Deep Learning-Driven Personalized Recommender Systems: Theory, Models, and Future Directions

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Abstract: Deep learning-based recommendation algorithms have emerged as a significant area of interest within artificial intelligence research. This surge in attention is primarily due to the limitations of conventional recommendation systems, coupled with the rapid advancements in deep learning technologies. In this work, we provide an overview of deep learning-based recommender systems, including their key stages and components. The pipeline will be explicated, specially, data collection and preprocessing, feature engineering, model selection and training, evaluation and the deployment with online learning mechanisms would be stressed. Additionally, we introduce a novel deep learning-based recommender system named Stratified Advance Personalized Recommendation System (SAP Model). This system solves the problem in the recommendation of the cold start, overspecialization, and data sparsity. By Stratified, we mean that this method personalizes the recommendation by clustering the users who have similar interactions or demographics. The architecture, training techniques, and evaluation measures of the SAP Model will also be covered, which gives us a glance at the improvement of the effectiveness of recommendations and the satisfaction of users in the real world.

INTRODUCTION

In recent years, recommendation algorithms based on deep learning have become a hotspot for research in the field of artificial intelligence, mainly since traditional recommendation algorithms face many challenges, while deep learning technology is developing rapidly. Traditional recommendation algorithms mainly rely on statistical methods, machine learning, and other methods to predict the user's interest based on the user's historical behavior, attributes, and other features, and then generate a recommendation list. However, with the arrival of the big data era, the amount of data that recommendation algorithms need to process is getting larger and larger, and traditional recommendation algorithms have encountered bottlenecks in accuracy and efficiency. The emergence of deep learning technology opens new ideas for the further development of recommendation algorithms.

HNOL Deep Learning (DL) is a technique that simulates the structure and function of the neural network of the human brain. Simply put, it takes the data through layers of abstraction and representation, and ultimately obtains the deep features of the data, thus enhancing the expressive ability of the model. Deep learning technology systems can extract deep information such as user interest preferences and behavioral patterns from massive data, and through the powerful feature learning ability of neural networks, achieve accurate and satisfactory recommendation results.

> Covington et al introduced deep neural networks for YouTube video recommendations—a seminal work that makes significant progress on using complex models for capturing users' content features. This work shows the great significance of deep learning in tackling very large datasets and reaches to a new technical apex of perfectly mapping huge data and complicated patterns (Covington, 2016).

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In addition, Cheng et al.'s study on deep learning and recommender systems also showed that it is feasible to improve the quality and efficiency of recommendations on Google Play by combining deep neural networks with linear models (Cheng, 2016). This study shows the synergy between memory capacity and generalization capacity and points to a better direction for using deep learning to improve recommender systems.

In addition, Zhang et al (Zhang, 2019) proposed a hybrid personalized recommendation algorithm for a model building based on blockchain, which can be seen as a perfect fusion of blockchain and deep learning. Their study proved that blockchain technology not only extends and accelerates the DLbased model but also ensures the security of the recommendation system. Moreover, this proposal of hybrid blockchain models does offer a bright future direction for building more secure, transparent, and efficient recommender systems that can be fully adapted to the changing needs of users as well as to different aspects of the digital ecosystem. As we explore the nuances of these studies, one thing becomes clear: the intersection of deep learning and recommender systems is not just a fad, but a transformative tidal wave reshaping the digital panorama. Each evolution of deep learning-powered recommender systems heralds our shift to a more intimate, discreet, and fluid user experience, and foreshadows the far-reaching role of deep learning in the next phase of digital consumer products.

Our research aims to investigate deep learning approaches to personalized recommendations. First, in this paper, we will improve the performance of current recommender systems using a combination of natural language processing and user behavior analysis, section by section. The next two sections discuss the details of the related deep learning-based recommender system approach in Section 2, and the final section discusses the limitations and future outlook of this paper. The full paper concludes in Section 4.

2 METHOD

2.1 Overall Workflow in Deep Learning-Based Recommendation Systems

Deep learning-based recommendation systems usually follow a workflow that involves several main stages: (1) Data Collection and Preprocessing: In this stage, data is obtained from various sources like user

interactions, item metadata, and user features such as profiles, and put in cleaned, normalized and transformed into forms that is able to train deep learning models; (2) Feature Engineering: It involves selecting features, modifying and creating new features from raw data. In deep learning systems, feature engineering can also mean learning representations such as embedding; (3) Model Selection and Training: In this stage, a deep learning model architecture is chosen based on the problem. Popular architectures include Convolutional Neural Networks (CNN), Recurrent Neural Networks (RNN), Autoencoder and Transformer models. After that, the model is trained on preprocessed data. 4) Evaluation: The performance of the model is evaluated using metrics such as precision, recall, F1 score, or mean average precision (MAP). This step involves tuning the hyperparameters using validation sets and cross-validation techniques. 5) Deployment and Online Learning: After the previous training and evaluation, the model will be deployed to a production environment to start working in the field.

2.2 Stratified Advanced Personalized Recommendation System Based on Deep Learning (SAP Model)

In their paper, Li et al. propose the SAP model, a new deep learning-based recommender system called Hierarchical Advanced Personalized Recommender System, which can solve the problems of cold start, over-specialization, and data sparsity faced by traditional systems. The main contribution of this research is to propose a strategy of hierarchical personalization, i.e., grouping target users using human-object interactions and demographic information and using different deep learning methods for different groupings, which greatly improves the quality of recommendations.

Proposal: To accomplish our aims, we provide the SAP Plan, employing various revolutionary deep learning forms: 1) CBOW-CNN_FT is a word embedding tactic that catches connections within linguistic components conveyed by sematic surface, and 2) EINMF can make personalized recommendations using explicit feedback and implicit feedback separately based on matrix factorization model. Graph Neural Networks (GNNs) are used to re-rank items on their scores in the final to enhance the accuracy of the recommendation. It applies the softmax layer to predict which items users are likely to interact with, and k-means clustering to make personalized user segmentation. With an intermediate item pool and a product layer that integrates the outputs of various deep-learning components prior to final reordering.

To compute and rank the recommender system, the model uses a mixture of user item embeddings and architectural components such as Convolutional Neural Networks (CNNs) and Graph Neural Networks (GNNs). In addition, the recommender system is equipped with advanced NLP techniques to understand item relationships, as evidenced by the fact that the model employs techniques such as the BPR loss function and CBOW-CNN_FT for semantic analysis. In order to generate the recommendation list, the model applies a secondary ranking procedure at the end, which takes into account the item relationships and user preferences to finally generate the ideal recommendation list (Yu, 2023).

2.3 Deep Learning Recommendation Model for Personalization and Recommendation Systems (DLRM)

Innovative Algorithm: The DLRM is unique in that it combines embeddings of categorical features with a multilayer perceptron (MLP) for continuous features. A key innovation is how the interactions between features are handled, in particular how the interactions between crosswords and their embedded feature vectors are handled. Dot products are used to reduce dimensionality and highlight meaningful interactions.

Methodology: The methodology of our model is an organized interaction embedding approach that mimics a factorization machine but concentrates on the crosswords generated by the embedding. Compared to most networks where higher-order interactions may be modeled, our proposed approach greatly reduces the size of the model. In addition, we have deliberately designed detailed methods to efficiently handle the huge parameter space, balancing the model data parallelism of embedding models with the model parallelism of MLPs, and these efforts result in an excellent trade-off between the modeling and acceleration capabilities of our models.

Implementation: DLRM has been carefully designed to achieve optimal scalability and efficiency to break through the practical limitations of training large-scale complex models. This requires the use of sophisticated parallelization techniques, including butterfly shuffling that facilitates personalized communication between devices, which ensures robust training and deployment of the model at scale. The diverse use of synthetic and real datasets in training and evaluation enhances the flexibility and

potential of the model to be applied to real-world problems.

2.4 Deep Learning Techniques in Recommender Systems

Multi-Layer Perceptrons (MLPs): MLPs capture nonlinear interactions between user and item features. The MLP is a fundamental technique in DL applied to recommendation that enables the model to learn the complex user-item relationship.

Convolutional Neural Networks (CNNs): Applied mainly for content-based recommendations, especially when items are associated with visual or textual information. CNNs are effective in extracting features from images or text, improving recommendations by utilizing content features.

Recurrent Neural Networks (RNNs): Suitable for sequential recommendation tasks where the order of interactions matters, such as predicting the next item a user might be interested in. RNNs and their variants (like LSTM and GRU) are adept at modeling timedependent data.

 Autoencoders: Used for collaborative filtering by learning compact representations of user or item profiles. Variants like denoising autoencoders and variational autoencoders can help in learning robust features from input data, enhancing recommendation accuracy.

Attention Mechanisms and Transformers: Introduced to recommender systems to focus on relevant parts of the data, improving the model's ability to capture important interactions. Transformers, leveraging self-attention, have been particularly influential in modeling sequential interactions and contexts (Naumov, 2019).

3 DISCUSSIONS

With the continuous development of artificial intelligence technology, deep learning has become a key technology in multiple fields (Lambert, 2024; Qiu, 2020). However, despite its significant success in many tasks, deep learning still faces some core problems and challenges, especially the issues of poor interpretability and generalization. This paper will delve into these problems from the perspective of product and industrial applications, combining solutions such as interpretability algorithms, transfer learning, and domain adaptation.

Deep learning models, especially complex neural networks, often struggle to explain their internal decision-making processes and output results. This

limits the application of deep learning models in fields that require interpretability, such as healthcare and finance. In addition, as model complexity deepens, model interpretability becomes difficult (Cheng, 2016). Deep learning is usually trained on massive amounts of data. However, deep learning may not perform well when encountering new and unknown data. This directly affects the model's ability to generalize in real-world applications. Realworld data does not fully cover all possible scenarios, and improving the generalization ability of models is a crucial task. In addition, as deep learning deepens the coverage of the product, explainability becomes important because users want to know why the model makes a particular decision and expect the product to provide an intuitive and easy-to-understand explanation. Therefore, future products will focus more on user experience and interpretability. We can provide a visual explanation of the decision basis of a product using interpretable algorithms such as SHapley Additive exPlanations (SHAP), which calculates the contribution of each input feature to the output of the model, thus allowing the user to understand the decision process of the model. In addition, we can develop interactive tools that allow the user to interact directly with the model so that the user can have a clearer understanding of the model's decision-making process. For example, change the model's decision maker with some evidence to explore whether there is a problem with the model output. In the industrial domain, deep learning models need to be more stable, reliable, and have good generalization capabilities, and the efficiency and scalability of the models need to be considered to cope with large-scale data and complex scenarios. Learning models for industrial domains are enabled by transfer learning, where knowledge from the source domain can be migrated to the target domain, thus reducing the dependence on data volume and enhancing the generalization ability of the model. Domain adaptation can help the model better adapt to the data distribution of the target domain and improve the generalization ability of the model, so it is also necessary to fine-tune and optimize the model for the specific data and tasks in the target domain.

4 CONCLUSIONS

This paper is a comprehensive review of the field of Deep Learning combined with Recommender Systems. The research methodology of this paper focuses on the algorithmic structure of CNN, RNN, Auto-Encoders, and Transformers, and

comprehensively analyzes the shortcomings of the existing learning models including Cold-start, overspecialization, data sparsity, etc. In short, the current recommender systems have flaws and limitations in terms of accuracy and performance and thus require further research and improvement.

In the future, in order to better improve the ability to explain the user experience of the product, the main focus is to further enhance the model's scalability with reference to migration studies, domain adaptation, and model centralization techniques. In addition, developing more efficient algorithms with higher forward accuracy is also a major direction for future research.

AUTHORS CONTRIBUTION

All the authors contributed equally, and their names were listed in alphabetical order.

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