

BUSINESS PROCESS VALIDATION

Testing Before Designing

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Abstract: Rather than testing at the end of software projects, with subsequent need to redesign major parts, the Business Process Validation (BPV) method aims at systematic testing from the start of a project, already in the requirements phase, up to final delivery. It embraces three phases: Transformation Model, Service Object Model, & IT/AO Model. The core of the Service Object Mode are classification trees, based on initial ideas as laid down in the Transformation Model. A prototype of a software tool to automate the classification tree construction, has been developed as part of a Masters Thesis project. First tests resulted for small projects in no significant time reduction. However, for larger ones a time reduction of over 50% is achieved compared to development of the classification trees by hand, while for all projects several automated consistency checks can be performed. Real life tests are underway for the coming months.

1 INTRODUCTION

Large IT-projects often are delayed because during the final test phase (when all the software has been delivered and is tested in an integration test environment) errors are detected, caused by a design fault, made in the very beginning of the project. These kind of errors typically take a lot of time and money to correct, because a substantial part of the complete development project has to be re-executed.

The Business Process Validation method (Smit, 2005), primarily intended as a test method, embraces – during the full program cycle of an IT project – judgment of the following elements: (1) correctness and completeness of the (revised) idea or requirements for the business case as given by the executive (who pays the project); (2) correctness and completeness of both the process and chain design (the workflow), and if these satisfy the (revised) requirements; (3) do sub-projects, at delivery time, deliver products supporting the business process?

1.1 Related Work

It appears if methods like the Unified Modeling Language (UML) are sometimes seen as a tool to resolve all problems, although others recognize limitations (De Cesare et al, 2003; Willams, 2003). How about Extreme Programming? That is also a

method advocating testing before developing. It has, however, the tendency to prescribe developers exactly how to proceed (Owen Rogers, 2004).

Michael Fagan developed the *Fagan inspection process*. (Fagan, 1976; 1986) Rather than checking afterwards, control points are built into the process from the start on. Several organizations use such a technique. However, the world is changing so rapidly that many IT projects are started before requirements are mature and fully crystallized. Therefore, (constant) software revision – due to changing circumstances – has become a fact of life. Usually sub-projects take care of their own test trajectory, applying methods as TMap (Koomen & Baarda, 2004) or TestFrame (Buwalda et al, 2001), which are, however, not suitable for large projects.

The remainder is organized as follows: Section 2 describes some characteristics of the BPV method; section 3 the prototype tool designed to assist in an efficient use of BPV; followed in 4 by conclusions.

2 BPV

Business Process Validation (BPV) is a **test** method that should be applied during the entire project cycle, shaping initial ideas up to final delivery. It is mainly used for large, complex systems, consisting of several sub-projects resulting in new or adapted

Customer Loyalty Programme																
wish/object	total output obj	contract of service A, B, C, D	Mailing	Potential participant	Participant	Defaulter [bad payer]	Savings Account	Welcome Mailing	List of Participants (for Mailings)	Invoice-ID	User Service A, B, C, D	Payer of Service A, B, C, D	Savings Overview	Contracting Party of Service A, B, C, D	Suspended Savings Account	Statement of Rejection
3	17	4	3	6	3	1	3	1	1	1	1	1	1	1	2	1
Wish to mail a potential contracting party	3	ko	o	ko												
Wish to become a participant	7		o	kox	ko		o	o	o							
Wish to extend the Loyalty contract	7	ko	o	o	k	k	ko			k	k	k	o	k	ko	o

Figure 1: Transformation Grid. Processes are shown without mutual relations as in the full Transformation Model.

systems, supporting a business process, by which an organization generates its profit or which is the reason for its existence. BPV can be helpful for design and development. The **Transformation Model** – an overview of input, output and additional objects in the (business) processes, based on initial requirements – is starting point, focusing on **what** should be achieved. The **Service Object Model**, a detailed specification for each process, is splitting up business (and quality) requirements into a classification tree, showing which objects result in different cases. The **IT/AO Model** – with the help of sequence diagrams – provides logical test cases.

The BPV method supplies test cases based on *Idea, Business Process Design, and Chain Design*. These test cases are directly forwarded to both designers and developers, who should carry out initial tests and authorize these if in line with the original requirements. Ideas of executives will change and thus also the test cases.

2.1 Transformation Model

The *Transformation Model* translates a business process – considered from the perspective of a (perhaps internal) client – into an outline model, making comparison easy between existing and future situations, including alternatives. This model is focusing on **what** should be implemented, rather than **how** to implement, i.e. it is important to know the initiating Input Object (a client’s idea or wish), deliverables as Output Objects and other objects – called *Catalyst Objects* – that may influence the output. The values of the catalysts determine which objects are generated or destroyed. The model has a layered structure that helps identifying main and supporting processes. A major activity is establishing the meaning of objects and processes in a standardized manner, with the accompanying

quality requirements, in practice often the basis for acceptance criteria.

As example: consider a (simplified) Customer Loyalty Program of a large nationwide company for electricity, gas, radio/TV signals, Internet access, and mobile telephone services. Addresses of many customers are known. However, are all correct? (Near) duplications are not unlikely as traditionally each sector had its own address base. With prepaid mobile phones no address may be known at all. The company has two goals with the loyalty program: (1) strengthening current customer loyalty; (2) better knowing the customers in order to allow an accurate and personalized approach for which correct up-to-date addresses are needed.

Who is the customer? The executive has decided to aim at households, defined as people living at one address. The customer thus defined is not necessary the same as the one who signed the contract nor who pays the bill. There may be two addresses, e.g. also a holiday home or while moving. The head of the household may get bonuses in the Loyalty Program.

A Transformation Model is prepared while the executive is still busy developing ideas. During this phase these are likely vague/uncertain, although an urge to start the project might be present as well. After all, there are high expectations and the just developed business case is considered to be very positive. Freezing and testing the initial idea in order to establish its sense of reality is dearly needed. The BPV Transformation Model can help in judging completeness and consistency of the initial idea, asking the executive to decide on choices, although not all consequences can be judged at that stage.

A first *virtual test* can now be executed, after which the executive should be able to assess the need for adaptation of the business case and whether the project is still profitable.

Reconsider the Loyalty Program example: (1)

{i}Wish to become a participant{0000	{k}Potential Participant	\#\							
Transfer to Tree		Known Potential Participant	{k}Participant	\#\					
Check message list				Known Participant No Participant Yet	{x}Potential Participant				
					{o}Participant	{o}Savings Account	{o>Welcome Mailing	{o>List of Participants (for Mailings)	{x}Potential Participant
		Unknown Potential Participant	{o}Mailing	{o}Potential Participant					

Figure 2: Classification for the wish to become a participant in the Loyalty Programme. The root (Input Object) is always top left.. Each Catalyst Object {k} should be followed by a classification that starts always one row below. After completion of the classification with all branches, the information can be transferred to another Excel sheet that is used as input for the drawing program. Checks are performed before the transfer and, if resulting, an error list provided.

determine heads of households and approach these with a (personalized) mailing; (2) heads of household can register via Internet for a Loyalty Contract and determine which services to embrace; (3) each payment will result in Bonus Loyalty Points that can be used for rebates, free magazines and other gifts.

The company wishes to mail the customer, motivating him/her to join the Loyalty Program. The ultimate goal is of course to trigger the customer to extend the Loyalty Contract. Although others can be present we restrict our attention to these three.

2.2 The Transformation Grid

In order to allow a quick overview, a simple list of objects is made. This is the basis for the prototype tool that should assist in converting the Transformation Model, containing all relevant objects, into the Service Object Model. The latter shows the consequences of the Catalyst Objects for the various Output Objects. The tool allows for three major roles of objects, i.e. Catalyst {k}, Output {o}, or Destroyed Object {x}. As we are going to see further, an object can play multiple roles. Input Objects {i}, representing wishes have only one role. See as example Figure 1.

For each row in the Grid a Service Object Model is made. Several rules apply: (1) each process has just one Input Object {i}. However, there may be various, linked processes in the Transformation Model; (2) a Catalyst {k} requires a classification. This is tested in the tool; (3) a process should always contain at least one Output Object {o} or a Destroyed Object {x}. A customer that is not paying could be removed from the customer list while could be added to the dubious customers list. Thus a new Output Object {o} is created while an existent Catalyst Object {k} could be destroyed.; (4) The Output Object {o} of one business process often acts

as the Catalyst Object {k} for a business process at a higher level. Figure 2 shows that *Potential Customer* can act as a {k} and {x} Object in the same process.

2.3 Service Object Model

For each business process identified in the Transformation Model, a more detailed Service Object Model will be prepared. This is a classification tree, corresponding to a single business process of the Transformation Model, such that: (1) the Input Object {i} serves as the root node; (2) catalyst Objects {k} are internal nodes with branching factor of at least two; (3) Output {o} and Destroyed Objects {x} are either leaves or are associated with arcs connecting the nodes. The consequences that Catalyst Objects have for the realization of Output Objects will thus become clear.

For each Input Object (wish) a full classification tree is drawn in which Catalysts and Output Objects are shown in relevant branches. As all cases are outlined, the Service Object Models can provide good test cases for the process integration and chain tests, in order to demonstrate that the business process conforms to the wish of the executive.

During this phase an assessment should be made to determine if quality requirements for the Output Objects are realistic. Also better insight is obtained in the applied objects with their qualities. A test engineer can herewith verify if the required quality of Output Objects is obtainable.

Altered choices by the executive will lead to adapted Output Objects and thus an adjusted Transformation Model. Any change in this model will lead to an adaptation of one or more Service Object Models and consequently also test cases. However, amendments of the business process at a later stage can profit from the knowledge laid down in the models and the test cases.

3 THE PROTOTYPE TOOL

The manual construction of the often quite extensive classification trees of the Service Object Models can be rather labor intensive and error prone. Therefore a prototype tool has been developed assisting in the development of the Service Object Models. Based on the rules described above, the Transformation Grid is taken as a starting point.

For each row in the Grid a new Service Object Model (a separate Excel sheet) will be produced containing all objects, listed from left to right starting with a single Input Object, next the Catalyst Objects, proceeding with Output Objects, finishing with the Destroyed Objects. Since an object may play different roles, it can appear more than once in the Service Object Model. See Figure 2. To avoid inconsistencies the Excel sheet is protected, however, with provisions to: (1) add classification branches, thereby copying all information already available to the right of the current object. Each branch will start below the row containing the Catalyst Object that required the classification; (2) swapping Objects in the same row; (3) deleting Objects, if necessary with the complete branch to the right of the current object; (4) inserting Objects if the Object has not been used yet in the current branch, looking from root to the leaves. After classification value *Known Participant* the Object *{o}Welcome Mailing* could have been added (although here not appropriate), while after *{k}Participant* the Objects *{x}Potential Participant* or *{o}Savings Account* could not have been added as they are already used in at least one branch; (5) afterwards adding extra classification values, thereby, if needed, shifting downwards already available information. Perhaps sending of *Welcome Mailing* is somewhat slow. (Maybe the result of relaxed quality requirements?) Therefore possibly an extra value between *Known Participant* and *No Participant yet* should be added. It is, however, not unlikely that additional Output Objects would be required as well (that can be added to the existing Transformation Grid); (6) amending classifications values. In the example just above *Known Participant* could for instance have to be changed into *Known Participant, Welcome Mailing sent*.

3.1 Working with the Tool

The initial idea was that the test engineer would prepare the classifications from left to right, i.e. starting just after the *{i}* Object. The method is not based on a graph but on a full tree. It is advantageous to swap certain Objects that occur in many branches with the same classification values more

towards the leaves of the tree. These classifications can be copied automatically when adding classifications near the root. This example does not show that clearly. Drawing a full graph by hand with many nearly identical branches can be labor-intensive. First preparing with the tool the (nearly) common parts up to the leaves and subsequently copying these branches may be quick – often under 10 minutes work – leaving adding or deleting objects in branches as a less labor intensive task.

The example (Figure 2) is rather simple. Note the two *{x}* Objects, indicating that the *Potential Participant* can be deleted, (now) being a *Participant*. The executive wished to make it easy to register as a *Participant*. Several tests such as: is the *Potential Participant* perhaps a *Defaulter (bad payer)*, are performed when evaluating the wish to extend the Loyalty Contract.

The layout of the classification tree in Figure 2 could contain human errors. Extensive checks can be performed in order to determine: (1) are Objects marked with *o*, *k*, and/or *x* in the Transformation Grid at least once used in the tree? They could be missing through deletion or by amending the Grid; (2) are there any Objects in Service Object Model not present in the Transformation Grid? This could happen if one of the marks *o*, *k*, and/or *x* is deleted in the Grid; (4) is there a classification with at least two values and branches after each *{k}* Object; (5) with at least one *{o}* or *{x}* Object after each branching value in the classification?

The information is then converted into a table for import into a drawing program. See Figure 3. Tests with over 1000 leaves showed that checking the full tree and converting it to the format required for the drawing program took only a few minutes. For each Input Object a sheet can be added. Quite often later one wants to amend somewhat the wording of the Objects specified in the Transformation Grid. The tool allows this, checking the integrity over Service Object Models on different Excel sheets.

It may happen that one has built a nice tree and later wishes to add an extra *{k}* Object, or to swap a *{k}* Object that already contains a classification with another one, without branching, more to the root. This swapping of *{k}* Objects is allowed and each choice text will be preceded by *###* as warning that the texts may have to be amended.

As example, when drawing the tree for the input object *Wish to extend the Loyalty Contract* of Figure 2 one has already added classification values to *{k}Defaulter* and not yet to *{k}Participant*, with that last Object still in the same row. Thus, these Objects can be swapped, with warnings for the classification texts, as they may require an amended value. Before transferring the information it is also checked if all these warnings have been removed.

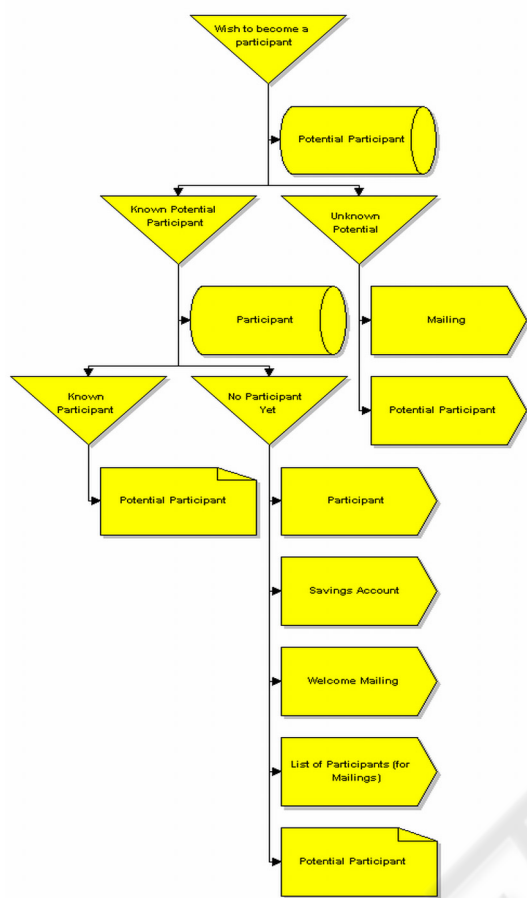


Figure 3: Service Object Model of Figure 2. The triangles are the Input Object and values after a Catalyst Object in the classification. Catalysts are drawn as cylinders. Output Objects are given as arrowed boxes and Destroyed Objects as boxes with a folded corner. These drawings are normally discussed with the executive and handed over to the development team with accompanying tables.

4 CONCLUSIONS

In the IT-world there are many factions, each defending their own inventions, models and tools. BPV appears to some just another branch of a huge tree. There are, however, certain advantages: performing tests before embarking on the development, without insisting on special tools and methods for the developers. This helps in identifying the business case with constraints, while leaving sufficient freedom for developers to apply best practices.

Drawings, augmented with standardized tables appear to be a good vehicle for communication with executives. Use cases as in UML could have the same advantage. BPV, starting with requirements,

without discussing details of an implementation, helps to identify the real issues within a project. The method has been applied successfully for large projects. The drawings are a good help for corrective, adaptive and ameliorating maintenance.

A prototype tool has been made for BPV, preparing the classification and drawings of the Service Object Model for communication with executive and developers. It is outside the scope of this paper to provide detailed hard figures yet. The prototype tool showed a speedup of at least 50% for larger drawings, while greatly improving the consistency and management for any project. As a next step one might wish that changes made in the drawings would immediately be ‘translated back’ to the Transformation Grid and other underlying data. Also an interactive tool in which the executive could immediately see consequences of certain choices would be desirable.

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