Multi-Scale Foreground-Background Confidence for Out-of-Distribution Segmentation

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Abstract: Deep neural networks have shown outstanding performance in computer vision tasks such as semantic segmentation and have defined the state-of-the-art. However, these segmentation models are trained on a closed and predefined set of semantic classes, which leads to significant prediction failures in open-world scenarios on unknown objects. As this behavior prevents the application in safety-critical applications such as automated driving, the detection and segmentation of these objects from outside their predefined semantic space (out-of-distribution (OOD) objects) is of the utmost importance. In this work, we present a multi-scale OOD segmentation method that exploits the confidence information of a foreground-background segmentation model. While semantic segmentation models are trained on specific classes, this restriction does not apply to foreground-background methods making them suitable for OOD segmentation. We consider the per pixel confidence score of the model prediction which is close to 1 for a pixel in a foreground object. By aggregating these confidence values for different sized patches, objects of various sizes can be identified in a single image. Our experiments show improved performance of our method in OOD segmentation compared to comparable baselines in the SegmentMeIfYouCan benchmark.

1 INTRODUCTION

Deep neural networks (DNNs) have demonstrated outstanding performance in computer vision tasks like image classification (Wortsman et al., 2022), object detection (Wang et al., 2023a), instance segmentation (Yan et al., 2023) and semantic segmentation (Xu et al., 2023). These computer vision tasks are also frequently used in safety-critical areas such as medical diagnosis and automated driving. In the latter case, information about the environment, i.e., an understanding of the scene, is of highest importance and can be provided by e.g. semantic segmentation (pixels of an input image are decomposed into segments which are assigned to a fixed and predefined set of semantic classes). Currently, the leading method (Hümmer et al., 2023) for semantic segmentation on the Cityscapes test dataset (Cordts et al., 2016), which represents a street scenario of dense urban traffic in various German cities, achieves a strong mean intersection over union score of 86.4%. However, the performance of DNNs degrades rapidly in open-world scenarios on unseen objects for which the network has not been trained. An example of two sheep cross-



Figure 1: *Top*: Semantic segmentation predicted by a DNN. *Bottom*: Confidence heatmap obtained by our method.

ing a road is shown in Figure 1 (top). These objects from outside the network's semantic space are called *out-of-distribution* (OOD) objects. On the one hand,

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Marschall, S. and Maag, K. Multi-Scale Foreground-Background Confidence for Out-of-Distribution Segmentation. DOI: 10.5220/0013241800003912 Paper published under CC license (CC BY-NC-ND 4.0) In Proceedings of the 20th International Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications (VISIGRAPP 2025) - Volume 2: VISAPP, pages 486-496 ISBN: 978-989-758-728-3; ISSN: 2184-4321 Proceedings Copyright © 2025 by SCITEPRESS – Science and Technology Publications, Lda. these can really be new object classes, such as animals, or, on the other hand, objects that belong to a known class but appear significantly different from other objects of the same class seen during training. Independent of the object type, it is crucial to detect and segment them to protect the network from incorrect and dangerous predictions. The computer vision task of identification and segmentation of these objects is referred to as *OOD segmentation* (Chan et al., 2021a; Maag et al., 2023).

A broad area of OOD segmentation methods are uncertainty-based techniques that do not use retraining or OOD data. A well-known approach to estimate model uncertainty is Bayesian modeling (MacKay, 1992). Monte Carlo Dropout (MC Dropout, (Gal and Ghahramani, 2016)) is computationally feasible for computer vision tasks, thus serving as an approximation for Bayesian models, and has already been applied to semantic segmentation (Lee et al., 2020). A similar idea is to use ensemble learning to capture uncertainty, i.e., averaging predictions over multiple sets of parameters (Lakshminarayanan et al., 2017). In addition to these sampling strategies, there are also uncertainty estimation methods that are based only on the output of the DNN, for example maximum softmax probability (Hendrycks and Gimpel, 2016). In (Maag and Riedlinger, 2024), the pixel-wise gradient norms were introduced. The magnitude features of gradients at inference time provide information about the uncertainty propagated in the corresponding forward pass. A benchmark for uncertainty estimation in the real-world task of semantic segmentation for urban driving is presented in (Blum et al., 2019a) where pixel-wise uncertainty estimates are evaluated towards the detection of anomalous objects in front of the ego-car.

In this work, we introduce a multi-scale OOD segmentation method that exploits the confidence information of a foreground-background segmentation model on patches of different sizes and aggregates them into a single OOD score map. The terms confidence and uncertainty are directly linked, as confidence describes how strongly the model believes that its prediction is correct, while uncertainty describes the degree of doubt the model has about its prediction. Both concepts are based on the predicted output probabilities of the network. Note, our approach also does not require any additional training or auxiliary data. An overview of our method is given in Figure 2. The latest foreground-background models (Siméoni et al., 2023; Wang et al., 2023b) are trained in a self-supervised way on datasets like ImageNet (Deng et al., 2009) to generate a binary mask indicating foreground or background. Datasets like ImageNet are also commonly used to train vision backbones. In comparison to supervised semantic segmentation models using a closed set of predefined classes, this independence from class prediction makes it reasonable to apply these models to the detection of unknown objects. Since these models focus on images in which one or more objects are present and these differ from the background, the prediction of foreground objects in real street scenes is more complex and the classification into foreground and background is not necessarily unambiguous (Maag and Rottmann, 2023). For this reason, we propose a multi-scale approach to detect OOD objects of different sizes and also show different approaches to aggregate these patches of various sizes. Moreover, we do not use the binary output of the model but the per pixel confidence score of the model prediction which is close to 1 for a pixel in a foreground object. By aggregating these confidence scores across the different patches, different sized objects in a single image can be identified. Furthermore, it has already been shown in other works that uncertainty information extracted from the softmax output of a DNN for semantic segmentation is appropriate for segmenting OOD objects, especially if the input images resemble the training images and only contain additional unknown objects. Thus, we combine our foreground-background confidence heatmap with the pixel-wise softmax uncertainty of a semantic segmentation network.

Our contributions can be summarized as follows:

- We introduce a new OOD segmentation method based on confidence information of a foreground-background model.
- We describe various approaches for the multiscale procedure, i.e., how the image patches of different sizes can be constructed and combined.
- We show how and in which cases our confidence approach can be supported by uncertainty information from a semantic segmentation network.
- We demonstrate the effectiveness of our method for OOD segmentation on different OOD datasets outperforming a variety of comparable (uncertainty-based) methods.

2 RELATED WORK

Various uncertainty methods have already been tested for OOD segmentation, including maximum softmax probability (Hendrycks and Gimpel, 2016) and sampling-based methods such as MC Dropout (Mukhoti and Gal, 2018) and deep ensembles (Lakshminarayanan et al., 2017). In (Maag and Riedlinger, 2024), the pixel-wise gradient norms (PGN) were introduced which provide information about the uncertainty propagated in the corresponding forward pass. The methods Mahalanobis (Lee et al., 2018) and ODIN (Liang et al., 2018) enhance the separation of softmax score in- and out-of-distributions by performing adversarial attacks on the input images.

Other OOD segmentation methods do not consider the output of the DNN, instead focusing on the feature space. Density estimation of the indistribution feature representations is conducted in (Galesso et al., 2023) using a nearest-neighbor approach. An online data condensation algorithm is presented in (Vojíř et al., 2024) which extracts a pixel/patch feature representation and builds a twodimensional projection space to find the optimal and calibrated in- and out-of-distribution decision strategy. In (Sodano et al., 2024), two decoders are used to push features of pixels belonging to the same class together, one decoder produces a Gaussian model for each known category and the other performs binary anomaly segmentation. The method described in (Ackermann et al., 2023) accesses neither the feature space nor the pure output, but the raw mask prediction of a mask-based semantic segmentation network. These networks also learn to assign certain masks to anomalies but such masks are discarded by default when generating semantic predictions.

Another line of research relies on the exploitation of OOD data for training, which is disjoint from the original training data (Biase et al., 2021; Blum et al., 2019b; Chan et al., 2021b; Gao et al., 2023; Grcic et al., 2022; Grcic et al., 2023; Liu et al., 2023; Rai et al., 2023; Tian et al., 2022). However, the additional data does not have to be real-world data, rather it can be created synthetically. This synthetic negatives are for example used to reduce energy in negative pixels (Nayal et al., 2023). In (Delić et al., 2024), an ensemble of in-distribution uncertainty and the posterior of the negative class formulate a novel outlier score. This type of research also includes works that use the normalizing flow to generate the negative data (Blum et al., 2019b; Grcic et al., 2021; Gudovskiy et al., 2023).

Alternative methods for OOD segmentation use complex auxiliary models. In (Besnier et al., 2021), an image is perturbed by a local adversarial attack and the observer network is trained to predict network's errors. Discrepancy networks are used in (Lis et al., 2019; Lis et al., 2020) to compare the original image and the resynthesized one highlighting the unexpected objects. To recognize and reconstruct road, a reconstruction module is trained in (Vojíř et al., 2021; Vojíř and Matas, 2023), as a poor reconstruction is due to areas that are outside of the training distribution. In (Zhang et al., 2024), a pixel decoder, a transformer decoder, a base teacher network and multilayer perceptrons are trained together for OOD detection.

Specialized training approaches for OOD segmentation rely on various types of retraining with additional data, i.e., OOD data or synthetically generated data, which often requires generative models. Our method does not need retraining, OOD data or complex auxiliary models. Our approach is more similar to classical approaches quantifying uncertainty, since we only use in-distribution data and rely on the output of the network. In particular, our method is comparable to sampling methods (MC Dropout and deep ensembles) due to our multi-scale approach, even though we do not use average predictions over multiple sets of parameters. In addition, we compare with Mahalanobis and ODIN, whose goal is to calibrate the softmax score, even if the computation of adversarial samples requires a full backward pass.

3 METHOD DESCRIPTION

In this section, we describe our OOD detection method, which consists of two branches, i.e., the multi-scale foreground-background segmentation and the semantic segmentation. An overview of our approach is shown in Figure 2.

Multi-Scale Foreground-Background Segmentation. In the first branch, the input images are divided into patches and fed into the foreground-background model. Let $x \in \mathbb{R}^{H \times W \times 3}$ denote the input image in RGB-format with height H and width W. We reshape this image into a sequence of patches X = $\{x_n \in \mathbb{R}^{P_H \times P_W \times 3}\}_{n=1,...,N}$ where $P_H \times P_W$ describes the patch size and $N = \frac{H}{P_H} \cdot \frac{W}{P_W}$ the number of patches. Here, we assume that the patches do not overlap and that the image is completely covered by the patches, i.e., they do not extend over the boundary of the image. Otherwise we can just perform a suitable resize operation first. Each single image patch x_n is then fed into a foreground-background segmentation model which outputs $\theta_n(x_n) \in [0,1]^{P_H \times P_W}$ providing the predicted probability for each pixel to belong to a foreground object using the sigmoid function. Since the individual patches do not overlap, we can simply reassemble all these individual masks to obtain a mask $\theta(x) \in [0, 1]^{H \times W}$ that covers the complete original image. Note, assuming that the patches do not overlap, their sizes do not have to be the identical, but can vary within a single image.



Figure 2: Schematic illustration of our multi-scale OOD segmentation method. On the one hand, the input image is divided into different sized slices, inferred by the foreground-background model and the confidence heatmaps are aggregated into a single output map. On the other hand, the image is fed into a semantic segmentation network, which outputs an uncertainty heatmap, which is then combined with the confidence map of the foreground-background model to obtain the final OOD segmentation.

Since the OOD objects in an image can differ in size, we use patches of different sizes. This means that we completely divide the input image into equally sized patches of size $P_H^i \times P_W^i$ and then divide the image again into equally sized patches, but with a different scale $(P_H^{i+1} \times P_W^{i+1})$. In total, we obtain a set of predicted masks from the foreground-background model $\{\theta^i(x) \in [0,1]^{H \times W}\}_{i=1,...,d}$ where *d* describes the number of different scales. In Figure 2, for example, we have used three different scales (d = 3), with *N* (number of patches per image) having the values 16, 64 and 256, respectively. The predicted masks are combined by

$$\hat{\theta}(x) = \sum_{i=1}^{d} \alpha^{i} \theta^{i}(x) \in [0,1]^{H \times W} \quad , \tag{1}$$

where $\alpha^i \in [0, 1]$, i = 1, ..., d, with $\sum_{i=1}^{d} \alpha^i = 1$. This aggregated multi-scale prediction provides pixel-wise information about the confidence of each pixel belonging to a foreground object, i.e., values close to 0 or 1 indicate high confidence that there is no object or there is an object at that position, whereas values close to 0.5 indicate high uncertainty. Here, foreground corresponds with OOD object, as OOD objects are located on the street and are therefore clearly in the foreground.

Semantic Segmentation. In the other branch, we consider a semantic segmentation network. Each pixel *z* of an input image *x* gets assigned a label *y* from a prescribed label space $C = \{y_1, \ldots, y_c\}$. Given learned weights *w*, the DNN provides for the *z*-th pixel a probability distribution $f(x;w)_z \in [0,1]^{|C|}$ consisting of the probabilities for each class $y \in C$ denoted by $p(y|x)_z \in [0,1]$. Note, the predicted class is then computed by $\hat{y}_z^x = \arg \max_{y \in C} p(y|x)_z$.

The uncertainty in the semantic segmentation prediction is quantified by the commonly used entropy, which is defined by

$$E(x)_{z} = -\frac{1}{\log(|C|)} \sum_{y \in \mathcal{C}} p(y|x)_{z} \cdot \log p(y|x)_{z} \in [0, 1] \quad ,$$
(2)

whereby the fraction only serves for normalization. Entropy values close to 1 indicate high uncertainty, as all classes are equally distributed, which may indicate an unknown class, i.e., an OOD pixel. Since OOD objects are mainly located on the street, another uncertainty measure that can indicate these objects is the predicted probability for the class "road". High values indicate OOD objects, thus, we use

$$R(x)_{z} = 1 - p(y = \text{``road''}|x)_{z} \in [0, 1]$$
(3)

as another uncertainty heatmap.

The idea is that this uncertainty information from the semantic segmentation network supports the foreground-background model in OOD segmentation, especially in cases where these images are similar to the training data. The final confidence map for an image x is computed by

$$\hat{\theta}(x) * D(x) \in [0,1]^{H \times W}, \ D \in \{E,R\}$$
, (4)

using the component-wise multiplication. Note, the focus of our method is on the multi-scale confidence of the foreground-background model, so this second branch is optional.

4 EXPERIMENTS

First, we present the experimental setting and then study our method in terms of its OOD segmentation capability.

4.1 Experimental Setting

Segmentation Models. For the foregroundbackground segmentation, we consider two recent models, FOUND (Siméoni et al., 2023) and CutLER (Wang et al., 2023b). Both methods use the vision transformer DINO (Caron et al., 2021) as basis and are self-supervised trained on the ImageNet dataset (Deng et al., 2009), which provides image data for training large-scale object recognition. Note, the ImageNet dataset is also frequently used for the backbone training of semantic segmentation networks. For semantic segmentation, we use the state-of-theart DeepLabv3+ network (Chen et al., 2018) with ResNet-101 backbone (He et al., 2016). This DNN is trained on the Cityscapes dataset (Cordts et al., 2016) achieving a mean intersection over union (mIoU) of 80.21%. The Cityscapes dataset consists of dense urban traffic from various German cities.

OOD Datasets. To evaluate the OOD segmentation performance of our method, we consider the three datasets from the SegmentMeIfYouCan benchmark¹. The LostAndFound dataset (Pinggera et al., 2016) includes 1,203 validation images, with annotations marking the road surface and the OOD objects, specifically small obstacles on German roads positioned in front of the ego-vehicle. A refined version, LostAndFound test-NoKnown, is available in (Chan et al., 2021a). The RoadObstacle21 dataset (Chan et al., 2021a) consists of 412 test images and is similar

	Lo	stAndFoun	d test-Nol	Known	
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
1	44.5	44.4	7.7	18.1	6.1
16	47.4	23.8	19.4	23.0	15.6
64	45.6	18.9	27.8	21.2	16.4
256	38.4	21.4	26.7	17.4	10.1
1024	24.6	40.6	26.5	16.0	6.5
16+64	52.0	15.0	24.0	24.3	18.0
16+64+256	54.0	11.8	29.9	22.3	18.8
16+64+256+1024	56.5	10.6	32.2	22.5	19.5
1+16+64+256	54.0	12.7	24.9	23.1	17.4
1+16+64+256+1024	56.4	11.7	26.0	25.2	18.7

Table 2: OOD segmentation results for the CutLER model applied to LostAndFound with different number of patches N as well as combinations of these confidence maps.

	Lo	stAndFoun	d test-No	Known	
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
1	22.5	100	6.4	56.5	13.0
16	18.1	100	1.7	35.2	3.1
64	22.3	100	2.9	45.8	5.1
256	18.2	100	3.0	50.2	4.6
1+64	30.9	54.3	18.7	42.2	24.8
1+16+64	33.8	66.2	15.5	43.4	22.8
1+16+64+256	37.1	63.6	13.7	50.0	19.9

to the LostAndFound dataset, as all obstacles are positioned on the street. However, it offers greater diversity in both, the OOD objects and situational contexts. Meanwhile, the RoadAnomaly21 dataset (Chan et al., 2021a), containing 100 test images, presents various unique objects (anomalies) that can appear anywhere within the image.

Evaluation Metrics. To assess the OOD segmentation performance, we follow the evaluation protocol of the official SegmentMeIfYouCan benchmark. For the evaluation on pixel-level, the thresholdindependent area under the precision-recall curve (AuPRC) is used which measures the separability between OOD and not OOD. In addition, the false positive rate at 95% true positive rate (FPR₉₅) serves as safety-critical metric of how many false positive errors must be made in order to achieve the desired rate of true positive predictions. For the segment-level evaluation, the set of metrics includes an adjusted version of the mIoU (sIoU) to assess segmentation accuracy at a specific threshold, the positive predictive value (PPV or precision) as binary instance-wise accuracy and the F_1 -score. These segment-wise metrics are averaged across thresholds from 0.25 to 0.75 in steps of 0.05, yielding $\overline{\text{sIoU}}$, $\overline{\text{PPV}}$ and $\overline{F_1}$.

¹http://segmentmeifyoucan.com/

Table 3: OOD segmentation results for the multi-scale FOUN	D model applied to	LostAndFound in cor	nbination with uncer
tainty heatmaps obtained by the semantic segmentation networ	k.		

		enti	opy E				road pro	obability I	8	
	AuPRC \uparrow	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$	AuPRC \uparrow	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
16+64	75.7	4.9	36.1	41.8	35.6	63.9	6.6	27.0	35.6	25.1
16+64+256	77.1	4.4	39.2	41.7	37.8	65.5	6.3	29.0	37.0	26.9
16+64+256+1024	77.6	4.2	40.6	43.5	39.5	65.9	6.3	29.9	37.3	27.6
1+16+64+256	76.4	4.6	36.9	43.5	37.1	64.2	6.7	27.1	36.8	25.7
1+16+64+256+1024	76.9	4.5	37.8	44.7	38.3	64.6	6.7	27.5	38.0	26.5

Table 4: OOD segmentation results for the FOUND model applied to RoadAnomaly21 and RoadObstacle21 with different number of patches N as well as combinations of these confidence maps.

		RoadA	nomaly21				RoadO	bstacle21		
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
1	81.9	11.0	48.0	23.8	10.6	62.3	24.5	13.1	25.1	13.3
4	75.5	17.1	54.1	22.2	8.5	76.5	17.8	27.6	43.3	31.3
16	68.4	27.0	60.3	15.3	5.7	70.8	12.9	38.4	36.4	32.6
64	60.6	42.0	59.6	10.6	3.0	56.0	64.1	39.5	24.5	20.8
256	43.7	68.8	46.3	9.4	1.0	29.9	84.4	30.8	18.7	8.9
1+4	81.0	9.9	53.8	26.7	13.6	76.5	14.1	21.2	42.7	25.8
1+4+16	80.2	8.8	58.8	21.2	12.3	81.4	4.4	30.9	38.3	29.8
1+4+16+64	78.9	8.9	64.1	16.1	10.1	81.6	2.0	39.7	34.0	32.9
16+64+256	65.4	26.1	62.9	10.6	3.9	64.6	11.4	45.2	25.3	22.2

4.2 Numerical Results

Comparison of Foreground-Background Models. First, we compare the two foreground-background models using different scales, i.e., patch sizes. To this end, we feed the image as a whole into the models (N = 1), as well as with different numbers of patches N, whereby the patches per scale have the same size (see Figure 2). For FOUND, we consider N = 1, 16, 64, 256, 1024 and for CutLER N =1, 16, 64, 256. Note, as CutLER is more computationally expensive, we do not run this model with 1024 patches. The results for both models applied to the LostAndFound dataset are shown in the upper section of Tables 1 and 2, respectively. The best results for FOUND are achieved with a number of 16 and 64 patches, and for CutLER when the whole image is fed into the model. This is due to the reason that Cut-LER focuses on object detection/instance segmentation, while FOUND concentrates on the distinction between foreground and background pixels. This behavior is also reflected in the performance values, as FOUND is convincing in the pixel-wise metrics and CutLER achieves high \overline{PPV} values.

In the bottom part of both tables the results for the different combinations of the confidence maps for various scales are given with a uniform weighting, i.e., $\alpha^i = \frac{1}{d}, i = 1, ..., d$. The idea of these combinations is to match the best performing scales with each other. We observe that the multi-scale approach produces significantly improved results for both foreground-background models. Moreover, FOUND clearly outperforms CutLER in three metrics (AuPRC, FPR₉₅ and $\overline{\text{sIoU}}$) and achieves similar scores for $\overline{F_1}$. For this reason and as CutLER is more expensive computationally, we will only conduct further experiments with FOUND.

In Appendix 5, there are further experiments for FOUND applied to LostAndFound, where the combination of the different scales is not uniform, but with different weights α^i . Furthermore, we have conducted experiments where the confidence maps of the different scales are not combined, but patches of different sizes are applied in one image. Both procedures show no or only minor improvements in individual metrics compared to the results obtained in Table 1.

Including Uncertainty of Semantic Segmentation. In this paragraph, we combine the confidence maps of the multi-scale foreground-background model approach with the uncertainty heatmaps obtained by the semantic segmentation model. The results for the multi-scale FOUND model applied to the LostAnd-Found dataset in combination with the two uncertainty heatmaps, i.e., entropy and the road probability, are given in Table 3. The additional uncertainty information improves performance even further (in comparison to Table 1), independent of the uncertainty heatmap. This might be caused by the fact that the LostAndFound images depict similar street scenes as the in-distribution dataset Cityscapes. The highest results are again achieved with a uniform combination of the confidence maps of N = 16, 64, 256, 1024. When comparing the two uncertainty heatmaps, the entropy outperforms the road probability in all metrics.



(a) LostAndFound

(b) RoadAnomaly21

(c) RoadObstacle21

Figure 3: *Top:* RGB images of the LostAndFound, RoadAnomaly21 and RoadObstacle21 dataset. *Bottom:* The corresponding OOD segmentation heatmaps obtained by our method.

Results for RoadAnomaly21 and RoadObstacle21. The results for the RoadAnomaly21 and the Road-Obstacle21 dataset for different number of patches N as well as combinations of these confidence maps are shown in Table 4. Since in both datasets, especially in RoadAnomaly21 (see Figure 3 (b)), there are also larger OOD in the images, we also consider N = 4, i.e., divide the inputs into only 4 slices. We observe again that the combination of different scales performs better than slicing just one image. In Appendix 5, we also show the results in combination with the entropy as an uncertainty heatmap. For both datasets, the entropy cannot enhance the OOD segmentation performance. The RoadAnomaly21 dataset differs greatly from Cityscapes, as large objects are in the foreground and the background does not resemble the dense urban traffic in Germany. The Road-Obstacle21 dataset contains street scenes but under different conditions (e.g. snow or highway). In Figure 3, we show one example per dataset for our OOD segmentation heatmaps derived from the best performing combination, i.e., the uniform combination of the confidence maps of N = 1,4 for Road-Anomaly21, N = 1, 4, 16, 64 for RoadObstacle21 and N = 16,64,256,1024 multiplied with the entropy E for LostAndFound.

Comparison with Baselines. Here, we compare our method with the comparable baselines from the SegmentMeIfYouCan benchmark, i.e., the uncertainty-based approaches (Maximum Softmax, MC Dropout, Ensemble and PGN) as well as the ones using adversarial attacks (ODIN and Mahalanobis). For our approach, we use the combinations mentioned above, which we have also applied in Figure 3. The OOD segmentation results on the LostAnd-Found dataset are given in Table 5 and on the RoadTable 5: OOD segmentation benchmark results for the LostAndFound dataset.

	Lo	stAndFoun	d test-Nol	Known	
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
Maximum Softmax	30.1	33.2	14.2	62.2	10.3
MC Dropout	36.8	35.6	17.4	34.7	13.0
Ensemble	2.9	82.0	6.7	7.6	2.7
PGN	69.3	<u>9.8</u>	50.0	44.8	45.4
ODIN	52.9	30.0	39.8	49.3	34.5
Mahalanobis	55.0	12.9	33.8	31.7	22.1
ours	77.6	4.2	<u>40.6</u>	43.5	<u>39.5</u>

Anomaly21 as well as the RoadObstacle21 dataset in Table 6. For LostAndFound, we achieve comparatively high results, similar to the gradient-based PGN method. As previously mentioned, the LostAnd-Found dataset is similar to Cityscapes only with OOD objects, which is why the uncertainty methods perform well. This behavior has also been shown in our experiments where the entropy heatmaps enhance our foreground-background predictions. For Road-Anomaly21 and RoadObstacle21, we significantly exceed the baselines, e.g. we obtain AuPRC values of about 81% for both datasets, which means an increase of more than 44.3 percentage points. Also worth mentioning are the low FPR₉₅ values of 9.9% and 2.0%, respectively. This shows that our method is more robust than the uncertainty-based methods when the environment changes.

5 CONCLUSION

In this work, we presented a multi-scale OOD segmentation method that exploits the confidence information of a foreground-background segmentation model. In comparison to supervised semantic segmentation models using a closed set of prede-

		RoadA	nomaly21				RoadO	bstacle21		
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
Maximum Softmax	28.0	72.1	15.5	15.3	5.4	15.7	16.6	19.7	15.9	6.3
MC Dropout	28.9	69.5	20.5	17.3	4.3	4.9	50.3	5.5	5.8	1.1
Ensemble	17.7	91.1	16.4	20.8	3.4	1.1	77.2	8.6	4.7	1.3
PGN	36.7	<u>61.4</u>	<u>21.6</u>	17.5	<u>6.2</u>	16.5	19.7	19.5	14.9	7.4
ODIN	33.1	71.7	19.5	17.9	5.2	22.1	15.3	<u>21.6</u>	18.5	<u>9.4</u>
Mahalanobis	20.0	87.0	14.8	10.2	2.7	20.9	13.1	13.5	21.8	4.7
ours	81.0	9.9	53.8	26.7	13.6	81.6	2.0	39.7	34.0	32.9

Table 6: OOD segmentation benchmark results for the RoadAnomaly21 and the RoadObstacle21 dataset.

fined classes, this independence from class prediction makes it reasonable to apply these models to the detection of unknown objects. We considered the per pixel confidence score which is close to 1 for a pixel in a foreground object and aggregated these confidence values for the different sized patches to identify objects of various sizes in a single image. To this end, we used different approaches for the multi-scale procedure, i.e., how the image patches of different sizes can be constructed and combined. Furthermore, we have observed that uncertainty information extracted from the softmax output of a DNN for semantic segmentation supports our method if the input images resemble the training images. Note, our approach does not require any additional training or auxiliary data. Our experiments have shown the ability of our approach to segment OOD objects of different datasets and to outperform comparable baselines in the SegmentMeIfYouCan benchmark.

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APPENDIX

More Numerical Results

The following experiments are conducted with FOUND as foreground-background model. In the main paper, we have uniformly combined the differently scaled confidence maps. In the following, we investigate whether a non-uniform weighting of the maps can further improve the OOD segmentation performance. We have tested several weightings using confidence maps with N = 1, 16, 64, 256, 1024, see Table 7. The corresponding results are shown in Table 8. For a simple comparison, the best performing uniform combination is given as a baseline. We observe no or only minor improvements in individual metrics compared to the baseline.

Furthermore, we have conducted experiments where the confidence maps of the different scales are not combined, but patches of different sizes are applied in one image. In Figure 4, three different patch schemes are illustrated. The idea is that the street

Table 7: Non-uniform weightings using confidence maps with N = 1, 16, 64, 256, 1024.

	1	16	64	256	1024
combination 1	0	0.25	0.35	0.2	0.2
combination 2	0	0.3	0.4	0.2	0.1
combination 3	0.2	0.25	0.4	0.1	0.05
combination 4	0.05	0.1	0.4	0.25	0.2
combination 5	0	0.4	0.4	0.2	0

Table 8: OOD segmentation results on the LostAndFound dataset using different non-uniform combinations of the confidence maps.

	Lo	stAndFoun	d test-Nol	Known	
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
16+64+256+1024	56.5	10.6	32.2	22.5	19.5
combination 1	56.3	11.0	30.6	24.2	20.1
combination 2	55.7	11.6	28.2	26.0	20.2
combination 3	55.0	12.9	24.9	23.2	18.0
combination 4	55.0	10.4	31.5	22.3	18.7
combination 5	54.3	12.5	28.0	23.2	19.2

Table 9: OOD segmentation results on the LostAndFound dataset using patches of different sizes in one image.

	Lo	stAndFoun	d test-No	Known	
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
16+64+256+1024	56.5	10.6	32.2	22.5	19.5
patch scheme a patch scheme b	28.8 37.3	37.5 27.6 24.0	15.6 19.5 23.1	20.5 20.4	7.3 11.5

scenes always resemble each other and the closer the objects are to the ego-car, the larger they are. The corresponding results are given in Table 9. We do not observe any improvement compared to the baseline, i.e., the uniform combination of different confidence maps.

In Table 10, the results for the RoadAnomaly21 and the RoadObstacle21 dataset for different number of patches N as well as combinations of these confidence maps, and both in combination with the entropy heatmap obtained by the semantic segmentation network are shown. For both datasets, the entropy uncertainty heatmap cannot enhance the OOD segmentation performance.



(a) Patch scheme a (b) Patch scheme b (c) Patch scheme c

Figure 4: Three different patch schemes applied to the LostAndFound dataset.

Table 10: OOD segmentation results on the RoadAnomaly21 and the RoadObstacle21 dataset with different number of patches N as well as combinations of these confidence maps, and both in combination with the entropy heatmap obtained by the semantic segmentation network.

	RoadAnomaly21				RoadObstacle21					
	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$	AuPRC ↑	$FPR_{95}\downarrow$	$\overline{sIoU}\uparrow$	$\overline{PPV}\uparrow$	$\overline{F_1}\uparrow$
1	77.3	11.8	39.1	11.7	4.2	45.6	10.7	17.7	18.3	8.5
4	73.0	16.0	44.8	10.4	4.0	54.7	7.8	22.5	21.5	13.2
16	67.4	25.1	52.8	9.9	3.2	50.2	5.2	24.0	20.5	13.1
64	60.9	37.4	51.7	8.3	2.2	46.6	22.0	25.9	22.0	13.3
256	44.3	60.2	38.2	9.4	1.0	35.0	44.0	27.4	15.8	7.9
1+4	76.0	12.7	43.7	11.3	4.4	55.9	8.5	22.9	23.0	14.1
1+4+16	74.7	14.5	47.8	9.8	3.9	57.9	7.2	26.4	20.1	14.7
1+4+16+64	73.2	16.1	48.1	8.0	3.3	58.2	6.4	27.3	24.1	16.9
16+64+256	62.7	28.0	47.4	7.3	1.9	51.8	5.5	28.5	24.5	16.4

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