

Network Flow of Graph Theory and Its Application

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Abstract: Network flow in graph theory is a theory that studies the most effective way to transport data or goods in various networks. This paper comprehensively reviews the basic concepts, theorems, algorithms, and their practical applications of network flow theory in graph theory. First, it introduces the basic concepts, origins, development process, and application scenarios of network flow in daily life, clarifying the motivation and purpose of studying network flow. Then, it defines some important terms and explains their relationships. Subsequently, this paper further discusses the core theorems and algorithms of network flow, analyzing the working principles, advantages and disadvantages, and application scenarios of each algorithm. In addition, this paper also explores advanced issues and special applications related to network flow. In the application and expansion section, it continues to analyze practical application cases of network flow in logistics and supply chain optimization, communication network design, project management key path analysis, and other fields. Finally, it discusses the current main challenges in the field of network flow and looks forward to possible research directions in the future.


1 INTRODUCTION

Graph theory is an emerging discipline, belonging to a branch of mathematics, it originated from the Königsberg seven bridge problem, since it was proposed, has attracted the attention of many researchers and is widely used in various disciplines, such as computer science, electronics, information theory, network theory, physics, operations research, chemistry, etc. The graph is composed of several given points and the line connecting two points, the points in the graph represent elements, the line connecting two points represents the specific relationship between the two elements. In the graph theory, the graph is the research object, usually used to describe a certain specific relationship between some elements. The minimum spanning tree of connected graph, network flow problem, shortest path problem and graph matching problem are important problems in the study of graph theory (Wang Rui, 2014). This paper will focus on the network flow problem.

Network flow is a very important field in graph theory, which mainly studies how to effectively transport substances or information between different

vertices in a directed graph. The concept of network flow was first proposed in the 1950s, when it was mainly used to solve transportation problems, i.e., how to most efficiently transport materials from one place to another. And the relevant mathematical model of this problem was established by L.R. Ford, Jr. and D.R. Fulkerson. in 1956, and their research greatly promoted the development of this field. With the passage of time, network flow theory has not only developed deeply in the field of mathematics but has also gradually extended to multiple disciplines such as computer science, engineering, and economics. It has become a multidisciplinary research field.

The motivation for studying network flow mainly lies in its wide application value and the demand for many practical problems. In daily life, network flow models can be applied to various scenarios, such as network data transmission, water supply systems, traffic planning, and the design and optimization of power networks. For example, in internet technology, network flow algorithms can help optimize the transmission paths of data between servers to ensure efficient and stable information transmission. In urban traffic planning, the use of network flow models can optimize road efficiency and reduce congestion.

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Here is a concrete example, suppose there is a process in which a substance passes through a system from the source where it is produced to the sink where it is consumed. The origin produces the substance at a fixed rate, while the sink consumes the substance at the same rate. Intuitively, the "flow" of matter at any point in the system is the speed at which that matter travels through the system. A "network flow" can be used to model "flow" problems such as liquids flowing through pipes, components passing through assembly lines, currents in the power grid, and information transmitted through communication networks (Zhang Xiaowei, 2009). After any optimization situation is abstracted into a network graph, it can be converted into a maximum flow problem, that is, to find a flow that maximizes the total flow(Chen Tian,2018).

In addition, the study of network flow has also driven the development of algorithms, such as the famous Ford-Fulkerson method and Edmonds-Karp algorithm, Dinic algorithm. These algorithms are effective tools for solving the maximum flow problem (Hua bo,2012). The development and optimization of these algorithms not only solve practical problems, but also enrich the theory of graph theory and algorithms.

In summary, the study of network flow not only helps to solve specific engineering and social problems, but also promotes the development of related mathematics and computational technology. For scientists and engineers, deep understanding and application of network flow theory is an important tool for solving resource allocation problems in complex systems.

2 MODEL FORMULATION

A network consists of a set of vertices and directed edges connecting these vertices. This directed graph is usually denoted as $(G(V, E))$, where (V) is the set of vertices and (E) is the set of edges(Du Linrui,2014). And network flow is a special type of network where each edge (u, v) has a non-negative capacity $c(u, v)$, indicating the capacity of an edge is the maximum amount of data or material that can flow through it, denoted as $c(u, v)$. Note that if there is no edge from vertex (u) to vertex (v) , then $c(u, v) = 0$. The maximum flow rate edge (u,v) is allowed to pass through is $f(u,v)$, and they satisfy an inequality $f(u,v) \leq c(u,v)$ (Zhu Hui,2018). Network flow problems mainly involve transmitting as much "flow" as possible from a source node to a sink node in a directed graph, in which source means the the starting point of the network flow, a point with an in-degree

of 0 and an outflow capacity of infinity, and sink means the ending point of the network flow, a point with an out-degree of 0 and an inflow capacity of infinity(Yan Jixing,2015).

In general, each edge in a directed graph has a capacity limit mentioned before. At the same time, the inflow and outflow of traffic at any point in the network (except the source and sink points) must be equal to ensure flow conservation. The source and sink points serve as bounding points for input and output flows in this framework, defining the boundaries of network flow. And the research focus of network flow problem is to find the maximum flow from one or more sources to one or more sinks while satisfying the above capacity constraints, flow conservation, and non-negative flow volume.

Solving network flow problems relies on some core theorems and algorithms. The most commonly used is the Maximum Flow Minimum Cut theorem and its related algorithms, such as the Ford-Fulkerson method, Edmonds-Karp algorithm, and Dinic algorithm. The Maximum Flow Minimum Cut theorem is the cornerstone of network flow theory. It points out that in a flow network, the maximum flow from the source to the sink is equal to the minimum capacity of any cut that separates the source and the sink in the network(Lu Shengtao,2015). This theorem not only provides an elegant optimal condition but also is the theoretical basis for many algorithm designs.

The Ford-Fulkerson method is a method to solve the maximum flow problem, which relies on the concept of augmenting path, which refers to a path from the source to the sink where additional flow can be added. In each iteration, the algorithm searches for an augmenting path and increases the flow based on the minimum capacity edge on this path until there are no more augmenting paths(Liu Yaonian et al.,2012). The time complexity of this algorithm depends on the edge capacities in the network and could be non-polynomial in the worst case.

The Edmonds-Karp algorithm is an improved version of the Ford-Fulkerson method that uses breadth-first search (BFS) to find augmenting paths, ensuring that the shortest augmenting path is always found(Xu Yongda,2015). This method has a time complexity of $O(V * E^2)$ in the worst case, where V is the number of vertices and E is the number of edges. The Edmonds-Karp algorithm has excellent convergence speed, stable time performance, and is easy to implement, but it also has limitations in efficiency and may not perform well on some extreme or demanding problems.

The Dinic algorithm is another efficient maximum

flow algorithm that utilizes the concept of hierarchical graph. In each iteration, the algorithm first builds a hierarchical graph and then searches for multiple disjoint augmenting paths in the hierarchical graph. This layered approach reduces the need for repeated searches and lowers the time complexity of the algorithm to $O(V^2 * E)$. The Dinic algorithm performs particularly well on sparse graphs, especially when the graph scale is large.

In general, each of these algorithms has its own advantages and disadvantages. The flexibility of the Ford-Fulkerson method makes it intuitive to understand and implement, but it may not be efficient in some cases. The Edmonds-Karp algorithm improves efficiency through a fixed search strategy and is suitable for network flow problems with smaller edge capacities or denser graphs. The Dinic algorithm, with its more sophisticated hierarchical strategy, provides better performance in many practical applications and is particularly suitable for handling large network flow problems. When choosing a specific algorithm, it is necessary to balance the scale and characteristics of the actual problem.

3 EXTENSION WORK

The basic model of network flow problems can be extended to more complex scenarios and special graph structures to handle a wider range of practical applications. Next, several advanced issues in network flow will be explored, including multi-commodity flow problems, minimum cost flow problems, and the applications of these problems in specific types of graphs, such as planar graphs and directed acyclic graphs (DAGs).

Multi-commodity flow problems are an extension of network flow theory, where multiple different commodities (or flows) need to be transported in the same network. Each commodity starts at a specific source and is transported to a specific sink. The challenge of this problem is that the flows of different commodities may have conflicts on the paths in the network, i.e., multiple flows need to share the capacities of the same edges. Therefore, the key is how to allocate the capacity of each edge in the network to maximize the total flow of various commodities without violating the edge capacity limits. Solutions usually involve complex optimization algorithms such as linear programming.

Minimum cost flow problems are another form of network flow problem that not only considers the maximization of flow but also the minimization of

cost. In this problem, each edge not only has capacity limits but also has a unit flow transmission cost. The goal is to find a configuration of flow that minimizes the total cost from the source to the sink while satisfying certain flow requirements. This type of problem is widely used in cost-sensitive transportation and distribution systems, such as supply chain management and power networks.

The application of network flow in special attribute graphs is mainly as follows:

Planar graph is a special type of graph that can be drawn on a plane without crossing edges. The application of network flow problems in planar graphs is particularly interesting because the structure of planar graphs allows certain network flow algorithms (such as shortest path finding) to be executed more efficiently. For example, the bidirectionality of planar graphs can be used to quickly determine the direction and magnitude of flow, thereby optimizing algorithm performance.

While in directed acyclic graphs, vertices can be naturally sorted so that all edges point from vertices with smaller sequence numbers to those with larger ones. This structure enables network flow problems to be solved more efficiently through dynamic programming and other methods. For example, starting from the source point, you can gradually move forward and calculate the maximum flow to each vertex until reaching the sink point. The nature of DAG simplifies the calculation process, reduces circular dependency problems, and is particularly suitable for dealing with problems such as project scheduling and resource allocation.

These advanced network flow problems and applications of special graph structures demonstrate the flexibility and powerful functionality of network flow theory, which can adapt to diverse practical needs and complex environments. These theories not only have wide applications in mathematics and computer science, but also have important practical significance in engineering, economics, social sciences and other fields.

Network flow theory has demonstrated its unique value and wide applicability in many practical applications. Through accurately simulating the flow of resources in the network, this theory not only optimizes various industries but also promotes the development and implementation of new technologies. This section will detail the application of network flow in areas such as logistics and supply chain optimization, communication network design, and key path analysis in project management.

Firstly, logistics and supply chain management are one of the most widely applied fields of network

flow theory. In this field, network flow models can effectively optimize the distribution of goods and services and minimize transportation costs and time. By building a network model that includes multiple supply points, warehouses, and sales points, and utilizing algorithms such as shortest path algorithms or maximum flow-minimum cut theorems, companies can design the most cost-effective and efficient supply chain network structure. For example, international retail giant Wal-Mart uses network flow models to optimize its global supply chain, significantly improving supply efficiency and reducing operating costs.

Secondly, communication network design also relies on network flow theory to enhance service quality and coverage. In communication networks, the transmission of data packets can be viewed as a kind of flow, and network flow algorithms are used to ensure that data is transmitted most efficiently from the source to the destination within maximum capacity limits. In addition, network flow models are also used to optimize data routing and bandwidth allocation in networks to prevent network congestion and improve data transmission stability. For example, Google applies customized network flow algorithms in the design of its data center networks to optimize data flow worldwide.

Finally, the Critical Path Analysis (CPA) technique in project management is another example of the application of network flow theory. By establishing a network model of project activities and time, CPA helps project managers identify the most critical sequence of activities in terms of time, which means any delay will directly affect the project's completion date. The application of this method significantly improves the efficiency and effectiveness of managing complex projects, and it is widely used in construction and engineering projects to ensure the completion of projects on schedule.

In summary, the application of network flow theory is not limited to optimizing the performance of existing systems. Its potential in emerging technologies and complex system analysis remains to be further explored. Future research can explore its application possibilities in more fields, such as smart city traffic systems, energy distribution networks, etc.

4 CONCLUSIONS

Network flow problems, as an important field in operations research and computer science, have been widely used in many practical problems. However, with the increasing application requirements and

technological development, the field of network flow still faces many challenges, which require continuous theoretical and technological innovation to cope with.

Firstly, Many network flow algorithms are theoretically effective, but their complexity is high in complex network structures or large data scenarios, making it difficult to achieve fast and effective solutions. Also, With the sharp increase in data volume and network scale, existing algorithms face efficiency and storage pressure when dealing with large-scale network flow problems. In addition, real-world networks are often dynamically changing, such as traffic flow and information flow. Existing static network flow models are difficult to effectively capture and handle such dynamics. Finally, real-world network flow problems often involve the trade-off between multiple objectives, such as cost, time, and reliability. It is necessary to develop complex network flow algorithms that can handle multi-objective optimization.

Therefore, it is important to research more efficient algorithms or improve existing algorithms to cope with large-scale and dynamic network flow problems in the future. For example, using machine learning methods to predict and optimize the distribution and changes of network flows. Besides, integrated network models can be built which will simultaneously handle multiple types of flows (such as data flow, material flow, financial flow, etc.) to comprehensively solve complex practical problems.

With technological advancements, emerging fields such as the Internet of Things and smart cities provide new application scenarios for network flow problems. It is necessary to study network flow theories and technologies that are suitable for these scenarios. So combining theories and methods from other disciplines such as economics and sociology to develop new network flow models and algorithms is a good idea to better address the network issues.

Network flow problems, as a bridge connecting theory with practice, are not only of great significance to scientific development but also have a profound impact on social and economic activities. Through continuous theoretical innovation and technological development, the field of network flows is expected to solve more complex practical problems and achieve broader applications in the future.

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