

# Empowering the Knowledge Worker

## *End-User Software Engineering in Knowledge Management*

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**Keywords:** Knowledge Management, End-User Software Engineering, Dynamic Workflow, Semantic Content Modelling, Knowledge Maps, Adaptive Case Management.

**Abstract:** We present a novel architecture of a knowledge management system meeting the end-user software engineering requirements, thus empowering the knowledge worker to eliminate such intermediaries as system analysts and application programmers. Advantages of direct representation of user requirements in executable knowledge management application specifications, as well as the resulting system agility and ease of maintenance is highlighted. The state-of-the-art in the end-user software engineering area pertaining to the knowledge management systems realm comprises information about the on-going research and development efforts. The principal features of a knowledge management system toolbox are described, comprising among others such functional areas as semantic modelling of knowledge object repositories, and adaptive management of knowledge management processes. Finally we succinctly discuss the end-user oriented methodology guiding specification of the knowledge management application solutions.

## 1 INTRODUCTION

Rapid growth of international trade and cooperation on the one hand and the global Information and Communication Technology (ICT)-driven communication powered by the Internet have fuelled unprecedented expansion of global collaboration in practically all walks of human activity. Virtual organisations spanning not only diverse countries but also the entire regions become an ubiquitous and dynamic phenomenon. A good example are the European research programmes based on international project consortia, i.e. virtual organisations, characterised by well-defined goals to be attained within a specific time frame.

Also the nature of human activities has undergone a dramatic change resulting in more than 50% of workers being classified as “knowledge workers”, a termed coined by Peter Drucker over half of century ago, whose productivity underlies the competitive advantage of all developed economies. Indeed, again according to Peter Drucker (Drucker, 1999), productivity of the knowledge workers represents the major management challenge of the 21<sup>st</sup> century.

Notwithstanding the ubiquity of such ICT environments as networking, email, social media

and content management enhancing the capability of goal-oriented collaborating teams, jointly known as organization 2.0 platforms, much needs to be done to leverage investment in intellectual capital represented and produced by the knowledge workers.

A survey of knowledge worker activities reported by Nathaniel Palmer (Palmer, 2014) reveals that over 60% of the working day is spent in unstructured and often unpredictable work patterns. This telling result explains, at least partially, the common fallacies of the business process management (BPM) projects aiming at supporting human collaboration within the knowledge-intensive work activities. Clearly a novel approach is needed to support the non-production (in the Fredric Taylor sense) work processes of the knowledge worker.

The major advantage of the end-user-driven design and development of the knowledge management application solutions is the elimination of intermediaries, such as system analysts and application programmers, thus enabling the direct representation of the user requirements in executable application specifications. Direct involvement of the end-users in the development process leads to increased system agility and ease of maintenance. The ubiquitous cloud environments provide

flexibility, and relative low cost, of computing and storage resources, that can be readily obtained and easily adjusted to the current application workload. All of the above characteristics are a perfect match for the requirements of the transient and goal-oriented knowledge management application solutions.

The non-IT users of the knowledge management development tools should be able to design and implement fully functional knowledge management solutions comprising a repository of information objects organized according to a semantic model, providing the principal view of the repository information to the system users, as well as the process management functionality supporting execution of the knowledge workers' procedures and tasks.

The substantial impact of the end-user development is exemplified by data published by the US Bureau of Labour and Statistics in 2012, quoted in (Ko, 2011), showing that there have been in the United States fewer than 3 million professional programmers but more than 55 million people are using spreadsheets and databases at work, many of whom write formulae and queries to support their job.

A significant challenge in involving non-IT professional developers creating complex application solutions, notwithstanding the scope of automated development tools support (e.g. application generating wizards), is the notorious lack of sound software engineering practices, such as quality assurance of produced solutions, which often precludes sufficient reliability and robustness of the resulting applications.

Our research and development work in the area of the knowledge management software tools initiated within the ICONS FP5 research project (ICONS, 2000) and further expanded within the eGovBus FP6 research project (eGovBus, 2008), as well as the ensuing engineering of the research results resulting in development of the OfficeObjects® knowledge management platform (OfficeObjects, 2010), provided us with the solid basis for design, construction, and implementation of agile end-user-oriented knowledge management application solutions.

OfficeObjects® is a proprietary JEE (Java Enterprise Edition) framework integrated with several specialized community open source components supporting such functionality as full text search, business intelligence and reporting, and the portal environment.

In the following sections we discuss the principle user requirements, defining the functional scope of the knowledge management software tools and the underlying application development methodology, which had provided the guidelines for design and development of the OfficeObjects® knowledge management software tools, as well as the pertinent state-of-the-art research and development results.

Further we succinctly present the end-user-oriented development features of the OfficeObjects® architecture highlighting the strengths and challenges of the knowledge management software tools, and finally we present the end-user oriented development methodology.

## 2 THE KNOWLEDGE MANAGEMENT APPLICATION REQUIREMENTS

The challenges facing knowledge workers, particularly those having direct negative effect on their productivity, have been identified in the already mentioned study performed by Nathaniel Palmer (Palmer, 2014) repeatably in 2011 and 2013. Table 1 summarizes the results obtained in the 2013 survey, where column “%” provides the proportion of respondents giving the positive answer, and the remaining columns refer to the KMS feature areas, shown in Figure 1 relevant to the corresponding challenge.

The analysis results clearly indicate the relevance of the “Content Repository” features to alleviating obstructions impeding the knowledge worker productivity, immediately followed by such feature areas as “Workflow Process Management” and “Knowledge Representation”.

The KMS feature model has been introduced in (ICONS, 2002), serving subsequently as the road map of the OfficeObjects® development project, undergoing revisions motivated by experience derived from a number of large scale knowledge management applications. Another important lesson learnt in the course of these projects was the utmost importance of empowering the KMS end-users to ensure their active participation, not only in the user requirements analysis, but first of all in the KM solution development and maintenance processes.

The rapidly growing end-user software engineering (EUSE) field, as presented in section 3, has also influenced the focus of the OfficeObjects® software architecture design to embrace the EUSE techniques and methodologies. The user-oriented

Table 1: Knowledge worker challenges vs. the KMS features.

Knowledge workers' challenge */	%	1	2	3	4	5	6
Lack of visibility into the current state or status of others' work supporting your own	71			X	X	X	X
Difficulty tracking "to do" items or task lists	45			X	X		
Difficulty organizing and assembling the right team	51	X	X	X			
Difficulty managing documentation and information needed for a given project	57		X	X			
Difficulty finding co-workers/collaborators with the right experience	53		X	X		X	X
Difficulty determining the next step or course of action	36			X	X		X

1. Enterprise 2.0 Ontology
  2. Knowledge Representation
  3. Content Repository
  4. Workflow Process Management
  5. Enterprise 2.0
  6. Knowledge Integration
- \*/ (Palmer, 2014)

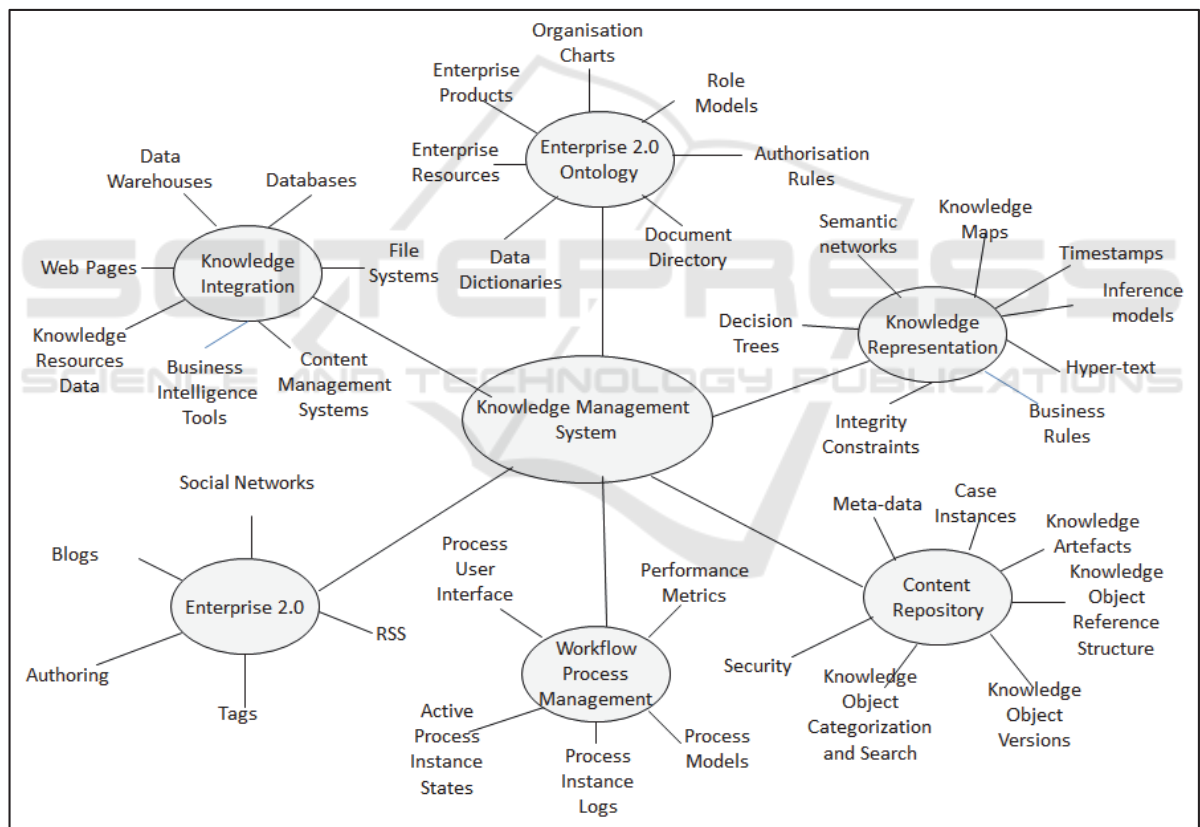


Figure 1: Feature requirements of the Knowledge Management System.

assessment of the eGovernment service bus system (eGovBus2008) developed with the use of the OfficeObjects® platform, in particular of its service design and development tools, has shown that non-programming IT technicians were able to develop complex services published in the Web.

The ensuing development of the subsequent versions of the OfficeObjects® platform has been concentrated on the ergonomic aspects of end-user interfaces, both in the area of application solution development tools, and the functional system areas, such as the content repository, workflow process graphic interfaces, and the HCI features.

The existent and emerging software standards pertaining to the OfficeObjects® platform have been incorporated in the software design in order to facilitate high acceptance level of the end-users and IT professionals, as well as to support interoperability with information systems and data sources that may be integrated within the knowledge management application solutions.

### 3 THE KMS RESEARCH ACTIVITIES

The **architecture of knowledge management systems** is a field of intensive research and development effort. Notwithstanding the research and innovation currently under way, the comprehensive integrated end-user development tools supporting agile development of advanced KM application solutions are rarely meeting the advanced knowledge management system requirements. Apart from the OfficeObjects® platform (OfficeObjects, 2008), the closest example is a prototype of the knowledge management platform presented in (Langenberg, 2011). Analogously to our approach, the above authors propose a distributed platform replicating functional components to achieve load balancing effect under the varying workload conditions. Also the virtual organizations, possibly involving several independent partners, are envisaged as the prime users of the proposed system. The system is supporting advanced content management solutions, but it does not provide application development tools oriented towards the end-user software engineering community. System security is a significant concern in knowledge management as well as general collaborative systems, these issues are discussed at length in (Ruiz, 2011) and (Tolone, 2005) respectively.

The **End-user Software Engineering (EUSE)** field has been growing significantly over the last several years, evolving from the spreadsheet financial models, through the graphic user interface implementations, to the end-user developed mashup applications. The Service-oriented Architecture (SOA), providing an integration platform for accessing domain-specific application environments, has enabled development of complex and robust applications by non-programmers.

It is the common believe that the knowledge management application design and specification tools are to provide an abstraction level concealing the underlying technological complexity of a KMS

platform, thus enabling the end-user developer to concentrate on the application requirements of the KM solution. A comprehensive overview of current end-user development tools has been presented in (Ko, 2011). The field has been growing considerably over the last several years and a number of important research initiatives have been published. A composition model facilitating the programming-illiterate knowledge workers to develop rich internet applications, integrating pre-existing software components to be published in a graphic web interface (a mashup), has been presented in (Lizcano, 2011). Other mashup frameworks bridging the perspective of the service based software development and the end-user development have also been presented in (Mehandjiev, 2012 and Nestler, 2011).

Development of Web 2.0 tools and techniques has enabled end-users to move from content and personalization to functionality in the direction of user-developed web services. A number of such projects, spanning from ambient intelligence, through to wizard-based process development, have been presented at the AVI Workshop held in Rome on May 25-29 2010 (Costabile, 2010). The use of design patterns in the end-user development projects has also been growing as presented in (Verginadis, 2010). A good example of a design pattern repository is the MIT process library described in (Malone, 2003).

**Semantic knowledge content modelling**, similar to the OfficeObjects® knowledge map approach, has been proposed in (Doerr2008). Yet the platform, serving the cultural heritage applications, is a closed software system providing no development tools for the system users. The corporate knowledge management domain is represented by an advanced prototype of a knowledge management system SKMS (Smart Knowledge Management System) presented in (Mancilla-Amaya, 2010). The platform provides a powerful document structuring mechanism in the form of dynamic categorization trees, but similarly to the above solutions, it neither provides tools for specification of the knowledge management or scientific workflow processes, nor it allows for semantic modelling of the knowledge repository content.

Several KM systems currently under development are equipped with formal ontology models in the form of semantic nets, as represented by the Topic Maps ISO standard (ISO 13250), mostly supporting semantic browsing features referencing the repository and external information

objects. An example of Topic Maps-based semantic net implementation is the DREAM platform presented in (Badii, 2009) utilized for semantic indexing and search of visual objects. Topic Maps are also used for categorization of documents on the basis of their meta-data attribute values. Examples of such architectures may be found in (Cahier2010) as well as in (Damen, 2009, Park, 2008, Vatant, 2001).

The role of an ontology model in the knowledge management system has been extensively discussed in (Davis, 1993, van Harmelen, 2007). It is generally agreed that an ontology specification language can be seen as a knowledge representation language, which should guarantee that every concrete ontology enjoys the following properties: (i) it is a surrogate for the things in the real world; (ii) it is a set of ontological commitments; and (iii) it is a medium for human expression. In other words, an ontology may be specified without any particular reasoning paradigm in mind, and it does not necessarily have to be a theory of representational constructs plus inferences it recommends, or a medium for efficient computation.

Many tailor-made ontology specification languages have been defined so far. In the context of the DARPA Knowledge Sharing Effort, for example, Gruber defined *Ontolingua* (Gruber, 1993). Such a language was developed as an ontology layer on top of KIF (Ginsberg, 1991), which allowed frame style definition of ontology models (such as classes, slots, and subclasses). Other languages, such as *Conceptual Graphs* (Sowa, 1976, van Harmelen, 2007), have also been popular for specifying ontologies.

Recently, the XML-based W3C Web Ontology Language (OWL) (OWL, 2007, van Harmelen, 2007) has gained wide popularity. The language is characterized by very high expressiveness, but to get some guarantees with respect to computability, a user has to limit herself to a well-understood fragment of OWL, called OWL DL, based on Description Logics (DL) (Baader, 2001, Calvanese, 2001, Baader, 2003, van Harmelen, 2007).

The **Human Computer Interaction** field enriched by ubiquity and growing computing power of mobile devices, such as smartphones and tablets, as well as the new mobile context-aware software standards exemplified by HTML5, open a vast field for new intelligent applications based on knowledge management systems, such as the OfficeObjects® platform. Development of the graphic user interface, as well as configuring of the mobile device apps serving as clients, represents important challenges of

the end-user KM application development. The field is rich with research projects concentrating on issues of automatic generation of mobile device graphic interfaces on the server side, as described in (Chmielewski, 2010, Lakshman, 2011, Walczak, 2012), as well as the component-based end-user development of complex graphic interfaces integrating heterogeneous data sources and application functions, such as mashups described in (Lizcano, 2011, Mehandjiev, 2012).

The Ambient Intelligence field is a growing application area to be supported by the end-user software development tools, like those available in the OfficeObjects® platform, either as a new solution development by parameterization of the existing design patterns, or as an application of the off-the-shelf components. Examples of such application solutions have been presented in (Aggarwal, 2011, Lee, 2012).

**Workflow management platforms** available in the Cloud computing realm are subject of many research efforts, and consequently quite widely published, in particular in the eScience area. Many projects concentrate on workflow tools and run-time platforms supporting scientific workflows moving vast amounts of data resulting from scientific experiments. Automation of data interchange is a subject of many publications in particular related to the field of HPC (High Performance Computing), among others interesting results are presented in (Juve, 2010, Shams, 2010, Vockler, 2011, Zinn, 2011).

All of the presented system prototypes use the workflow management platforms as a middleware layer responsible for coordination of scientific computation tasks, providing facilities for parallel scheduling of complex computations and passing intermediate result data among such computations. Ubiquity of these solutions in the scientific computation community bodes well for other application areas, such as among others the knowledge management field.

New workflow paradigms are being proposed in response to the growing need to support and measure efficiency of the knowledge work. Working methodologies, such as SCRUM for example, are becoming ubiquitous not only in the software development work. One of the significant proposals of the new workflow paradigm is the Role Model developed by Keith Harrison-Broninski (Harrison, 2005, Harrison, 2012).

A set of lightweight methods called "agile" are being developed in recent years (OfficeObjects, 2010) to better fit the dynamic nature of projects and

organizations. Agile methods adopt a dynamic process control model, which is meant for processes that are not always well defined and are sometimes unpredictable and unrepeatable.

A comprehensive discussion of the scientific workflow models is provided in (Talia, 2013) highlighting a number of issues that are still open. Among others, the outstanding problems include (a) adaptive/dynamic workflow models. (b) service-oriented workflows on cloud infrastructures. (c) workflow provenance and annotation mechanisms and systems.

**Adaptive Case Management (ACM)** is a fast growing area of management innovation, rather than computer science research, fuelled by the widely believed constatement that the classic graph-oriented workflow models are incompatible with the nature of knowledge work. A convincing proof is provided by the quoted above results of a survey conducted by Nathaniel Palmer (Palmer, 2014), as well as by explicit calls for a BPM paradigm shift presented in (Bider, 2014, Silver, 2011, Swenson, 2014). Additional argumentation, calling for a major overhaul of the presently available workflow process and content management architectures, may be found in (Matthias, 2011, McCauley, 2010, Palmer, 2011, Palmer, 2012, Pucher, 2010, Pucher, 2012, Swenson, 2010, Swenson, 2011, Swenson, 2012). Another important line of thought presented in (Khoyi, 2010a, Khoyi, 2010b, Kraft, 2010) is the data orientation of the ACM platforms stressing importance of the rich knowledge object repository structures and the semantic modelling as the principal vehicle for the knowledge work support. Indeed for a growing engineering field anchored in purely practical issues, the intensity of general interest, exemplified by the number of publications, is astonishing. In fact, this vouches for the real practical impact of knowledge worker efficiency, as stated by Peter Drucker at the turn of the 20<sup>th</sup> century (Drucker, 1999).

The ACM field, notwithstanding its practical flavour, attracted also attention of the computer science research community approaching the existing issues from a theoretical vantage point. One of such projects, initiated at the Sorbonne University in Paris has been presented in (Rychkova, 2014).

## 4 THE OfficeObjects® KM ARCHITECTURE

The OfficeObjects® software architecture, presented in Figure 2, has been evolving over the last 4 years

to provide the comprehensive set of features required for the knowledge management application development. As we stressed in the preceding discussion, the end-user orientation has been the major focus of our design and development effort. The presented software architecture meets the application requirements included in the knowledge management feature model shown in Figure 1.

The OfficeObjects® functional modules are deployed within three principal packages installed in the virtualized processing environment. The user-visible functionality, representing the application solutions, is deployed within the **JSR 286 Portal Framework** (Liferay2009) providing a rich and mature environment for the end-user-oriented mash up application development.

A rich and extensible library of portlets supports the state-of-the-art Enterprise 2.0 solutions packaged within the **Static Content Management Area**. The portal administration tools are available within the **Portal Administration Tools** pages. Both functional areas render themselves readily for the end-user software development, which is usually based on the use of assorted web applications.

The knowledge management functionalities, comprising the OfficeObjects® components, as well as the integrated open source software components, such as the community JasperSoft report server incorporating the Mondrane ROLAP engine (Pentaho2009) executing the Multidimensional Expressions (MDX) analytical language (Spofford2001). The above functionalities may be deployed as portlets, depending on the knowledge management solution requirements, within the **Knowledge Management Repository** and the **Business Intelligence (BI) Analytics** areas.

The Knowledge Management Repository publishes all OfficeObjects® services dedicated to content, process and ontology management. An important knowledge management tool the Knowledge Map, based on the Topic Maps ISO 12350 standard, supports creation and delivery of semantic models, superimposed on the knowledge repository content, providing semantically enriched knowledge artefact navigation and selection functionality. A knowledge map may comprise references to the repository information objects as well as to the external information objects, such as web pages, Wikipedia entries, database queries etc. The knowledge maps and the dynamic object categorization trees used in advanced knowledge management systems prove to be intuitive and user-friendly.

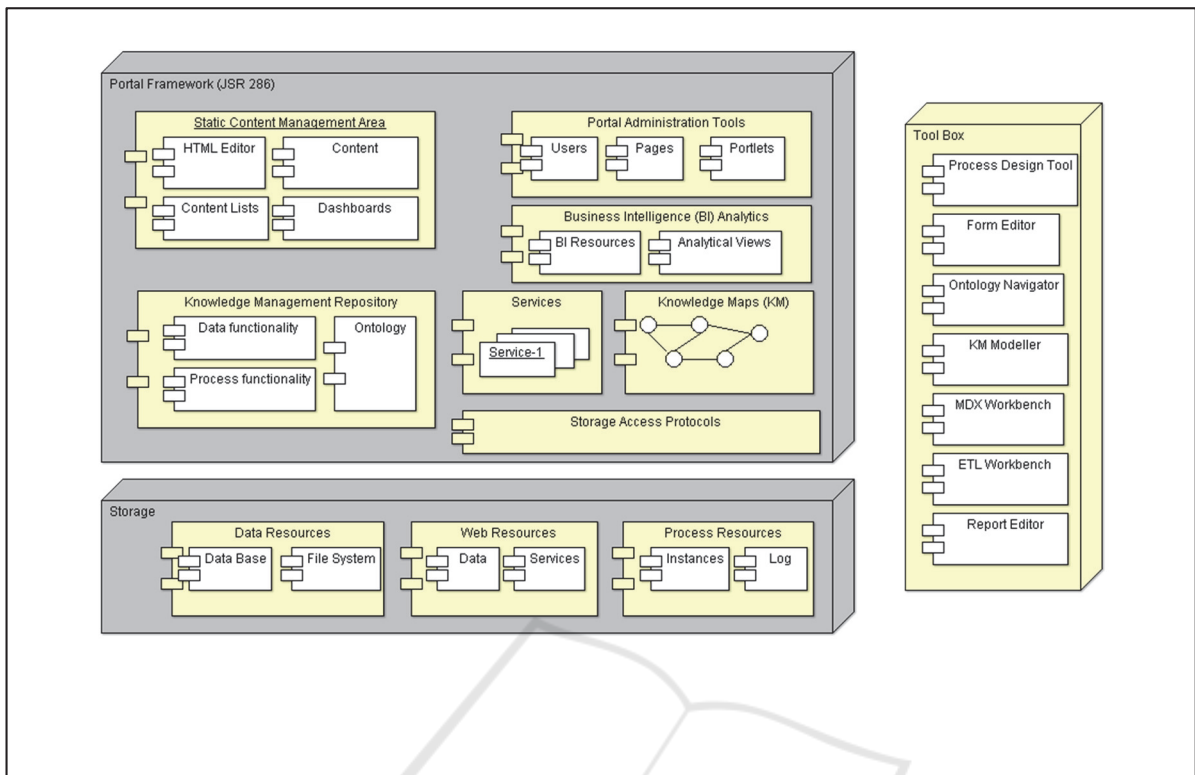


Figure 2: OfficeObjects® Platform Architecture.

The KMS features concerned with integration of external knowledge resources, data, and services may be supported by the OfficeObjects® Service Broker module facilitating deployment of complex services within the Portal Framework developed with the use of OfficeObjects® tools and deployed on the OfficeObjects® WorkFlow platform.

The **Ontology** model, supported by the Topic Maps Ontology Navigator, comprises all information concerning the KMS organizational environment, such as the organization structure, user accounts and access rights, role models, etc., as well as the semantic model features comprising controlled vocabularies, data dictionaries, information object class specifications, and the knowledge map definition.

All of the above components of the run-time OfficeObjects® architecture are supported by the OfficeObjects® Tool Box components providing design and development functions for the users specifying a knowledge management application solution. The **Process Design Tool** coupled with the **Form Editor** provide tools to specify the workflow process BPMN model and the corresponding process GUI. The **Knowledge Map (KM) Modeller** may be based on any available UML Class Diagram tool

producing the XMI notation to be subsequently processed by the OfficeObjects® Ontology Manager module and mapped into the ontology structure to form a Knowledge Map definition.

The scope of design specifications supported by the Tool Box components becomes apparent in the context of the design decision trees, discussed in section 5.

The **MDX Workbench**, the **Extract-Transform-Load (ETL) Workbench**, and the **Report Editor**, are used to develop data marts, and the associated ROLAP models, within the integrated **Business Intelligence** solution. Although, all of these tools require data analysis skills, they may be used by no-IT personnel, hence they fall into the broad class of the EUSE tools.

The underlying data **Storage** package represents systems and facilities, such as data base management systems, file systems, web services, and web pages, that may be referenced to select and retrieve information objects accessible via the Knowledge Management Repository reference structures.

The **workflow process instances** managed on the OfficeObjects® WorkFlow platform are stored in a WfMC run-time meta-model format. Event data

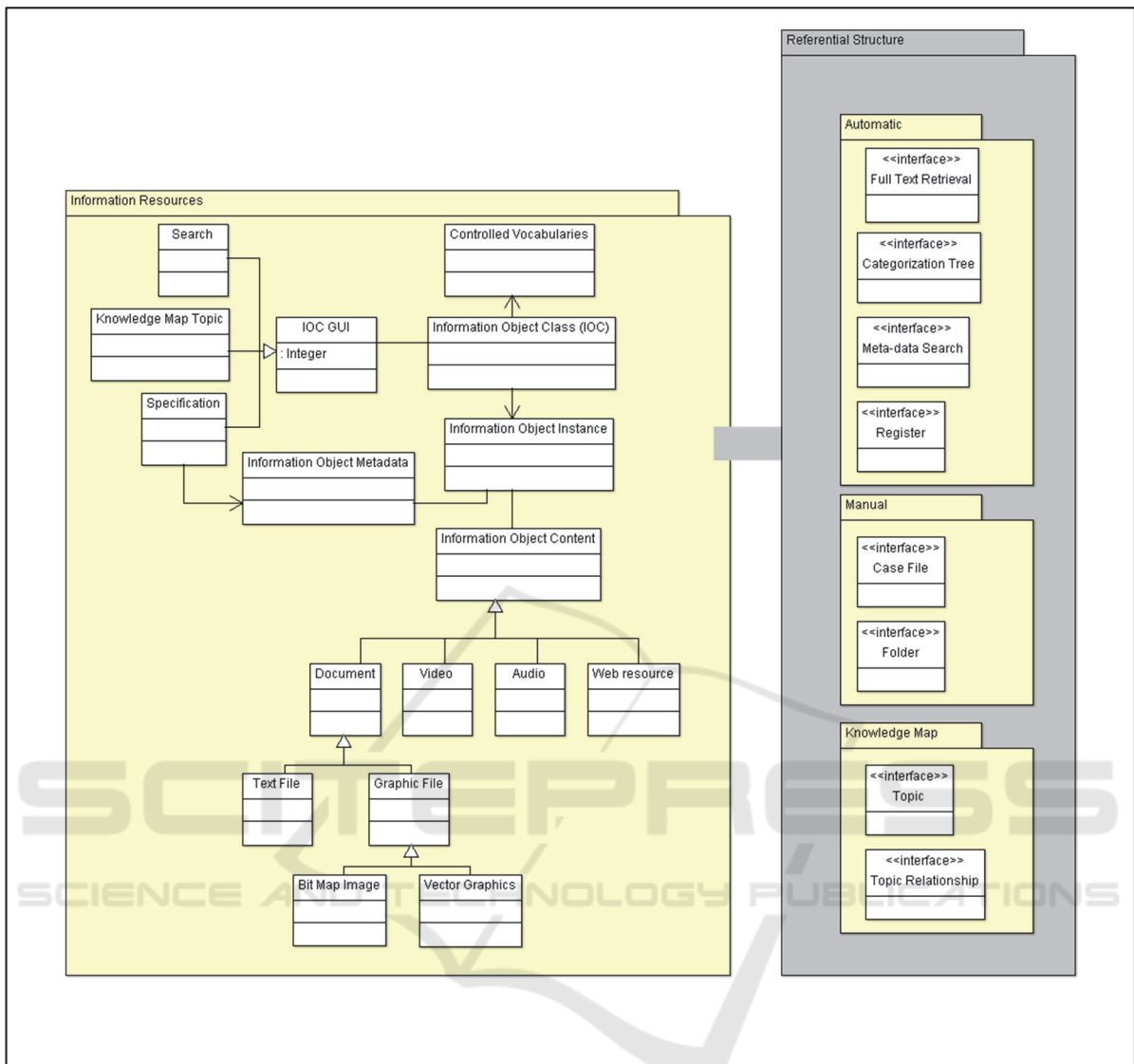


Figure 3: OfficeObjects® Repository Data Model.

resulting from execution of workflow process instance is recorded in the form of process logs, which subsequently may be used to generate process execution reports and ROLAP models. The workflow process definitions are available via the OfficeObjects® Process Design Tool and may be exported/imported with the use of the WfMC XPDN notation.

The OfficeObjects® Repository data model is presented in Figure 3 as a UML Class Diagram of information resources coupled with a set of interfaces representing the repository referential structure. The repository contains instances of information object classes, where an object may belong to only one object class characterized by the

meta-data model. The physical structure of an information object instance, i.e. the number, size and type of binary objects (files), stored in an object is completely arbitrary, thus independent of the corresponding information object class.

The semantics of a repository are dependent on its referential structure, i.e. on information object classification and assignment to respective object collections. The classification and assignment actions are subdivided into three principal modes, namely the **Automatic** mode, the **Manual** mode, and the **Knowledge Map** mode. The last variant may be considered a variation of the Automatic mode.



The automatic collection represents the following object collection semantics; (a) Full Text Retrieval pertain to the entire population of all information classes automatically indexed and made eligible for retrieval on the basis of their textual content, (b) the remaining three automatic collections, i.e. the Categorization Tree, the Meta-data Search, and the Register, pertain to the population of one class only. The categorization trees support a hierarchical access path to information objects selected on the basis of a sequence of meta-data attribute values, and the registers are chronological ordering of objects within the corresponding class and sub-class defined by a selection predicate defined on the meta-data attributes.

The manual collections, such as the case files or repository folders, represent a manual, information-bearing classification process, since most often the allocation activity may not be reproduced on the basis of meta-data values. In fact, the allocation decisions are implemented by direct user actions. However, in some applications it may be possible to perform such allocations automatically, if appropriate information, such as for example the case file identifier, are present in the meta-data of the information object to be categorized.

The knowledge map is constructed and maintained automatically, controlled by the construction rules, defined on the meta-data attributes, and the appropriate mapping rules. The mapping rules decide, which meta-data attributes are to be represented in the corresponding knowledge map topics (nodes), and the construction rules determine the relationships maintained among the knowledge map topics, thus establishing the required transversal path within the map.

## 5 THE KMS SOLUTION END-USER SPECIFICATION METHODOLOGY

We have selected two knowledge management application design and specification areas to illustrate the merits and limitations of the OfficeObjects® application development tools, in particular their eligibility for the end-user. We need to make a reservation, that we expect the computer literacy of the end-user system developer, often such a role being called the power-user, at least on the level of an expert spreadsheet user or a personal database user. As we mentioned before, such

qualifications are ubiquitous among the professionals using computers for their work.

We concentrate on two principal design areas of the knowledge management system functional spectrum, namely on the knowledge repository and workflow management platform, shown in Figure 4 and Figure 5 respectively. A convention used in both mind maps is the **X** symbol meaning that the decision branch and all descending children are ineligible for the end-user, due to their complexity calling for the professional IT skills.

The **Repository Semantic Level** includes all design decisions, either pertaining to the conceptual model of the repository knowledge resources, or to the underlying data structure specifications providing the building blocks for the higher level constructs, such as the meta-data specifications of an information object class. Design specification, which we believe might be too complex for the non-programming user, are the categorization tree materialization queries, since they require advanced SQL operations such as JOIN and GROUP BY queries.

All of the other design specifications pertaining to the semantic modelling of the knowledge resources, such as the automatic assignment predicates aligning information objects within the target referential objects, such as **Registers** and **Case Files**, are well within the grasp of a power-user. All in all, it is quite possible, that the power-users define a complex repository data model, albeit some OfficeObjects® methodology and tools training is advisable.

On the other hand, definition of the **Repository Storage Structure Model** requires decisions calling for specialized data management skills, hence usually rests beyond capabilities of even advanced power-users. The solution here is to apply default physical data structure configurations, pre-configured in the software distribution version, offering good performance support for typical repository use patterns.

The **Knowledge Map Model** is a critical feature for most knowledge management applications supporting semantic views over the information objects stored in the knowledge repository. Superimposing a class diagram model over the Topic Maps ontology, and maintaining references between topics and information objects, allows the repository user to select and manipulate the knowledge resources, i.e. the information objects, according to a domain-oriented semantic data model. Navigation in the network of binary topic relationships, linking internal and external

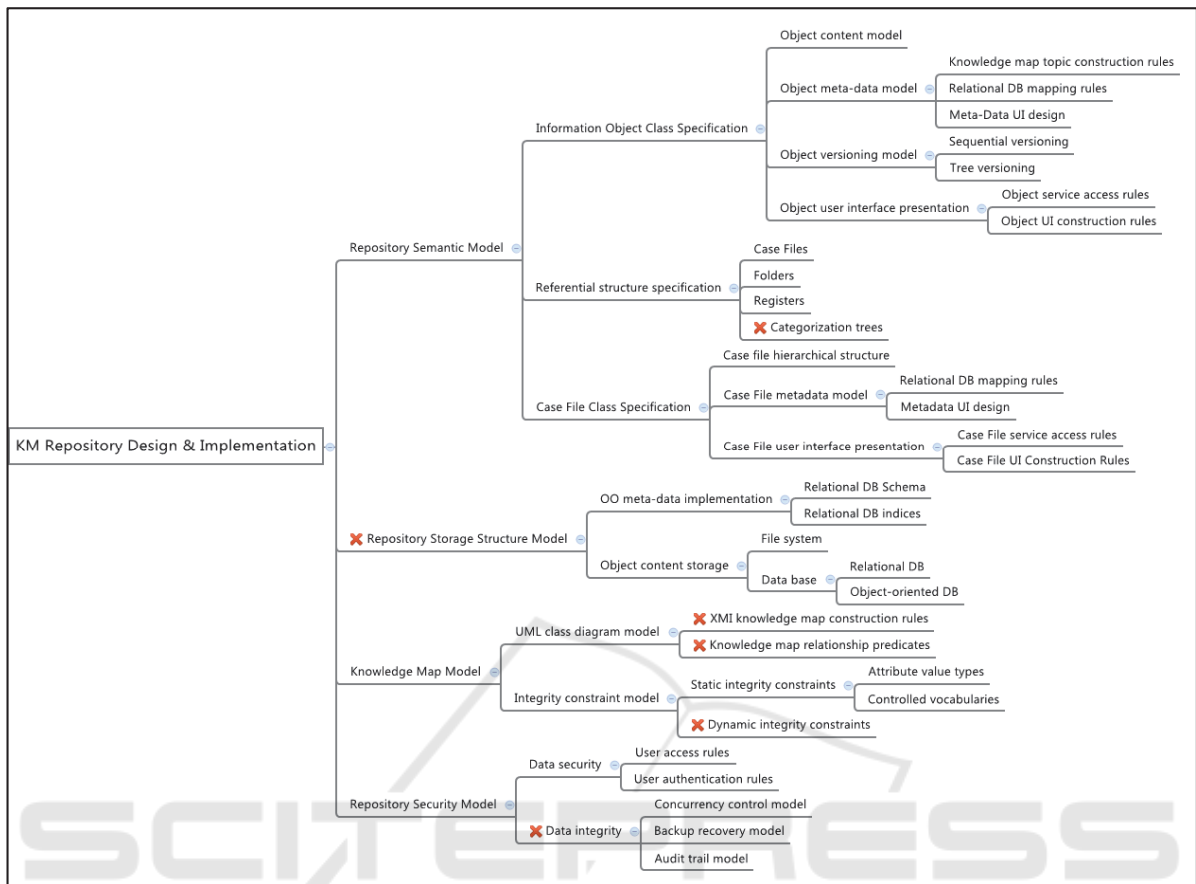


Figure 4: OfficeObjects® Repository specification decision tree.

knowledge artefacts, constitutes a powerful search platform guiding navigation along the associative selection paths.

The knowledge map design may proceed in a “top down” manner, starting from the UML Class Diagram referencing the information object classes and linking them with appropriate relationships, or using a “bottom up” method, defining the topic relationships and the associated relationship predicates directly using the Topic Maps formalism. The latter method may not be advisable for the power-users.

The recommended design methodology is to define the UML Class Diagram of a knowledge map, tag the relationships with the selected association predicates defined over meta-data attributes of the associated classes, and automatically generate the Topic Maps specifications via the XMI interface. We also assume that both **Dynamic integrity constraints** as well as **Data integrity** rules and procedures may be too complex for a non-IT professional and will require help from the system administration staff. Notwithstanding the above

limitations, we may safely claim that a working knowledge management repository may be designed, specified and maintained by non-IT professionals possibly supported by system familiarization rudimentary training.

The second important design area of the knowledge management application solution implementation is the **Workflow Process Design & Implementation** area. The scope of design decisions facing the system designer is depicted in Figure 5. Most of the application specification tools, such as the process graph specification, the graphic user interface form editor, the functional rule specification language, and the process participant role model, have proven to be sufficiently user friendly to be productively employed by the power users.

We find that specifying generic workflow models, employing the dynamic process modification features (eGovBus2006), may exceed the capabilities of the power user. On the other hand, parameterizing such processes, available in the process pattern library, is quite straightforward and

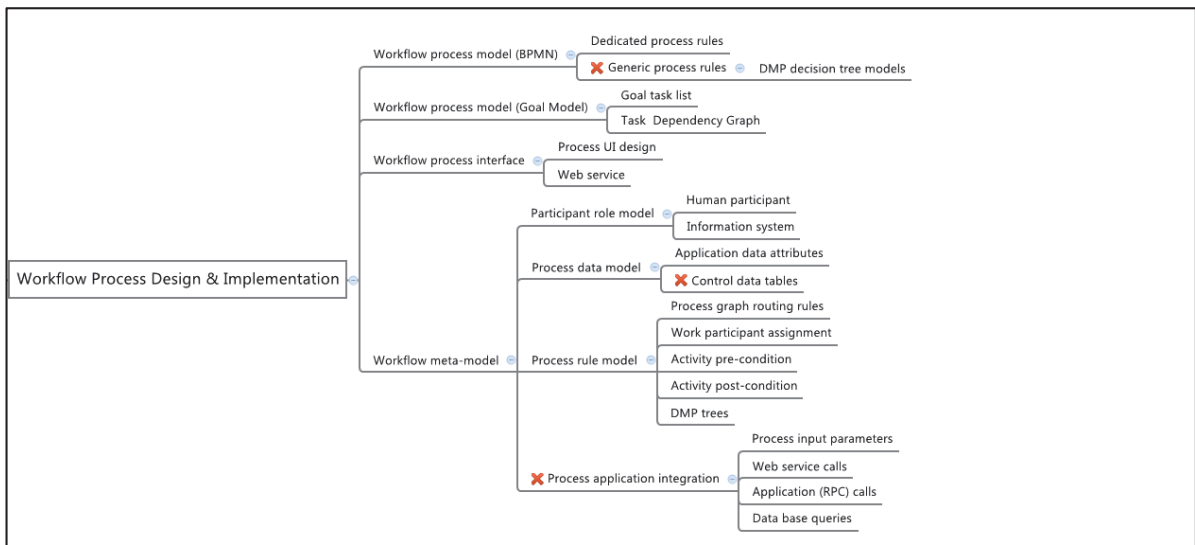


Figure 5. OfficeObjects® Workflow specification decision tree.

may readily be performed by the users.

In order to address the requirements identified in section 2, rather than utilizing the BPMN graphical process model, one may specify the **Goal Model** process (OfficeObjects2010) much more suitable for planning and executing project-oriented activities. The Goal Model processes are specified as the check list of all process tasks, the participant assignment rules for each task, and the dependency graph representing the precedence relationships among tasks. Task execution is scheduled only for task that are not bound within any precedence relationships.

The process goal is met when all tasks have been executed. Such process specification and maintenance tasks as interpreting the process **control data tables**, for diagnostic and performance-oriented process design purposes, may require assistance from the process administration staff. Also the **process application integration** specifications, may either require the power users to undergo substantial training, or collaboration with the process administration staff.

## 6 CONCLUSIONS

The end-user oriented methodology underlying development of the knowledge management application solutions has been verified in the course of a number of application projects. Among others, a large-scale knowledge management application system has been implemented in the period of 2010 – 2012 serving a community of 2000 scientists working for 20 research organizations.

The knowledge management system is currently operated as a tool to support network cooperation, taking into account the requirements of industrial organizations co-operating within a network of research institutes according to the recommendations of the Open Innovation model.

The platform, which serves as a tool supporting communication and cooperation, as well as providing information on the resources and skills possessed by the participating organizations, facilitates their cooperation and the dissemination of best practices in the area of research work and management.

The lessons learnt during design and development of the above system confirm, that all major application functions were indeed developed without the recourse to classic application programming languages, such as Java or C++. The only hurdle to overcome by the non-programming developers were the Java Script validation expressions. Although the power users were successfully involved in the system development effort, provision of sufficiently thorough training materials, as well as technical help available on-line could significantly improve the implementation process.

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