Energy Monitoring Systems Analysis and Development: A Case Study for Graph-Based Modelling

Tiago Carvalho¹, Tobias Müller², Sebastian Reiter², Luis Miguel Pinho¹ and André Oliveira³

¹Polytechnic Institute of Porto, School of Engineering & INESC TEC, Porto, Portugal ²FZI Forschungszentrum Informatik, Karlsruhe, Germany ³Cleanwatts S.A, Coimbra, Portugal

{tdc, lmp}@isep.ipp.pt, {t.mueller, sreiter}@fzi.de, aoliveira@cleanwatts.energy

Keywords: Energy Monitoring, IoT, Modelling Language, Model Transformations, Model-Based Analysis.

Abstract: The Internet of Things (IoT) enables everyday objects to connect and communicate remotely, transforming areas such as smart homes and industrial automation. IoT systems can be standalone or interconnected in a System of Systems, where multiple devices work together towards a common goal. A key application is Energy Monitoring Systems (EMS), which track energy use within communities, using energy production and consumption. Designing this type of IoT systems remains complex and requires careful consideration of heterogeneous devices, their limitations, software, communication protocols, data management, and security. This paper presents a design approach for EMS communities, with a focus on house-level IoT systems. We introduce a model-driven development methodology, a holistic and flexible framework for designing IoT systems across the development and operations lifecycle. Especially, the concept of projectors enables an easy shift between domain assets and provide automation support. The approach is validated with a real-life use case, for which an analysis phase was developed, showing the benefits of using our approach for managing EMS and the automation of the analysis configuration.

1 INTRODUCTION

The Internet of Things (IoT) has revolutionized the way we interact with our environment by enabling everyday objects to connect, communicate, and exchange data remotely and over the Internet (Kraijak and Tuwanut, 2015). From smart homes to industrial automation, IoT systems are transforming several domains, enhancing efficiency, convenience, and productivity. They can be simple independent device or a set of many - possibly heterogeneous - devices, geographically dispersed (Kim et al., 2017). These devices often build a System of Systems (SoS) (Boardman and Sauser, 2006). In the context of IoT, a SoS is a network of individual systems, with several devices, sensors, software, and services working together to achieve a common goal (Alkhabbas et al., 2016).

The SoS paradigm often applies to Energy Monitoring Systems (EMS) (Chooruang and Meekul, 2018; Menniti et al., 2022), an IoT-based SoS that monitors both energy consumption and production. It consists of devices focused on extracting energyrelated measurements to provide insight into energy production and consumption (Chooruang and Meekul, 2018). Each device has limited resources, so the design, configuration and management of these systems ensure a stable and continuous operation.

The design and production of IoT systems is a challenging concept (Arslan et al., 2023; Sundramoorthy et al., 2011). The design requires a holistic approach that encompasses hardware, software, communications, data management, security, and usability considerations (Chooruang and Meekul, 2018). Planning and implementing each aspect of the process enables developers to build robust, scalable, and secure IoT solutions by carefully considering several of these key factors (Arslan et al., 2023).

As a result, IoT system design needs to consider different levels of abstraction, from the hardware stack to system management. The methodology for each design layer can be highly abstract, with more design freedom, or concrete to the system context. For instance, systems can consider the full design of hardware devices, the system design, the software stack, and the deployment configuration, where other design and operation phases can consider the high-level design of devices and their communications, and use predefined hardware/software stacks.

186

Carvalho, T., Müller, T., Reiter, S., Pinho, L. M. and Oliveira, A. Energy Monitoring Systems Analysis and Development: A Case Study for Graph-Based Modelling. DOI: 10.5220/0013170000003896 Paper published under CC license (CC BY-NC-ND 4.0) In *Proceedings of the 13th International Conference on Model-Based Software and Systems Engineering (MODELSWARD 2025)*, pages 186-195 ISBN: 978-989-758-729-0; ISSN: 2184-4348 Proceedings Copyright © 2025 by SCITEPRESS – Science and Technology Publications, Lda.

Having these considerations in mind, this paper aims to provide a holistic, yet flexible, approach for the design of IoT systems, considering several phases of the development and operation (DevOps) lifecycle. We present a generalized, flexible modelling methodology based on the IoT Platform modelling Language (IoT-PML) (SparxSystems Software GmbH, 2020). With the introduced concept of projectors, the methodology offers means to integrate various domain artefacts and reduce effort by automation. To evaluate the suggested approach, we supported the industrial design and analysis of an EMS use case with various configurations, specially focused on the house level. In the paper, we focus on the analysis and configuration phase, guaranteeing that the design is in fact viable and adequate. We evaluate the viability of the EMS, regarding the memory limitation and the improvement of data acquisitions.

The paper is structured as follows. In Section 2, we describe the IoT systems the proposed modeldriven design (MDD) approach aims to improve the DevOps cycle. Afterwards, Section 3 presents the modelling methodology. Section 4 describes Cloogy®EMS, and gives excerpts of how the modelling approach is used for design support, and the analysis and configuration phase that takes as input a specialized view of the system. Finally, in Section 5 we draw some conclusions of the designed approach.

2 SYSTEM OF ENERGY MONITORING SYSTEMS

SoS in IoT paradigm leverage the capabilities of networked systems and IoT devices that solve complex tasks and improve efficiency in various domains, such as smart cities, healthcare, agriculture, manufacturing, and transportation (Boardman and Sauser, 2006). These systems are interconnected via networks, e.g., internet or local networks, enabling data sharing, communication, and coordination between the various components of the SoS (Ding et al., 2020). An important aspect of a SoS is the ability to exchange and integrate data between systems (Fortino et al., 2021). This involves collecting data from sensors and devices, processing the data, and making it available to other components within the system or to other systems of the SoS. Understanding and specifying the SoS architecture is essential in the design of these systems (Fortino et al., 2021).

EMS communities are SoS for energy monitoring with interconnected networks of devices (e.g. residences) aimed at efficiently monitor and manage energy consumption, generation, and distribution (Menniti et al., 2022). By leveraging these interconnected IoT systems, communities can achieve significant benefits, including cost reductions, environmental sustainability, reliability, and improved quality of life for residents and businesses (Menniti et al., 2022).

An EMS is a distributed sensing and actuating IoT system, usually one system out of several SoS, designed to observe and manage energy production and/or consumption (Chooruang and Meekul, 2018). They provide access to real-time and historical energy data. A smart meters and sensors are deployed to collect real-time energy data, including electricity, and water and gas usage, providing insights regarding patterns and enabling the identification of optimization opportunities. While SoS are typically distributed systems, at this level of granularity it is common to have a centralized IoT system, where all data processing, analysis, and decision-making occur within a single centralized platform or server. The IoT devices collect and transmit data to a central hub, or a hierarchy of hubs if the system is very dense or dispersed. The central hub then manages, processes, and stores the data, often using cloud computing resources for scalability and accessibility. The data is usually offloaded and analysed in dedicated systems. Since it is not a real-time analysis, advanced and computationally heavy analysis can be performed, including the use of machine learning, and the detection of potential anomalies and optimization opportunities.

3 MODELLING APPROACH

To achieve the required flexibility to support various levels of abstraction and support multiple life cycle phases of complex SoS, we propose a general modelling approach based on the existing modelling concept of the IoT-PML, which we extended with the concept of projectors. The reference implementation is based on UML, therefore we provide our own textual representation with an underlying graph database.

3.1 Methodology

We used an entity-relationship modelling approach that uses common, abstract entities of IoT systems. The approach is SysML (v2) oriented, but we provide slightly more concrete modelling artefacts, oriented towards IoT systems. Examples include: Expressing system boundaries, required for safety analysis, or distinguishing between hardware and software components. The main goal of the chosen approach is to bridge the different domain-specific models within IoT development and operation. However, it is impor-



Figure 1: IoT-PML based modelling methodology.

tant to note that the aim of the modelling methodology is not to integrate all information in a common model.

Our goal is to bridge various models in the IoT DevOps cycle and to provide transferability of redundant information. Therefore, only model entities that foster the connection of different domain models are considered. One example of the use case is hardware register information. This is present in various hardware models, e.g., in IP-XACT¹, but is also required in the software development, e.g., to implement the hardware abstraction layer. Similar, hardware information, such as memory sizes are used during hardware design, but are also required at the SoS level, e.g., to configure data streams and acquisition rates.

Fig. 1 depicts the envisioned methodology. The bridge between various domain models is an instance of an IoT-PML model. It models domain entities and their relations. For this reason, the IoT-PML provides concepts (1) for general system modelling, containing entities like SystemComponent, SWComponent or HWComponent, (2) for a rudimentary behavioural modelling, by providing constructs for data flow and control flow modelling as well as (3) for non-functional properties and requirement specification – called Non-functional Quantities (NFQ) – of components. We build upon this modelling concept and extended it with the concept of projectors and resources.

The suggested methodology and tooling bring together top-down and bottom-up modelling. In topdown, models are created manually via IoT-PML to specify the underlying design concept, such as a system or software architecture. In bottom-up, existing design assets (software, hardware descriptions, etc.) are automatically processed, and IoT-PML representations are generated. This can be further processed within a IoT-PML model or used to generate new domain artefacts. We call the process of importing, processing and generation information *Projection*.

IoT-PML contains dedicated modelling elements, to model this automatic transformation processes, being explicitly visible in the model and the user can track the origin of information. For instance, adding a hardware abstraction layer (upper left corner in Fig. 1), the model would contain a Resource element representing the IP-XACT file, the corresponding projector node and various HWComponents to specify the register wall of the IP component. An important aspect is that the projectors, especially those that generate domain artefacts from the IoT-PML model, can use external configurations or other domain information, mainly from the original design domain. As the original model/file is linked to the projection(-chain) that created the IoT-PML elements, it is easy to access the original domain asset. This concept is illustrated in the bottom of Fig. 1, as a separate connection for the projector for software artefacts. It uses the IoT-PML model and is able to access hardware information directly in the original domain model. This is a flexible approach applicable to any projector when needed. It also reduces the pollution of the IoT-PML model with information, that is better used in the dedicated domains and allows for a very lean meta model.

An advantage of this approach is the flexibility. The concept can be used for different levels of abstraction of the SoS. The EMS use case models the hardware interfaces, the actual software architecture and the overall SoS architecture. The different levels of abstraction use the same modelling concepts, such as Interfaces. Depending on the actual model, an interface expresses the capability of a software routine or of a complete IoT device. Similar with the general modelling concept of NFQ, that is used to annotate non-functional information. The concrete semantics of modelling elements depend on the actual modeled information, such as NFQ for both memory demands and timing demands. In the EMS use case, both sampling and transmission periods as well as memory characterization are expressed with NFQ.

With this contextual modelling approach, the configuration of the projectors becomes more important. A projector works on the IoT-PML meta model level. It processes the given information but, if it is semantically incorrect, the projector will not generate mean-

¹https://standards.ieee.org/ieee/1685/10583/



Figure 2: Structure of the grismo modelling environment.

ingful assets or will terminate irregularly. Domainspecific checks are used to ensure that the extracted model elements contain the information required by the generator. This domain adaptation is provided to the projectors via an external configuration.

3.2 Realization

To evaluate the modelling approach, we provided a textual representation of the IoT-PML. We use Langium² to implement the grammar and the abstract syntax tree. Fig. 2 shows the architecture of our editor: grismo – graph based IoT systems modeling.

With this grammar, the developer programs IoT-PML via a textual representation, strongly supported by auto completion and syntax checking in Visual Studio Code³. This user scenario is depicted as blue, stitched line in Fig. 2. The user scenario presents a top-down approach, where the user manually specifies the IoT-PML model. The model is projected to a graph database; for which we use Neo4j⁴. The various modelling elements are expressed as tagged nodes. The tags are similar to the IoT-PML meta model elements. The graph database is the golden reference of the modelling approach. Changes to the textual representation are not manifested as long the file is not projected once more to the graph database. By also modelling the projector as well as the original file, in the graph, changes can be tracked and an overview of where the information is originating from is kept.

The bottom-up use case is depicted with the green dotted flow. Domain assets are projected to a textual representation of the IoT-PML. This enables user to explore which information is present in the IoT-PML. Afterwards, the IoT-PML representation is transferred to the database, similar to the manually created files. This way the extracted information can be checked by the user, before committing to the graph data base, and be used for further linkage or asset generation.

One of the main motivation of the approach is to support the IoT system design and operation with asset generation, e.g., for firmware code or ROS⁵ stubs for SoS interconnection, or automation for design artefacts like virtual prototypes. In Fig. 2, this is depicted as the purple arrows. For asset generation the projectors directly operate on the graph database. With the help of Cypher queries, complexes data associations can be extracted from the graph and provided to the projector. Dependent on the projector, this will be used to generate the design assets. Currently, mainly template-base projectors are implemented. The Langium framework provides a dedicated library for text/code generation. Approaches based on large language models (LLM) are currently evaluated. The information flow stays the same, only instead of generating the asset directly, a prompt is generated and/or iteratively refined.

3.2.1 Discussing UML and SysML v2

We use the IoT-PML (SparxSystems Software GmbH, 2020), a domain-specific application of the Unified modelling Language (UML)⁶ conforming to the OMG Meta Object Facility (MOF)⁷. Restricting UML is used by various approaches (Arslan et al., 2023; Thramboulidis and Christoulakis, 2016; Robles-Ramirez et al., 2017) for IoT development, often with specialized stereotypes. We decided to implement our own DSL, since with the provided profile we would also inherit the UML features. Another motivation is to use a textual representation in combination with the graph database backend, to handle complex models, necessary for the bottom-up approach.

The use case was also modeled in SysML v2. SysML v2 offers a slighty more abstract modelling approach as IoT-PML. SystemComponent, SWComponent and HWComponent are modeled as Part-Usage. Since we desired a more concrete tagging of components, we extended SysML v2 with a library. In the first approach, we used dedicated PartDefinitions for the various components. With the FeatureTyping relation, we could derive the corresponding component type. However, this typing approach was not visible on the first glance for the user. It was necessary to track the inheritance relations, to see what type of PartUsage has applied. A second approach used custom meta data definitions, for IoT-PML types. It provided

²https://langium.org

³https://code.visualstudio.com

⁴https://neo4j.com/

⁵https://www.ros.org/

⁶https://www.omg.org/spec/UML/

⁷http://www.omg.org/spec/MOF/2.0/

the required visibility of the various IoT-PML types, however the SysML v2 syntax with the clear separation of PartUsage and PartDefinitions was weakened. It was not explicitly visible for the user what type a meta definition is implemented. Therefore, we designed a DSL oriented at IoT-PML.

4 CASE STUDY - Cloogy® EMS

In this section we demonstrate the use of the IoT-PML in the life cycle of the Cloogy® EMS. The use of IoT-PML provides a lean meta model able to address various levels of abstraction and life cycle phases.

Cloogy[®] (Pires Klein et al., 2020) is an EMS that monitors and controls residential energy. They consist of a set of distributed devices, including power clamps (connected to the power supply), smart plugs, multisensor devices, and hubs. A hub is responsible for managing these devices, acquire measurements from the sensors and provide access to the aggregated data.

The number of devices is arbitrary and limited to the Hub capabilities. To circumvent the Hub limitations, several hubs can be considered, each one working independently as an individual EMS. The devices might consider different types of protocols. Most of the devices connect via Zigbee 3.0, some using Modbus essentially for debugging (VPS, 2017). The Hub remotely manages other devices. It receives data collected from a wide range of sensors and transmits it to a server. The collected data includes energy consumption, weather conditions and any other measurement obtained from the devices configured to communicate with the Hub. It does not require continuous internet connection, being able to store collected data during a configurable period of time (Pires Klein et al., 2020).

Device measurements is attained in two ways: either the hub requests periodically, or the device is configured to regularly report. The periodic acquisition of measurements is imperative in these systems since the sensing devices do not store any data, and only replies with the latest sensor reading. The concept of acquiring measurement data from the sensors by the hub is named as data tags. Each data tag stores data from a specific measurement type, from a specific device, using a data type that depends on the measurement that is being read. Each time the Hub makes a request of a measurement from the device, the acquired value is stored in the hub with the corresponding tag. Each acquisition returns a 32 bit value. Measurements using data types of more than 32 bits (e.g. 64 bits integer or floating point) require more acquisitions to obtain a single measurement (VPS, 2017).

Since the hub is the managing and storing device,

it is important to verify if the system is designed in a way that it can efficiently retrieve, store and upload measurements during the operation phase of the system. Which means that the design must take into account the system limitations. A hub can only manage a certain number of tags (e.g. Cloogy® is limited to 240 tags). A hub stores measurements as most as its non-volatile memory can hold. The hub uses a memory with circular page buffers of 2KB, storing up to 81,920 acquisitions. When space is needed (ergo a new acquisition is performed), the oldest page is deleted, which might result in loosing 2KB of information (e.g. 512 acquisitions of 32 bits) (VPS, 2017).

This makes memory management an important aspect when configuring the IoT system, to guarantee that continuous information is kept until it is sent to the server or database. The design methodology of the system should allow the specification and analysis of the measurements, the acquisition periods and the upload period that respects the system limitations.

The design and development of Cloogy® EMS is still a semi-manual process. Each house is designed and analysed almost from scratch. The MDD approach provides three advantages. One, it enables the definition of multiple house systems, each house with multiple, different devices. Second, it enables the analysis of the system configuration, to guarantee that limitations (e.g. memory space), and potentially other non-functional requirements, are respected. Third, it enables easier system configuration and code generation based on the model, the specified configuration and the results of the automated analyses.

The configuration includes the devices network, the tags specification, the acquisition periods per tag and the upload period of acquired measurements. From these, we highlight the importance of having an automated approach for identifying acquisition periods and to adjust of the upload period to guarantee a viable acquisition of values. Considering the several sensing devices one EMS might have, it is imperative that an analysis phase either verify and confirm that the predefined measurements are acquired and stored correctly during the upload period, or calculate and suggest adequate acquisition periods to the developer.

4.1 IoT-PML for Cloogy® EMS

Here we show the IoT-PML methodology with three model excerpts: (1) the general system architecture model – top down approach, (2) the annotation of NFQs, the basis for the schedulability analysis – domain asset generation, and (3) the hardware abstraction interface modelling – bottom-up approach with the import of domain assets. While (1) and (2) are

Energy Monitoring Systems Analysis and Development: A Case Study for Graph-Based Modelling



Figure 3: Excerpt of the Cloogy® hub model in IoT-PML.

operating on the system architecture, (3) operates on the hardware and software architecture.

(1) General System Modelling: To show the chosen level of details of the IoT-PML modelling approach, the first discussed model excerpts focus on the general system modelling. It is the core concept of the IoT-PML. It specifies the system architecture that is then extended with functional specifications, nonfunctional annotations, control flow models as well as resource and projector asset models. Fig. 3 shows a model instance of a hub. It is modeled as System-Component because it belongs to the system under consideration (SuC). To model components that do not belong to the SuC, e.g., external services using the aggregated information from the hub (upload for data offloading), the *Element* is used to differentiate. This is relevant for safety and security considerations, where the SuC boundaries are important. It can also be seen in the excerpt, that the IoT-PML offers the well-established approach of hierarchical models. In the excerpt, the hub is further divided in HW and SW components. Because of the dedicated stereotypes, we can ensure a semantically correct hierarchy. To model the interconnection between components, we use the composite structure approach from UML, with provided and required interfaces. In the excerpt, the hub provides interfaces to receive various sensor information, such as total instant current. The various sensor devices, like the plug in Fig. 4, require this interface and use the corresponding component.

For the analysis in Section 4.2 we consider vari-

ckage pPlug1 {
relNFQ instCurrentDuration {
attribute type DESCRIPTION
attribute source 'measurement'
attribute value '(900, 1000, 1100) [ms]'
<pre>ref complies_start ucSimpel.pPlug1.cpAcqData</pre>
ref complies_end ucSimpel.pPlug1.cpSendData
attribute uuid 'd8ae3f88-c35d-4262-a26f-f572504a78e8'
}
<pre>closingControlPoint cpSendData {</pre>
ref refers [ucSimpel.pPlug1.plug1.firmware.mainLoop.stReportAcquisitions]
attribute uuid 'e36e96e4-a2bb-4fde-9b3b-76c5d6e21e04'
}
initialControlPoint cpAcqData {
<pre>ref is_next ucSimpel.pPlug1.cpSendData</pre>
ref refers [ucSimpel.pPlug1.plug1.firmware.mainLoop.stAcqInstCurrent,
ucSimpel.pPlug1.plug1.firmware.mainLoop.stAcqInstVoltage,
ucSimpel.pPlug1.plug1.firmware.mainLoop.stAcqNetFrequency]
attribute uuid '5ff72e73-5212-4c31-ac64-6520afcb4bdd'
}
absNFQ firmwareSize {
attribute type DESCRIPTION
attribute source 'objdump -h'
attribute value '320 [b]'
ref complies ucSimpel.pPlug1.plug1.firmware
attribute uuid '9edf7753-93db-4728-9fda-d4106c5739b5'
}
<pre>systemComponent plug1 {</pre>
ref requires ucSimpel.interfaces.receiveInstCurrent
ref requires ucSimpel.interfaces.receiveInstVoltage
ref requires ucSimpel.interfaces.receiveNetFrequency
ref uses ucSimpel.pCloggyHub.cloggyHub
swComponent firmware {
behavior mainLoop {
<pre>statement stReportAcquisitions {</pre>
'reportAcquisitions()'
attribute uuid 'a73c90de-8710-4618-885a-52cf6ebc89a7'
}
<pre>statement stAcqNetFrequency { …</pre>

Figure 4: Excerpt of the plug model in IoT-PML.

Table 1: Devices and acquisitions per house.

id	Devices (sensors)	Acquisitions	32b acq.	64b acq.
single	2(1)	5	5	0
simple	5(4)	23	20	3
complex	22(21)	108	86	22
all tags	50(49)	240	190	50

Table 2: Metrics using IoT-PML.

id	#nodes	Components	NFQs	Relations
single	47	11	7	114
simple	95	21	15	254
complex	320	74	49	912
all tags	684	158	105	1976

ous system complexities. These system architectures are described in Table 1, and represent different levels of complexity of a Cloogy® EMS. A system always consists of one hub, with multiple sensors. The approach helps to easily instantiate various system architectures, by just instantiating new sensor and connect them to an existing hub or instantiate a complete sub system, e.g., representing a household.

Fig. 5 shows how a component can be instantiated multiple times in our tooling environment. With a single component (in this case an *SystemComponent* for another plug) the projector (projecting the text to the neo4j database) will create a deep copy of the referenced component. The basic behaviour of this projector is that a deep copy of the contained compo-

```
package pPlug0 { ...
}
package pPlug1 {
    systemComponent plug1 {
        ref is_type_of ucSimpel.pPlug0.plug0
    }
}
```

Figure 5: Excerpt of the creation pattern in IoT-PML.

nents will be created (hierarchy), but other relationships will be a reference to the already existing nodes. In the context of the EMS example, we configured the projector to also copy nodes that have a *complies* and *refers* relationship with nodes that are newly created. This way, we also clone the non-functional annotations (see Fig. 4). This ensures that *IoT-PML::NFQ* and *ControlPoint* (see next excerpt) are also copied.

This demonstrates the proposed method of domain customization of projectors that operate on an abstract, general model. This deep cloning approach reduced the effort for design exploration significantly, compared to the semi-manual process. After nodes are cloned, adjustment to properties can be made, and the new components can be blueprints for further copies. This is done by serializing a selection of the graph to the textual representation, make changes and then project it back to the graph representation (the blue, stitched line in Fig. 1). The export, projection from neo4j to the textual representation, can be recognized at the UUID added to each node. Table 2 shows the amount of nodes created in the database. Here lies also a huge benefit in the graph database, because views are generated dynamically (force based layout) based on different queries. Examples are, to show all packages or software components or all NFQs associated with a dedicated component.

(2) NFQs: annotate a system architecture with non-functional properties or requirements. Absolute NFQs are to annotate a single element. In the hub, e.g., the ROM and RAM size are annotated. Fig. 3 shows the annotation of the actual RAM size to the related *HWComponent*. This is another example, where the semantic depends on the model instance, and is not predefined by the meta model. The domain-specific projector, configuring the analyses, implements checks to ensure the correct semantic.

Relative NFQs are used to annotate characterization spanning two elements, as shown in Fig. 4. One example (used in the EMS use case) is the annotation of timing properties between two statements, respectively two control points. We use the *ControlPoint* to express control flow between statements. This way, the *Statement* could be used to model an abstract syntax tree (AST) or simply a collection of statements and the *ControlPoint* establish various control flows on top, e.g., in the presence of varying execution traces. In the EMS example, the time between

Figure 6: Excerpt of software model extracted from LLVM.



Figure 7: Excerpt of register model of sensing device.

repeated acquisition operations are annotated with a time interval, resulting in a sampling period. Therefore, the statement that presents the acquisition operation is annotated with two control points and a relative NFQ is used to specify the actual time interval. The same concept can be used to express the duration of one acquisition execution, the average send duration or general the execution time between two statements. This is another example, how a simple meta model concept can be used to express various facts.

(3) HW/SW Interface Modelling: here the bottomup design flow is shortly highlighted. Fig. 6 shows the projection of an LLVM intermediate representation. Previously defined software architecture can be concretized when implementation artefacts are present and support a later timing analysis, e.g., with an instruction set simulator to annotate timing on basic block or function level. The excerpt uses *IoT-PML::RelNFQ* and *ControlPoint*. The second example shows register information, projected from a domain model, regarding IP description, see Fig. 7. This information is used to generate the hardware abstraction layer, setter- and getter-function, if there is not already a library provided. In case a library is pro-



Figure 8: Neo4j graph excerpt of the register model.

vided, selected information, such as the base address are used to configure the library. The approach orientates strongly on the UML-based version provided by Kühlwein et al. (Kühlwein et al., 2019). The last point to highlight is the underlying neo4j model. Fig. 8 shows the model excerpt for the register model. It consists of two resource nodes, in yellow, representing the involved files, the original domain model characterizing the IP, and the derived textual IoT-PML file. The first projector 'proj0' extracts relevant information from the domain model and generates the textual IoT-PML specification, presented in Fig. 8. This is afterwards projected to the neo4j database (proj1) generating the various nodes. This way, it is clear for the user, where information originates and a change tracking can be established.

This concludes the excerpts highlighted in the paper. We can support top-down and bottom-up specifications and various domain models. By linking this information in a common model, dependency tracking can be realized, to track the effect of design changes. Also, with various domain-specific projectors, the overall design effort can be reduced.

4.2 Analysis and Configuration

From the model definition, the development phase considers two subsequent phases: analysis and generation. At this stage, both phases are highly specific to the domain, and even more specific to the actual use case. The analysis phase verifies if the model respects the requirements and the limited resources of the system. It will validate the configuration of the system, including the expected device instances, device memory capacity and the system communication, specifically the measurements acquisition and storage. In this phase, it is important that the analysis guarantees measurements acquisition rates in a stable manner and without the loss of information within the specified upload period. The code generation is expected to generate software and device configurations based on pre-designed code templates, the defined model and the report provided by the analysis phase.

The analysis expects as input the system definition and additional non-functional system requirements. The first step of this phase is to project the IoT-PML model as a JSON domain model. Essentially, this converts into a format that only contains the data necessary for the analysis. The next step is to extract some metrics from the devices, the connections, the specified measurements, and the acquisition configuration. With these metrics, a first analysis is performed that validates devices requirements, in an individual manner. This includes, for instance, verifying if the current firmware or software specification is adequate for the device. Then, a system overall validation is performed, where the connections, measurements, and memory storage are validated. Based on these analyses, a report is generated that can be used for visualization and for the code generation phase.

Two processes can be considered for the validation and configuration of acquisition periods: an evaluator or a provider. The first validates user-defined configurations, and the second provides automatic configurations according to system limitations.

Configuration Evaluator: validates if a specified measurements acquisition configuration is adequate for storing in the Hub during an upload period, as portrayed in Equation (1). This equation can be read as the sum of all (*n*) number of acquisitions, times the data size of that acquisition Ds_i , must be less than the size of the non-volatile memory of the Hub *Hm* minus a page buffer size *Pb* (2KB). The number of acquisitions of a given measurement is given by the upper bound of the division between the upload period Up divided by the acquisition period Ap_i .

$$\sum_{i}^{n} \left\lceil \frac{Up}{Ap_{i}} \right\rceil * Ds_{i} \le Hm - Pb \tag{1}$$

This formula takes into account several requirements, following a worst-case scenario to always guarantee enough space to store all possible acquisitions. The ceiling bound for the number of acquisitions guarantees that we have a more certain number of acquisitions. The analysis always considers that one page buffer of the Cloogy® memory must be left out. This requirement guarantees that we do not lose the measurements acquired at the beginning of the upload period, since for a single new reading over a full memory might lead in the loss of 2Kb of information. The result is an artifact to be used by the generation phase and to feedback the model, and includes:

- · Number of acquisitions per measurement
- · Expected total size used by each measurement
- Acquisitions loss if not able to store everything

Configuration Provider: an ideal approach when the developer does not have a specific idea for the configuration, or when the system is too dense to be manually specified. It calculates adequate measurements acquisition periods, taking into account the number of devices, the specified measurements to be acquired for each device, the upload period that is specified, and optionally a set of time ranges for the acquisition periods. Furthermore, the approach accepts initial configurations for the acquisition periods, from which the configuration provider can use as hints for the initial search line. Two approaches can be considered: a fairness approach and a balanced approach.

The fairness approach calculates a constant acquisition period, that will be shared between all the measurements acquisition. Taking this into account, the approach adapts Equation (1) to consider a constant acquisition period Aq instead of one acquisition period per measurement acquisition Aq_i (i.e., $Aq_i ==$ Aq_{i+1}). We can assert that the values of all variables in the equation are satisfied except for the Aq variable, the one we intend to calculate. We can then change the formula and put Aq in evidence, as presented in Equation (2). The acquisition period will be the ceiling value of the division between the sum of all data sizes, times the upload period, and the memory space bound. This guarantees that all measurements will be acquired within the same rate, independently of the data size required by a measurement.

$$Ap = \left[\frac{\sum_{i}^{n} Ds_{i} * Up}{Hm - Pb}\right]$$
(2)

The second approach takes into account the data sizes. This issue is reduced into an optimization problem, more specifically a "Mixed Integer Nonlinear Programming" (MINLP) problem, where the maximization formula (memory usage) is Equation (1), trying to minimize acquisition periods Ap_i and the division Up by Ap_i makes it a NLP problem.

We use the GEKKO library (Beal et al., 2018) as the solver, providing Equation (1) as the maximization problem, and the acquisition periods Ap_i as the variables to explore. The library outputs the suggested values for the AP_i variables, and the memory used, if a solution was found. The configuration provider then outputs a report equal to the configuration analyser.

Table 3:	Configurat	ions provided	l for a 48h u	pload period.
----------	------------	---------------	---------------	---------------

id	acquisition time range	#acquisitions range	upload (KB)	elapsed time(s)
single	[10s, 11s]	[15962, 17558]	317.99	0.13
simple	[49s, 1m30s]	[1926, 3467]	317.94	0.17
complex	[3m54s, 7m49s]	[368, 738]	317.36	1.15
all tags	[8m41s, 15m43s]	[183, 331]	317.36	69.18

4.2.1 Example of a Use Case Analysis

The performance of the analysis phase depends on several factors, including the number of variables (up to 240 variables, i.e. the maximum number of tags), the initial setup for the analysis, and the expected upload period. While not a major concern on this work, it can still impact the performance of the developing process. In the case of MINLP, the number of variables will heavily impact its execution.

To inspect the possible impact of this analysis, we executed the MINLP approach with a set of Cloogy® EMS models, see Table 1. The models show an increase of complexity, from a model with a single sensor with five measurement acquisitions, up to 49 sensors with 240 measurement acquisitions, each with readings of 32 and 64 bits. The depicted EMS models only consider one Hub in the system to better represent the analysis performance. This is because, while an EMS system can consist of multiple Hubs, the acquisition periods analysis is always performed at the Hub level, and its connected devices (a sub-system). Therefore, an EMS with *N* Hubs still have *N* analysis to have a configuration for each sub-system.

Table 3 resumes the configurations provided by the analyses, and the execution time to calculate and provide a configuration, for upload periods of 48 hours. The acquisition time column shows the range of times specified in the configuration, and it is influenced by the data size of each measurement acquisition. For instance, 32 bit measurements will have acquisition times inferior (more readings) than 64 bit measurements. All the configurations respect the memory size restriction (maximum value < 318KB).

Regarding the time required to calculate the configurations, it is possible to observe an increase of time taken to achieve a result, specially in the case of the maximum number of tags that took more than one minute to calculate. On the other hand, EMS that consider a lower number of tags are extremely faster.

To have more fine grain information of results within an upload timeline, it is better to have less devices or less types of measurements. This is an userdefined trade-off: either have gross-grain detail for several measurements, or a fine-grain detail for less, well selected, measurements. Nevertheless, the analysis is able to verify if there is a viable configuration.

5 CONCLUSIONS & FUTURE WORK

We have presented a modelling methodology and an analysis approach for energy management systems, using Cloogy[®] EMS as a representative use case of a complex IoT-based system of systems. To automate various analysis and implementation steps we use a general modelling approach that aims to bridge different domain models, levels of abstraction as well as different product life phases. The approach provides a HW/SW system tailored modelling methodology and implementation focusing on system entities and their relationships. By using an underlying graph database with comprehensive query capability, the approach can cope with a multitude of model artefacts. This is important when modelling SoS at different levels of abstraction, e.g. the EMS connecting various households, and when incorporating a bottom-up approach to consider existing design artefacts. With the presented projector concept the approach offers the possibility to integrate various domain assets and enable a traceability of transformations. We provided a DSL based on IoT-PML as user interface for modelling. The provided projectors enable, a round-trip engineering between textual representation and graph model. For the Cloogy® EMS we automated a system architecture analysis and implementation, by providing the modelling capability, and with the projectors we automate various steps in the creation of models and design artefacts. Using the modelling approach in the design and analysis of the Cloogy® EMS we increased manageability of the system architecture as well as automate the analysis configuration.

The utilized IoT-PML originated from UML, with the goal to specify software. Some concepts of the SysML, like ports, are not covered. In future work, we like to align further with SysML v2. In addition, the tooling support should be further improved, covering a graphical user interface and further projectors.

ACKNOWLEDGMENT

This work has been co-funded by the European ITEA project GenerIoT under grant 01IS22084A-G.

REFERENCES

Alkhabbas, F., Spalazzese, R., and Davidsson, P. (2016). Iot-based systems of systems. In Swedish Workshop on the Engineering of Systems of Systems (SWESOS), *Gothenburg, Sweden (9th of September 2016)*, pages 34–37. Chalmers.

- Arslan, S., Ozkaya, M., and Kardas, G. (2023). Modeling languages for internet of things (iot) applications: A comparative analysis study. *Mathematics*, 11(5).
- Beal, L. D., Hill, D. C., Martin, R. A., and Hedengren, J. D. (2018). Gekko optimization suite. *Processes*, 6(8):106.
- Boardman, J. and Sauser, B. (2006). System of systems the meaning of of. In 2006 IEEE/SMC International Conference on System of Systems Engineering.
- Chooruang, K. and Meekul, K. (2018). Design of an iot energy monitoring system. In 2018 16th Intl. Conf. on ICT and Knowledge Engineering, pages 1–4.
- Ding, J., Nemati, M., Ranaweera, C., and Choi, J. (2020). Iot connectivity technologies and applications: A survey. *IEEE Access*, 8:67646–67673.
- Fortino, G., Savaglio, C., Spezzano, G., and Zhou, M. (2021). Internet of things as system of systems: A review of methodologies, frameworks, platforms, and tools. *IEEE Trans. on Systems, Man, and Cybernetics: Systems*, 51(1):223–236.
- Kim, T.-h., Ramos, C., and Mohammed, S. (2017). Smart city and iot. *Future Generation Computer Systems*, 76:159–162.
- Kraijak, S. and Tuwanut, P. (2015). A survey on internet of things architecture, protocols, possible applications, security, privacy, real-world implementation and future trends. In 2015 IEEE 16th Intl. Conf. on Communication Technology (ICCT), pages 26–31.
- Kühlwein, A., Paule, A., Hielscher, L., Rosenstiel, W., and Bringmann, O. (2019). Firmware synthesis for ultra-thin iot devices based on model integration. In 2019 ACM/IEEE 22nd Intl. Conf. on Model Driven Engineering Languages and Systems Companion (MODELS-C), pages 339–346.
- Menniti, D., Pinnarelli, A., Sorrentino, N., Vizza, P., Barone, G., Brusco, G., Mendicino, S., Mendicino, L., and Polizzi, G. (2022). Enabling technologies for energy communities: some experimental use cases. *Energies*, 15(17):6374.
- Pires Klein, L., Krivoglazova, A., Matos, L., Landeck, J., and de Azevedo, M. (2020). A novel peer-to-peer energy sharing business model for the portuguese energy market. *Energies*, 13(1).
- Robles-Ramirez, D. A., Escamilla-Ambrosio, P. J., and Tryfonas, T. (2017). Iotsec: Uml extension for internet of things systems security modelling. In 2017 Intl. Conf. on Mechatronics, Electronics and Automotive Engineering (ICMEAE), pages 151–156.
- SparxSystems Software GmbH (2020). MDG Technology for Iot-PML.
- Sundramoorthy, V., Cooper, G., Linge, N., and Liu, Q. (2011). Domesticating energy-monitoring systems: Challenges and design concerns. *IEEE Pervasive Computing*, 10(1):20–27.
- Thramboulidis, K. and Christoulakis, F. (2016). Uml4iota uml-based approach to exploit iot in cyberphysical manufacturing systems. *Comput. Ind.*, 82(C):259–272.
- VPS (2017). Cloogy® technical information. Technical report, Virtual Power Solutions.