

Butterfly and Moth Image Recognition Based on Residual Neural Network

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Abstract: Image recognition is presently a central area of study within the machine learning domain. Convolutional neural networks (CNN) are a special type of artificial network model commonly used for image processing and recognition. The design inspiration for this deep learning model comes from human visual recognition systems, whose core idea is to use convolution operations to extract features from images. Then the network utilizes a series of different functional hidden layers to ultimately recognize and classify the input image data. This article constructs a deep CNN model utilizing the ResNet50 for image recognition and classification on a dataset containing butterfly and moth images, and analyzes the classification results. After 10 epochs, the CNN model demonstrated a 94.3% accuracy rate when applied to the test dataset. According to research findings, the model exhibits commendable accuracy on the dataset. Nevertheless, owing to the limited number of training epochs, the performance on the test set fell short of optimal outcomes. Therefore, augmenting the number of epochs can be a viable approach to enhance the model's classification accuracy for the dataset.

1 INTRODUCTION

Over the past few years, image recognition and classification have emerged as pivotal areas of investigation within the realm of computer vision. Image classification, a cornerstone in computer vision, involves categorizing images into distinct classes based on their semantic attributes. It serves as the cornerstone for various advanced visual tasks, including but not limited to object detection, image segmentation, and object tracking. Image classification and recognition have extensive applications in many fields, such as face recognition, autonomous driving, intelligent video analysis, and image recognition in the medical field (Chauhan et al, 2018). CNN include input layers, convolutional layers, pooling layers, Dense layers, etc., which process raw pixel values or pixel values that have undergone simple preprocessing (such as centering and scaling), and are often used for image recognition and classification. Traditional network structures such as AlexNet and VGGNet have the problem of insufficient network structure depth, which means that when the network structure is deeper, the classification performance of the model does not meet expectations. In the ILSVRC 2015

classification task, Kaiming, Xiangyu, Shaoqing introduced a novel deep CNN framework, which is commonly referred to as the ResNet architecture (He et al, 2016). A 152 layer network structure was established on the ImageNet dataset and compared with traditional network structures such as VGGNet and GoogLeNet. The results showed that the established residual neural network had higher accuracy while maintaining lower network complexity, indicating a lower risk of overfitting.

This article implements a method for recognizing and classifying butterfly or moth images in datasets based on ResNet network architecture. Expanding the application of CNN in image recognition and classification can enhance the precision and efficiency of butterfly classification, benefiting biologists in their assessments. This article uses a 50 layer residual neural network for image feature extraction and recognition, while the Dense layer achieves the final classification of the image. Moreover, a dropout layer was added to the model to randomly shut down neurons in the dense layer, this aids in further diminishing the potential for overfitting in the model. Employing Adam optimization functions within the network architecture enhances the model's learning efficiency.

The following content was written in the subsequent part of this article: Part 2 summarizes the relevant work in the field of deep learning, which is a literature review. The third part introduces the established deep CNN model and provides a detailed description of its internal architecture and the optimization function Adam of the model. In the fourth section, we elucidate the model's classification outcomes on the dataset and conduct a comprehensive performance assessment. Section 5 summarizes the main work of this article and proposes the shortcomings of the research.

2 RELATED WORKS

With the development of machine learning, related algorithms are facing new opportunities and challenges in computer vision. In image recognition, the classification performance of deep learning algorithms for images is becoming increasingly accurate. The following is a list of relevant developments:

R. Chauhan, K.K. Ghanshala, R.C. Joshi, et al. developed two distinct CNN architectures for both the MNIST and CIFAR-10 datasets, exclusively relying on CPU-based computation (Chauhan et al, 2018). CNN performed well on the MNIST dataset, achieving an accuracy of 99.6% after 10 epochs. On the CIFAR-10 dataset, due to insufficient training epoch size, the accuracy is only 80.17%. Furthermore, a suggestion is put forth to augment the training epoch as a means to further enhance the model's accuracy.

Deep learning in medicine helps to effectively diagnose epidemics. Boukaye, Bernard, Fana et al. used efficient CNN to effectively recognize and classify pathogen images of cholera and malaria in microscopic images, ultimately achieving an accuracy of 94% (Traore et al, 2018). And it is proposed that integrating pathogen image recognition methods from this microscope into a medical microscope can help diagnose and prevent crises caused by epidemics. HYU, SOYOUN, KYUNGYONG et al. based on ResNet deep CNN and recognition of chest X-ray images, can effectively diagnose cardiac hypertrophy (Yoo et al, 2021). The accuracy of model recognition is close to 80%. In addition, this work evaluated and compared the classification results obtained by four types of optimization functions SGD, Adam, AdaGrad, and RMSProp in neural networks. According to this work, when SGD is used as the optimizer in neural

networks, the model performs best in diagnosing cardiac hypertrophy.

Weather recognition stands as a pivotal application in the field of computer vision. Bin, Xuelong, Xiaoqiang et al. assigned multiple weather condition labels to each weather image in two datasets, and completed the multi label classification task based on a special CNN-RNN network model (Zhao et al, 2018). In this model, CNN is extended to a channel attention model. This model not only effectively identifies weather, but also explores the interrelationships within different weather conditions. This study has markedly enhanced the model's precision when contrasted with the conventional approach of treating weather recognition as a single-label classification task. Furthermore, we conducted a comparative analysis involving AlexNet, multi-label versions of VGGNet, ML-KNN, ML-ARAM, and various other network models using two distinct weather recognition datasets. Finally, it was found that the CNN-RNN performed best in multi label classification tasks on this dataset.

3 CLASSIFIER MODEL

3.1 CNN Model

CNN typically consist of several layers. They include input layers, convolutional layers, pooling layers, and dense layers (commonly referred to as fully connected layers) and so on (Gu et al, 2018).

Convolutional layers are adept at extracting pivotal features from the input image data. Within neural networks, these layers necessitate multiple convolutional kernels for computation. Each element within these kernels corresponds to the network's weight coefficients and bias vectors, taking inspiration from the feedforward neural networks found in biological organisms. The location on the output feature map of the convolutional layer, in relation to the pre-convolution input region, defines the portion where the features of the CNN perceive the input image. This region's size is contingent upon the dimensions of the convolutional kernel employed in the correlation operations of the convolutional layer, commonly referred to as the "receptive field." (Gu et al, 2018).

Pooling layer is used for downsampling convolutional layers, thereby reducing the number of data points. Two prevalent pooling techniques are frequently employed: average pooling and max pooling.

Dense layer is used to classify the extracted features mentioned above (similar to the fully

connected layer in general neural networks) (Gu et al, 2018). Before entering the dense layer, the 3D data is elongated into a one-dimensional vector (i.e. the data is flattened). A dense layer, also known as a fully connected layer, signifies that each node within it is intricately linked to every node in the preceding layer. This layer's purpose is to amalgamate and synthesize the features that have been extracted from the preceding layers.

3.2 Residual Neural Network

Residual neural network is a classic deep CNN model. The ResNet50 network structure used indicates that this CNN has 50 layers.

The table 1 lists a basic network structure configuration of ResNet. Table 1 illustrates the network architecture of ResNet50, a deep CNN that serves as the primary model in this study (He et al, 2016).

Table 1: Basic ResNet50 Structure Configurations.

Conv layer	output size	50-layers	number
Stage1:Conv_1	112x112	7x7,64, stride2	
Stage2:Conv_2	56x56	3x3 max pool, stride2	3
		$\begin{bmatrix} 1 \times 1, (64) \\ 3 \times 3, (64) \\ 1 \times 1, (256) \end{bmatrix}$	
Stage3:Conv_3	28x28	$\begin{bmatrix} 1 \times 1, (128) \\ 3 \times 3, (128) \\ 1 \times 1, (512) \end{bmatrix}$	4
Stage4:Conv_4	14x14	$\begin{bmatrix} 1 \times 1, (256) \\ 3 \times 3, (256) \\ 1 \times 1, (1024) \end{bmatrix}$	6
Stage 5:Conv_5	7x7	$\begin{bmatrix} 1 \times 1, (512) \\ 3 \times 3, (512) \\ 1 \times 1, (2048) \end{bmatrix}$	3

The internal architecture of the entire network model established based on ResNet50 in this article is described in detail in Table 2.

Table 2: Network Structure.

Layer	Size/Shape
ResNet50	2048
Flatten	2048
Dense_1	512
Dropout	512
Dense_2	100

ResNet with different depths has the following characteristics: At the initial stage, they all

underwent the same process of convolutional layer conv1 and maximum pooling (max-pool).

ResNet neural networks of different depths are all composed of stacked basic residual blocks, and the basic residual module of the 50 layer ResNet is labeled as Bottleneck, which includes three convolutions. The residual blocks stacked by ResNet in stage 2 are identical and there is no downsampling. The first residual block stacked in stages 3 to 5 in the ResNet model is different from the remaining residual blocks. Each stage (3-5 stages) downsampling the feature image size, and downsampling is sent at the first residual block in each stage, while the remaining residual blocks are not downsampling (with the same size).

The residual block model in the ResNet network model is shown in Fig.1:

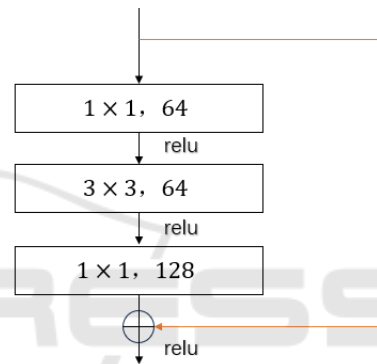


Figure 1: The residual block model (Picture credit: Original).

The Fig.1 shows a block proposed for deep networks, called the "bottleneck" block, with the main purpose of dimensionality reduction. Firstly, a 1x1 convolution is used to reduce the 256 dimensional channel to 64 channels, and finally, a 1x1 convolution of 256 channels is used to recover, such as ResNet-50.

3.3 Dropout to Reduce Overfitting

While learning different features from the dataset, neural networks also learn noise from the dataset. This results in good performance of the network on the training set, but poor performance on new data (test set), which is known as overfitting. To solve the overfitting problem, we add a dropout layer to the network structure. In this article, a dropout layer is added to the ResNet network structure to prevent overfitting from occurring (Srivastava et al, 2014).

In neural networks, dropout refers to the random deletion of some nodes in the input layer and hidden layer with probability p, and all forward and

backward connections to the deleted nodes will be temporarily deleted, thereby creating a new network architecture. The probability parameter of keeping hidden nodes in the network is set to 0.5. Within each training batch, a substantial reduction in overfitting can be achieved by introducing a random node dropout mechanism in specific hidden layers. This strategy effectively mitigates interdependencies among feature detectors, where individual detectors are less reliant on the output of other detectors for their function.

3.4 Adam Optimizer

The Adam optimizer, as referenced in, represents a modification of the gradient descent algorithm utilized for weight updates within neural networks (Zhang, 2018). It integrates principles from both the Stochastic Gradient Descent Algorithm (SGD) and the Adaptive Learning Rate Algorithm, offering the advantage of expedited convergence and reduced training duration (Mehta, 2019). The Adam optimizer calculates the independent adaptive learning rate for each parameter without the need for manual adjustment of the learning rate, making it widely used in practice.

Neural network optimization in deep learning. The Adam optimizer is a dynamic optimization algorithm capable of fine-tuning the learning rate by leveraging past gradient information. This approach amalgamates concepts from two distinct optimization algorithms, RMSProp and Momentum, and normalizes parameter updates to ensure that each parameter update has a similar magnitude, thereby improving training effectiveness (Zou et al, 2019). The Adam optimizer excels in numerous practical applications, particularly when employed to train deep neural networks on extensive datasets (Mehta, 2019).

The main function of the Adam optimizer is to update neural network parameters based on gradient information, thereby minimizing the loss function. Specifically, its main functions include:

The Adam optimizer possesses the ability to dynamically fine-tune the learning rate by drawing insights from historical gradient information (Zhang, 2018). This adaptive learning rate mechanism allows for the application of a larger learning rate during the initial training phases, facilitating rapid convergence. As the training progresses into its later stages, a smaller learning rate is employed to refine the search for the minimum of the loss function, enhancing accuracy.

The Adam optimizer can adjust momentum parameters to balance the impact of the previous gradient and the current gradient on parameter updates, thereby avoiding premature trapping in local minima.

The Adam optimizer normalizes the updates of parameters, so that each parameter update has a similar magnitude, thereby improving the training effect.

The Adam optimizer combines the idea of L2 regularization to regularize parameters during updates, thereby preventing neural networks from overfitting training data.

Overall, the Adam optimizer can quickly and accurately minimize the loss function, improving the training effectiveness and generalization ability of deep neural networks.

4 RESULTS

4.1 Dataset

The dataset used in this article is used to identify the species of butterflies and moths. The dataset contains a total of 100 category labels for butterflies or moths, and each image has a size of 224×224 pixels (50176 pixels) as input to the neural network. The training set consists of 12594 images, divided into 100 sub directories, each corresponding to a species. The test dataset comprises 500 images, organized into 100 subdirectories, each containing 5 test images per category. Additionally, within the same dataset, there are 5 validation images per category, yielding the same overall count of 500 images. Fig.2 visually presents a selection of images from this dataset.



Figure 2: Some samples of datasets (Picture credit: Original).

4.2 The Loss Function

The loss function is a non negative function that quantifies the dissimilarity between the predicted outcome, denoted as $f(x)$, produced by a neural network, and the ground truth value, Y . Smaller values of the loss function correspond to improved predictive performance, indicating better model results.

In this research, the employed loss function is the softmax loss function, and its mathematical representation is as follows:

$$L(Y|f(x)) = -\frac{1}{n} \sum_{i=1}^n \log \frac{e^{f_i Y_i}}{\sum_{j=1}^c e^{f_j}} \quad (1)$$

From a standard form, the softmax loss function should be classified as logarithmic loss. In supervised learning, due to its widespread use, it forms a separate category. The softmax loss function can be seen as a natural extension of the logistic regression model, especially applicable in the context of multi-class classification tasks. It frequently finds application as the preferred loss function in CNN models. At its core, the softmax loss function serves the purpose of mapping an arbitrary real vector 'x' of dimension 'k' to another real vector of the same dimension 'k'. This mapping operation ensures that each element in the resulting output vector falls within the range of (0,1), that is, the softmax loss function outputs the prediction probability of each category. The softmax loss function, renowned for its capacity to facilitate inter-class separability, finds extensive application in a spectrum of tasks including classification, segmentation, face recognition, automatic image annotation, and face verification. Notably, it excels in optimizing inter-class distances, yet its performance in optimizing intra-class distances is comparatively less pronounced.

The softmax loss function is renowned for its ability to facilitate inter-class separability and is frequently employed in tackling feature separation challenges within the realms of multi-classification and image annotation tasks. In CNN-based classification scenarios, the softmax loss function is typically designated as the primary loss function. Nevertheless, the features derived from the softmax loss function often lack the requisite level of distinctiveness. As a remedy, it is common practice to complement it with contrast loss or center loss techniques to augment discriminative capabilities.

The graphical representation in Fig.3 illustrates the outcomes of the loss function within this research. With the prolonged duration of training,

there is a consistent reduction in the model's loss function for both the training and validation datasets. This decline signifies an enhancement in the model's classification performance over time.

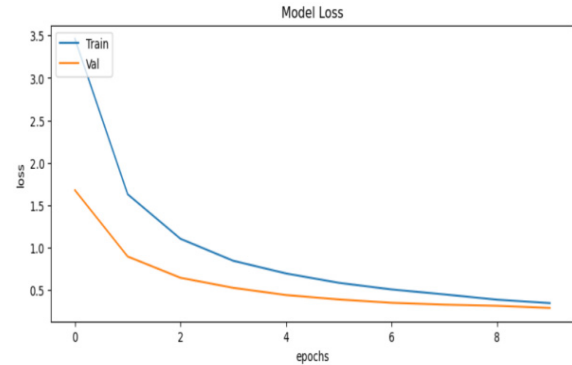


Figure 3: Loss function of the model (Picture credit: Original).

4.3 Accuracy

The precision of a neural network pertains to the ratio of accurately predicted samples to the total number of samples in the testing dataset. This is mathematically expressed as:

$$\text{Accuracy} = \frac{TP+TN}{TP+TN+FP+FN} \quad (2)$$

The accuracy of this article is shown in Fig.4. As the training cycle increases, the model's performance steadily enhances on both the training and validation datasets, signifying a continuous improvement in the network's efficacy. The accuracy of neural networks represents the degree of prediction accuracy in the results of the positive sample. Ultimately, the network model's accuracy on the test set culminated at 94.3%.

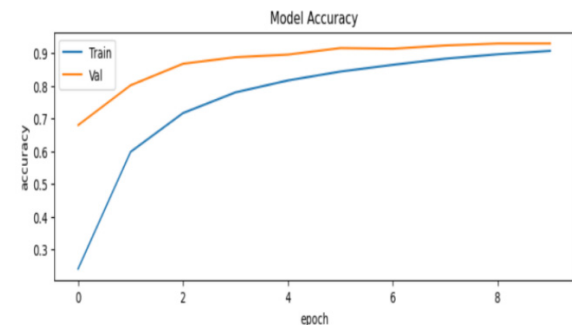


Figure 4: Accuracy of the model(Picture credit: Original).

4.4 Performance Measurement Results

Precision pertains to the likelihood of being a

positive sample within the set of all predicted positive samples and is represented as

$$\text{Precision} = \frac{TP}{TP+FP} \quad (3)$$

Recall, denoted as the likelihood of being classified as a positive sample among the true positive instances, is mathematically articulated as

$$\text{Recall} = \frac{TP}{TP+FN} \quad (4)$$

F1-score, also known as *BalancedScore*, represents the harmonic mean between accuracy and recall. The F1 score, a statistical metric ranging from 0 to 1, serves as a measure to assess the accuracy of outcomes produced by a binary model. The F1 score provides a comprehensive evaluation of the classification accuracy achieved by neural network models, considering both the precision of classification results and the recall rate of dataset samples. A heightened F1 score indicates enhanced resilience in the constructed network architecture.

Table 3 presents the classification outcomes of the model developed in this study for a set of 100 distinct butterfly and moth species. Specifically, the table showcases the model's classification results for the top 10 butterfly and moth categories, listed alphabetically.

Table 3: Classification Results on the Test Set.

Category	Precision	Recall	F1-score
ADONIS	0.65	1.00	0.79
AFRICAN GIANT SW ALLOWTAIL	1.00	1.00	1.00
AN 88	1.00	1.00	0.90
APPOLLO	1.00	1.00	1.00
ARCIGERA FLOWER MOTH	0.80	1.00	0.91
ATALA	1.00	1.00	1.00
ATLAS MOTH	1.00	1.00	1.00
BANDED ORANGE HELICONIAN	1.00	1.00	1.00
BANDED PEACOCK	1.00	1.00	1.00
Accuracy	/	/	0.94
Macro average	0.95	0.94	0.94
Weighted average	0.95	0.90	0.90

In table 3, CNN's classification performance in the ADONIS, AMERICAN SNOOT, AN 88, AR CIGERA FLOWER MOTH categories is not accurate enough, and there are no errors in the classification results of the other butterfly or moth categories.

5 CONCLUSIONS

This article presents a novel approach to image recognition and classification based on ResNet network structure. This method is used to distinguish 100 species of butterflies or moths in the dataset. After 10 training epochs, the CNN architecture demonstrated an impressive 94.3% classification accuracy on the test set, underscoring its proficiency in accurately classifying butterfly or moth datasets. Because of the limited training epochs executed on the CPU, the model's performance in terms of classification accuracy on the test set fell short of optimal outcomes. Therefore, augmenting the epochs can be contemplated as a means to enhance the model's classification accuracy on the given dataset. Before inputting data, denoising the image data using corresponding preprocessing algorithms can help convolutional layers extract image features more effectively.

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