

MULTIDIMENSIONAL INFORMATION VISUALIZATION TECHNIQUES

Evaluating a Taxonomy of Tasks with the Participation of the Users

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Abstract: Multidimensional information visualization techniques has the potential to assist in the analysis and understanding of large volumes of data by detecting patterns, clusters and trends which are not obvious, when using non-graphical forms of presentation. When developing a visualization technique, the analytic and exploratory tasks that a user might need or want to perform on the data should guide the choice of the visual and interaction metaphors implemented by the technique. Usability tests of techniques for visualization also need a clear definition of tasks of the user. The identification and understanding of these tasks is a matter of recent research in the area of visualization of information and some works have proposed taxonomies to organize them. This paper describes an experimental evaluation of a classification based on the observation of different profiles of users performing tasks in exploratory data using multidimensional visualization techniques.

1 INTRODUCTION

Techniques of visualization have been developed to support the navigation, manipulation and information extraction from large data sets.

The identification and understanding of the nature of the tasks of the user in the process of acquisition of knowledge in visual representations is a matter of recent research in the area of visualization of information (Stasko, 2006).

This article aims to present the evaluation of a classification of tasks the user describing two experimental procedures involving different user profiles, reporting and discussing the different results.

2 RELATED WORK

Weherend and Lewis (1990) and Springmeyer (1992) in the early 90's were among the first ones to explicitly address user operations and tasks characterizing the data analysis process in order to facilitate the selection of adequate visual representations.

With the goal of facilitating the choice of visual representations, Weherend and Lewis (1990) classified operations that a user might need to exe-

cute to analyze data.

Later on, Zhou and Feiner (1998) introduced another categorization of tasks. They separated *presentation intents* (goals a user has when using a visual representation) from low-level *visual techniques* (the exact operation performed on a given object presented in the display) by means of an intermediate level, the *visual tasks*.

Amar and Stasko (2004) proposed a new taxonomy with higher level tasks, that can provide a better support to visualization systems designers and evaluators. In a very recent work, Amar et al. (2005) proposed a taxonomy of 10 low level tasks based on 196 analytic questions found by students when analyzing data with commercial visualization systems.

3 TAXONOMY OF TASKS

This section presents the taxonomy of specific users' tasks we used to guide the selection of tasks of our experiment. The taxonomy was designed to support the design of different scenarios for the evaluation of multidimensional visualization techniques.

The taxonomy comprehends seven tasks: *identify, determine, visualize, compare, infer, configure and locate*. Five of these tasks can be considered as goals a user might have when using a

visualization technique for either visually exploring or analyzing the data set through some statistics (identify, determine, compare, infer and locate). The other two tasks (visualize and configure) are typical intermediate level tasks that support the analytical ones.

4 EXPERIMENTS

This section describes two experimental procedures, in which different profiles of users (actual and experimental) used the same techniques for visualization of information for the use of multidimensional data.

The main objective of the experiments was to identify the interactive tasks performed by users during the data analysis and exploitation, and verify that experimental procedures would be more appropriate to evaluate the classification of tasks consistently.

4.1 Visualization Techniques

In experiments used two different implementations of techniques for geometric visualization. One of the component implementations Xmdvtool package (available at <http://davis.wpi.edu/~xmdv>). The other implementation is part of an application, developed by Hoffman (1999) and his group, available at (<http://ivpr.cs.uml.edu/~hoffman/>).

4.2 Experiment I: Trial Users

In the first experiment were tested for interaction with users 11 students of the discipline of HCI, the Course of Computer Science.

4.2.1 Data Sets

The classical data set containing information about American, Japanese and European cars manufactured between 1970 and 1982 was used.

This data set was selected due to the familiarity all the students would have with the domain, facilitating the understanding of questions as well as their accomplishment. Moreover, it has been used in many data mining and visualization systems for evaluation purposes, making easier further comparison of results.

4.2.2 Procedure

Before the experiment, users received training regarding the use of techniques. At the beginning of

the test of interaction, each user received a list containing 4 high-level analytical issues to be solved using two techniques of visualization and was instructed to verbalize all actions taken and problems encountered ("think aloud" method).

The experiments were conducted individually, in the laboratory, in the presence of an observer noted that the sequence of tasks involved in resolving each issue.

Users were randomly selected to use two techniques in alternating order, so that 5 users and then used Radviz Parallel Coordinates (the application of Hoffman) and 6 users using Parallel Coordinates and then Matrix ScatterPlots (the package Xmdvtool), totaling 22 comments.

Completed the tests of interaction, the scenarios observed were compared to scenarios estimated by the evaluator (ie, the sequences of tasks to achieve the answers to questions).

4.2.3 Results

Looking up to the 88 real scenarios (8 real scenarios performed by each of the 11 users in the solution of the 4 questions) observed during this experiment and comparing them to estimated scenarios was possible to observe that independent of the techniques used for all users execute the resolution of each issue basically the same tasks, with very few variations. The only differences relate to the way that the iterative sequence of actions (subtasks) occurred during the analysis and exploitation of data between users.

Due to the exploratory and iterative nature in search of solutions: the use of views and subsequent analysis of data users conducted repeatedly return to certain tasks, in different ways, in an attempt to understand the issues and solutions proposed.

Considering all real scenarios, therefore, was to perform all tasks of the proposed classification (see Table 1) except the task "infer" which may not occur due to the type of questions proposed to users.

Table 1: Tasks observed by Experiment 1.

Tasks	Number of incidents per user	Types of incidents
Identify	9	groups, data distribution, similarities, differences, patterns, correlations.
Determine	1	values, average
Visualize	7	n dimensions, n items, data
Compare	3	groups, data, figures, graphics primitives (color, shapes, sizes)
Infer	0	
Configure	8	Filtering, primitive graphics
Locate	4	items, data, figures, groups, primitives graphics

4.3 Experiment II: Real User

The second experiment was a case study involving one geographer that work in a research project related to Urban Area Sociospatial Diagnostic. He was an expert user in Geography domain and having also a good experience in information analysis activity.

The main goal of user in this case study was to verify the relation between socioeconomic data about habitation, employment, education level and revenue of boroughs and residential areas of a city.

4.3.1 Data Sets

The data set for this case study have appertained to researcher herself, containing socioeconomic data. The data set used had 241 items and 12 dimensions.

4.3.2 Procedure

We use the same methodology for all longitudinal case studies, according guidelines for MILCs described in (Shneiderman, 2006), focusing on participatory observation and interviews, like adopted by (Seo, 2006). Nevertheless, for clarity, we describe betimes the main proceedings for each case study.

Before the beginning of experiment (the data analysis), each user was trained on visualization techniques to be used.

There was no *a priori* rigid and fixed protocol defined for users behaviour: the number of meetings with experimenter, the time of observation, data sets for analysis and also the high-level analytical questions for data exploration were defined by the users themselves, as answers to real work questions.

Likewise, we requested for each user to use the visualization techniques as far as he hasn't seen any additional understanding about the data in analysis (considering the number of meeting with experimenter and the time of duration each session).

During the sessions (always occurring weekly with the presence of experimenter), each user was observed and stimulated to speak ("think aloud" method) while doing data analysis and exploitation using visualization techniques.

After the session end, all the registers were reorganized in order to allow a better analysis of collected data..

The case study had 5 user-experimenter meetings, completing 12 observation hours. In the first meetings, user have used the Parallel coordinates and then ScatterPlots Matrix (from Xmdvtool package), and for the remainder the techniques available in Hoffman's application.

4.3.3 Results

Through the analysis of records made in each meeting, the information collected were categorized into: 23 high-level analytical issues, different instances of tasks and subtasks.

Therefore, during the process of visual analysis and exploration of data, the user made several analytical issues related to the factors observed. Examples of high-level analytical issues, which could be observed and recorded, one can cite: (1) "What is the profile of the neighborhood X? Which districts have a similar profile?" (2) Are there significant socioeconomic differences between neighborhoods and lots?".

Table 2 summarizes the observations with respect to the tasks performed, verifying that the tasks of greatest occurrence were, respectively, Configure, Visualize. Compare and Identify as the resolution of almost all the tasks / issues analytical high-level they appear many subtasks at different times and levels.

There is also the various types of occurrences of each task, which in this experiment were to detect possible.

Table 2:Tasks observed by Experiment 2.

	Number of incidents per user	Types of incidents
Identify	59	groups, correlation, properties, characteristics, similarities, differences, dependency, independence, changes in data
Determine	16	values, average, variance, range, amounts, proportions, differences, probability
Visualize	81	n dimensions, n items, data
Compare	55	dimensions, items, data, figures, groups, properties, proportions, positions, distances, primitive graphics (color, shapes, sizes)
Infer	17	hypotheses, rules, trends, probabilities, causes / effects
Configure	83	rating, filtering, zoom, order of size, attributes derived, primitive graphics
Locate	47	items, data, figures, groups, properties, positions, distances, primitive graphics

5 DISCUSSION OF RESULTS AND CONCLUSIONS

The two experiments reported were designed to identify tasks performed by users during the data analysis and exploitation, and verify that experimental procedures would be more appropriate to evaluate the classification of tasks consistently. Thus, in each experiment were different profiles of users (actual and experimental) and fields (data set and contexts of use). In common, several techniques were used visualization of multidimensional and different implementations of the same techniques.

Tasks the user could be observed through the two experiments. However, by the Experiment 2 it was possible to observe greater number of tasks, number and type of occurrences of each task, certainly, because of the type of user involved and the procedures adopted in this experiment.

The experiment 1 was based on four questions of analysis proposed by the evaluators to users. Already the results of experiment 2 were obtained with a considerable body of 23 high-level analytical questions, formulated by the user through the process of exploration and analysis of their data. Still, despite the different situations in terms of area and issues of analysis, tasks were not detected in the classification proposed not only new occurrences of the same tasks. Moreover, except for "infer" in experiment 1, all tasks of classification were observed in real situations of use, which indicates that they are necessary for the performance of the analytical process by users.

However, tests of interaction and case study showed that different results can be obtained when actual users (experts in the field of data) are involved in the assessment in comparison to experimental users (not specialists).

This study is an effort to systematize the process of evaluating the usability of visualization techniques, whereas part of this process should be focused on the specification of tests of interaction covering the diversity of tasks that users of this class of systems must perform.

As future work is to conduct experiments with new procedures based on field studies, as used in experiment 2 and strongly suggested in (Shneiderman, 2006), including other areas, so it is possible to identify high-level analytical issues that address consequently, different tasks and using different techniques for viewing data, and different implementations of the same techniques for viewing.

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