al. 2021). This result is in line with earlier research that showed how poorly face photographs of biometric image processing identical twins perform when subjected to face recognition algorithms currently in use. Only the Cognitec Matcher delivered results that were on par with human performance and ROC. For comparison. Additionally, It displays the average human performance (as determined by all 25 participants). Human observers outperform the machine matcher practically across the whole range of False Accept Rate, as Fi can be seen (FAR) Another drawback of the twin study method is that if there are significant gene-environment correlations or interactions, the division of liability into separate genetic and environmental components may be erroneous. Future potential and restrictions of the image result for indian twins You may simulate the many steps involved in production using digital twin technology. This is very helpful when creating a product or manufacturing it. The virtual replica will receive realtime data that will help fully optimise the manufacturing process.

With a 92% accuracy rate compared to 91.32% for logistic regression and SVM in the current system, logistic regression is more accurate than SVM. The suggested systems use Jupyter Notebook to train and test the data, and SPSS Software to forecast the graph. In the proposed system using face and ID recognition, Logistic Regression's accuracy is anticipated to be higher than SVM's. Using an independent dataset, the effectiveness of logistic regression, SVM, CNN, and other classifiers is evaluated. The assessment is challenging because it is based on limited data(Kyprianidis and Dahlquist 2021). When comparing the performance of the classifiers because it may seem easy, but it is not. The performance of the classifiers is measured by the error rate. It is successful if the classifier correctly categorises an instance; otherwise, it is said to have made a mistake. The number of data folds or partitions to utilise in this strategy must be decided. In this study, employed a 10-fold cross-validation method, where each class is equally represented in 10 segments of the data (Gunjan and Zurada 2020). In this instance, the data

is split into biometric ten equal halves and used ten times, with one tenth being used for testing and nine tenths being used for training. Each tenth is tested following the repeat. This enables us to estimate the overall error using the data ten times (Tabii et al. 2018).

It has been demonstrated that the degradation of the face is much worse than that of other biometrics, such the iris and fingerprint. Human face recognition ability is frequently used as a standard for evaluating face recognition systems because people are quite adept at identifying persons from photos (Brownlee 2019). To knowledge, no extensive human study has been done to address the problem of telling identical twins apart just from facial photographs. Here, test people's ability to distinguish between facial images of the same person and two sets of identical twin siblings. The capacity of humans to discriminate between identical twin brothers' faces in images suggests that they may be able to identify features that might be utilised to increase the face recognition software's accuracy. In this study, volunteers rate how certain they are that two facial photos are identical twins or the same individual. after viewing pairs of facial images (Huertas-Fernández et al. 2015).

# 6 CONCLUSION

The performance of two image processing algorithms the current study looked into Support Vector Machine (SVM) and Logistic Regression (LR) for identification using face and ID recognition. The findings clearly demonstrate that SVM has a better accuracy of 62.2650% compared to Logistic Regression's accuracy of 31.0225%. This shows that SVM outperforms Logistic Regression Identification using ID recognition as a superior and much more suited technique.

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