Comparative Analysis of Single and Ensemble Support Vector Regression Methods for Software Development Effort Estimation

Mohamed Hosni^{Da}

MOSI Research Team, LM2S3 Laboratory, ENSAM, Moulay Ismail Iniversity of Meknes, Meknes, Morocco

Keywords: Support Vector Regression, Kernels, Software Effort Estimation, Ensemble Effort Estimation.

Abstract: Providing an accurate estimation of the effort required to develop a software project is crucial for its success. These estimates are essential for managers to allocate resources effectively and deliver the software product on time and with the desired quality. Over the past five decades, various effort estimation techniques have been developed, including machine learning (ML) techniques. ML methods have been applied in software development effort estimation (SDEE) for the past three decades and have demonstrated promising levels of accuracy. Numerous ML methods have been explored, including the Support Vector Regression (SVR) technique, which has shown competitive performance compared to other ML techniques. However, despite the plethora of proposed methods, no single technique has consistently outperformed the others in all situations. Prior research suggests that generating estimations by combining multiple techniques in ensembles, rather than relying solely on a single technique, can be more effective. Consequently, this research paper proposes estimating SDEE using both individual ML techniques and ensemble methods based on SVR. Specifically, four variations of the SVR technique are employed, utilizing four different kernels: polynomial, linear, radial basis function, and sigmoid. Additionally, a homogeneous ensemble is constructed by combining these four variants using two types of combiners. An empirical analysis is conducted on six well-known datasets, evaluating performance using eight unbiased criteria and the Scott-Knott statistical test. The results suggest that both single and ensemble SVR techniques exhibit similar predictive capabilities. Furthermore, the SVR variant with the polynomial kernel is deemed the most suitable for SDEE. Regarding the combiner rule, the nonlinear combiner yields superior accuracy for the SVR ensemble.

1 INTRODUCTION

Accurately predicting the effort required to develop a new software system during the initial phases of the software lifecycle remains a significant challenge in software project management. This estimation process, known as software development effort estimation (SDEE) (Wen et al., 2012), is critical for effective resource allocation and project planning.

Accurate estimates are critical, as errors can lead to major challenges for software managers. Charette (Charette, 2005) notes that inaccurate resource estimates are a significant contributor to software project failures. To address this issue, numerous effort estimation methods have been proposed and studied (de Barcelos Tronto et al., 2008), with machine learning (ML) techniques emerging as a particularly promising solution.

A systematic review (SLR) conducted by Wen et

al. (Wen et al., 2012) identified seven ML techniques proposed for estimating software development effort. The review found that these ML techniques generally provide more accurate results than traditional non-ML methods. Additionally, the ensemble method, known as Ensemble Effort Estimation (EEE), has garnered significant attention within the SDEE research community. EEE involves combining estimates from multiple effort estimators using specific combination rules. Studies within the SDEE literature have extensively explored EEE techniques, with results suggesting that they yield more accurate estimates compared to single estimation methods.

The SLR performed a SLR focused on ensemble approaches in SDEE (Idri et al., 2016). This review analyzed 24 studies published between 2000 and 2016 and found that ensemble methods generally outperformed single techniques, demonstrating consistent performance across various datasets. The review identified 16 distinct techniques used for con-

Hosni, M.

Comparative Analysis of Single and Ensemble Support Vector Regression Methods for Software Development Effort Estimation. DOI: 10.5220/0013072300003838

Paper published under CC license (CC BY-NC-ND 4.0)

In Proceedings of the 16th International Joint Conference on Knowledge Discovery, Knowledge Engineering and Knowledge Management (IC3K 2024) - Volume 1: KDIR, pages 509-516 ISBN: 978-989-758-716-0; ISSN: 2184-3228

Proceedings Copyright © 2024 by SCITEPRESS – Science and Technology Publications, Lda.

^a https://orcid.org/0000-0001-7336-4276

structing ensembles, with Artificial Neural Networks (ANN) and Decision Trees (DT) being the most commonly employed. Additionally, it noted that 20 different combiners were utilized to generate ensemble outputs, with linear combiners being the most prevalent. An updated review by Cabral et al. (Cabral et al., 2023) in 2022, which covered studies from 2016 to 2021, confirmed these findings.

The Support Vector Regression (SVR) technique, introduced by Oliveira in 2006 for predicting software development effort (Oliveira, 2006), has been the subject of extensive research. Evidence suggests that SVR often provides more accurate results than many other ML techniques used in SDEE (Braga et al., 2008; Mahmood et al., 2022).

A key feature of SVR is its kernel, which maps the input space to a higher-dimensional feature space. Variations in SVR techniques, defined by different kernels, can lead to different estimation results.

This paper aims to assess the effectiveness of the Ensemble Effort Estimation approach based on SVR. The objective is to determine whether combining multiple SVR techniques with various kernels yields better performance than using a single SVR technique.

To achieve this, the paper explores an EEE approach that integrates four SVR techniques, each with distinct kernels and hyperparameter settings optimized using Particle Swarm Optimization (PSO). The study employs several combination rules, including three linear combiners (average, median, inverse ranked weighted mean) and one non-linear combiner (Multilayer Perceptron), to evaluate their impact on estimation accuracy. To address this objective, the paper investigates three key research questions (RQs):

- (RQ1). Which of the four kernel methods used in the SVR techniques is most suitable for SDEE datasets?
- (RQ2). Does the SVR-EEE approach consistently outperform the single SVR technique, regardless of the combiners used?
- (RQ3). Among the combiners utilized, which one provides the highest accuracy for the proposed ensemble?

The main features of this empirical work are as follows:

- 1. Development of an SVR-Ensemble technique that integrates four SVR methods with different kernels and hyperparameter settings.
- 2. Application of Particle Swarm Optimization (PSO) to optimize the hyperparameters of the four SVR variants.

3. Evaluation of various combiners for generating the final output of the ensemble.

The structure of this paper is as follows: Section 2 provides background information and reviews previous research on the topic. Section 3 offers an overview of the SVR technique. Section 4 details the materials and methods used in the study. Section 5 presents and discusses the empirical results. Finally, Section 6 concludes the paper and proposes directions for future research.

2 RELATED WORK

This section begins by defining Ensemble Effort Estimation (EEE) and then reviews the main findings from EEE studies in the context of SDEE literature.

EEE is an approach that combines multiple individual predictors using a specific combination rule. The literature distinguishes between two types of ensembles (Hosni et al., 2019; Hosni et al., 2018a; Hosni et al., 2021; Kocaguneli et al., 2011): homogeneous and heterogeneous. Homogeneous ensembles consist of multiple variants of the same ML technique or a combination of a single ML technique with meta-ensemble methods such as Bagging, Boosting, or Random Subspace. In contrast, heterogeneous ensembles combine at least two different ML techniques. The final output of an ensemble is obtained by aggregating the individual estimates from its components using a defined combination rule.

To explore the application of ensemble approaches in SDEE, Idri et al. (Idri et al., 2016) conducted a SLR analyzing papers published between 2000 and 2016. Their review, covering 24 papers, yielded the following main conclusions:

- Homogeneous ensembles were the most frequently studied, appearing in 17 out of the 24 papers.
- A total of 16 different effort estimation techniques were used to construct EEE.
- Machine learning techniques were the predominant choice for ensemble components, with Artificial Neural Networks (ANN) and Decision Trees (DT) being the most frequently investigated individual techniques.
- The Support Vector Regression (SVR) technique was explored in five studies, primarily for constructing heterogeneous ensembles.
- Twenty combination rules were employed to generate the final output of ensemble methods. These rules were categorized into linear and non-linear

types, with linear rules being the most extensively investigated.

• Overall, ensemble methods demonstrated better performance compared to single techniques.

It is also noteworthy that the SLR conducted by Cabral et al. (Cabral et al., 2023) reached similar conclusions regarding the use of EEE.

3 SUPPORT VECTOR REGRESSION: A BRIEF DESCRIPTION

Support Vector Regression (SVR) is a supervised ML technique tailored for regression tasks, extending the principles of Support Vector Machines, which are primarily employed for classification (Vapnik et al., 1998). The main concept behind SVR is to find a hyperplane that optimally fits the data while minimizing prediction errors. SVR is capable of modeling both linear and non-linear relationships between independent and dependent variables by utilizing kernel functions to map input features into a high-dimensional space. Commonly used kernels include linear, polynomial, radial basis function (RBF), and sigmoid. SVR is also robust to outliers, making it highly effective across various scenarios.

SVR was first applied to Software Development Effort Estimation by Oliveira (Oliveira, 2006; Oliveira et al., 2010). Subsequent studies in the SDEE literature have shown that SVR achieves competitive accuracy compared to other ML techniques (Braga et al., 2008; Hosni et al., 2018b; Braga et al., 2007; Mahmood et al., 2022; López-Martín, 2021).

Several parameters significantly influence SVR performance:

- **Regularization Parameter** (C): Controls the trade-off between model complexity and error minimization.
- Kernel Parameters: Determine the nature of the non-linear mapping.

Careful tuning of these parameters is crucial for optimizing SVR's predictive performance.

4 EMPIRICAL DESIGN

This section first introduces the performance metrics used to evaluate the accuracy of the proposed SDEE techniques and the statistical test employed to assess their significance. It then covers the hyperparameter optimization methods applied in the study. The dataset utilized for developing the SDEE techniques is also presented. Lastly, the section details the methodology for constructing and evaluating the predictive model.

4.1 Performance Measures and Statistical Test

To evaluate the accuracy of the proposed techniques, we employed eight commonly used performance criteria in the SDEE literature. These criteria include Mean Absolute Error (MAE), Mean Balanced Relative Error (MBRE), Mean Inverted Balanced Relative Error (MIBRE), and their corresponding median values, Logarithmic Standard Deviation (LSD), and Pred (25%) (Miyazaki et al., 1991; Foss et al., 2003; Hosni, 2023; Mustafa and Osman, 2024; Kumar et al., 2020).

Additionally, we used Standardized Accuracy (SA) and Effect Size to determine whether the SDEE techniques provided better estimates compared to random guessing (Shepperd and MacDonell, 2012). The mathematical formulas for these performance indicators are detailed in Equations (1)–(8).

$$AE_i = |e_i - \hat{e}_i| \tag{1}$$

$$Pred(0.25) = \frac{100}{n} \sum_{i=1}^{n} \begin{cases} 1 & \text{if } \frac{AE_i}{e_i} \leq 0.25\\ 0 & \text{otherwise} \end{cases}$$
(2)

$$MAE = \frac{1}{n} \sum_{i=1}^{n} AE_i \tag{3}$$

$$MBRE = \frac{1}{n} \sum_{i=1}^{n} \frac{AE_i}{\min(e_i, \widehat{e}_i)}$$
(4)

$$MIBRE = \frac{1}{n} \sum_{i=1}^{n} \frac{AE_i}{\max(e_i, \widehat{e}_i)}$$
(5)

$$LSD = \sqrt{\frac{\sum_{i=1}^{n} (\lambda_{i} + \frac{s^{2}}{2})^{2}}{n-1}}$$
(6)

$$SA = 1 - \frac{MAE_{p_i}}{MAE_{p_0}} \tag{7}$$

$$\Delta = \frac{MAE_{p_i} - \overline{MAE}_{p_0}}{S_{p_0}} \tag{8}$$

where:

/

- The actual effort and predicted effort for the *i*-th project are denoted by e_i and \hat{e}_i , respectively.
- The average Mean Absolute Error (MAE) from multiple random guessing runs is represented as $\overline{MAE} p_0$. This value is obtained by randomly sampling (with equal probability) from the remaining n-1 cases and setting $\hat{e}_i = e_r$, where *r* is a random index from 1 to *n*, excluding *i*. This randomization

approach is robust as it does not assume specific distribution characteristics of the data.

- The Mean Absolute Error for prediction technique *i*, denoted as *MAE p_i*, is used as a benchmark in comparison with the sample standard deviation of the random guessing strategy.
- The value of λ_i is calculated as the difference between the natural logarithm of e_i and the natural logarithm of ê_i.
- The estimator s^2 is employed to estimate the residual variance associated with λ_i .

To group the developed SDEE techniques based on their predictive capabilities, we applied the Scott-Knott statistical test (Hosni et al., 2018b). For validation, we utilized the Leave-One-Out Cross-Validation (LOOCV) technique to construct and evaluate these SDEE techniques.

4.2 Hyperparameters Optimization Techniques

In this paper, the optimal parameters for the developed SVR techniques were determined using the **Particle Swarm Optimization (PSO)** technique. Table 1 details the range of hyperparameters considered by PSO to identify the optimal settings. For the Multi-Layer Perceptron (MLP) combination rule, used to generate the final prediction of the proposed ensemble, hyperparameters were optimized using the **Grid Search (GS)** technique. Table 1 outlines the parameter ranges explored by GS. Both optimization techniques utilized the MAE as the fitness function, with the goal of minimizing the MAE value.

4.3 Datasets

To evaluate the performance of the proposed techniques for estimating software development effort, we selected six well-established datasets from two different repositories (Kocaguneli et al., 2011; Kumar and Srinivas, 2024). Five COCOMO81, datasets—Albrecht, Desharnais, Kemerer, and Miyazaki-were sourced from the PROMISE repository. Additionally, one dataset was obtained from the ISBSG data repository. Comprehensive details about these datasets, including their size, number of attributes, and descriptive statistics of effort (such as minimum, maximum, mean, median, skewness, and kurtosis), are provided in Table 2.

4.4 Methodology Used

This subsection details the methodology used to address our RQs, with the analysis performed independently for each dataset. We developed four SVR techniques, each employing a distinct kernel: Linear, Polynomial, Radial Basis Function (RBF), and Sigmoid. The homogeneous ensemble integrates these four SVR variants. The steps of the empirical analysis are outlined below:

- **Step 1:** Construct SVR models using Particle Swarm Optimization (PSO) with 10-fold cross-validation to determine the optimal hyperparameters for each kernel variant.
- Step 2: Select the optimal hyperparameters identified in Step 1 for each SVR variant.
- Step 3: Rebuild the SVR models with the selected hyperparameters using LOOCV.
- **Step 4:** Evaluate the performance of the SVR models using SA and effect size, and compare these results to the 5% quantile of random guessing.
- **Step 5:** Evaluate the accuracy of the SVR models using eight performance metrics: MAE, MdAE, MIBRE, MdIBRE, MBRE, MdBRE, LSD, and Pred (25
- Step 6: Construct SVR ensembles by combining the four SVR variants using the following combination rules: median, average, inverse-ranked weighted mean (IRWM), and Multi-Layer Perceptron (MLP).
- Step 7: Evaluate and report the performance of the SVR ensembles using the same eight metrics.
- **Step 8:** Rank the single SVR models and the ensembles using the Borda count voting system.
- Step 9: Apply the Scott-Knott statistical test based on Absolute Error (AE) to group the techniques and identify clusters with similar predictive capabilities.

For ease of reference, the following abbreviations will be used:

- **Single SVR Models: SVR** followed by the kernel type.
 - SVR with Linear Kernel: SVRL
 - SVR with Polynomial Kernel: SVRP
 - SVR with Radial Basis Function Kernel: SVRR
 - SVR with Sigmoid Kernel: SVRS
- Ensemble SVR Models: E followed by the combiner type.

SVR-Linear Kernel	$C{1, 100}, Epsilon {0.001, 0.5}$					
SVR-RBF Kernel	$C{1, 100}, Epsilon {0.001, 0.5}, gamma {0.001, 1}$					
SVR-Poly Kernel	$C{1, 100}, Epsilon {0.001, 0.5}, degree {1, 10}$					
SVR-Sigmoid Kernel	$C{1, 100}, Epsilon {0.001, 0.5}, Coef0 {0.001, 1}$					
	hidden_layer_sizes: {(8,), (8,16), (8, 16, 32)},					
MI D Combiner	activation: {'relu', 'tanh', 'identity', 'logistic'},					
WILF Combiner	solver: {'adam', 'lbfgs', 'sgd'},					
	<pre>learning_rate: {'constant', 'adaptive', 'invscaling'}</pre>					

Table 1: Range of Hyperparameters for PSO and GS.

Table 2: Overview of Descriptive Statistics for the Six Selected Datasets.

Dataset	Size	#Features	Effort					
			Min	Max	Mean	Median	Skewness	Kurtosis
Albrecht	24	7	0.5	105	21.87	11	2.30	4.7
COCOMO81	252	13	6	11400	683.44	98	4.39	20.5
Desharnais	77	12	546	23940	4833.90	3542	2.03	5.3
ISBSG	148	10	24	60270	6242.60	2461	3.05	11.3
Kemerer	15	7	23	1107	219.24	130	3.07	10.6
Miyazaki	48	8	5.6	1586	87.47	38	6.26	41.3

- Ensemble SVR with MLP as the combiner: EMLP
- Ensemble SVR with average as the combiner: EAVR
- Ensemble SVR with median as the combiner: EMED
- Ensemble SVR with IRWM as the combiner:

EIRWM

5 EMPIRICAL RESULTS

In this section, we present the empirical results from our experiments. The experiments were executed using Python and its associated libraries, while the Scott-Knott (SK) test was conducted using the R programming language.

5.1 Single SVR Techniques

The initial phase of our empirical analysis involved identifying the optimal parameters for the various SVR techniques. To achieve this, we employed PSO technique to fine-tune the hyperparameters of the SVR models. This optimization process was applied to the four SVR variants across the six selected datasets, utilizing 10-fold cross-validation.

Following parameter optimization, we constructed the SVR models using the identified optimal parameters. The performance of these models was then compared against the 5% quantile of random guessing, which served as our baseline estimator. Specifically, we assessed whether the MAE of the SVR variants on each dataset was lower than the 5% quantile of random guessing. This comparison helped determine if the SVR techniques were effectively making predictions.

To further validate the results, we evaluated the effect size to assess the significance of the improvement over the baseline estimator. Table 3 presents the SA and effect size of the constructed SVR techniques. The results demonstrate a significant improvement over the baseline estimator, confirming that all SVR variants produced better predictions. Thus, we can confidently assert that the proposed SVR techniques are effective in estimating software development effort.

The next phase of our experimental protocol involves evaluating the predictive performance of the proposed techniques using eight established performance indicators. These indicators, recognized for their objectivity, are crucial for assessing the accuracy of the techniques. To synthesize the results from these indicators, we utilized the Borda count voting system. The final rankings of the single SVR techniques across the selected datasets are detailed in Table 4.

The rankings of the SVR techniques varied depending on the dataset and the kernel used. Notably, the SVR technique with a polynomial kernel (SVRP) emerged as the most effective, achieving the highest rank in five out of six datasets. The SVR technique with a linear kernel (SVRL) performed well, securing

Dataset	COC	OMO	ISI	BSG	Miy	azaki	Desh	arnais	Alb	recht	Ken	nerer
SA5%	15	5%	1.	3%	34	1%	1.5	5%	30	0%	34	1%
Technique	SA	Delta	SA	Delta	SA	Delta	SA	Delta	SA	Delta	SA	Delta
SVRL	53%	-5.41	40%	-4.68	66%	-2.40	42%	-4.42	76%	-3.83	65%	-2.50
SVRR	53%	-5.47	40%	-4.60	63%	-2.29	41%	-4.31	91%	-4.62	63%	-2.44
SVRP	96%	-9.84	55%	-6.35	88%	-3.17	54%	-5.72	89%	-4.51	89%	-3.42
SVRS	39%	-3.98	37%	-4.32	11%	-0.39	35%	-3.69	33%	6.56	45%	-1.75

Table 3: SA and Effect size values of the SVR techniques across the six datasets.

the second position in four out of six datasets.

In contrast, the SVR technique using the sigmoid kernel consistently ranked the lowest across all datasets, indicating its comparatively inferior performance.

The following summarizes the ranking of the four SVR techniques across the six selected datasets:

- Polynomial Kernel (SVRP):
 - **Top Ranking:** Achieved the highest ranking in 5 out of 6 datasets.
 - **Overall Performance:** Demonstrated superior performance in most cases.
- Linear Kernel (SVRL):
 - **Top Ranking:** Achieved the highest ranking in 1 out of 6 datasets.
- Second Position: Secured the second position in 4 out of 6 datasets.
- Overall Performance: Consistently performed well, ranking second most frequently.

• Radial Basis Function Kernel (SVRR):

- **Top Ranking:** Did not achieve the highest ranking in any dataset.
- **Overall Performance:** Exhibited variable performance, generally not leading but still competitive.
- Sigmoid Kernel (SVRS):
 - **Top Ranking:** Did not achieve the highest ranking in any dataset.
 - Overall Performance: Consistently ranked the lowest in all datasets, indicating the least effectiveness.

Table 4: Ranking of the four SVR techniques on the selected datasets.

COC.	ISBSG	Miyazaki	Desh.	Albrecht	Kemerer
SVRP	SVRP	SVRP	SVRP	SVRR	SVRP
SVRR	SVRL	SVRL	SVRL	SVRP	SVRL
SVRL	SVRR	SVRR	SVRR	SVRL	SVRR
SVRS	SVRS	SVRS	SVRS	SVRS	SVRS

5.2 SVR Ensembles

The next phase of our experimental design involves constructing a homogeneous ensemble from the four SVR techniques. We develop four different ensembles, each distinguished by its combination rule. Specifically, we use two types of combiners to generate the final output of the proposed ensembles:

• Linear Combiners: AVG, MED, IRWM.

• Non-Linear Combiner: MLP.

The hyperparameters of the MLP combiner were optimized using the grid search technique.

The ensemble approach combines four SVR variants, each utilizing a different kernel. These variants have demonstrated superior performance compared to random guessing, as shown in the previous section. Therefore, the four ensembles constructed are expected to outperform the baseline estimator.

To assess the performance of the proposed ensembles, we utilize eight performance metrics and compare them with the individual SVR techniques. The final rankings are determined using the Borda count voting system, with results presented in Table 5.

The results reveal that ensemble methods achieved the top ranking only twice. In comparison, SVRP was ranked first in three datasets, and SVRR secured the top position in one dataset. It is evident that no single ensemble approach consistently outperformed all other techniques across every dataset. The performance of the ensembles varied depending on the dataset. However, it is noteworthy that, in the majority of cases, the ensemble methods outperformed the SVRS technique. On the other hand, certain SVR variants outperformed the ensemble methods in several datasets, with the exception of the ISBSG and Desharnais datasets, where ensembles generally surpassed the single SVR techniques, except for SVRP. Consequently, there is no definitive evidence to establish the superiority of any specific technique over others.

To statistically assess the significant differences between the proposed techniques, we employed the Comparative Analysis of Single and Ensemble Support Vector Regression Methods for Software Development Effort Estimation

Rank	СОСОМО	ISBSG	Miyazaki	Desharnais	Albrecht	Kemerer
1	SVRP	EMLP	EMLP	SVRP	SVRR	SVRP
2	EMLP	SVRP	SVRP	EIRWM	EMLP	EMLP
3	SVRR	EIRWM	EIRWM	EAVR	SVRP	EIRWM
4	EIRWM	EAVR	SVRL	EMLP	EMED	SVRL
5	EMED	EMED	SVRR	SVRL	SVRL	SVRR
6	EAVR	SVRL	EMED	EMED	EIRWM	EAVR
7	SVRL	SVRR	SVRS	SVRR	SVRS	EMED
8	SVRS	SVRS	EAVR	SVRS	EAVR	SVRS

Table 5: Rank of Single and Ensemble SVR techniques over the six datasets.

Table 6: Clusters identified by SK test.

Technique	СОСОМО	ISBSG	Miyazaki	Desharnais	Albrecht	Kemerer
EAVR	2	2	3	2	5	2
EIRWM	1	2	3	1	4	2
EMED	2	2	3	2	3	2
EMLP	1	1	1	1	1	1
SVRL	2	2	3	2	3	2
SVRP	1	1	2	1	2	1
SVRR	2	2	3	2	1	2
SVRS	2	2	4	2	6	3

Scott-Knott statistical test. This test was used to identify clusters of techniques with comparable predictive capabilities based on AE. The identified clusters for each dataset are detailed in Table 6.

The SK test revealed two clusters in the Desharnais, COCOMO, and ISBSG datasets, four clusters in the Miyazaki dataset, and three clusters in the Kemerer dataset. The Albrecht dataset had the highest number of clusters. In the COCOMO dataset, the SK test showed no significant difference between the SVRP and EMLP techniques. Similar findings were observed for the ISBSG and Kemerer datasets. For the Desharnais dataset, the EIRWM, EMLP, and SVRP techniques were grouped into the same cluster, indicating that they have similar predictive capabilities. In the Albrecht dataset, the most effective cluster included both EMLP and SVRR techniques. For the Miyazaki dataset, the EMLP ensemble was part of the top-performing cluster. Notably, the SVRS technique consistently appeared in the lowest-performing cluster across all datasets, while other ensemble methods, such as those using average or median combiners, did not fall into the worst cluster.

These results suggest that ensemble methods, particularly those incorporating non-linear rules like MLP, show promising performance.

6 CONCLUSIONS AND FUTURE WORK

This paper investigates the potential of Support Vector Regression in SDEE. The study evaluates four SVR variants tailored for SDEE and proposes a homogeneous ensemble of these variants, employing three linear and one non-linear combiner. The optimization of the SVR variants is performed using the PSO technique. Six widely recognized datasets are used to assess the proposed approaches, and various performance indicators are applied, with the LOOCV method utilized for validation. The research addresses three RQs, with the key findings summarized as follows:

- (**RQ1**). The SVR variant using the polynomial kernel proves to be the most suitable for SDEE. Overall results show that this variant outperforms others using different kernels in terms of accuracy.
- (**RQ2**). There is no conclusive evidence of the superiority of SVR ensembles over single SVR techniques. Empirical results suggest that both approaches achieve similar predictive accuracy, with no statistically significant differences.
- (**RQ3**). The results indicate that the SVR ensemble using the non-linear MLP rule achieves higher performance accuracy compared to ensembles using linear rules.

Ongoing work focuses on evaluating SVR techniques incorporating feature selection methods and developing a statistical framework for dynamically selecting SVR variants as ensemble members. Further exploration of alternative combination rules, particularly non-linear ones, is essential to validate and extend the study's findings.

REFERENCES

- Braga, P. L., Oliveira, A. L., and Meira, S. R. (2007). Software effort estimation using machine learning techniques with robust confidence intervals. In 7th international conference on hybrid intelligent systems (HIS 2007), pages 352–357. IEEE.
- Braga, P. L., Oliveira, A. L., and Meira, S. R. (2008). A ga-based feature selection and parameters optimization for support vector regression applied to software effort estimation. In *Proceedings of the 2008 ACM* symposium on Applied computing, pages 1788–1792.
- Cabral, J. T. H. d. A., Oliveira, A. L., and da Silva, F. Q. (2023). Ensemble effort estimation: An updated and extended systematic literature review. *Journal of Systems and Software*, 195:111542.
- Charette, R. N. (2005). Why software fails. *IEEE spectrum*, 42(9):36.
- de Barcelos Tronto, I. F., da Silva, J. D. S., and Sant'Anna, N. (2008). An investigation of artificial neural networks based prediction systems in software project management. *Journal of Systems and Software*, 81(3):356–367.
- Foss, T., Stensrud, E., Kitchenham, B., and Myrtveit, I. (2003). A simulation study of the model evaluation criterion mmre. *IEEE Transactions on software engineering*, 29(11):985–995.
- Hosni, M. (2023). On the value of combiners in heterogeneous ensemble effort estimation. In *KDIR*, pages 153–163.
- Hosni, M., Idri, A., and Abran, A. (2018a). Improved effort estimation of heterogeneous ensembles using filter feature selection. In *ICSOFT*, pages 439–446.
- Hosni, M., Idri, A., and Abran, A. (2019). Evaluating filter fuzzy analogy homogenous ensembles for software development effort estimation. *Journal of Software: Evolution and Process*, 31(2):e2117.
- Hosni, M., Idri, A., and Abran, A. (2021). On the value of filter feature selection techniques in homogeneous ensembles effort estimation. *Journal of Software: Evolution and Process*, 33(6):e2343.
- Hosni, M., Idri, A., Abran, A., and Nassif, A. B. (2018b). On the value of parameter tuning in heterogeneous ensembles effort estimation. *Soft Computing*, 22:5977– 6010.
- Idri, A., Hosni, M., and Abran, A. (2016). Systematic literature review of ensemble effort estimation. *Journal of Systems and Software*, 118:151–175.

- Kocaguneli, E., Menzies, T., and Keung, J. W. (2011). On the value of ensemble effort estimation. *IEEE Trans*actions on Software Engineering, 38(6):1403–1416.
- Kumar, K. H. and Srinivas, K. (2024). An improved analogy-rule based software effort estimation using htrr-rnn in software project management. *Expert Systems with Applications*, 251:124107.
- Kumar, P. S., Behera, H. S., Kumari, A., Nayak, J., and Naik, B. (2020). Advancement from neural networks to deep learning in software effort estimation: Perspective of two decades. *Computer Science Review*, 38:100288.
- López-Martín, C. (2021). Effort prediction for the software project construction phase. *Journal of Software: Evolution and Process*, 33(7):e2365.
- Mahmood, Y., Kama, N., Azmi, A., Khan, A. S., and Ali, M. (2022). Software effort estimation accuracy prediction of machine learning techniques: A systematic performance evaluation. *Software: Practice and experience*, 52(1):39–65.
- Miyazaki, Y., Takanou, A., Nozaki, H., Nakagawa, N., and Okada, K. (1991). Method to estimate parameter values in software prediction models. *Information and Software Technology*, 33(3):239–243.
- Mustafa, E. I. and Osman, R. (2024). A random forest model for early-stage software effort estimation for the seera dataset. *Information and Software Technol*ogy, 169:107413.
- Oliveira, A. L. (2006). Estimation of software project effort with support vector regression. *Neurocomputing*, 69(13-15):1749–1753.
- Oliveira, A. L., Braga, P. L., Lima, R. M., and Cornélio, M. L. (2010). Ga-based method for feature selection and parameters optimization for machine learning regression applied to software effort estimation. *information and Software Technology*, 52(11):1155–1166.
- Shepperd, M. and MacDonell, S. (2012). Evaluating prediction systems in software project estimation. *Information and Software Technology*, 54(8):820–827.
- Vapnik, V. N., Vapnik, V., et al. (1998). Statistical learning theory. wiley New York.
- Wen, J., Li, S., Lin, Z., Hu, Y., and Huang, C. (2012). Systematic literature review of machine learning based software development effort estimation models. *Information and Software Technology*, 54(1):41–59.