

# Transformation of DEMO Model into Coloured Petri Net *Ontology based Simulation*

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**Keywords:** DEMO Model, Modelling and Simulation, Petri Net (PN), Coloured Petri Net (CPN), Business Process Simulation.

**Abstract:** Enterprises are growing in complexity due to many business processes. This growth requires a simple but complete model for enterprise design. The DEMO model has proven its ability to describe an enterprise in a concise, coherent, and complete manner over the last decade. However, validating the model in the real world requires methods that enable debugging and testing the model, which can be achieved by simulating the model. In this paper, a simulation methodology is proposed. The methodology is based on mapping one to one from the DEMO model to Coloured Petri Net. The reason for choosing CPN is to use the richness of the Petri Net research results on, e.g., performance, deadlock analysis, animation, etc. Furthermore, CPN has a mathematical representation, which can initiate research on analysing DEMO models mathematically. As for validation, this paper applied the proposed transformation method to a case study.

## 1 INTRODUCTION

Enterprises are growing in complexity due to the existence of many business processes that form an interwoven network of business transactions. To design and re-engineer such an enterprise, a conceptual model of the enterprise is needed. In recent decades, many modelling methodologies have been developed. Among those methodologies is DEMO. Design and Engineering Methodology for Organizations (DEMO) is a methodology for the design and engineering of organizations. DEMO is a concise and coherent model that illustrates the essence of an organization (Dietz, 2006). However, DEMO lacks tools that support the simulation of its models. DEMO Simulation provides a powerful tool to validate the proposed DEMO model compared to the real world by running, debugging and analysing the model. Deadlocks or any unpredicted roots can be discovered during the simulation. Furthermore, simulating DEMO models may answer “what if?” questions, which may be a useful tool for re-engineering the enterprise. Additionally, Petri net is a simple modelling language used to model and analyse concurrent systems. Its simplicity and simulation capability make it appealing for many other modelling languages. They transfer their

model into PN to utilize its features, e.g., Activity Diagram and BPMN. However, the usefulness of the simulation model depends on the quality of the original conceptual model like AM or BPMN. And if those models don't represent the ontology of the enterprise, then the quality of the simulation models will be low. Therefore, an ontology conceptual model is needed as a base to do the simulation. We call it here ontology based simulation. By analysing PN and DEMO models, the similarity between the two is clear. The concepts of Fact and Act in DEMO model can be perfectly mapped to the concepts of Place and Transition in PN. This similarity creates the potential to map DEMO to PN, which is useful not only for simulating DEMO models but also for utilizing the richness of research and analysis that are conducted on PN, as well as other tools that have been developed for those purposes. Therefore, in this paper, a transformation methodology from DEMO to Coloured Petri Net is introduced. The transformation mainly focuses on the Process Model (PM) of DEMO, because PM describes the dynamics of the enterprise as a workflow and is used to create the Basic Petri Net. However, the State Model (SM), and the Action Model (AM) of DEMO are also used to define the Color Sets, Guards, Variables and Expressions in CPN. The potential benefits from

transforming DEMO into CPN can be summarized as follows: first, CPN is based on Petri net, which can be used for simulation. Therefore, the transferred model can be used to simulate the DEMO models. Second, CPN is an old and simple process modelling language that provides a lot of expertise and tools that can be used for analysis of its models. Third, CPN has a mathematical representation that can lead to interesting research that analyses DEMO models mathematically. Reasons for choosing Coloured Petri Net include its ability to capture the cardinality in DEMO and its ability to program the business rules in the AM of DEMO by constructing the Guards and Expressions in CPN. Therefore, the main contribution of this paper is the transformation of the DEMO model into CPN and showing the validity of our transformational approach by implementing one case study. The remainder of this paper is organized as follows. First, we address the literature review, covering the features of the DEMO Model and Petri Net. Then, the transforming methodology will be introduced. To validate the proposed method, a case study will follow this methodology. Finally, in the last chapter, the conclusion and the discussion are addressed with the results and the future work.

## 2 LITERATURE REVIEW

### 2.1 DEMO Model

DEMO is short for “Design and Engineering Methodology for Organizations”. This methodology is based on the PSI-theory (Performance in Social Interaction). It shows that any transaction within an enterprise is performed via the interaction of two actors (actor roles) in which one plays the role of initiator of the transaction and other plays the role of the executor (Alicia, Perinforma, 2012).

It is said that DEMO has the following benefits: Essential, coherent, consistent, complete and modular. (The Enterprise Engineering Institute, 2014).

DEMO consists of four models which are the CM (Construction Model), PM (Process Model), FM (Fact Model) and AM (Action Model). PM describes the sequences of process steps. Therefore, PM describe the dynamics of the enterprise. The PM is represented by a PSD (Process Structure Diagram) and a TPD (Transaction Pattern Diagram). While these four models present rich information about an enterprise, none of these models can be directly simulated to study the dynamic behaviour of

processes or an enterprise as a whole. By creating models, analysts can better conduct model validation and obtain insight into the dynamic behaviour of systems (Barjis, 2007). To accomplish this task and for enterprise reengineering, a simulation tool is needed to validate the DEMO model.

Using Enterprise Ontology to drive the engineering of enterprise information system has been proposed. A DEMO processor has been developed as a software engine for model development, model simulation and validation (Steven, Dietz, Hintzen, Meeuwen, Zijlstra, 2012). However, for the purpose of validating DEMO models and optimizing the workflow, many tools must be developed. There are many tools that are used to simulate the workflow and analyse it, such as Petri Net (PN). Transforming DEMO models into CPN allows us to use all of these tools and that expertise that already exists and is used in the market.

### 2.2 Petri Net

A Petri Net is one of the modelling languages for the description of distributed systems. The modelling languages of Petri Net consist of transitions represented by rectangle, places represented by circles, and edges that connect the transitions with the places. Places act like a pre/post condition for transition. (Marwan, Rohr, Heiner, 2012).

**Definition 1.** A Petri net is a triple  $N = (P, T, F)$  where:

- $P$  and  $T$  are disjoint finite sets of places and transitions, respectively.
- $F \subset (P \times T) \cup (T \times P)$  is a set of arcs (or flow relations).

Petri Net has the following features (Valk, Girault, 2003) (Liu, Heiner, Rohr, 2012):

- Representations: Petri Net has both a graphical and mathematical representation that can be used for modelling and analysing the systems;
- Verification: There are many algorithms for verifying the model as well as tools for analysing Petri Net models, and these algorithms are supported by many powerful computer tools;
- Hierarchy: Petri Net has the ability for form abstractions and hierarchical designs, which is a crucial factor for the effective design of complex systems. There are many mechanisms for abstraction and refinement that can be used for modelling systems;
- Expertise: Because Petri Nets have been used

in many different application areas, there is a high degree of expertise in the modelling field. Some examples would be manufacturing, workflow management, telecommunications and biology;

- Varsity: There are different variants of Petri Net models that have been developed to suit different applications, such as Coloured Petri Net (CPN) and Stochastic Petri Net;
- Simulation: Petri Net can be simulated, and it has many tools for simulation. Therefore, it is possible to perform many experiments using the model and then analyse the results;
- Demonstration: Above all, the simulation ability of Petri Net makes it useful as a good demonstration for the stakeholders to achieve a common understanding about the model.

There is a subclass of Petri net called workflow nets (WF nets) that is used for modelling and simulating business process and workflow. WF nets can be defined as follow:

**Definition 2.** (Van Der Aalst, 2000) *A Petri net  $PN = (P, T, F)$  is a WF-net if and only if:*

1. *There is one source place  $i \in P$  such that  $\bullet i = \emptyset$*
2. *There is one sink place  $o \in P$  such that  $o \bullet = \emptyset$*
3. *Every node  $x \in PUT$  is on a path from  $i$  to  $o$* , where  $\bullet i$  is the set of transitions sharing  $i$  as output place, and  $o \bullet$  is the set of transitions sharing  $o$  as input place. And there are many concepts and criteria that have been developed for the purpose of verification of WF nets. One of the most important criteria is that of soundness.

**Definition 3.** (Van Der Aalst, Van Hee, Ter Hofstede, Sidorova, Verbeek, Voorhoeve, Wynn, 2011) *A WF-net is sound if and only if:*

1. *For every state  $M$  reachable from state  $i$ , there exists a firing sequence leading from state  $M$  to state  $o$ .*
2. *State  $o$  is the only state reachable from state  $i$  with at least one token in place  $o$ .*
3. *There are no dead transitions (transition that can never fire)*

In this paper, we use Coloured Petri Net to capture the cardinality in DEMO and the business rules in Action Model.

**Definition 4.** *A Coloured Petri Net is a tuple  $N = (P, T, F, \Sigma, C, N, E, G, I)$  where:*

- *$P$  is a set of places.*
- *$T$  is a set of transitions.*
- *$F$  is a set of arcs*
- *$\Sigma$  is a set of color sets defined within CPN model. This set contains all possible colors, operations and functions used within CPN.*

- *$C$  is a color function. It maps places in  $P$  into colors in  $\Sigma$ .*
- *$N$  is a node function. It maps  $F$  into  $P \times TUT \times P$ .*
- *$E$  is an arc expression function. It maps each arc  $f \in F$  into the expression  $e$ . The input and output types of the arc expressions must correspond to type of nodes the arc connected to.*
- *$G$  is a guard function. It maps each transition  $t \in T$  into guard expression  $g$ . The output of the guard expression should evaluate to Boolean value true or false.*
- *$I$  is an initialization function. It maps each place  $p$  into an initialization expression  $i$ . The initialization expression must evaluate to multiset of tokens with a color corresponding to the color of the place  $C(p)$ .*

Despite all of these features of Petri Net, many other modelling methods are used to describe the system, such as AD (Activity Diagram in UML) and BPMN (Business Process Modelling Notation), even they do not have a tool for simulation like Petri Net. The reason for this discrepancy is that these types of modelling methodologies have more representation elements using graphical representations, which can be easily understood by stakeholders, unlike Petri Net, which has only transitions and places (Weske, 2012).

In fact, many researchers have proposed a transformation methodology from different models, such as AD and BPMN into Petri Net, as described below. Furthermore, PN lacks the ontology concept in modelling. Without the ontological concept, models could be very complex and lack the consistency and the completeness that DEMO has. From the previous paragraph we can conclude that DEMO and Petri Net together can construct a perfect methodology for modelling and simulating the enterprise.

## 2.3 Transforming BP Models into Petri Nets

There are several studies on transforming different business modelling languages to PN. For example, AD is a diagram that can express the most desirable routing constructs, but it has no defined semantics that are used for workflow modelling. A transformation of AD into Petri Net allows for model checking for verification and validation purposes. Other studies have been performed for the purpose of evaluating non-functional parameters of a software system in the design stages using

Generalized Stochastic Petri Net that has been transferred from the AD model (Eshuis, Wieringa, 2003) (Motameni, Movaghar, Fadavi Amiri, 2007) (Staines, 2008).

Other research has been conducted for transforming BPMN into Petri Net to check the semantic correctness of the models statistically (Remco, Marlon, Chun, 2008).

Based on the previous research, we can see that many studies have developed methodologies for transforming a business process model into PN. However, DEMO does not have this transformation yet, which is introduced in this research. Previous research proposed a simulation of DEMO using the Standard Petri Net. However, the full transformation that includes all of the transaction patterns is not developed. In this research, a full transformation methodology from the Process Model of DEMO into PN is introduced for the three transaction patterns (basic, standard and complete). In addition, Coloured Petri Net is proposed for describing the cardinality of the DEMO model. Furthermore, the business rules that are described in the Action Model of DEMO can be programmed in Coloured Petri Net (Barjis, 2007).

### 3 TRANSFORMATION METHODOLOGY

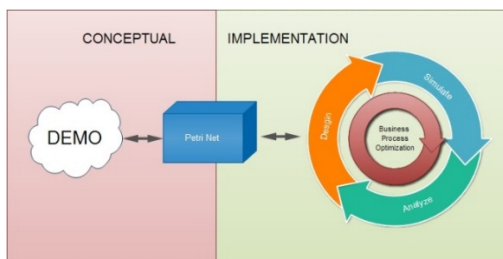


Figure 1: Business Process Optimization based on DEMO and CPN.

In Figure 1, the conceptual idea of the transformation is presented. After creating the CPN model from the DEMO model, a configuration is needed to specify the instances that are required for simulation, as shown in the design phase. After the configuration, the simulation is conducted. CPN can be simulated interactively or automatically. The interactive simulation is a single-step debugging. This method is used to validate the model. In addition, this method was used in the case study presented in this paper. It provides a way to “walk through” or investigate the different scenarios in

detail and determine if the model works as expected. The second one is the automatic method, which is used for performance analysis.

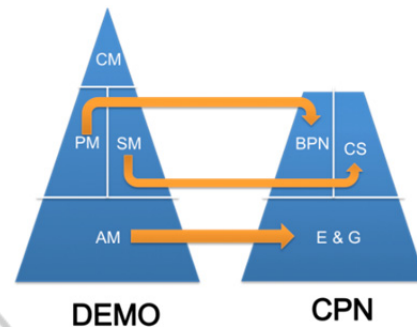


Figure 2: Transforming DEMO to CPN.

In this paper, each aspect of the DEMO model will be mapped to CPN (except CM). The DEMO model consists of four aspect models: a Construction Model (CM), Process Model (PM), State Model (SM) and Action Model (AM). The CM provides a general view of the enterprise by showing the transactions related to the actor roles. The PM provides more details about the process steps between the transactions. Therefore, the Basic Petri Net (BPN) can be constructed based on the PM. The BPN consists of Place, Transition and Edge. The SM illustrates the object classes with their properties. These classes and their properties will form the Color Sets in the CPN. Finally, the AM presents the business rules. These business rules govern the actions between the process steps and will be created in the CPN using the Transition Guards (G) and Edge Expressions (E), which is shown in Figure 2. To illustrate the transformation from DEMO to CPN, the CPN model of transaction will be presented for the standard transaction pattern and for the complete transaction pattern.

#### 3.1 Standard Transaction Pattern

Petri net has three basic elements place, transition and edge. Initiate, C-fact, Discussion status and P-fact in DEMO will be replaced by Place in Petri Net because the Fact and Status in DEMO represent a particular status of an instance. This concept is perfectly matched with the concept of Place in Petri Net. The C-fact and P-fact in DEMO have no difference in Petri Net because both of them are replaced by a Place. The Acts in DEMO (both C-act and P-act) can be replaced by Transitions in Petri Net because the concept of an Act in DEMO represents a change in the status of an instance, which can be matched perfectly by the concept of a



Transition in Petri Net, as shown in Figure 3. All of the types of links in DEMO will be replaced by Edges in Petri Net. In the case of a Causal link (there is no arrow), the arrow will be from the Transition to the Place by default. When there is more than one (In or Out) link for one transition in Petri Net, it is handled as an And Joint. However, in DEMO there might be an And Joint or a XOR joint. To solve this issue, a composite transition is introduced, which is illustrated in Figure 4. Petri net has three basic elements place, transition and edge. Initiate, C-fact, Discussion status and P-fact in DEMO will be replaced by Place in Petri Net because the Fact and Status in DEMO represent a particular status of an instance. This concept is perfectly matched with the concept of Place in Petri Net. The C-fact and P-fact in DEMO have no difference in Petri Net because both of them are replaced by a Place. The Acts in DEMO (both C-act and P-act) can be replaced by Transitions in Petri Net because the concept of an Act in DEMO represents a change in the status of an instance, which can be matched perfectly by the concept of a Transition in Petri Net, as shown in Figure 3. All of the types of links in DEMO will be replaced by Edges in Petri Net. In the case of a Causal link (there is no arrow), the arrow will be from the Transition to the Place by default. When there is more than one (In or Out) link for one transition in Petri Net, it is handled as an And Joint. However, in DEMO there might be an And Joint or a XOR joint. To solve this issue, a composite transition is introduced, which is illustrated in Figure 4. In the Standard Transaction Pattern, Rq and St Transitions have two input arrow. In addition, they have to act as XOR junction. Therefore, they are represented by a composite transition that consists of one place and three transitions. The Petri Net model of the Standard Transaction Pattern is shown in Figure 5.

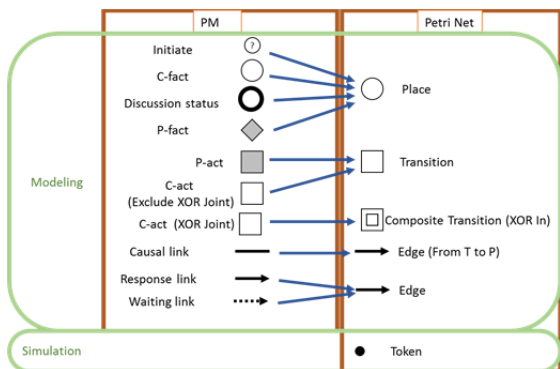


Figure 3: Elements mapping from PM of DEMO to PN.

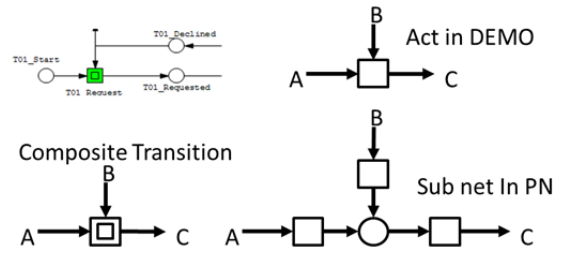


Figure 4: XOR joint In PN.

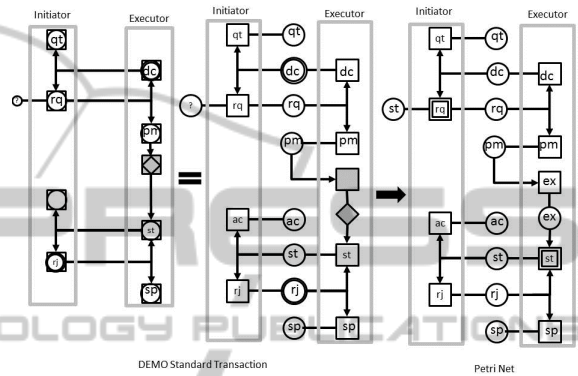


Figure 5: Petri Net model of the Standard Pattern Transaction.

### 3.2 Complete Transaction Pattern

In the Complete Transaction Pattern, the revoked process needs to be added to each request, promise, state and accept. For each revoke, the revoke starts by requesting the revoke (one transition and one place). If the revoke is allowed, then the token (which represent an instance) will be revoked and sent to the previous process. The figure of the complete transaction pattern will not be shown here because of the number of pages limit.

### 3.3 Configuring the CPN Model of DEMO

After transferring each transaction to the Petri Net model, the links between the transactions can be added to the Petri Net model. For instance, if there is a link between promise at T1 and a request at T2, a link is made from the promise transition of T1 to the start of T2. In this step, the unnecessary process can be deleted (reject and decline for example).

If the purpose of the simulation is to compare many different possible flows, then many different models (by adding or deleting the reject, decline and revoke) can be constructed and compared. After completing the model, a set of color sets can be

defined. These color set should represent the properties that are to be measured in the simulation results. For instance, if we want to measure the cost, a cost color set can be added to the token in the Coloured Petri Net. After the simulation, the result for the cost can be analysed.

## 4 CASE STUDY

The following passage describes the case study that will be used as an example for validating the transformation methodology. This example has been taken from analysing a typical fast food restaurant in Syria. The description is as follows:

This passage is a description of a typical sandwich restaurant in Syria. In this paper, it will be referred as TSR (Typical Sandwich Restaurant). The restaurant sells many different types of sandwiches (Falafel, Shawarma ...). Customers can customize their order by specifying the spices and the dressing for their sandwiches. Customers come to the cash register where they choose their order from the menu, and if they want, they can specify customized sandwiches according to their taste. The payment is performed immediately at the cash register when they order. After they have paid, they receive a receipt that has all of the details of their order, and then, the customer goes to the chef and gives him the receipt. Some restaurants have automated this process in such way that the order is automatically shown on a display in front of the chef. In the automated method, the customer receives a receipt that has only the order number. Each order can contain one or more sandwiches. Each sandwich is made separately from the others. Therefore, the order can be performed by only one worker or more than one according to their availability. All of the workers can do all of the tasks, including taking orders, making sandwiches and giving the finished order to the customers. Assigning the tasks to workers is performed by the manager who needs to always monitor the entire process and to adjust to the situation, which means that if there are many customers waiting for someone to take their order, the manager will ask more than one worker to take orders. However, if there is one large order (more than 10 sandwiches) then he will assign more than one workers to fulfil this order. After completing all of the requested sandwiches, a worker collects them together, puts them in a package and gives them to the customer. To respond immediately to the situation of the needed number of workers at each section, the manager needs to construct a dashboard

that displays the current state of each section in one model. In this dashboard, the number of waiting customers and the reason for their wait (for example, they are waiting for their sandwiches to be made, or they are waiting for someone to take their orders...) must be displayed. The status of each order has to be displayed (for example, how many sandwiches have been made and how many sandwiches have not yet been made). This information should be displayed in one model that allows the manager to understand the situation and respond to it as soon as possible. The small changes in the work procedures should not affect the model; otherwise, for each new procedure, we may need a new model, which could cost a lot.

Based on the description, we can construct an ATD (Action Transaction Diagram) using DEMO, which is useful for understanding the ontological aspects of the restaurant. ATD is the basic diagram of DEMO that shows the ontological transactions linked to the business roles: who are the initiators and executors for these transactions. The ATD of the TSR is shown in Figure 6. The first transaction is (T1) purchase completion. The customer is the initiator of this transaction (order sandwiches). Because customer is considered an external actor role, it is shaded CA1 (Composite Actor Role). The executor of T1 is the A1 receptionist who takes the order. The executor of any transaction is always differentiated by the black dot on the link to its transaction. The same actor role A1 is the initiator for the second transaction T2 payment, because the receptionist asks the customer to pay, and the customer is the executor of T2 (has the black dot). The third transaction is T3 making sandwiches. T3 is an internal transaction because both the initiator A1 and the executor A2 are actor roles of the restaurant. Based on this model, it is clear that the automation of one process or a small change in the workflow will have no influence on this model.

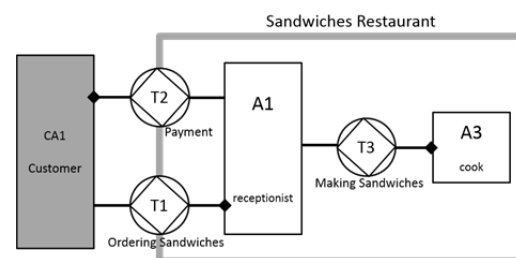


Figure 6: Actor Transaction Diagram of TSR.

ATD does not show the execution sequence of the transactions. The sequence of transactions is illustrated in the PSD (Process Structure Diagram). The process starts by requesting the transaction T1

by CA1. After promising T1 by A1, T2 is requested. When the payment transaction T2 is accepted by A1, T3 is requested by A1 (the cardinality number 1..n means the number of sandwiches is more than or equal to 1 and finite). Finally, when all of the sandwiches are made, T1 can be executed after accepting T3 by A1 and stated to the customer CA1. In Figure 7, there are three links among transactions. These links will be represented by red in Petri Net. To get the CPN model of TSR, first each transaction will be replaced by the suitable pattern that are explained in section 3. Then the configuration need to be set as it is explained in 3.3. The configuration is explained in the following passage.

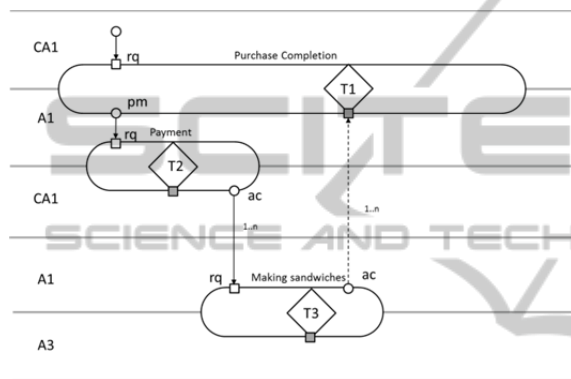


Figure 7: Process Structure Diagram of TSR.

## 5 DISCUSSION AND CONCLUSION

### 5.1 Discussion

In Figure 8, the coloured Petri Net model of the TSR is represented. Reject and decline at T2 and T3 have been deleted because when the customer orders the sandwiches, they already know about the prices, and there is no room for declining or rejecting the payment. The same is true for the making of the sandwiches: there is no reason to not make the sandwiches. If the purpose of the simulation is to study the availability of raw materials, it is possible to not be able to make the sandwiches and the decline process must be added. In addition, the Quit place must be connected to the revoke of promise at T1, which is necessary to roll back the token to T1. Two color sets have been defined for the tokens. The first color set represents the ID of the order, which is necessary to ensure that all of the sandwiches go to the same order. The second color set represents the number of the sandwiches, which is the cardinality

in T3. For example, if there is one order with three sandwiches, then the token of the order will wait at the promised place until its token (the sandwiches) are accepted. After all of the sandwiches are accepted, then the order can proceed to the execution transition.

Another important point is the initiation of T3. The case study shows that T3 starts after accepting the payment at T2. However, it is not necessary to wait for the payment. It can be started directly after promising at T1. In this case, the acceptance of T2 will be linked to the execution of T1. By analysing the resulted Petri Net model, the model fulfils the three conditions of WF net. There is one source place corresponds to the initial state (T1 Start). And there are three possible sink places (T1\_Accepted, T1\_Quitted and T1\_Stopped). And each node is on the path from the source place to one of the three sink places. This could be easily seen by drawing the State Space Graph in CPN Tools (Jensen, Kurt, Kristensen, Lars, 2009). State Space Graph represents all the possible state (marking) that the system can be. Moreover, to test the soundness of the model, we applied the Corollary 1 (Van Der Aalst, 1995). Corollary 1 says “A BP-net PN is sound if and only if  $(PN, i)$  is live and bounded”.  $(PN, i)$  is the model and adding transitions to each sink place to the source place. Therefore, three transitions have been added to the model. Then by analysing the new model using the CPN tools, it shows that it is live and bound. This means the original model is sound.

### 5.2 Conclusion

In this paper, we propose a methodology for transforming models from DEMO to Coloured Petri Net (CPN). The transformation of PM is formal and can be programmed to any tool for automatic transformation. The transformation is mainly based on the PSD of DEMO; however, business rules in the Action Model (AM) are included as well when the links in CPN are programmed. It is important to specify the cardinality in PSD. In PSD, the cardinality is not always one to one. It is possible to have a one-to-n token, which means that one token from the first transaction will produce n tokens in the second transaction. For example, one order may have many sandwiches. The number of tokens depends on the data value that the token has. A case study of a typical sandwich restaurant was used to validate this methodology. The CPN model of the TSR was capable to capture the standard pattern transaction as well as the basic pattern. Moreover,

the cardinality in DEMO model of TSR (number of sandwiches) was represented in the CPN model of TSR. This shows that this transformation methodology overcomes the shortage of previous research (capture all the patterns and the cardinality). And the case study shows that the methodology is valid for capturing those properties.

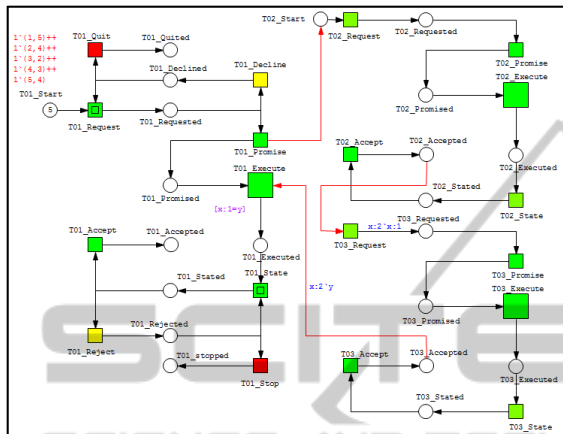


Figure 8: Coloured Petri Net model of TSR.

### 5.3 Contribution

is model can be considered a simulation based on a DEMO model, and this simulation can be used for any type of dynamic analysis. Some applications include the analysis and study of resource allocation problems, cost analysis, and the action time for each process. This method could be used to optimize business processes. The analyses that can be conducted are structural and behavioural. There are many tools for conducting these analyses on Petri Net. All of them can be applied to analyse the proposed model. Using this analysis, deadlocks can be discovered and exceptional cases handled, such as what if the transaction ends with a quit or stop.

Another contribution is that this model can be used to independently explain the DEMO Model. Despite the simplicity and conciseness of DEMO Models, it is difficult for most unfamiliar people to understand them, particularly for people who are used to addressing typical process models. By using this model, we can illustrate the DEMO Model using animations and examples, which allows for easy understanding of the important concepts of the DEMO Model. In fact, this model provides more insight into the enterprise and allows stakeholders to interactively share their ideas about the problem, which can lead to important discussions about the problem and how to solve it. Furthermore, it can be used to verify the constructed DEMO Model by

executing many examples and showing them to experts.

### 5.4 Future Work

The presented model is mainly based on the PSD of DEMO; however, we need to collect this information from the Action Model of DEMO to represent the conditions of the token movements. These conditions have been considered to be intuitive in this paper. However, they are not in the formal transformation methodology. As a future project, the business rules that are expressed in the Action Model should be automatically addressed by this model.

One potential for transforming this model to a Petri Net Model is the possibility of taking advantages of existing Petri Net analysis tools and other tools to analyze the model.

An automatic transformation tool is needed to make it easy to perform this transformation.

Petri Net has a mathematical representation, which introduces many research possibilities for analyzing DEMO models mathematically. These possibilities can be studied in the future.

### ACKNOWLEDGEMENTS

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