# A Systematic Method to Derive Software Services and Requirements from Business Models

Abderrahmane Leshob<sup>1</sup><sup>1</sup><sup>a</sup>, Raqeebir Rab<sup>2</sup> and Omar K. Hussain<sup>3</sup><sup>b</sup>

<sup>1</sup>University of Quebec at Montreal, Montreal, Canada <sup>2</sup>Ahsanullah University of Science & Technology, Dhaka, Bangladesh <sup>3</sup>School of Business, University of New South Wales, Canberra, Australia

Keywords: Business Model, Service-Oriented Architecture, Model Transformation, Requirements Engineering, Goal Model, Business Pattern.

Abstract: Service-Oriented Architecture (SOA) is an established architectural style to design modular, flexible and scalable software solutions. It provides design principles based on the service concept. Organizations use SOA to design software solutions to support their business models, including business process models and value models. Creating such software is a challenging endeavor that demands expertise in both software and business (process) engineering. On the other hand, Requirements Engineering (RE) plays a key role in building SOA-based solutions. RE ensures that the services are aligned with stakeholders' needs. This research proposes a transformational approach to i) identify SOA services that automate the collaboration between business partners through their business models and ii) design a goal-based model that connects identified services to the functional requirements they implement and the business and non-functional requirements they satisfy. The obtained model allows to compute a score that measures the effectiveness of the services in satisfying the requirements. The contribution of this work is twofold. First, it generates services that can be used to build software from business models. Second, it builds a model that computes satisfaction scores, allowing architecture and business analysis practitioners to i) measure the effectiveness of the services and ii) compare and select the most appropriate services from various implementation based on the satisfaction of the requirements.

## **1 INTRODUCTION**

Service-Oriented Architecture (SOA) is a wellestablished architectural style to design service-based software solutions. It emphasizes the concept of modularity to develop robust solutions. SOA offers several advantages such as reusability, flexibility, scalability, and improved maintainability. SOA-based solutions are decomposed into loosely coupled, interoperable services that encapsulate business functions.

SOA is used by organizations for packaging business functionalities as services. The services can be used to design and develop SOA-based software or automate business processes using, for example, Enterprise Resource Planning (ERP) software, the Business Process Management (BPM) approach with a BPMS (Business Process Management System), or

#### RPA (Robotic Process Automation) technology.

In the other hand, Requirements Engineering (RE) is a key phase of the software development process. It plays a crucial role in building SOA-based solutions that automate business processes, business functions, and business services while ensuring that the SOA services are aligned with stakeholders (e.g., users, customers and sponsors) needs. One way to ensure that services are aligned with the stakeholders' needs is to: i) link the services to the requirements and ii) measures their effectiveness in satisfying the requirements.

Many research efforts have tried to design SOAbased solutions from business models, such as (Bianchini et al., 2014; Azevedo et al., 2013; Delgado et al., 2018; Nikaj et al., 2019; Daghaghzadeh and Babamir, 2021). However, to the best of our knowledge, no work has been done in the current literature that proposes to i) design SOA services from business models, ii) connect identified services to the solutions

#### 330

<sup>&</sup>lt;sup>a</sup> https://orcid.org/0000-0002-4066-3111

<sup>&</sup>lt;sup>b</sup> https://orcid.org/0000-0002-5738-6560

Leshob, A., Rab, R. and Hussain, O. K. A Systematic Method to Derive Software Services and Requirements from Business Models. DOI: 10.5220/0013372200003896 Paper published under CC license (CC BY-NC-ND 4.0) In Proceedings of the 13th International Conference on Model-Based Software and Systems Engineering (MODELSWARD 2025), pages 330-337 ISBN: 978-989-758-729-0; ISSN: 2184-4348 Proceedings Copyright © 2025 by SCITEPRESS – Science and Technology Publications, Lda.

requirements (functional and non-functional requirements) and business requirements, and iii) measure the effectiveness of the identified services in the satisfaction of the requirements.

This paper provides architecture practitioners and business analysts with a method to i) identify SOA services from business models and ii) design a goalbased model that connects identified services to the functional requirements they implement and business, and non-functional requirements (NFR) they satisfy. The obtained goal model allows to compute a score that measures the effectiveness of the services in satisfying the requirements, which contributes to the design and implementation of effective SOA-based software solutions.

The rest of this paper is organized as follows. Section 2 introduces the underlying background for business modeling. Section 3 describes the proposed method. We conclude in Section 4.

### 2 PRELIMINARIES

Business models are real-world representation of business aspects that captures, analyzes, designs, and communicates the business logic of the organizations. Business models provide a holistic perspective on an organization's strategy and operations to generate value. Such models are Computation-Independent Models. Indeed, business models focus on describing how an organization creates and delivers value, but they do not specify the information systems that enable their execution. Business process models and value models are largely used in business modeling to describe various aspects of the organizations' business (Andersson et al., 2009).

Business process models are important corporate assets that depict the set of actions that should be performed, the performers, and in what order they should be performed (Blal et al., 2023). Such models are often described as workflows. Business process models encapsulate the underlying rationale of the business process (i.e., why the resources/values are exchanged). Business process models can be expressed using various modeling languages, such as Unified Modeling Language (UML) (OMG, 2011b), Business Process Model and Notation (BPMN) (OMG, 2011a), and Event-driven Process Chains (Scheer et al., 2005).

Value models encapsulate the value creation from business activities (Andersson et al., 2009). Such models illustrate the value an organization provides and how it is created, exchanged, and delivered among business actors (Geerts and McCarthy, 2002). The design of value model must illustrate the value creation and exchanges. Business ontologies, such as Resources, Events, Agents (REA) (McCarthy, 1982), e3-value (Gordijn and Akkermans, 2001), and E-Business Model Ontology (e-BMO) (Osterwalder and Pigneur, 2004) are commonly used to design value models.

In this paper, business process models are expressed in BPMN while value models are expressed in the REA ontology.

# 3 A TRANSFORMATIONAL METHOD TO EXTRACT SOA SERVICES AND REQUIREMENTS FROM BUSINESS MODELS

Our goal is to design a model-driven transformational method to help organizations implement effective SOA-based solutions that support their business models. Our contribution is twofold: i) designing SOA-based software solutions that support organization business (process) models and ii) creating a goal model that connects obtained SOA services to the requirements, allowing to compute satisfaction scores that measure the effectiveness of the identified services.

To attain our objective, we are considering a sixstep method (see Figure 1). Step 1 builds the business model. Step 2 extracts the collaborative activities and corresponding services that automate the exchange. Step 3 maps the services to business patterns. Step 4 eliminates duplicate services. Step 5 identifies business, functional, and non-functional requirements. Step 6 connects requirements to the identified services through a goal model.

#### 3.1 Build the Business Model

During the first step of the method, the modeler (e.g., business architect, solutions architect, business analyst) designs the business model (Business process model or value model). The obtained model highlights the exchanges of resources/values between the business partners.

To illustrate the method, let us consider a B2B collaboration between a healthcare provider and ISO-9001 QMS (Quality Management System) software vendor. The Healthcare provider (HCP) needs to acquire a QMS software to implement quality management system according to the ISO-9001 standard. HCP publishes a Request For Quote (RFQ) intended



Figure 1: Proposed approach.

for QMS Software Providers. The providers prepare and send back their quotes. HCP analyzes the quotes, selects a QMS software provider, and sends a Purchase Order (PO). The selected provider sends an invoice to HCP. The latter pays the invoice. The QMS software provider grants access to the QMS tool. Figures 2 and 3 illustrate the BPMN process model and the REA value model of the B2B collaboration, respectively. Economic events in the REA model are the events involved in the exchange of resources between the agents (partners). Business events support the economic events in the exchange.

### 3.2 Extract Collaborative Activities and Corresponding Services

We intend to identify collaborative activities by analyzing the business model as follows.

Collaborative activities are the events (Classes with *economic event* and *business event* stereotypes) in the value model. These events are provided or received by economic agents who own the resources. Each event in the value model results on a collaborative activity.

In the business process model, collaborative activities are obtained from process tasks that exchange messages. Each set of process tasks linked with messages result in a collaborative activity. Collaborative activities correspond to choreography tasks in BPMN.

Figure 4 illustrates the set of collaborative activities extracted from the BPMN model of the running example (Figure 2). Each activity shows the provider of the resource (The initiating actor) and the receiver (shaded with a light fill). When the exchange is bidirectional, the activity shows the callback message.

We intend to map a service to each collaborative activity. Thus, the proposed method identifies five services to support the collaborative activities, automating the exchange process. Table 1 shows the collaboration activities and corresponding services.

The service provider and the consumer are determined by the resource provider and receiver in the business model. The provider of *Quote Service* that automates the "*Handle QMS Quote*" collaborative activity is *ISO 9001 QMS Provider*, while the consumer is *HCP*.

We intend to build the set of the collaborative activities and corresponding services from the business models using transformation rules.

### 3.3 Map Services to Patterns

Business patterns are useful for i) specifying the services and ii) designing the goal model that links the identified SOA services to the requirements they implement and the business requirements and NFR they satisfy.

The method proposes to map each service to one or more business pattern(s) according to the specific business goal of the collaborative activity. The patterns proposed in (Hruby, 2006) represent a source of business patterns that the method intends to use. We also plan to design new patterns and/or adapt existing patterns.

The goal of the activity can be obtained by annotating either the business model (from step 1) or the collaborative activity (from step 2) using the busi-



Figure 2: BPMN collaborative business process model.



Figure 3: REA business model.

ness transaction ontology (BTO) (ISO/IEC, 2015). The latter describe the goal of the activities and the concepts of collaborative business transactions. BTO uses REA as an ontological framework for specifying the concepts and relationships involved in business transactions (ISO/IEC, 2015).

For example, *Quote Service* will be mapped to the

'contract' business patterns from (Hruby, 2006) as its goal is to model the promises of the exchange. Indeed 'Quotes' have the same structure as contracts. It is worth noting that the contract pattern uses the commitment pattern. Table 2 shows the identified services and their corresponding patterns.



Figure 4: Collaborative activities of the running example.

Table 1: List of services.

Activity	Handle QMS Quote	Manage Order	Manage Invoice	Handle Payment	Handle Access
Service	Quote Service	Order Service	Invoice Service	Payment Service	Access Service

Table 2: List of services and corresponding patterns.

Service	Pattern
Quote Service	Contract, Commitment
Order Service	Contract, Commitment
Invoice Service	Claim Materialization
Payment Service	Exchange, Reconciliation
Access Service	Exchange

#### 3.4 Eliminate Duplicate Services

This step of the method consolidates the set of services by removing duplicates. Services are duplicated if they are mapped to the same patterns. Thus, *Quote Service* and *Order Service* designate the same service. Indeed, 'Quotes' have the same structure as 'Orders' that have not been accepted by the partners (parties in the contract) (Hruby, 2006).



Figure 5: Service-goal model for 'Order Service'.

### 3.5 Identify Requirements

We are interested on business requirements and solutions requirements (i.e., functional requirements and NFR). The functional requirements to be implemented by a service are the collaborative activities. For example, the *Order Service* implements/automates both 'Handle QMS Quote' and 'Manage Order' collaborative activities. Thus, 'Handle QMS Quote' and 'Manage Order' are functional requirements.

To identify the business requirements and NFR, we intend to use the objectives of the corresponding pattern(s) and BTO transaction phase of the collaborative activities. For example, the BTO transaction phase of the collaborative activity 'Handle QMS Quote' is 'Identification Phase'. This phase aims to 'Identify the most qualified partner(s)' and 'Obtain competitive pricing'. The Contract and Commitment patterns mapped to the *Order Service* aim to achieve the following objectives: 'Ensure compliance with standards', 'Specify rules (e.g., Security, availability)', and 'Optimize future transactions'.

#### **3.6** Connect Services to Requirements

In this step, we intend to generate a goal model per service. Each model connects the service to the business requirements, functional requirements, and NFR. Among the goal modeling languages, we have chosen the Goal-oriented Requirement Language (GRL) (ITU-T, 2012). GRL defines two types of goals: Hard-goals and Soft-goals.

Hard-Goals are quantifiable elements. We use them to model functional requirements (collaborative activities) that the services implement. Figure 5 illustrates the service-goal model showing that the *Order Service* implements (Realization relationship from



Figure 6: The obtained goal model for 'Order Service'.

Archimate) both 'Handle QMS Quote' and 'Manage Order' functional requirements.

Soft-goals refers to qualitative aspects. We use them to model the business requirements (e.g., Identify the most qualified partner(s)) and NFR (e.g., Security and usability). Business requirements and NFR are obtained from the pattern(s) and BTO transaction phases of the collaborative activities.

The Order Service covers two BTO transaction phases: 'Identification' and 'negotiation' phases corresponding to 'Handle QMS Quote' and 'Manage Order' activities, respectively. The mains goals of the 'Identification' phase are 'Obtain Competitive Prices' and 'Identify the best partner for the exchange'. The main goals for creating an order (e.g., purchase order, sales order) in the 'negotiation' phases are 'Achieve an explicit agreement upon the goal of the collaboration' and 'Determine the terms and conditions of the collaboration'. We also plan to use the goals of the patterns to identify business requirements. For example, the goal of the commitment pattern is to optimize future transactions.

Regarding NFRs, we intend to use the quality attributes associated with the business patterns. *Order Service* is mapped to the contract and commitment patterns. This service must exchange sensible data with the exchange-type services e.g., *Payment Service* and *Access Service*, from the running example. Thus, it must be 'Interoperable' and 'Secure'. From the usability point of view, the *Order Service* must be easy to use by any business partner.

Figure 6 illustrates the goal model for the Order

Service. The goal model is designed with the Archimate language using the GRL language concepts and rules. ArchiMate is an enterprise architecture modeling language (The Open Group, 2022). To create a goal model with Archimate, we mapped: GRL softgoals to Archimate Goals, GRL hard-goals to Archimate Requirements, GRL tasks to Application Services, GRL contribution links to Archimate Influence relationships, and GRL Means-End to Archimate Realization relationships.

The models shows that the service i) automates two collaborative activities: 'Handle QMS Quote' and 'Manage Order' and ii) satisfies a set of business requirements and NFR obtained from the corresponding pattern(s) and BTO transaction phases of the collaborative activities i.e., Identification and negotiation phases.

As for the step 2 that builds the set of the collaborative activities and services, we plan to use transformation rules to design the GRL-based goal model.

It is important to note that GRL allows to compute satisfaction scores that measure the effectiveness of solutions (GRL task) through its evaluation algorithms (Petelo et al., 2022). Thus, obtained GRLbased goal model can be used to measure the effectiveness of the identified services in implementing functional requirements and satisfying business requirements, and NFR. User of the method can use this score to compare several services (e.g., payment services) in order to choose the one that is most appropriate in terms of meeting the requirements.

### 4 CONCLUSIONS

SOA is a well-established architectural pattern used by organization to develop robust software solutions to support their business models, including business process models, value models and goal models. SOA paradigm allows, through its principles, the encapsulation, composition, re-usability, and integration of services in order to build effective and efficient software solutions. However, designing such software is a challenging task that requires expertise in both software and business (process) engineering.

On the other hand, RE plays a key role to build SOA-based solutions. Indeed, RE ensures that the identified and designed services are aligned with business requirements, functional requirements, and NFR.

This paper proposed a model-driven transformational approach to i) design SOA-based software that support organization business (process) models and ii) build a goal model that links obtained SOA services to the functional requirements they implement and business requirements and NFR they satisfy. The obtained GRL-based goal model allows organizations to compute satisfaction scores that measure the effectiveness of the identified services in automating the business collaboration through inter-organizational business processes and/or values exchanges.

This research represents a new step to reach our goal to provide architecture and business analysis practitioners, such as solutions architects and business architects as well as business analysts with an easy-to-use method and tools to design SOA-based software from the specification of business models. Future work will include empirical experimentation to validate the approach.

#### ACKNOWLEDGEMENTS

This research was supported by the Natural Sciences and Engineering Research Council of Canada (NSERC).

### REFERENCES

- Andersson, B., Johannesson, P., and Zdravkovic, J. (2009). Aligning goals and services through goal and business modeling. *Inf Syst e-Bus Manag*, 7(2):143–169.
- Azevedo, L. G., Santoro, F., Baião, F., Diirr, T., Souza, A., De Souza, J. F., and Sousa, H. P. (2013). A Method for Bridging the Gap between Business Process Models and Services. *iSys - Brazilian Journal of Information Systems*, 6:62–98.

- Bianchini, D., Cappiello, C., De Antonellis, V., and Pernici, B. (2014). Service Identification in Interorganizational Process Design. *IEEE Transactions on Ser*vices Computing, 7(2):265–278.
- Blal, R., Leshob, A., Benzarti, I., Mili, H., and Hussain, O. K. (2023). A model-driven method to design soaml services from BPMN models: Principles, proof-ofconcept, and validation. In Bui, T. X., editor, 56th Hawaii International Conference on System Sciences, HICSS 2023, Maui, Hawaii, USA, January 3-6, 2023, pages 5799–5808. ScholarSpace.
- Daghaghzadeh, M. and Babamir, S. M. (2021). A model driven and clustering method for service identification directed by metrics. *Software Practice and Experience*, 51(2):449–484.
- Delgado, A., Ruiz, F., and García-Rodríguez de Guzmán, I. (2018). A reference model-driven Architecture linking Business Processes and Services. In *Proceedings* of the 51st Hawaii International Conference on System Sciences, volume January, pages 4651–4660.
- Geerts, G. L. and McCarthy, W. E. (2002). An ontological analysis of the economic primitives of the extended-REA enterprise information architecture. *International Journal of Accounting Information Systems*, 3(1):1–16.
- Gordijn, J. and Akkermans, H. (2001). Designing and Evaluating E-Business Models. *IEEE Intelligent Systems*, 16(August):11–17.
- Hruby, P. (2006). Model-Driven Design Using Business Patterns. Springer-Verlag, Berlin/Heidelberg.
- ISO/IEC (2015). Business transaction scenarios Accounting and economic ontology - ISO/IEC 15944-4. Technical report, International Organization for Standardization/ International Electrotechnical Commission.
- ITU-T (2012). ITU-T, User Requirements Notation (URN)– Language definition.
- McCarthy, W. E. (1982). The REA accounting model: A generalized framework for accounting systems in a shared data environment. *Accounting Review*, 57(3):554–578.
- Nikaj, A., Weske, M., and Mendling, J. (2019). Semiautomatic derivation of RESTful choreographies from business process choreographies. *Software and Systems Modeling*, 18(2):1195–1208.
- OMG (2011a). Business process model and notation (BPMN) Version 2.0.
- OMG (2011b). Unified Modeling Language (UML) Version 2.5.
- Osterwalder, A. and Pigneur, Y. (2004). An ontology for e-Business models. In Wendy L. Currie, editor, *Value Creation from E-Business Models*, chapter 4, pages 65–97. Elsevier Ltd., Butterworth-Heinemann.
- Petelo, P., Leshob, A., Benzarti, I., and Mili, H. (2022). Towards a goal-oriented method for software solutions prioritization. In *Proceedings of the 10th International Conference on Model-Driven Engineering and Software Development, MODELSWARD 2022, February 6-8, 2022*, pages 287–293. SCITEPRESS.

- Scheer, A., Thomas, O., and Adam, O. (2005). Process Modeling using Event-Driven Process Chains. In Dumas, M., van der Aalst, W. M. P., and Hofstede, A. H. M. T., editors, *Process-Aware Information Systems*, chapter 6, pages 119–145. John Wiley & Sons, Hoboken, New Jersey.
- The Open Group (2022). The Open Group Standard: Archi-Mate® 3.2 Specification.

