# Generating Small Instances with Interesting Features for the Traveling Salesperson Problem

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Abstract: The Traveling Salesperson Problem (TSP) is one of the most well-known  $\mathcal{NP}$ -hard optimization tasks. A randomized local search (RLS) is not a good approach for solving TSPs, as it quickly gets stuck at local optima. FRLS, the same algorithm with Frequency Fitness Assignment plugged in, has been shown to be able to solve many more TSP instances to optimality. However, it was also assumed that its performance will decline if an instance has a large number M of different possible objective values. How can we explore these more or less obvious algorithm properties in a controlled fashion, if determining the number #L of local optima or the size BL of their joint basins of attraction as well as the feature M are  $\mathcal{NP}$ -hard problems themselves? By creating TSP instances with a small number of cities for which we can actually know these features! We develop a deterministic construction method for creating TSP instances with rising numbers M and a sampling based approach for the other features. We determine all the instance features exactly and can clearly confirm the obvious (in the case of RLS) or previously suspected (in the case of FRLS) properties of the algorithms. Furthermore, we show that even with small-scale instances, we can make interesting new findings, such as that local optima seemingly have little impact on the performance of FRLS.

## **1 INTRODUCTION**

Given a fully-connected graph of n nodes and the distances d(i, j) between each pair of nodes i and j, the Travelling Salesperson Problem (TSP) asks us to find the shortest round trip tour visiting each of the nodes and finally returning back to the starting point (Lawler et al., 1985; Gutin and Punnen, 2002; Weise et al., 2014a; Weise et al., 2016). A tour can be represented as permutation p of the first n natural numbers and the objective function (subject to minimization) is defined as

$$f(p) = d(p[n], p[1]) + \sum_{i=1}^{n-1} d(p[i], p[i+1])$$
(1)

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We consider the symmetric TSP, where d(i, j) = d(j,i) for all  $i, j \in 1..n$ . The problem of finding the globally optimal tour minimizing f is  $\mathcal{N}(\mathcal{P})$ hard (Gutin and Punnen, 2002). As a result, a variety of metaheuristic algorithms like local searches (Hoos and Stützle, 2005; Weise, 2009), Evolutionary Algorithms (Bäck et al., 1997; Chiong et al., 2012; Weise, 2009, EAs) and simulated annealing (Kirkpatrick et al., 1983; Černý, 1985, SA) have been applied to the TSP. The state-of-the-art specialized heuristics include LKH (Helsgaun, 2009) and operators like GAP by (Whitley et al., 2010) and EAX by (Nagata and Soler, 2012).

The simplest randomized local search (RLS) can only solve very small TSP instances (Liang et al., 2022). It tends to quickly converge to local optima, since it only accepts new tours that are better or at least not worse than the current-best solution. In order to prevent the convergence to local optima, Frequency Fitness Assignment (FFA) was de-

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veloped (Weise et al., 2014b). It renders optimization algorithms invariant under all injective transformations of the objective function value (Weise et al., 2021b). A heuristic using FFA no longer prefers better solutions over worse ones (Weise et al., 2023). Plugging FFA into the RLS yielding the FRLS leads to remarkable performance on several classical  $\mathcal{NP}$ hard optimization problems such as Max-Sat (Weise et al., 2021b; Weise et al., 2023), and the Job Shop Scheduling Problem (Weise et al., 2021a; de Bruin et al., 2023). (Liang et al., 2022; Liang et al., 2024) showed that FRLS significantly improves the ability to reach globally optimal solutions on the TSP compared to RLS, at the cost that it converges more slowly. This slowdown seems to be related to the number M of different objective values that exist for a problem instance.

Whereas the scale *n* of a TSP instance is always known, determining *M* is itself  $\mathcal{NP}$ -hard. For the common TSP benchmark instances, it can only be estimated and bound from below by *m*, the number of different objective values actually encountered during the search. We want to conduct a detailed analysis of the impact of *M* on the performance of RLS and FRLS. How can this be done if *M* cannot be determined for any of the benchmark instances available? The **first contribution** of this work is a deterministic method to create small benchmark instances with a known number *M*. The upper bound  $\hat{M}$  for *M* is the number of unique nonsynonymous tours and we show how to construct TSP instances having  $M = \hat{M}$ .

It is not the problem scale *n* that determines what solution quality a simple RLS without any means of preventing it from getting stuck at local optima can reach, but the number #*L* of these local optima and the size *BL* of their corresponding joint basins of attraction. Determining these values, too, is  $\mathcal{NP}$ -hard. The **second contribution** of our work is a method of creating TSP instances with known values of #*L* and *BL*.

As the **third contribution**, we analyze the performance of RLS and FRLS on these instances. We confirm that RLS is sensitive to the presence of local optima and *BL*, whereas FRLS is not. We confirm that FRLS is sensitive to *M*, whereas RLS is not. The implementation of our instance generator, all involved algorithms, the generated instances, and their results are available at https://doi.org/10.5281/ zenodo.13324196.

#### 2 BACKGROUND

On the TSP, the RLS starts by sampling an initial tour  $p_c$  uniformly at random (u.a.r.) from the space  $\mathbb{P}$ 

of all permutations (tours) of the first *n* natural numbers. It determines the tour length  $z_c = f(p_c)$  and then performs a loop for the remainder of its computational budget. In this loop, it samples a new slightly modified copy  $p_n$  of  $p_c$  with a unary operator move. The resulting tour length  $z_n = f(p_n)$  is compared to  $z_c$  and, if it is less or equal,  $p_n$  replaces  $p_c$ .

Every unary search operator move spans a neighborhood N(p) around each solution p that contains all the possible solutions  $p_n$  that could be the result of move(p). Based on the acceptance criterion of the RLS and this notion of the neighborhood, we can recursively define the basin of attraction B(p) of a solution p as the set of solutions from which p could be reached by the RLS and become its new current solution  $p_c$  as follows:

$$B(p) = \{p\} \cup \bigcup_{p' \in N(p) \land f(p') \ge f(p)} B(p')$$
(2)

A solution p' is in the basin of attraction of a solution p if there exists a path of non-worsening objective values from p' to p. We derive the predicate optimal( $p^*$ ) stating that a solution  $p^*$  is an optimum if it is *not* in the basin of attraction of a better solution:

optimal
$$(p^*) \Leftrightarrow \nexists p \in \mathbb{P} : f(p) < f(p^*) \land p^* \in B(p)$$
 (3)

If a solution is *not* in the basin of attraction of a better solution, then there exists no path in the search space  $\mathbb{P}$  along which the RLS could escape from it to such a better solution. There could be a set  $P^*$  of equally-good solutions that are interconnected and form one optimum. A globally optimal solution is an optimal solution with the smallest possible objective value  $\check{z}$ . All other optimal solutions are local optima.

None of this matters for the FRLS, which is the RLS with Frequency Fitness Assignment (FFA) plugged in. FFA is a module that prevents algorithms from premature convergence to local optima by replacing the objective function value with its encounter frequency in selection decisions. The FRLS for the TSP therefore begins by initializing and filling a frequency table H with zeros. It then samples the first tour  $p_c$  and evaluates its length  $z_c$ . In its main loop, it will sample a new tour  $p_n$  and evaluate its length  $z_n$ exactly in the same way as the RLS. Then, it will increment the encounter frequencies  $H[z_c]$  and  $H[z_n]$ of  $z_c$  and  $z_n$ . These incremented frequencies are then compared instead of  $z_c$  and  $z_n$  when deciding whether  $p_c$  should be retained or replaced by  $p_n$ . This means that the algorithm will depart even from a *better*  $p_c$ to a worse  $p_n$  as long as the new tour length has been seen less than or equally often than the current one. This means that we need to preserve the bestencountered tour and its length in additional variables  $p_b$  and  $z_b$  in order to return them at the end.

If the algorithm reaches what would be a local optimum  $p^*$  under RLS, it will keep sampling solutions from the neighborhood  $N(p^*)$ . In each step, the encounter frequency  $H[f(p^*)]$  will increase by 1, whereas the encounter frequency of only one of the tour lengths in the neighborhood also increases. Eventually, one of the neighboring solutions will have a lower corresponding frequency value and the search departs.

This increased exploration ability comes at the cost of slower convergence, related to the number M of different possible objective values of a problem instance. Even when dealing with simple RLS and FRLS, the question of when and why which algorithm is the better choice is not trivial. We want to know how the number #G of global optima, the number #L of local optima, the sizes BG and BL of their respective joint basins of attraction, and the number M of different objective values influence the algorithm performance.

The most classical TSP benchmarks are the TSPLIB (Reinelt, 1991) and the DIMACS 2008 TSP challenge (Johnson and McGeoch, 2008). However, the instances in these sets have either been obtained from real-world problems or they are randomly generated without aiming to construct specific values of the features discussed above. Many works try to generate diverse TSP instances, including (Mersmann et al., 2012; Nallaperuma et al., 2012; Neumann et al., 2018; Neumann et al., 2019; Bossek and Trautmann, 2016; Bossek et al., 2019; Bossek and Neumann, 2022). However, they either produce instances completely randomly, focus on the perspective of algorithm performance, or use instance features that are based mainly on statistics, or pursue a combination of the above.

## 3 GENERATING SMALL INTERESTING INSTANCES

Each permutation of the first *n* natural numbers represents a valid sequence of visiting the *n* cities of a TSP instance. There are *n*! such permutations. With *n* = 14 we get  $|\mathbb{P}| = 14! = 87\,178\,291\,200$  and thus probably reach the limit at which a current machine can comfortably enumerate the complete search space  $\mathbb{P}$ . If we want to find the basins of attraction of the local and global optima, we must evaluate Equation 2, i.e., construct a reachability matrix telling us which solution can be reached from which other solution by the RLS. This can be done using the Floyd-Warshall Algorithm (Floyd, 1962; Warshall, 1962) in  $O(q^3)$ , where *q* is the size of the entire search space, so we

get  $O(n!^3)$  which becomes prohibitive at n = 8 with  $8! = 40\,320$  and  $8!^3 = 65\,548\,320\,768\,000$ .

Many solutions for the TSP are synonymous. It does not really matter at which city a tour starts, so we can reduce the search space size to (n-1)!, which is 5040 for n = 8 and with  $5040^3 = 128\,024\,064\,000$ , Equation 2 becomes manageable again.

We want to know all search space features, so we focus on n = 8. We choose the typical 2-opt operator, also used in the studies (Liang et al., 2022; Liang et al., 2024) that reverses a subsequence of the current solution. It first chooses two indices  $1 \le i < j < n$  u.a.r., but ensures that either  $i \ne 1$  or  $j \ne (n-1)$ . The unary operator then computes rev(p, i, j) which creates a copy of p with the sequence between and including these two indices reversed. The neighborhood N spanned by this operator is defined as:

$$N(p) = \begin{cases} \operatorname{rev}(p, i, j) : \forall \ 1 \le i < j < n, \\ i \ne 1 \lor j \ne (n-1) \end{cases}$$
(4)

The number M of different objective values was found to have a major impact on the performance of FRLS in previous studies (Liang et al., 2022; Liang et al., 2024). These works used the TSPLIB instances and approximated M using the actually discovered objective values as the lower bound m. The largest observed m turned out to be less than ten million. This is interesting because in a symmetric TSP with *n* cities, there exist (n-1)!/2 nonsynonymous tours and, hence, there could be similarly many objective values. For a scale n = 12, this already exceeds twice the largest m value from these prior works – which tackled problems with n up to 1400. Thus, at least in the TSPLIB, the number M of different tour lengths is much smaller than the theoretical maximum. For n = 8, we get  $\hat{M} = 5040/2 = 2520$ .

We now want to construct instances with the maximum possible *M*-value  $\hat{M}$ . The inclusion or removal of any edge in a tour must lead to a change in the tour length that no other set of edge inclusions or removals can achieve. In a symmetric TSP instance of scale *n*, there are n(n-1)/2 edges. At n = 8, this gives us 28 edges, which we number from 0 to 27. To achieve maximum *M*, we assign the length  $2^k$  to edge *k*, i.e., the shortest edge has length 1 and the longest one has length  $L_8 = 134217728$ . If instances with high *M* are constructed at least partially like this, this explains why the existing instances exhibit such small *m*: The longest edge in such a TSP of scale n = 12 would have length  $2^{11*12/2-1} = 2^{65}$ , which exceeds the range of a 64 bit integer variable.

We generate sequences of instances with n = 8 that iteratively approach the maximum *M*. The LO-*k* series of instances begins with a distance matrix populated by the value of the longest edge  $L_8 = 2^{27}$ .



Figure 1: Selected instances of the LO and HI series.

For each such instance, we replace k elements with a unique power of 2, starting with 1, 2, ..., beginning with those on the top-left of the first superdiagonal moving towards the bottom-right and then continuing with the next superdiagonal. This LO-k series describes a scenario where, initially, all edges are long and most objective values are huge. Then the number M of different objective values is increasing with kand the optimal objective value is decreasing. During this process, local optima can emerge.

The HI-k series is the exact opposite, having its distance matrices initially populated by the shortest edge 1. In these instances, k unique higher powers of 2, namely  $2^{27}$ ,  $2^{26}$ , ..., are then sorted into the distance matrix, in the reverse of the order used in the LO series. In contrast to the LO-k series, most solutions are short but more and more long solutions emerge with rising k and, again, M grows with k. There cannot be any local optima in this series. This allows us to investigate M in total isolation from any other factor that may impact algorithm performance. Both series of instances are illustrated in Figure 1.

We now create the T-*O*, H-*O*, and K-*O* instance groups with edge lengths sampled u.a.r. from the ranges 1 to 10, 1 to 100, and 1 to 1000, respectively. However, our goal is not to just create random matrices. Instead, we repeatedly sample random instances and preserve instances with  $O \in \{2,4,6,8,10\}$  optima according to the optimal(·) definition from Equation 3, where O = #G + #L is the sum of the numbers #G and #L of global and local optima, respectively. We thus obtain instance sets with different and known numbers and sizes of optima. The M values for these instances naturally differ significantly between the groups. The greater the range for the edge lengths, the greater the number M of different possible objective values.

We also manually design two TSP instances, V and W, such that they have exactly one globally and one locally optimal nonsynonymous tour. Each of them can be traversed forwardly or backwardly, leading to four optima.

Our TSP instances, which violate the triangle equation, are non-geometric. We aim to have instances with specific properties, such as known numbers of optima and numbers of different objective values. In Table 1, we print the instance features. We find that  $\hat{M} = 2520$  is indeed reached on the LO-*k* and HI-*k* instances, but interestingly already for  $k \ge 24$  and  $k \ge 20$ , respectively.

We base our instance construction on the neighborhood spanned by the unary operator from (Liang et al., 2022; Liang et al., 2024), which reduces the search space size to 5040 but does not prevent a complete reversal of a given tour. This means that both global and local optimal usually appear in pairs, which is visible in the table. M grows with the increasing ranges from which the edge lengths are sampled in the T-O, H-O, and K-O sets, too. These instances exhibit a variety of different combinations of #G and #L values. The ranges of BG and BL show that global and (if they exist) local optima can often be reached from most points in the search space.

Table 1: The globally optimal tour length  $\check{z}$ , the worse possible tour length  $\hat{z}$ , the total number M of different possible tour lengths, the number #G of global optima and the number #g of globally optimal solutions, the number BG of solutions from which RLS can reach a global optimum, the number #L of local optima that can trap RLS and the number BL from which RLS can reach them. The total number of solutions in the search space  $\mathbb{P}$  after symmetry removal is 5040.

inst	ž	<del>Ĵ</del>	М	#G	#9	BG	#L	BL	inst	ž	ź	М	#G	#0	BG	#L	BL
LO-1	939 524 097	230	2	1	1 4 4 0	5 0 4 0	0	0	T-6-3	21	61	37	2	2	5030	4	5034
10-2	805 306 371	230	4	1	240	5 0 4 0	Ő	Ő	T-6-4	25	72	47	2	2	5 0 3 0	4	5036
10-3	671 088 647	230	. 8	1	48	5 040	Ő	Ő	T-6-5	11	64	54	2	2	5.036	4	5016
10-4	$2^{29} \pm 15$	230	16	1	12	5 0 4 0	Ő	Ő	T-8-1	21	66	46	2	2	5024	6	5016
10-5	402653215	230	32	2	4	5 0 4 0	Ő	Ő	T-8-2	21	70	49	2	2	5024	6	5036
10-6	$2^{28} + 63$	2 <sup>30</sup>	64	2	2	5 0 4 0	Ő	0	T-8-3	26	64	38	2	2	5 024	6	5024
10-7	$2^{27} \pm 127$	230	122	2	2	5 0 4 0	Ő	Ő	T-8-4	20	66	40	2	2	5032	6	4978
10-8	$2^{27} \pm 127$	230	185	2	2	5 040	0	0	T-8-5	18	65	40	2	2	5022	6	5026
10-9	$2^{27} \pm 127$	230	280	2	2	5 040	0	0	T-10-1	16	70	53	2	2	5020	8	5 0 2 0
LO 0	$2^{27} \pm 127$	230	300	2	2	5 040	0	0	T-10-2	24	70	46	2	2	5016	8	5 0 3 0
10-11	$2^{27} \pm 127$	230	566	2	2	5040	0	0	T-10-3	24	71	40	2	2	5028	8	5 0 3 4
10-12	$2^{27} \pm 127$	230	705	2	2	5040	0	0	T-10-3	23	73	51	2	2	5 000	8	5034
10-13	8129	230	997	2	2	4 862	2	5.038	T-10-4	23	65	43	2	2	5022	8	5014
LO-14	8129	230	1 1 0 3	2	2	4 0 0 2	2	5 0 3 6	H-2-1	206	664	3/8	2	4	5040	0	0
10-15	8129	939 540 480	1311	2	2	4946	2	5 0 3 2	H-2-2	161	528	298	2	2	5 040	0	0
10-16	8129	939 524 608	1620	2	2	4968	2	5 024	H-2-3	281	640	298	2	4	5040	Ő	Ő
LO 10	8129	939 524 104	1930	2	2	5 004	2	5012	H-2-4	201	636	285	2	2	5040	0	0
LO-18	8129	939 524 104	1930	2	2	5 0 2 0	2	4978	H-2-5	233	634	331	2	2	5 0 4 0	Ő	Ő
LO-19	8129	805 568 520	1930	2	2	5 0 2 8	2	4 9 4 4	H-4-1	224	606	313	2	2	5 0 3 8	2	5034
LO-20	8129	671 875 080	2160	2	2	5 0 3 2	2	4 888	H-4-2	214	609	308	2	2	5 0 3 8	2	4952
LO-21	8 1 2 9	671 137 800	2400	2	2	5 0 3 2	2	4792	H-4-3	136	590	345	2	2	5038	2	4932
LO-22	8129	671 090 184	2400	2	2	5040	0	0	H-4-4	143	584	350	2	2	5038	2	4866
LO-23	8129	541 066 760	2400	2	2	5040	0	0	H-4-5	179	648	378	2	2	5028	2	5012
LO-24	8 1 2 9	415 237 640	2 5 2 0	2	2	5 0 4 0	0	0	H-6-1	137	584	332	2	2	5028	4	4972
LO-25	8 1 2 9	404 227 592	2 5 2 0	2	2	5 0 4 0	0	0	H-6-2	182	501	275	2	2	5008	4	5038
LO-26	8 1 2 9	303 564 296	2 5 2 0	2	2	5 0 4 0	0	0	H-6-3	172	587	330	2	2	5028	4	5032
LO-27	8 1 2 9	236 455 432	2 5 2 0	2	2	5 0 4 0	0	0	H-6-4	168	567	322	2	2	5030	4	5008
HI-1	8	$2^{27} + 7$	2	- 1	3 600	5 0 4 0	0	0	H-6-5	197	663	352	2	2	5034	4	4944
HI-2	8	201 326 598	4	1	2400	5 0 4 0	0	0	H-8-1	221	576	314	2	2	5002	6	5036
HI-3	8	234 881 029	8	1	1632	5 0 4 0	0	0	H-8-2	263	522	228	2	2	5 0 3 0	6	5000
HI-4	8	234 881 029	14	1	1 008	5 0 4 0	0	0	H-8-3	228	610	302	2	2	5022	6	5032
HI-5	8	234 881 029	27	1	648	5 0 4 0	0	0	H-8-4	145	627	374	2	2	5032	6	5 0 2 6
HI-6	8	234 881 029	49	1	428	5 0 4 0	0	0	H-8-5	260	685	344	2	2	5008	6	5 0 3 8
HI-7	8	234 881 029	79	1	248	5 0 4 0	0	0	H-10-1	141	544	328	2	2	5016	8	5038
HI-8	8	235 929 604	138	1	152	5 0 4 0	0	0	H-10-2	167	638	386	2	2	5 0 2 0	8	5028
HI-9	8	236 453 891	246		96	5 0 4 0	0	0	H-10-3	101	621	416	2	2	5030	8	4 8 9 0
HI-10	8	236 453 891	399	1	62	5 0 4 0	0	0	H-10-4	196	535	301	4	4	5008	6	5 0 2 0
HI-11	8	236 453 891	544	2	28	5 040	0	0	H-10-5	270	667	329	2	2	5008	8	5030
HI-12	8	236 453 891	/90	2	16	5 0 4 0	0	0	K-2-1	2057	052/	1648	2	2	5040	0	0
	8	230 433 891	1 1 5 5	2	8	5 0 4 0	0	0	K-2-2	2 349	7 140	1 008	2	2	5040	0	0
	0	230433 891	1 8 2 1	2	4	5 040	0	0	K 2 4	1018	6 2 2 0	1 7 1 2	2	2	5040	0	0
HI-15	4 103	236453891	1 0 2 1	2	2	5 040	0	0	K-2-4	2 1 3 0	6087	1 / 1 3	2	2	5040	0	0
HI-10	6150	236453891	2112	2	2	5 040	0	0	K-2-5	1485	5822	1559	2	2	5040	2	4950
HI-18	7 173	236454914	2 2 6 2	2	2	5 040	0	0	K-4-1	2 276	5747	1358	2	2	5038	2	4 996
HI-19	7 684	236455425	2.400	2	2	5 0 4 0	ő	ő	K-4-3	2.021	5 878	1486	2	2	5038	2	4954
HI-20	7 9 3 9	236 455 425	2 5 2 0	2	2	5 0 4 0	Ő	Ő	K-4-4	2 282	6045	1579	2	2	5038	2	4960
HI-21	8 066	236455425	2 5 2 0	2	2	5 0 4 0	0	0	K-4-5	1986	6389	1605	2	2	5036	2	5030
HI-22	8 1 2 9	236 455 425	2 5 2 0	2	2	5 0 4 0	Ő	Ő	K-6-1	2 572	6822	1 577	2	2	5022	4	5 0 3 0
HI-23	8129	236 455 425	2520	2	2	5 0 4 0	0	0	K-6-2	1096	5677	1609	2	2	5026	4	5034
HI-24	8 1 2 9	236 455 425	2 5 2 0	2	2	5 0 4 0	0	0	K-6-3	1367	5 5 6 9	1637	2	2	5024	4	5032
HI-25	8 1 2 9	236 455 432	2 5 2 0	2	2	5 0 4 0	0	0	K-6-4	1638	6434	1657	2	2	5018	4	5034
HI-26	8 1 2 9	236 455 432	2 5 2 0	2	2	5 0 4 0	0	0	K-6-5	2074	6396	1615	2	2	5026	4	5034
HI-27	8 1 2 9	236 455 432	2 5 2 0	2	2	5 0 4 0	0	0	K-8-1	2 3 9 8	6387	1 5 3 0	2	2	5028	6	5028
T-2-1	27	59	33	2	2	5 0 4 0	0	0	K-8-2	1624	6329	1663	2	2	5008	6	5038
T-2-2	28	69	42	2	8	5 0 4 0	0	0	K-8-3	1721	5762	1 596	2	2	4982	6	5 0 0 0
T-2-3	18	60	42	2	2	5 0 4 0	0	0	K-8-4	2142	5845	1 5 2 1	2	2	5032	6	4918
T-2-4	16	59	44	2	2	5 0 4 0	0	0	K-8-5	1 369	5746	1 594	2	2	5014	6	5 0 3 0
T-2-5	23	70	48	2	2	5 0 4 0	0	0	K-10-1	1530	6416	1659	2	2	5028	8	4978
T-4-1	31	68	38	2	4	5032	2	5010	K-10-2	1379	5217	1649	2	2	5020	8	5034
1-4-2	14	58	45	4	4	5 0 4 0	0	0	K-10-3	2491	6830	1582	2	2	5008	8	5014
1-4-3	17	74	58	2	2	5 038	2	4 862	K-10-4	3062	6266	1475	2	2	5024	8	5004
1-4-4 T 4 5	20	/0	49	2	2	5036	2	5 0 3 2	K-10-5	1850	0334	1051	2	2	5012	8	5 0 2 8
1-4-5 T 6 1	28	69	42	2	4	5 0 3 0	2	5 002	Ŵ	9030	18882	229 604	2	2	5038	2	5 000
T-6-2	19	57	45	∠ 6	12	5 0 3 0	4	5 054 0	vv	9000	10 092	090	2	2	5 0 5 8	2	5000
1-0-2	27	57	51	0	14	5040	0	0	1								



Figure 3: The Empirical Cumulative Distribution Functions (ECDFs), i.e., the fraction of successful runs over time (measured in FEs and log-scaled), aggregated over different instance groups.

## **4 EXPERIMENTS AND RESULTS**

We now conduct 333 runs of the RLS and the FRLS on each of our 131 instances, i.e., 43 623 runs per algorithm. We use a maximum of  $10^7$  objective function evaluations (FEs) for each run. The first observation that we make is that all runs of FRLS always find an optimal solution within the  $10^7$  FEs, whereas 11 036 (about 25%) of the RLS runs fail. On all instances with #L > 0, at least some of the runs of RLS fail, while it always succeeds in finding the global optima on all instances without local optima.

In Figure 2, we plot the empirical Expected Running Time (ERT) over different instance groups and parameters. The ERT is estimated as the ratio of the sum of all FEs that all the runs consumed on a set of problem instances until they *either* have discovered a global optimum *or* exhausted their budget, divided by the number of runs that discovered a global optimum (Hansen et al., 2021).

The value of M increases for the LO-k and HI-k instances until k reaches 24 and 20, respectively. The diagrams in the first row of Figure 2 show that the runtime that FRLS needs to solve an instance increases with M.<sup>1</sup> RLS is much less affected by M. However, we see an increased ERT for LO-13 to LO-21, which happen to be the only instances with local optima in this series.

The second row of diagrams shows that the ERT of RLS grows steeply if the number O of optima increases, as most of the T-O, H-O, and K-O instances have local optima for O > 2. The ERT of FRLS is not affected by the presence of local optima.

In the last row of Figure 2, we plot the ERT of both algorithms with respect to the size BL of the basins of attraction of the local optima (left) and over the number of different objective values (right), aggregated over all of our instances. The runtime of RLS is strongly affected by BL, whereas it has no impact on FRLS. A rising M slows down FRLS, whereas M has no clear impact on RLS.

In Figure 3, we plot the Empirical Cumulative Distribution Functions (ECDFs) over the different instance groups. The ECDFs show the fraction of runs that have solved their corresponding problem to optimality over the FEs (Hansen et al., 2021; Weise et al., 2014a). FRLS can solve all instances to optimality and therefore always reaches the maximum ECDF value of 1. The runs of RLS reach the optimal solution either in the low hundreds of FEs or never, whereas FRLS may converge about one hundred times slower but always finds an optimum.

## **5** CONCLUSIONS

We explored the performance of the RLS and the FRLS on the symmetric TSP based on the number M of possible different objective values and the number #L and size BL of the local optima. These properties are unknown for the usual benchmark instances and determining them itself would be  $\mathcal{NP}$ hard. We created TSP instances with n = 8 cities for which we can determine all such features exactly. We designed instances in a deterministic way to produce problems with different numbers M of tour lengths and generated instances where M reaches its maximum possible value. We showed that the performance of FRLS indeed deteriorates with increasing M and that M has no tangible impact on the performance of RLS. We also generated TSP instances with different numbers O of optima, including both different global and local optima structures. We confirmed that the performance of RLS steeply declines if local optima are present and if the size BL of their joint basins of attraction increases. We found that the presence of local optima does seemingly not have a tangible impact on the FRLS performance. All of our code, instances, and results are available in the immutable online archive https://doi.org/10.5281/zenodo.13324196.

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<sup>&</sup>lt;sup>1</sup>For the HI-*k* instances, it stops increasing at k = 16, which, interestingly, is when the first and second superdiagonal of the distance matrix begin to be filled with larger powers of 2.

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