Expanding Domain Coverage in Injection Molding Quality Inspection with Physically-Based Synthetic Data

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Abstract: Synthetic data has emerged as a vital tool in computer vision research, yet procedural generation using 3D computer graphics remains underexplored compared to generative adversarial networks (GANs). Our method offers greater control over generated images, making it particularly valuable for domains like industrial quality inspection, where real data is often sparse. We present a method for generating physically based rendered images of an injection-molded cup, simulating two common defects - short shot and color streak. The approach automates defect generation with variable size and severity, along with pixel-perfect segmentation masks, significantly reducing labeling effort. Synthetic data was combined with a small set of real images to train semantic segmentation models and explore domain expansion, such as inspecting parts in novel colors not represented in real-world datasets. Experiments demonstrate that the method enhances defect detection and is especially effective for domain expansion tasks, such as inspecting parts in new colors. However, challenges persist in segmenting smaller defects, underscoring the need for balanced synthetic datasets and probably also for customized loss functions.

1 INTRODUCTION

Machine learning applications in industrial quality inspection often struggle with limited training data. This issue is particularly pronounced in industries like plastic injection molding, where most manufactured parts meet high-quality standards, leaving few examples of defects, which can vary widely in appearance. The scarcity of defect samples, combined with the labor-intensive nature of labeling - especially for semantic segmentation - poses a significant challenge for model training.

Synthetic data generation has emerged as a solution to address this limitation. One popular method is the use of generative adversarial networks (GANs), based on the architecture proposed by (Goodfellow et al., 2014), to expand existing datasets by creating realistic samples with minimal manual effort. However, GANs are typically restricted to generating images within the domain of their training data, limit-

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ing their ability to produce variations beyond these boundaries.

In contrast, procedural generation using 3D graphics and physically-based rendering offers greater control over the characteristics of synthetic images. This approach enables the creation of diverse datasets representing rare or hypothetical defects. By leveraging 3D models, synthetic data can simulate new product variations, facilitating the training of AI models on parts or defect types that may not yet exist in reality.

In this work, we investigate the use of 3D graphics to generate synthetic images of an injection-molded cup with two common defect types - short shot and color streak. We develop algorithms to generate defects in varying sizes and severities, along with precise segmentation masks, providing valuable data for training and evaluating AI models in quality inspection tasks. Furthermore, we examine the effectiveness of this synthetic data for domain expansion by comparing the performance of a model trained solely on limited real data with the same model trained on both real and synthetic data.

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2 RELATED WORK

Deep learning applications across all domains rely heavily on data. Broadly speaking, the more data available, the better the potential performance of an AI model, whether for text-based large language models (LLMs) or computer vision tasks. Consequently, the use of synthetic data has become a major field of research. Synthetic data can address several inherent challenges of real-world data, such as high costs for capturing and annotation, bias, privacy concerns, and limited control over the generated material. Additionally, in scenarios where insufficient real data is available to train a model with acceptable performance such as in certain areas of visual quality inspection synthetic data may be the only viable solution. Despite the growing interest in synthetic data, industrial quality inspection remains a relatively underexplored area compared to domains like autonomous driving. Moreover, research on methods to generate synthetic data is largely dominated by generative adversarial networks (GANs) (Paulin and Ivasic-Kos, 2023). While GANs are widely used, they often face limitations related to the domain of their training data, restricting their ability to generate out-of-distribution samples. This limitation underscores the value of exploring alternative approaches, such as those based on computer graphics and physically-based rendering.

Research focusing on the use of computer graphics to generate synthetic defects for quality inspection is relatively scarce. Notable examples include (Delgado et al., 2023), who generated synthetic data for the visual inspection of freight containers and (Boikov et al., 2021), who used synthetic data to detect and classify defects on steel surfaces. Additionally (Bosnar et al., 2023) procedurally generated defects for surface inspection of metal parts such as blisks, clutches, and gears. However, to the best of our knowledge, no prior work has focused on generating synthetic defect images specifically for plastic injection-molded parts. Furthermore, no studies have explored the generation as well as the use of synthetic data and labels for training and evaluating AI models for semantic segmentation of such defects.

In a recent review of synthetic dataset generation (Paulin and Ivasic-Kos, 2023) stated that "nowadays, the question shifts from whether you should use synthetic datasets to how you should optimally create them." A critical challenge in this field is the "domain gap" between synthetic and real images. This term refers to the difficulty of transferring a model trained on synthetic data to real-world applications.

(Tsirikoglou et al., 2020) also identified a gap in research, emphasizing the need to optimize synthetic

training data distribution. They suggest that while real data capture the main mode of a distribution, synthetic data can be used to model rare or even unrealistic samples. Addressing this gap, our work contributes to advancing knowledge in visual quality inspection by empirically evaluating the use of synthetic data for the segmentation of defects in injection-molded components.

2.1 Research Questions

This research addresses several key aspects of using synthetic data in industrial quality inspection. First, we describe a method to generate realistic synthetic images based on a 3D model of an injection-molded cup, along with algorithms to procedurally generate two common defect types - short shot and color streak. Second, we propose a method to automatically generate semantic labels for these defects. Finally, we evaluate the effectiveness of the synthetic images in segmenting both the inspection object and the defects within a real domain, which may differ to some extent from the synthetic training data.

Research Questions:

- 1. How can adding synthetic data to limited real data improve the performance of an AI model for semantic segmentation?
 - a) How accurately can the AI segment the inspection part and identify defects?
 - b) How well does the AI generalize to larger or smaller defects of the same type that are not represented in the real training data?
- 2. How can synthetic data be used to expand the inspection domain, such as adapting to a new color of the part?

3 METHODOLOGY

Motivated by practical challenges faced by system integrators in automated optical quality inspection, we pursued a practical approach to address the data scarcity problem. Typically, clients provide a limited number of test samples, mostly good parts with only a few faulty ones. In this case, we had access to only a small number of injection-molded cup samples for training.

To investigate the research questions, we captured a limited number of real images under controlled laboratory conditions and supplemented them with automatically generated synthetic images to extend the dataset. We developed algorithms to generate these synthetic images by using a fixed set of input parameters while randomly varying key rendering parameters within a defined range. While the real images required manual labeling to create semantic masks, the synthetic labels were generated automatically as part of the image generation process.

3.1 Setup to Acquire Real Data

The real dataset consisted of injection-molded cups in two colors: natural¹ and red. For each cup, two images were captured from a top-down camera perspective under controlled laboratory conditions. One image featured a bright, slightly reflective background, while the other used a dark background to maintain controlled complexity in the visual conditions.

The dataset included cups with two types of defects: geometric defects (short shot) and aesthetic defects (color streak), in both small and medium sizes.



Figure 1: Natural-colored cup without defects, viewed from above, as used in the test data.

In total, 21 parts were included: 10 naturalcolored and 2 red good cups (see Figure 1), 2 naturalcolored and 1 red cup with color streak defects, and 4 natural-colored and 2 red cups with short shot defects (see Figure 2).

AI Model Names According to the Data Sets each Model Was Trained on:

A) Models to evaluate Research Question 1:

- A1) 42 real images of cups in natural and red colors
- A2) Dataset A1 + 50 synthetic images per defect class in natural and red colors.
- A3) Dataset A1 + 200 synthetic images per defect class in natural and red colors.
- B) Model to evaluate Research Question 2:



Figure 2: Red cup with medium short shot defect, viewed from a diagonal perspective.

B) Dataset A2 + 50 synthetic images per defect class in blue.

For the remainder of this article, we will refer to the model trained solely on real data as model A1, with analogous naming for other models and datasets (e.g., model A2, dataset A2).

3.2 Setup to Generate Synthetic Data

To generate synthetic images resembling real-world ones, we used Blender Version 3.6 (Blender, 2018), a 3D modeling and animation software with a built-in physically-based rendering engine and Python API.

The scene was set up in Blender with a top-down camera and a simulated ring light, created using a circular light source with a smaller black disk blocking its center to replicate the real setup. Background variation was introduced by randomly selecting from over 100 HDRI² images, enabling a wide range of realistic lighting conditions. To further diversify the dataset, the brightness of the HDRI backgrounds and the intensity of the top light source were varied randomly within predefined ranges.

Defects and segmentation labels were generated using custom algorithms in Blender's Python API, automating the creation of synthetic images with consistent yet variable defect characteristics.

¹The natural color of the polypropylene used for the cup is a translucent white-gray, with significantly higher transparency compared to colored versions such as red, blue, or green

²HDRI is the abbreviation for High Dynamic Range Image and refers to an image format that can contain widely varying levels of brightness. In Blender, it can be used both as a background and to generate background or ambient lighting.

3.3 Procedural Defect Generation

The color streak defect was generated using the algorithm described in Algorithm 1 after setting up the scene and configuring a Principled BSDF shader with plastic material parameters. Figure 3 shows a synthetic image of a red cup with a procedurally generated color streak.

Data: 3D Cup model with base color **Result:** N images and corresponding masks **foreach** *iteration* **do**

Choose random color distinct from base; Set BSDF input to color ramp; Randomize ramp center, extension, gradient, and noise; Randomize lighting; Render image and segmentation mask; Reset scene;

end

Algorithm 1: Generation of Color streak Defect.



Figure 3: Synthetic image of a red cup with a green color streak defect, with the streak's color varying procedurally across generated images.

The short shot defect was generated using Algorithm 2 following the setup of the 3D model of the cup. Parameters such as height, width, and depth of the defect were sampled from a Gaussian distribution to introduce realistic variations. Figure 4 shows a synthetic image of a natural-colored cup with slight transparency and a medium-sized short shot defect on the upper right edge.

By applying the presented algorithms within Blender's Python API, 200 synthetic images and their corresponding labels were generated automatically. A simple thresholding operation was applied to convert the grayscale labels into pixel masks with class values ranging from 0 to 3 for semantic segmentation.

Real training images were labeled using PixLabelCV software (Schraml et al., 2024) for semantic **Data:** 3D cup model with top edge vertices **Result:** N images and masks

foreach iteration do

- Sample defect height, width, and depth; Select vertex on cup's top edge as defect center;
- Calculate sculpting points and apply sculpting brush;
- Render synthetic image;
- Compute geometric difference from original model;
- Create difference object for deformation; Assign distinct brightness values to defect and difference objects;
- Render grayscale semantic label;
- Reset scene;

end

Algorithm 2: Generation of Short Shot Defect.



Figure 4: Synthetic image of a natural-colored cup with a medium-sized short shot (circled in red). The inset above shows a zoomed-in view of the defect.

segmentation. The distinct differences in color and sharpness between the cup and the background facilitated quick segmentation of the cup from the background, typically requiring only a few seconds per image. After this initial step, the defects were segmented as separate classes.



Figure 5: Rendered mask corresponding to the image in Figure 4.

3.4 Training Setup

The semantic segmentation task was performed using PyTorch, training a DeepLabv3+ model introduced by (Chen et al., 2018) with a MobileNetv3 backbone architecture (Howard et al., 2019). Due to class imbalance in the dataset, Focal Loss (Ross and Dollár, 2017) was employed, with parameters optimized through testing on the real dataset.

The models were trained for 100 epochs, using the same random seed for NumPy and CUDA variables to ensure reproducibility. The model with the minimum training loss was saved for subsequent evaluation.

4 **RESULTS**

For evaluation, the test dataset comprised images of real cups captured immediately after production against a dark background, meaning the domain differed from the real training dataset.

4.1 Metrics

In semantic segmentation, metrics commonly used for classification tasks can be adapted to evaluate the pixel-wise accuracy of predicted segmentation masks against the ground truth. Originally defined for binary classification, these metrics extend to multi-class segmentation by evaluating each class independently, with TP (true positive), TN (true negative), FP (false positive), and FN (false negative) representing pixel counts for calculations.

Recall (*Sensitivity*). measures the proportion of actual class pixels that were correctly predicted as belonging to that class:

$$\text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

Precision (*Positive Predictive Value*) measures the proportion of pixels predicted as a class that truly belong to that class:

$$Precision = \frac{TP}{TP + FP}$$

F1-Score combines recall and precision to provide a balanced measure of accuracy. It is defined as:

$$F1 = 2 \cdot \frac{\text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$$

The F1-Score provides a single metric that considers both recall and precision, making it useful for assessing the overall performance of the model for each class.

Intersection over Union (IoU) is a key metric for evaluating the alignment between the predicted segmentation mask and the ground truth. It is calculated as:

$$IoU = \frac{TP}{TP + FP + FN}$$

This metric shows the overlap between the predicted and actual regions for each class, with higher values indicating better alignment.

Using these metrics³, we evaluate the model's predictions across different defect classes by visually inspecting the segmented pixel masks. The interpretation of metrics like IoU and F1-score - specifically, what constitutes a "good" or "successful" segmentation - depends heavily on the application. In industrial inspection, identifying defective parts for removal is often more critical than achieving pixel-perfect segmentation accuracy. Therefore, our analysis emphasizes visual inspection of the masks to determine whether a defect class is recognized at all, enabling effective sorting of defective parts.

4.2 Test Datasets

The test dataset used for the experiments on datasets A (Section 4.3) consisted of 24 images, each capturing a different part. 14 images depicted cups in natural color, including 4 good cups, 5 with color streak defects, and 5 with short shot defects of varying sizes. The remaining 10 images featured red cups, divided into 3 good cups, 4 with color streak defects, and 3 with short shot defects. For the experiments on dataset B (Section 4.4), the test dataset comprised 10 blue-colored cups captured under the same conditions. These included 3 good parts, 3 with color streak defects, and 4 with short shot defects. All images were captured immediately after production, using a camera positioned above the cups and a ring light for illumination against a dark background

³For the images without defects, the calculation of the metrics was omitted to avoid artificially boosting the scores.

4.3 Experiments on Datasets A

Table 1 compares the performance metrics of models trained on datasets A1 and A2. Although metrics can be compared across different classes, differences in class sizes and pixel distributions should be considered when interpreting the results.

Class	Data	IoU	F1	Recall	Prec.
Back-	A1	98.63	99.30	99.12	99.49
ground	A2	99.16	99.57	99.95	99.21
Cup	A1	97.18	98.56	99.31	97.84
	A2	93.59	96.36	95.19	98.25
Short	A1	5.61	8.47	60.53	20.76
Shot	A2	4.17	6.90	43.07	40.88
Streak	A1	0.04	0.09	9.14	89.43
	A2	1.29	2.38	53.61	31.25

Table 1: Metrics of Models A1 and A2 in percentages.

Both models, A1 and A2, were able to segment the object from the background effectively. This is supported by their high metrics for the background and cup classes, consistently exceeding 95% across most categories. Notably, IoU and F1 scores for the cup were slightly higher with only real data (A1), while the background metrics were slightly better with additional synthetic data (A2).

Analyzing the segmentation masks with respect to the defects, model A1 identified pixels for at least one defect class in 11 of the 24 test images. Among the red cups, only one with a medium short shot had pixels correctly segmented into the short shot class. All other red cups, including those with defects, were segmented only into the cup and background classes. None of the red cups with color streaks were recognized.

In natural-colored cups, 10 images had at least one defect class segmented, while 4 were classified as good. Two of these cups had large red color streaks, a defect absent from the training data, which only included darker streaks. Short shot defects in natural-colored cups were segmented with varying accuracy. The largest defects were correctly identified with large regions around the upper edges, while smaller short shots were often missed or segmented inaccurately.

Model A2 correctly segmented 6 images as good parts, aligning with the ground truth, except for 2 red cups with small color streaks. Short shot defects in cups of both colors were segmented, though the segmented regions were smaller than the actual ground truth defect areas. Conversely, natural-colored parts often had color streaks over-segmented, with some defect-free cups falsely identified as having large streak regions. Both models performed well for classes with high pixel representation, such as the background and the cup. However, performance deteriorated significantly for defect classes with low pixel representation. Model A2 performed slightly better overall, correctly identifying more defects, particularly in red cups, and achieving more precise edge segmentation for the cup. However, it tended to over-segment color streaks. Model A1, despite marginally better metrics for short shot defects, failed to identify all but the largest short shot defects in red cups, making it less effective for practical applications.

Impact of Adding More Synthetic Data. To evaluate the effect of increasing the number of synthetic images, we expanded the dataset from 50 to 200 synthetic samples per defect class, comparing the performance of models A2 and A3.

Analyzing the segmentation masks produced by model A3, the results were notably worse compared to A2. Of the red cups, only 4 were classified as good, with 2 correctly segmented, while the remaining 2 were misclassified as good despite having defects (one with a short shot and one with a color streak). For natural-colored cups, only those with short shot defects were segmented reasonably well. In contrast, natural-colored cups with color streaks were largely misclassified, often with significant oversegmentation in the defect regions. Additionally, all red cups with defects were classified as short shots, which was correct for only 2 cases. The metrics support this poor performance, showing limited improvements for defect class short shot but significant declines in accuracy for the cup and streak classes.

4.4 Experiments on Dataset B

Table 2 compares the performance of model A1, trained on real data from natural and red-colored cups, with model B, which was additionally trained on synthetic images, including defects in blue cups.

Table 2: Metrics of Model A1 vs B on blue colored cups in percentages.

Class	Model	IoU	F1	Recall	Prec.
Back-	A1	91.02	95.27	99.18	91.71
ground	В	99.29	99.64	99.46	99.83
Cup	A1	38.94	54.39	39.36	99.06
	В	96.72	98.33	98.73	97.95
Short	A1	1.52	2.82	68.59	1.81
Shot	В	5.59	8.65	68.62	11.38
Streak	A1	1.08	2.08	76.18	1.60
	В	0.07	0.13	0.07	100

Both models performed well in segmenting the background class, achieving high IoU and F1-score.

They also detected at least one of the two defect classes in each image, but their accuracy and reliability varied significantly.

Model A1 performed poorly on blue cups, producing segmentation masks with arbitrary divisions into cup, short shot, and streak classes, regardless of the actual presence or absence of defects. This resulted in similar segmentation patterns across images with little correlation to the ground truth. Consequently, the IoU scores for defect classes were extremely low, and the cup class also showed drastically reduced performance compared to cups of known colors (see Table 1). These results highlight that model A1, trained only on real data from natural and red cups, is completely unsuitable for inspecting blue cups.



Figure 6: Model B segmentation: cup region in green, short shot in red (zoomed-in).

Model B, trained with synthetic data including blue cups, demonstrated a significant improvement in segmenting the blue cup class, achieving an IoU of 96.72% and an F1-score of 98.33%. Figure 6 illustrates a segmentation result, where the short shot region is slightly over-segmented around the corners, while the cup region is segmented almost perfectly. Model B also detected short shot defects accurately when present but exhibited a tendency to oversegment, leading to false positives in images without short shot defect. For the color streak class, model B successfully detected one instance, corresponding to the largest streak in the dataset; however, it demonstrated limited capability in accurately segmenting color streaks overall.

5 DISCUSSION

For classes with high representation, such as the background, the impact of synthetic data appears minimal, as the model already performs well. This is likely due to the consistent camera perspective across all images and the simple shape of the cup, which make segmentation less challenging.

The observation that model A2 performed better as model A1, even segmenting the cup more accurately than A1, may seem contradictory to the metrics in Table 1. A possible explanation is that A2 oversegmented color streak defects, reducing the number of pixels attributed to the cup class and lowering its metrics. This discrepancy underscores the importance of interpreting metrics alongside visual inspection of the segmented masks.

Increasing the **number of synthetic images** per class can exacerbate imbalances, as seen with model A3. While short shot segmentation improved, oversegmentation of color streak defects led to significant misclassifications, with many pixels wrongly attributed to the streak class instead of the cup, ultimately degrading overall performance. These findings suggest that careful management of class representation and a balanced integration of synthetic and help achieving better model performance.

For **domain expansion**, model A1, trained solely on real data from natural and red cups, failed to accurately segment blue cups. It arbitrarily assigned large regions of the cup to defect classes, even when no defects were present. This demonstrates that a model trained only on real data may struggle to segment even the part under inspection if it comes from a new domain, let alone identify defects. By contrast, the use of synthetic data in model B significantly improved performance, enabling accurate segmentation of the blue cup (see Figure 6) and demonstrating the potential of synthetic data for domain expansion in optical quality inspection. However, challenges remain, particularly in accurately segmenting defect classes, which are often underrepresented in training datasets.

We suggest that generating synthetic images specifically targeting rare or difficult-to-detect defects could improve model performance for underrepresented classes. Tailoring synthetic data generation to the needs of the segmentation task, particularly for underrepresented defect types, is likely key to achieving higher defect recognition rates. While the use of Focal Loss (Ross and Dollár, 2017) provided some improvement, it was insufficient to fully address the class imbalances. This limitation may be partly due to the relatively simple MobileNetv3 backbone, chosen for faster training and dataset evaluation. For optimal performance, more powerful encoders, such as EfficientNet (Tan and Le, 2020), could yield significantly better results. Additionally, the loss function could be further refined or customized to better handle underrepresented classes in semantic segmentation.

6 CONCLUSION

In this work, we presented a method to automatically generate realistic rendered images using 3D computer graphics software Blender. Additionally, we developed algorithms to procedurally generate two common defect types in injection molding: short shots and color streaks. Our approach also automates the generation of semantic segmentation labels for parts and defects, eliminating the labor-intensive process of manual labeling. This significantly reduces the effort required to train AI models with synthetic data and may be used as foundation to further explore the use of synthetic data for semantic segmenation in quality inspection tasks.

Our analysis showed that synthetic image data enhances the segmentation of inspection objects, even with sparse real training data. However, improvements in defect segmentation were modest, and simply increasing the size of synthetic datasets did not yield consistent benefits. Severe class imbalances, with defect pixels being both fewer and less frequently represented, likely contributed to this limitation. Future work should address these issues by refining loss functions and carefully balancing synthetic and real data, particularly for underrepresented defect classes.

One of the most significant findings is the potential of synthetic data for domain expansion, particularly for enabling inspection of parts in new colors or other variations not present in the real training data.

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